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**Information technology — Dynamic adaptive streaming over HTTP (DASH) — Part 1: Media presentation description and segment formats**

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](https://www.iso.org/directives) or [www.iec.ch/members\_experts/refdocs](https://www.iec.ch/members_experts/refdocs)).

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

This fifth edition cancels and replaces the fourth edition (ISO/IEC 23009-1:2020), which has been technically revised.

The main changes are as follows:

* DASH profile for using Common Media Application Format (CMAF) are added;
* The concept Resynchronization is added in order to identify stream access points in Segments;
* MPD patching is updated to support explicit MPD updates of smaller size, not only as inband messages;
* A client processing model for Event Streams and Timed Metadata tracks is introduced;
* Extensions are added to content protection for efficient signalling and to support robustness levels.
* A descriptor is added in order to describe the minimum required device output protection security;
* More flexible bandwidth signalling is provided to signal variable bitrate encoding.

A list of all parts in the ISO/IEC 23009 series can be found on the ISO and IEC websites.

Any feedback or questions on this document should be directed to the user’s national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](https://www.iso.org/members.html) and <https://www.iec.ch/national-committees>.

Introduction

Dynamic adaptive streaming over HTTP (DASH) is intended to support a media-streaming model for delivery of media content in which control lies primarily with the client. Clients may request data using the HTTP protocol from standard web servers that have no DASH-specific capabilities. Consequently, this document focuses not on client or server procedures but on the data formats used to provide a DASH Media Presentation.

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Information technology — Dynamic adaptive streaming over HTTP (DASH) —

Part 1:  
Media presentation description and segment formats

# Scope

This document primarily specifies formats for the Media Presentation Description and Segments for dynamic adaptive streaming delivery of MPEG media over HTTP. It is applicable to streaming services over the Internet.

# Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 13818‑1, Information technology — Generic coding of moving pictures and associated audio information — Part 1: Systems

ISO/IEC 14496‑12, Information technology — Coding of audio-visual objects — Part 12: ISO base media file format

ISO/IEC 23000‑19, *Information technology — Multimedia application format (MPEG-A) — Part 19: Common media application format (CMAF) for segmented media*

ISO/IEC 23091‑2, Information technology — Coding-independent code points — Part 2: Video

ISO/IEC 23091‑3, Information technology — Coding-independent code points — Part 3: Audio

IETF RFC 2397, The “data” URL scheme

IETF RFC 3629, UTF-8, a transformation format of ISO 10646

IETF RFC 3986, Uniform Resource Identifier (URI): Generic Syntax

IETF RFC 4337, MIME Type Registration for MPEG-4

IETF RFC 4648, The Base16, Base32, and Base64 Data Encodings

IETF RFC 5234, Augmented BNF for Syntax Specifications: ABNF

IETF RFC 5261, An Extensible Markup Language (XML) Patch Operations Framework Utilizing XML Path Language (XPath) Selectors

IETF RFC 5646, Tags for Identifying Languages

IETF RFC 6381, The 'Codecs' and 'Profiles' Parameters for “Bucket” Media Types

IETF RFC 6838, Media Type Specifications and Registration Procedures

IETF RFC 8141, URN Syntax

IETF RFC 8673, *HTTP Random Access and Live Content*

IETF RFC 9110, HTTP Semantics

IETF RFC 9562, Universally Unique IDentifiers (UUIDs)

HTML 4.01 Specification, W3C Recommendation, 24 December 1999

ETSI TS 103 998, DASH-IF: Content Steering for DASH

W3C Canonical XML Version 1.1, W3C Recommendation, 2 May 2008

W3C Extensible Markup Language (XML) 1.0 (Fifth Edition), W3C Recommendation, 26 November 2008

W3C XLINK, XML Linking Language (XLink) Version 1.1, W3C Recommendation 06, May 2010

W3C Media Fragments URI 1.0 (basic), W3C Recommendation, 25 September 2012

CTA-5004 Web Application Video Ecosystem - Common Media Client Data, September 2020.

# Terms, definitions, symbols and abbreviated terms

## Terms and definitions

For the purposes of this document, the terms and definitions given in ISO/IEC 23000-19 and the following apply.

ISO and IEC maintain terminology databases for use in standardization at the following addresses:

— ISO Online browsing platform: available at [https://www.iso.org/obp](https://www.iso.org/obp/ui)

— IEC Electropedia: available at <https://www.electropedia.org/>

### access unit unit of a *media stream* (3.1.31) with an assigned Media Presentation time

### accessibility degree to which a media content or certain *media content components* (3.1.23) are available to as many people as possible

### Adaptation Set set of interchangeable encoded versions of one or several *media content components* (3.1.23)

### asset content including media and metadata together with the rights to use the content by the content provider

### associated Representation *Representation* (3.1.43) which provides supplemental or descriptive information for at least one other Representation

### available Segment *Segment* (3.1.45) that is accessible at its assigned *HTTP-URL* (3.1.17) and a possibly assigned byte range that is the request with an HTTP GET results in a reply of the Segment and 2xx status code

### Bitstream Switching Segment *Segment* (3.1.45) that if present contains essential data to switch to the *Representation* (3.1.43) it is assigned to

### complementary Representation *Representation* (3.1.43) which complements at least one *dependent Representation* (3.1.12)

### continuous media media with an inherent notion of time

EXAMPLES Speech, audio, video, timed text or timed metadata.

### DASH metric metric computed by the DASH Client and uniquely identified by a key

### data URL URL with a fixed scheme “data”

### dependent Representation *Representation* (3.1.43) for which *Segments* (3.1.45) from its *complementary Representations* (3.1.8) are necessary for presentation and/or decoding of the contained *media content components* (3.1.23)

### earliest presentation time smallest *presentation time* (3.1.41) of any *access unit* (3.1.1) of a *Media Segment* (3.1.30) or *Subsegment* (3.1.57) for a *media stream* (3.1.31)

### event aperiodic sparse media-time related auxiliary information to the DASH Client or to an application

### event stream sequence of related *events* (3.1.14)

### group collection of *Adaptation Sets* (3.1.3) that are not expected to be presented simultaneously

### HTTP-URL URL with a fixed scheme of “http” or “https”

### Index Segment *Segment* (3.1.45) that primarily contains indexing information for *Media Segments* (3.1.30)

### Initialization Segment *Segment* (3.1.45) containing metadata that is necessary to present the *media streams* (3.1.31) encapsulated in *Media Segments* (3.1.30)

### Listen Mode Client mode of operation where no media is rendered

### Main Adaptation Set *Adaptation Set* (3.1.3) In A *Preselection* (3.1.40) that contains the *Initialization Segment* (3.1.19) for the complete experience

### media content single *media content period* (3.1.25) or contiguous sequence of media content periods

### media content component single continuous component of the *media content* (3.1.22) with an assigned *media content component type* (3.1.24)

### media content component type single type of *media content* (3.1.22)

EXAMPLES Audio, video, or text.

### media content period set of *media content components* (3.1.23) that have a common timeline as well as relationships on how they can be presented

### Media Presentation collection of data that establishes a bounded or unbounded presentation of *media content* (3.1.21)

### Media Presentation Description MPD formalized description for a *Media Presentation* (3.1.26) for the purpose of providing a streaming service

### Media Presentation Insertion Insertion of media content from a second media presentation in the timeline of a first media presentation

### Media Presentation timeline concatenation of the timeline of all *Periods* (Error! Reference source not found.) which itself is common to all *Representations* (3.1.43) in the Period

### Media Segment*Segment* (3.1.45) that complies with media format in use and enables playback when combined with zero or more preceding Segments and an *Initialization Segment* (3.1.19) (if any)

### media stream encoded version of a *media content component* (3.1.23)

### Media Subsegment *Subsegment* (3.1.57) that only contains media data but no *Segment Index* (3.1.49)

### message part of an *event* (3.1.14) containing information that is exclusively handled by the event handler

### MPD start time approximate presentation start time of a *Media Segment* (3.1.30) signalled in *MPD* (3.1.26)

### MPD duration approximate presentation duration of a *Media Segment* (3.1.30) signalled in *MPD* (3.1.26)

### Partial Segment Media Segment (3.1.29) included in a Segment Sequence Representation

**Period**

interval of the Media Presentation (3.1.24), where a contiguous sequence of all Periods constitutes the Media Presentation

### playhead

time (on Media Presentation timeline) of the currently rendered media sample or of the media sample that would have been rendered in case an alternative Media Presentation is currently being rendered

### Preroll on-demand content which is played before start of playback of a live content

### Preselection set of *media content components* (3.1.23) that are intended to be consumed jointly

### presentation time time associated to an *access unit* (3.1.1) that maps it to the *Media Presentation timeline* (3.1.29)

### remote element entity entity that contains one or more elements and is referenced in the *MPD* (3.1.27) with an *HTTP-URL* (3.1.17) contained in an @xlink:href attribute, referred to as "remote resource" by XLink

### Representation collection and encapsulation of one or more *media streams* (3.1.31) in a delivery format and associated with descriptive metadata

### Resynchronization Point point within a Segment from which it is possible to start processing the Representation

### Segment unit of data associated with an *HTTP-URL* (3.1.17) and optionally a byte range that are specified by an *MPD* (3.1.27), or with a *data URL* (3.1.11)

### Segment availability start time latest time instant in *wall-clock time* (3.1.60) at which a *Segment* (3.1.45) becomes an *available Segment* (3.1.6)

### adjusted Segment availability start time time instant in *wall-clock time* (3.1.60) at which a *Segment* (3.1.45) becomes an *available Segment* (3.1.6)

### Segment availability end time time instant in *wall-clock time* (3.1.60) at which a *Segment* (3.1.45) ceases to be an *available Segment* (3.1.6)

### Segment Index compact index of the time range to byte range mapping within a *Media Segment* (3.1.30) separately from the *MPD* (3.1.27)

### Segment Sequence sequence of all *Partial* *Segments* (3.1.36) that are sharing a common address prefix

### Segment Sequence Representation a Representation (3.1.43) using Segment Sequences (3.1.50)

### Segment Track concatenation of *Segments* (3.1.45) forming a track with potential conformance properties

### Service Locationcollection of network resources that share commonalities and can be referred to by a common label

### spatial object *media content component* (3.1.23) corresponding to a region in a coordinate system associated to this media content component

### stream access point SAP position in a *Representation* (3.1.43) enabling playback of a *media stream* (3.1.31) to be started using only the information contained in Representation data starting from that position onwards preceded by initializing data in the *Initialization Segment* (3.1.19), if any

### sub-asset *media content component* (3.1.23) (or part thereof) identified as corresponding to a part of an *asset* (3.1.4)

### Sub-Representation part of a *Representation* (3.1.43) described in the *MPD* (3.1.27) that is present in the entire *Period* (Error! Reference source not found.)

### Subsegment unit within *Media Segments* (3.1.30) that is indexed by a *Segment Index* (3.1.49)

### valid Segment URL *HTTP-URL* (3.1.17) that is promised to reference a *Segment* (3.1.45) during its Segment availability period

### wall-clock time time as stated by UTC

## Symbols and abbreviated terms

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 4CC | | | four character code | |
| ABNF | | | augmented Backus-Naur form | |
| ACK | | | acknowledgement message in TCP | |
| AEMS | | | application event or metadata streams | |
| API | | | application programming interface | |
| ARI | | | addressable resource index | |
| AVC | | | advanced video coding | |
| CAT | | | conditional access table | |
| CDN | | | content delivery network | |
| CMAF | | | common media application format | |
| CMCD | | | common media client data | |
| DASH | | | dynamic adaptive streaming over HTTP | |
| DM | | | DASH metrics | |
| DOM | | | document object model | |
| DRM | | | digital rights management | |
| ECM | | | entitlement control message | |
| EDRAP | | extended dependent random access point | |
| EIDR | | | entertainment identifier registry | |
| EME | | | encrypted media extensions | |
| EMIO | | | event/metadata internal object | |
| EMM | | | entitlement management message | |
| EPT | | | earliest presentation time | |
| ESR | | | external stream Representation | |
| GAA | | | generic authentication architecture | |
| GBA | | | generic bootstrapping architecture | |
| GDR | | | gradual decoding refresh | |
| GMT | | | Greenwich Mean Time | |
| GOP | | | group of pictures | |
| GPS | | | global positioning system | |
| HDCP | | | high-bandwidth digital content protection | |
| HDMI | | | high definition multimedia interface | |
| HEVC | | | high efficiency video coding | |
| HTML | | | hypertext markup language | |
| HTTP | | | hypertext transfer protocol | |
| HTTPS | | | secure hypertext transfer protocol | |
| IAB | | | interactive advertising bureau | |
| IDR | | | instantaneous decoding refresh | |
| IP | | | internet protocol | |
| ISO BMFF | | | ISO base media file format | |
| LAT | | | Latest Arrival Time | |
| MBT | | | minimum buffer time | |
| MIME | | | multipurpose internet mail extensions | |
| MPD | | | media presentation description | |
| MPP | | | MPD patch | |
| MSR | main stream Representation | | |
| MVC | | | multi-view video coding | |
| NGA | | | next generation audio | |
| NTP | | | network time protocol | |
| OATC | | | open authentication technical committee | |
| OAuth | | | open standard for authorization | |
| OMAP | | | online multimedia authorization protocol | |
| PAT | | | program association table | |
| PCR | | | program clock reference | |
| PES | | | packetized elementary stream | |
| PID | | | packet identifier | |
| PMT | | | program map table | |
| PSI | | | program specific information | |
| PTS | | | presentation time stamp | |
| RAP | | | random access point | |
| SAML | | | security assertion markup language | |
| SAP | | | stream access point | |
| SEI | | | supplementary enhancement information | |
| SNTP | | | simple NTP | |
| SPS | | | sequence parameter set | |
| SRD | | | spatial relationship description | |
| SSR | | | Segment Sequence Representation | |
| SVC | | | scalable video coding | |
| TCP | | | transmission control protocol | |
| TLS | | | transport layer security | |
| TS | | | transport stream | |
| URI | | | uniform resource identifier | |
| URL | | | uniform resource locator | |
| URN | | | uniform resource name | |
| UTC | | | coordinated universal time | |
| UUID | | | universally unique identifier | |
| VAST | | | video ad serving template | |
| VOD | | | video-on-demand | |
| XML | | | extensible mark-up language | |

## Conventions

The following naming conventions apply in this document.

— Elements in an XML document are identified by an upper-case first letter and in bold face as Element. To express that an element Element1 is contained in another element Element2, the following format is used: Element2.Element1. If an element's name consists of two or more combined words, camel-casing is typically used, e.g. ImportantElement. Elements may be present either exactly once, or the minimum and maximum occurrence is defined by <minOccurs> ... <maxOccurs>.

— Attributes in an XML document are identified by a lower-case first letter as well as they are preceded by an '@'-sign, e.g. @attribute. To point to a specific attribute @attribute contained in an element Element, one may write Element@attribute. If an attribute's name consists of two or more combined words, camel-casing is typically used after the first word, e.g. @veryImportantAttribute. Attributes may have assigned a status in the XML as mandatory (M), optional (O), optional with default value (OD) and conditionally mandatory (CM).

— Namespace qualification of elements and attributes is used as per XML standards, in the form of namespace:Element or @namespace:attribute. The fully qualified namespace is provided in the schema fragment associated with the declaration. External specifications extending the namespace of DASH are expected to document the element name in the semantic table with an extension namespace prefix.

— Variables defined in the context of this document are specifically highlighted with *italics,* e.g. *InternalVariable*.

— Structures that are defined as part of the hierarchical data model are identified by an upper-case first letter, e.g. Period, Adaptation Set, Representation, Segment, etc.

— The term "this clause" refers to the entire clause included within the same first heading number. The term "this subclause" refers to all text contained in the subclause with the lowest hierarchy heading.

— For improved interoperability, this document uses ABNF notation according to IETF RFC 5234 to specify certain underdefined values of XML attributes and elements.

# Overview

## System description

Dynamic adaptive streaming over HTTP (DASH) specifies XML and binary formats that enable delivery of continuous media content from standard HTTP servers to HTTP clients and enable caching of content by standard HTTP caches.

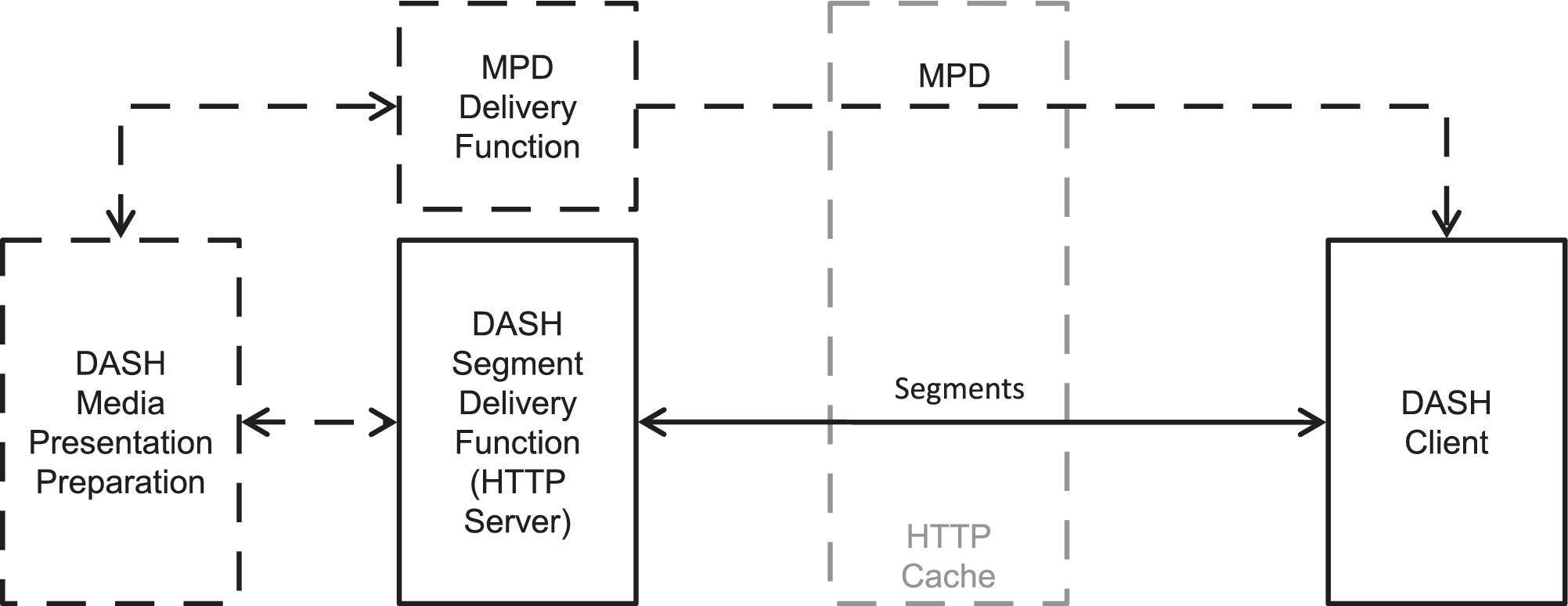
This document primarily defines two formats:

— The Media Presentation Description (MPD) describes a *Media Presentation*, i.e. a bounded or unbounded presentation of continuous media content. In particular, it defines formats to announce resource identifiers for *Segments* and to provide the context for these identified resources within a Media Presentation. These resource identifiers are HTTP-URLs possibly combined with a byte range, or with a data URL.

— The Segment formats specify the formats of the entity body of the HTTP response to an HTTP GET request or a partial HTTP GET with the indicated byte range using HTTP as defined in IETF RFC 9110 to a resource identified in the MPD. Segments typically contain efficiently coded media data and metadata conforming to or at least closely aligned with common media formats.

The MPD provides sufficient information for a client to provide a streaming service to the user by accessing the Segments through the protocol specified in the scheme of the defined resources. In the context of this document, the assumed protocol is HTTP. Such a client is referred to as a DASH Client in the remainder of this document. However, this document does not provide a normative specification for such a client.

Figure 1 shows a possible deployment architecture in which the formats defined in this document may be used. Boxes with solid lines indicate devices that are mentioned in this document as they host or process the formats defined in this document whereas dashed boxes are conceptual or transparent. This document deals with the definition of formats that are accessible on the interface to the DASH Client, indicated by the solid lines. Any other formats or interfaces are outside the scope of this document. In the considered deployment scenario, it is assumed that the DASH Client has access to an MPD. The MPD provides sufficient information for the DASH Client to provide a streaming service to the user by requesting Segments from an HTTP server and demultiplexing, decoding and rendering the included media streams.



**Figure 1 — Example system for DASH formats**

Although the formats are initially designed to be used in the above deployment scenario, their application is obviously not restricted to this scenario. The particular aspect on "HTTP" in DASH is the usage of HTTP-URLs in the MPD for the purpose to refer to Segments. The usage of HTTP-URLs enables unique location information and it provides well-defined methods to access the resources, in particular HTTP GET and HTTP partial GET.

## DASH Client model

The design of the formats defined in this document is based on the informative client model as shown in Figure 2. The figure illustrates the logical components of a conceptual DASH Client model and the relation to other components in a media streaming application. In this figure, the DASH access engine receives the Media Presentation Description (MPD), constructs and issues requests and receives Segments or parts of Segments. The DASH Client may use metadata provided in the MPD for the selection of media components by communication with the media streaming application. Such metadata may for example include codec capability information, language codes, accessibility information and other information for the selection of media components. In the context of this document, the output of the DASH access engine consists of media in MPEG container formats (ISO/IEC 14496-12 ISO base media file format or ISO/IEC 13818-1 MPEG-2 Transport Stream), or parts thereof, together with timing information that maps the internal timing of the continuous media to the timeline of the Media Presentation. In Annex F, guidance on enabling the use of this document with other container formats is provided. In addition, the DASH access engine may also receive and extract Events that are related to the media time. The events may be processed in the DASH Client or may be forwarded to an event processing application in the execution environment of the DASH Client.

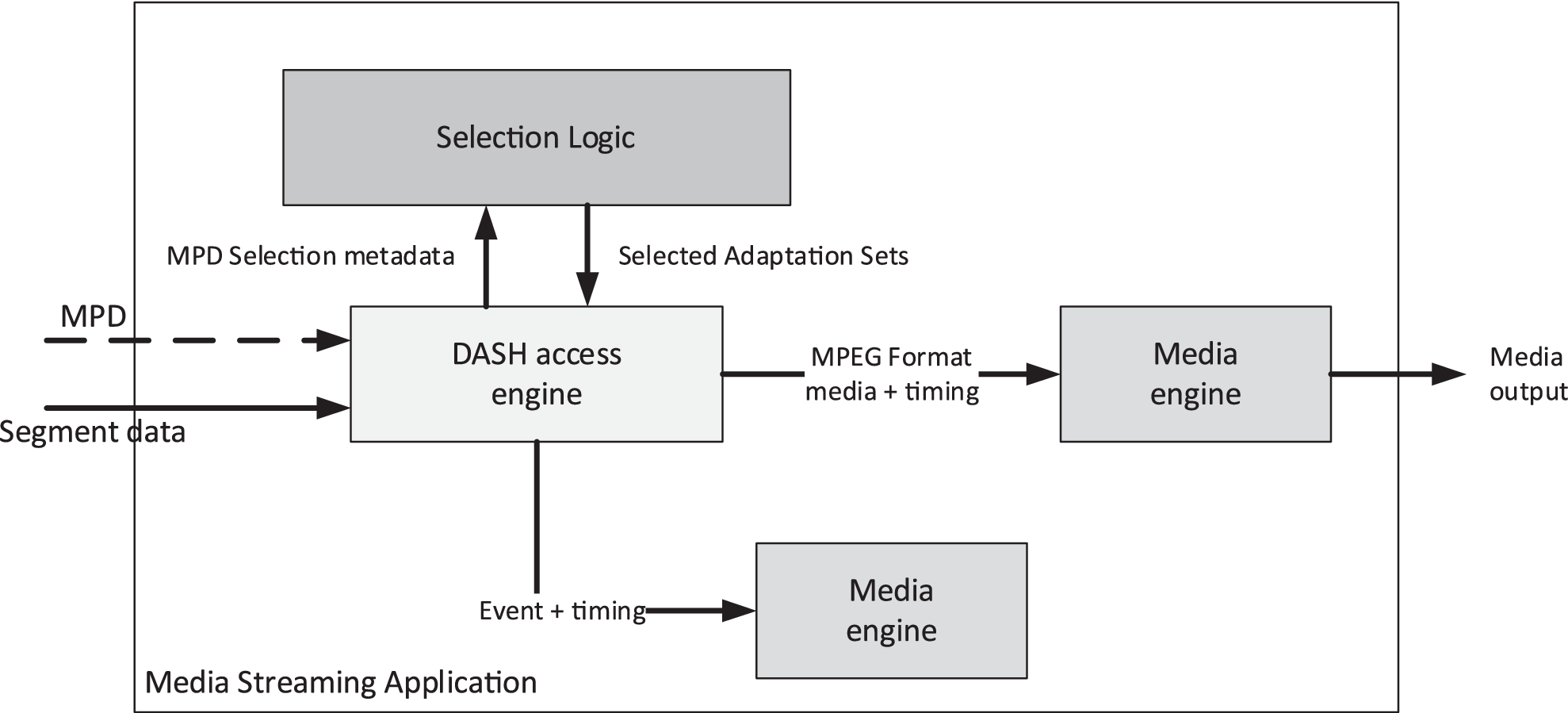


Figure 2 — DASH Client model

Furthermore, Annex K defines the Service Description to support and guide DASH Client operations.

## DASH data model overview

DASH is intended to support a media-streaming model for delivery of continuous media content in which control lies primarily with the client. Clients may request data using the HTTP protocol from standard web servers that have no DASH-specific capabilities. Consequently, this document focuses not on client or server procedures but on the data formats used to provide a DASH Media Presentation.

The collection of encoded and deliverable versions of continuous media content and the appropriate description of these form a Media Presentation. Media content is composed of a single or multiple contiguous media content **periods** in time. Content in different media content periods may be completely independent or certain periods of a Media Presentation may belong to the same Asset, for example a Media Presentation is a collection of main program composed of multiple periods, each assigned to the same Asset, and interleaved with inserted advertisement periods. Each media content period is composed of one or multiple **media content components,** for example audio components in various languages, different video components providing different views of the same program, subtitles in different languages, etc. Each media content component has an assigned **media content component type**, for example audio or video. The same asset over multiple periods may be identified by a DASH descriptor enabling DASH Clients to maintain the continuity across periods' boundaries. Furthermore, sub-assets composing the same asset may also be identified using a similar method. For instance, if an asset is composed of multiple video components, sub-assets enable selecting the previously selected video component after an ad insertion.

Each media content component may have several encoded versions, referred to as **media streams**. Each media stream inherits the properties of the media content, the media content period, the media content component from which it was encoded and, in addition, it gets assigned the properties of the encoding process such as sub-sampling, codec parameters, encoding bitrate, etc. This descriptive metadata is relevant for static and dynamic selection of media content components and media streams.

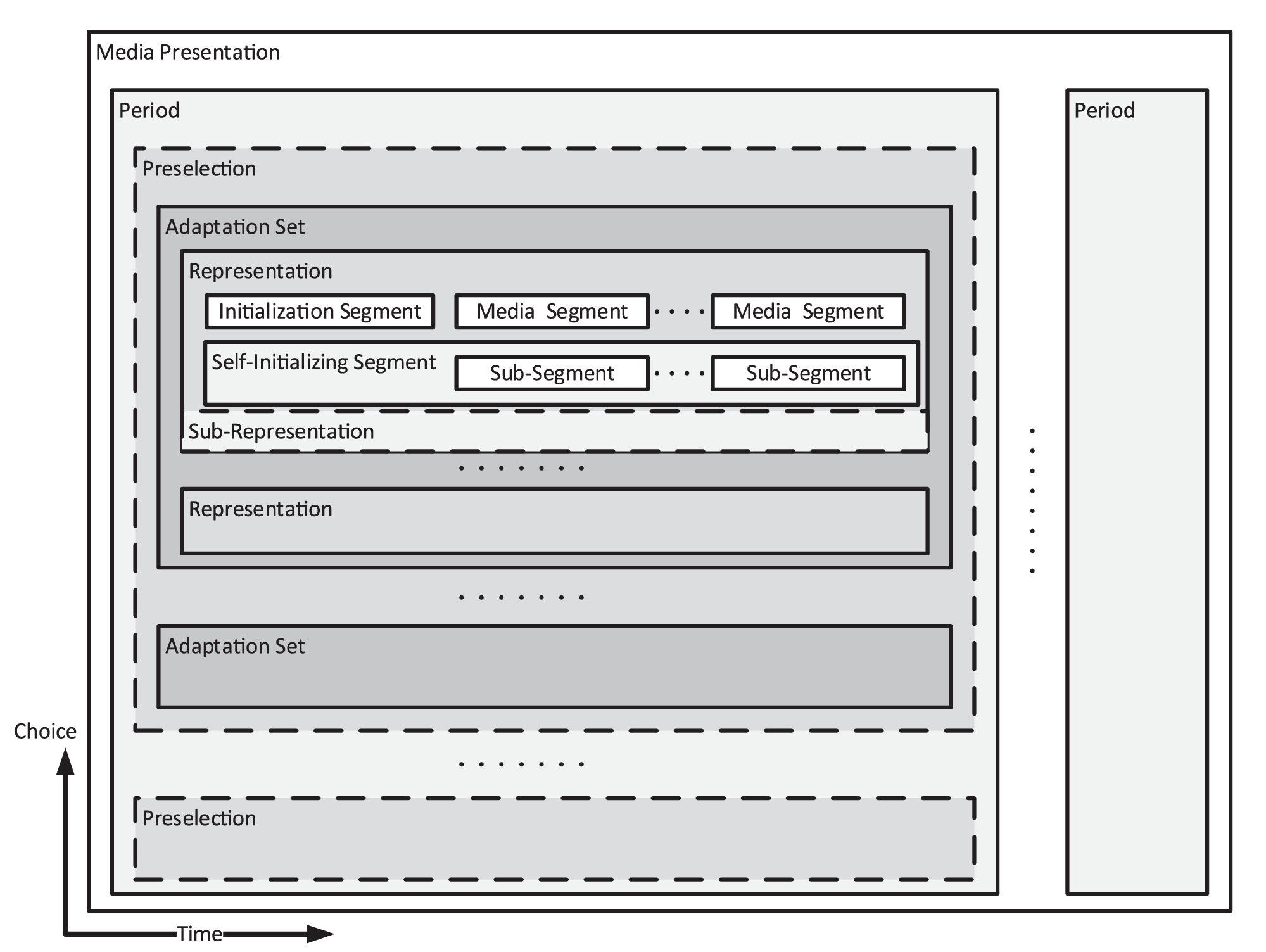


Figure 3 — DASH High-Level Data Model

DASH is based on a hierarchical data model aligned with the presentation in Figure 3. In the horizontal domain, this shows the sequence in time of the Media Presentation, and in the vertical domain it shows the choices offered in a Media Presentation, to be selected by the DASH Client in a static and dynamic manner. A DASH **Media Presentation** is described by a Media Presentation Description document. This describes the sequence of **Periods** (see subclause5.3.2) in time that make up the Media Presentation. A Period typically represents a media content period during which a consistent set of encoded versions of the media content is available i.e. the set of available bitrates, languages, captions, subtitles etc. does not change during a Period.

Within a Period, material is arranged into **Adaptation Sets** (see subclause 5.3.3). An Adaptation Set represents a set of interchangeable encoded versions of one or several media content components (see subclause 5.3.4). For example, there may be one Adaptation Set for the main video component and a separate one for the main audio component. If there is other material available, for example captions or audio descriptions, then these may each have a separate Adaptation Set. Material may also be provided in multiplexed form, in which case interchangeable versions of the *multiplex* may be described as a single Adaptation Set, for example an Adaptation Set containing both the main audio and main video for a Period. Each of the multiplexed components may be described individually by a media content component description. In the third edition, the concept of **Preselections** (see subclause 5.3.11) was added in order to enable the combination of different Adaptation Sets into a single decoding instance and user experience.

An Adaptation Set contains a set of **Representations** (see subclause 5.3.5). A Representation describes a *deliverable encoded version* of one or several media content components. A Representation includes one or more media streams (one for each media content component in the multiplex). Any single Representation within an Adaptation Set is sufficient to render the contained media content components. By collecting different Representations in *one* Adaptation Set, the Media Presentation author expresses that the Representations represent perceptually equivalent content. Typically, this means that clients may switch dynamically from Representation to Representation within an Adaptation Set in order to adapt to network conditions or other factors. Switching refers to the presentation of decoded data up to a certain time t, and presentation of decoded data of another Representation from time t onwards. If Representations are included in one Adaptation Set, and the client switches properly, the Media Presentation is expected to be perceived seamless across the switch. DASH Clients may ignore Representations containing unsupported codecs or rendering technologies, or that are otherwise unsuitable.

Within a Representation, the content may be divided in time into **Segments** (see subclause 5.3.9 and Clause 5.15) for proper accessibility and delivery. In order to access a Segment, a URL is provided for each Segment. Consequently, a Segment is the largest unit of data that can be retrieved with a single HTTP request. For segmented Representations, two types of Segments are differentiated: **Initialization Segments** contain static metadata for the Representation, **Media Segments** contain media samples and advance the timeline. Representations may also be organized by a single self-initialitizing Segment which contains both initialization information as well as media data.

NOTE The MPD can also include a byte range with the URL, meaning that the Segment is contained in the provided byte range of some larger resource. An intelligent client can in principle construct a single request for multiple Segments, but this is not the typical case.

DASH defines different timelines. One of the key features in DASH is that encoded versions of different media content components share a common timeline. The presentation time of each access unit within the media content is mapped to the global common presentation timeline for synchronization of different media components and to enable seamless switching of different coded versions of the same media components. This timeline is referred to as Media Presentation timeline. The Media Segments themselves contain accurate Media Presentation timing information enabling synchronization of components and seamless switching.

A second timeline is used to signal to clients the availability time of Segments at the specified HTTP-URLs. These times are referred to as **Segment availability times** and are provided in wall-clock time. Clients typically compare the wall-clock time to Segment availability times before accessing the Segments at the specified HTTP-URLs in order to avoid erroneous HTTP request responses. For static Media Presentations, the availability times of all Segments are identical. For dynamic Media Presentations, the availability times of segments depend on the position of the Segment in the Media Presentation timeline, i.e. the Segments get available over time. Whereas static Media Presentations are suitable to offer On-Demand content, dynamic Media Presentations are mostly suitable to offer live services.

Segments are assigned a duration, which is the duration of the media contained in the Segment when presented at normal speed. Typically, all Segments in a Representation have the same or a roughly similar duration. However, Segment duration may differ from Representation to Representation. A DASH presentation can be constructed with relative short segments (for example a few seconds), or longer Segments including a single Segment for the whole Representation.

Short Segments are usually required in the case of live content, where there are restrictions on end-to-end latency. The duration of a Segment is typically a lower bound on the end-to-end latency. DASH does not support the possibility for Segments to be extended over time: a Segment is treated as an object as a complete and discrete unit that is made available in its entirety. However, this does not prevent from applying advanced HTTP transfer modes such as the HTTP/1.1 chunked transfer encoding or use of multiple HTTP/2 and HTTP/3 DATA frames to optimize deployments and reduce end-to-end latency.

In particular, self-initializing Segments may be further subdivided into **Subsegments** each of which contains a number of complete access units. There may also be media-format-specific restrictions on Subsegment boundaries; for example, in the ISO base media file format, a Subsegment contains a number of complete movie fragments. If a Segment is divided into Subsegments, they are described by a compact **Segment index**, which provides the presentation time range in the Representation and corresponding byte range in the Segment occupied by each Subsegment. Clients may download this index in advance and then issue requests for individual Subsegments.

Clients may switch from Representation to Representation within an Adaptation Set at any point in the media. However, switching at arbitrary positions can be complex because of coding dependencies within Representations and other factors, potentially requiring parallel download and decoding in the DASH Client. It is also desirable to avoid downloading 'overlapping' data i.e. media for the same time period from multiple Representations. Usually, switching is simplest at a stream access point (SAP) in the new stream. In order to formalize requirements related to switching, DASH defines a codec-independent concept of stream access points and identifies various types of stream access points.

Segmentation and Subsegmentation may be performed in ways that make switching simpler. For example, in the very simplest cases, each Segment or Subsegment begins with a SAP and the boundaries of Segments or Subsegments are aligned across the Representations of one Adaptation Set. In this case, switching Representation involves playing to the end of a (Sub)Segment of one Representation and then playing from the beginning of the next (Sub)Segment of the new Representation. The Media Presentation Description and Segment Index provide various indications, which describe properties of the Representations that may make switching simpler. Profiles of this document can then require these indicators to be set in certain ways, making implementation of clients for those profiles simpler at the cost of requiring the media data to obey the indicated constraints.

For On-Demand services, the Media Presentation Description is typically a static document describing the various aspects of the Media Presentation. All Segments of the Media Presentation are available on the server once any Segment is available. For live services, however, Segments become available with time as the content is produced and therefore, dynamic Media Presentations are suitable. The Media Presentation Description may be updated regularly to reflect changes in the presentation over time, for example Segment URLs for new segments may be added to the MPD and those for old, no longer available Segments may be removed. However, if Segment URLs are described using a template, this updating may not be necessary except for some redundancy/failover cases.

Events may be provided in the MPD or within a Representation in order to signal aperiodic information to the DASH Client or to an application. Events are timed, i.e. each event starts at a specific media presentation time and typically has a duration. Events include DASH-specific signalling or application-specific events. Examples for events are indication of MPD updates on the server, possibly providing the detailed update as part of the messages. The event mechanisms may also be used to deliver media time related application events, for example information about ad insertion opportunities, etc.

## Protocols

This document may be deployed in a system according Figure 1. In this case, the following shall hold:

— the DASH Client includes a *client* as specified in IETF RFC 9110, and

— the HTTP Server hosting the DASH Segments complies with a *server* as specified in IETF RFC 9110.

— the HTTP protocol version is HTTP/1.1 (IETF RFC 9112), HTTP/2 (IETF RFC 9113) or HTTP/3 (IETF RFC 9114)

DASH Clients typically use the HTTP GET method or the HTTP partial GET method, as specified in IETF RFC 9110, subclause 9.3.1, to access Segments or parts thereof.

The use of HTTP as a transport protocol inherently provides many advanced features such as caching, redirection, or authentication. As another example, transport security in HTTP-based delivery may be achieved by using HTTP over TLS (HTTPS), or HTTP/3. Yet another example is the use of HTTP state management mechanisms (also known as Cookies) as defined in IETF RFC 6265[21] and priorities as defined in IETF RFC 9218.

However, the formats defined in this document may also be used with other protocols. In particular, the objects may be delivered with any object delivery protocol that provides a binding between an HTTP-URL and the delivered object.

## Media stream and Representation properties

### Switching and Random Access Support

The formats defined in this document are designed to provide a good user experience even in cases where the access bandwidth between the DASH segment delivery function or the cache varies. A key functionality is the ability of the DASH Client to seamlessly switch across different Representations of the same media component without severely impacting the user experience.

Assume two Representations A and B. A switch from Representation A to Representation B at media time t is considered seamless, if the result of the presentation after this switch is applied is the same as if Representation A was decoded from the beginning and presented up to time t and Representation B is decoded from the beginning and presented from time t onwards.

Media Presentations may provide different Representations in one Adaptation Set representing the same media component. If such Representations are properly time-aligned (as expected by the Media Presentation), then DASH Clients may apply seamless switching across different Representations provided in one Adaptation Set at any time t to obtain a perceptually continuous experience.

However, in practical implementations, the operation of seamless switching can be complex, as switching at time t can require parallel download and decoding of two Representations. Therefore, providing suitable switching opportunities in regular time intervals simplifies client implementations. This document provides means for providing suitable switching opportunities and in addition provides abilities to signal the position and media time of the switching opportunities.

For this purpose, this subclause defines three relevant concepts to support seamless switching:

— Media stream access points in subclause 4.5.2 to signal positions where to easily switch to a Representation, and in addition where to suitable access a Representation at start-up or seek.

— Non-overlapping Segments and Subsegments in subclause 4.5.3 to signal that, at the signalled stream access points, no overlap decoding of Representations is necessary in order to provide a continuous switch.

— Segment concatenation in subclause 4.5.4 to signal that the concatenation of two Representations at a switch point results in a conforming bitstream.

These three properties are neither sufficient nor necessary for seamless switching, but certain implementation or profiles may use these properties in order to simplify practical implementations.

### Media stream access points

To be able to access a Representation, each of the media streams that are contained in the Representation requires media stream access points (SAPs). SAPs in the context of this document refer to the SAP definition in ISO/IEC 14496-12. ISO/IEC 14496-12 SAP types defines different types of SAPs that provide a relationship between the position where a stream can be accessed, relative to the start of a Segment or Subsegment, its presentation time and the presentation times and position of other access unit in the stream. The same SAP type definitions shall apply for this document.

A SAP is a position in a Representation that enables playback of a media stream to be started using only the information contained in Representation data starting from that position onwards (preceded by initializing data in the Initialization Segment, if any).

For each SAP, the properties, ISAP, TSAP, ISAU, TDEC, TEPT, and TPTF, are identified and defined in ISO/IEC 14496-12 SAP properties.

In particular, TSAP is defined to be the earliest presentation time of any access unit of the media stream such that all access units of the media stream with presentation time greater than or equal to TSAP can be correctly decoded using data in the Representation starting at byte position ISAP and no data before ISAP.

NOTE The type of SAP is dependent only on which access units are correctly decodable and their arrangement in presentation order. The types informally correspond with some common terms:

— Type 1 corresponds to what is known in some coding schemes as a “Closed GoP random access point” (in which all access units, in decoding order, starting from ISAP can be correctly decoded, resulting in a continuous time sequence of correctly decoded access units with no gaps) and in addition the access unit in decoding order is also the first access unit in presentation order.

— Type 2 corresponds to what is known in some coding schemes as a “Closed GoP random access point”, for which the first access unit in decoding order in the media stream starting from ISAU is not the first access unit in presentation order.

— Type 3 corresponds to what is known in some coding schemes as an “Open GoP random access point”, in which there are some access units in decoding order following ISAU that cannot be correctly decoded and have presentation times less than TSAP.

— Type 4 corresponds to what is known in some coding schemes as a "gradual decoder refresh (GDR) random access point”, in which there are some access units in decoding order starting from and following ISAU that cannot be correctly decoded and have presentation times less than TSAP.

— Type 5 corresponds to the case for which there is at least one access unit in decoding order starting from ISAP that cannot be correctly decoded and has presentation time greater than TDEC and where TDEC is the earliest presentation time of any access unit starting from ISAU.

— Type 6 corresponds to the case for which there is at least one access unit in decoding order starting from ISAP that cannot be correctly decoded and has presentation time greater than TDEC and where TDEC is not the earliest presentation time of any access unit starting from ISAU.

SAPs are mostly relevant for two purposes in this document:

1) For randomly accessing a Media Presentation, for example at the startup of the Media Presentation, after a seeking operation or after an error event especially in live cases.

2) To permit switching between two Representations whereby for seamless switching each media stream *i* in the switch-from Representation is presented up to TSAP(*i*) and each media stream *i* in the switch-to Representation is presented from the media stream access point starting from TSAP(*i*).

There are obvious benefits for the client to be able to identify SAPs and one or several of their properties, in particular ISAP and TSAP for each media stream without requiring to access data at positions following ISAP. DASH provides functionalities to explicitly signal such information by using signals in the MPD or the Segment Index or combinations of the two.

### Non-overlapping Segments and Subsegments

Segments and Subsegments represent units for which the client has an exact map on how to access and download the unit using HTTP GET or HTTP partial GET methods.

Segments (respectively Subsegments) are typically generated by segmenting encoded media streams into appropriate units. If the generation of Segments (respectively Subsegments) adheres to certain rules, then the sequential decoding and presentation of Media Segments (respectively Subsegments) results in a correct presentation of all contained media streams. To define such rules the notion of “non-overlapping” segments (respectively Subsegments) is defined as follows.

Let

— *TE*(*S,i*) be the earliest presentation time of any access unit in stream *i* of a Segment or Subsegment *S*, and

— *TL*(*S,i*) be the latest presentation time of any access unit in stream *i* of a Segment or Subsegment *S*.

Then two segments (respectively Subsegments), *A* and *B*, which may or may not be of different Representations, are *non-overlapping* if *TL*(*A,i*) < *TE*(*B,i*) for all media streams *i* in A and B or if *TL*(*B,i*) < *TE*(*A,i*) for all streams *i* in A and B where *i* refers to the same media component.

The property of “non-overlapping” segments (respectively Subsegments) is used to define the terms Segment alignment and Subsegment alignment.

### Conforming Segment track

A sequence of Segments (respectively Subsegments) is a “conforming Segment (respectively Subsegment) track” if the concatenation of all Segments (respectively Subsegments) in the sequence of Segments (respectively Subsegments) results in a bitstream that conforms to the media formats in use (including container and codecs).

NOTE This implies that a player conforming to the media format can play the resulting bitstream.

## Brands

The ISO base media file format, ISO/IEC 14496-12, defines the concept of brands; brand values identify specifications or conformance points. This document specifies several brands, as listed in Table 4‑1.

Table 1 — Brands defined in this document

|  |  |  |
| --- | --- | --- |
| **Brand identifier** | **Clause in this document** | **Informative description** |
| emsg | 5.10.3.3 | Event message box. |
| miss | 6.2.6 | Missing content segment |
| msdh | 6.3.4.3 | Media Segment conforming to the general format type for ISO base media file format. |
| msix | 6.3.4.4 | Media Segment conforming to the Indexed Media Segment format type for ISO base media file format. |
| dsms | 6.3.5.1 | Media Segment conforming to the DASH Self-Initializing Media Segment format type for ISO base media file format. |
| dash | 6.3.5.2 | ISO base media file format file specifically designed for DASH including movie fragments and Segment Index. |
| sims | 6.3.4.5 | Media Segment conforming to the Sub-Indexed Media Segment format type for ISO base media file format. |
| sisx | 6.4.6.2 | Single Index Segment used to index MPEG-2 TS based Media Segments. |
| risx | 6.4.6.3 | Representation Index Segment used to index MPEG-2 TS based Media Segments. |
| ssss | 6.4.6.4 | Subsegment Index Segment used to index MPEG-2 TS based Media Segments. |
| lmsg | 7.3.1 | Last Media Segment indicator for ISO base media file format. |
| dums | 8.11.3 | Segment sequence indicator in ISO base media file format broadcast TV profile. |
| cari | M.2.1 | Sample entry for CMAF Addressable Resource Index |

## Schemes

This document specifies several schemes as listed in Table 4‑2.

Table 2 — Schemes defined in this document

| **Scheme identifier** | **Clause in this document** | **Informative description** |
| --- | --- | --- |
| urn:mpeg:dash:schema:mpd:2011 | Annex B | The namespace of the XML schema for the MPD. |
| urn:mpeg:dash:period-continuity:2015 | 5.3.2.4 | Period continuity signalling. |
| urn:mpeg:dash:period-connectivity:2015 | 5.3.2.4 | Period connectivity signalling. |
| urn:mpeg:dash:adaptation-set-switching:2016 | 5.3.3.5 | Scheme Identifier for switching across Adaptation Sets. |
| urn:mpeg:dash:ssr:2023 | 5.3.5.7 | Scheme Identifier for Segment Sequence Representation. |
| urn:mpeg:dash:preselection:2016 | 5.3.11.2 | Preselection descriptor. |
| urn:mpeg:dash:reset:2016 | 5.4.2 | MPD reset indicator. |
| urn:mpeg:dash:resolve-to-zero:2013 | 5.5.3 | xlink resolution to zero element. |
| urn:mpeg:dash:mp4protection:2011 | 5.8.5.2 | Protection schemes identified by the Scheme Type within the Scheme Type Box of the Protection Scheme Information Box of ISO/IEC 14496-12. |
| urn:mpeg:dash:13818:1:CA\_descriptor:2011 | 5.8.5.2 | Conditional Access System used for ISO/IEC 13818-1 (MPEG-2 Transport Stream). |
| urn:mpeg:dash:14496:10:frame\_packing\_arrangement\_type:2011 | 5.8.5.3 | Frame-packing arrangement. |
| urn:mpeg:dash:13818:1:stereo\_video\_format\_type:2011 | 5.8.5.3 | Frame-packing arrangement. |
| urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011 | 5.8.5.4 | Channel configuration.  Legacy format for backward-compatibility, it is recommended to use the signalling as defined in ISO/IEC 23091-3 instead. |
| urn:mpeg:dash:outputChannelPositionList:2012 | 5.8.5.4 | A list of output channel position to signal individual speaker positions as defined in ISO/IEC 23001-8.  Legacy format for backward-compatibility, it is recommended to use the signalling as defined in ISO/IEC 23091-3 instead. |
| urn:mpeg:dash:role:2011 | 5.8.5.5 | DASH role scheme. |
| urn:mpeg:dash:stereoid:2011 | 5.8.5.6 | Scheme for multiple views media content description. |
| urn:mpeg:dash:utc:ntp:2014 | 5.8.5.7 | UTC Timing scheme for NTP servers. |
| urn:mpeg:dash:utc:sntp:2014 | 5.8.5.7 | UTC Timing scheme for SNTP servers. |
| urn:mpeg:dash:utc:http-head:2014 | 5.8.5.7 | UTC Timing scheme for HTTP date headers. |
| urn:mpeg:dash:utc:http-xsdate:2014 | 5.8.5.7 | UTC Timing scheme for HTTP server with xsdate format. |
| urn:mpeg:dash:utc:http-iso:2014 | 5.8.5.7 | UTC Timing scheme for HTTP server with ISO timing format. |
| urn:mpeg:dash:utc:http-ntp:2014 | 5.8.5.7 | UTC Timing scheme for HTTP server with NTP format. |
| urn:mpeg:dash:utc:direct:2014 | 5.8.5.7 | UTC Timing scheme for direct inclusion of time. |
| urn:mpeg:dash:audio-receiver-mix:2014 | 5.8.5.8 | Scheme identifier for receiver mix. |
| urn:mpeg:dash:mpd-as-linking:2015 | 5.8.5.9 | MPD Adaptation Set Linking scheme. |
| urn:mpeg:dash:sai:2015 | 5.8.5.10 | Sub-Asset Scheme Identifier. |
| urn:mpeg:dash:client-authentication:2015 | 5.8.5.11 | Client Authentication scheme. |
| urn:mpeg:dash:content-authorization:2015 | 5.8.5.11 | Content Access Authorization scheme. |
| urn:mpeg:dash:audio-interactivity:2016 | 5.8.5.12 | Scheme to indicate content interactivity. |
| urn:mpeg:dash:qr-equivalence:2019 | 5.8.5.13 | Quality Equivalence Descriptor |
| urn:mpeg:dash:output-protection:hdcp:2020 | 5.8.5.14.2 | Scheme to indicate the HDCP output protection |
| urn:mpeg:dash:supv:2022 | 5.8.5.16 | supplementary video descriptor. |
| urn:mpeg:dash:event:2012 | 5.10.4 | DASH event signalling scheme. |
| urn:mpeg:dash:event:callback:2015 | 5.10.4.5 | DASH call back event. |
| urn:mpeg:dash:event:ttfn:2016 | 5.10.4.6 | Presentation Termination Event. |
| urn:mpeg:dash:event:period:2020 | 5.10.4.7 | Scheme Identifier for signalling the Period events |
| urn:mpeg:dash:mpd-chaining:2016 | 5.11.1 | MPD chaining descriptor. |
| urn:mpeg:dash:fallback:2016 | 5.11.2 | MPD fallback descriptor. |
| urn:mpeg:dash:event:alternativeMPD:replace:2025 | 5.16.2.2 | Alternative MPD Replacement Event |
| urn:mpeg:dash:event:alternativeMPD:insert:2025 | 5.16.2.1 | Alternative MPD Insertion Event |
| urn:mpeg:dash:profile:full:2011 | 8.2 | Identifier for Full profile. |
| urn:mpeg:dash:profile:isoff-on-demand:2011 | 8.3 | Identifier for ISO Base media file format On Demand profile. |
| urn:mpeg:dash:profile:isoff-live:2011 | 8.4 | Identifier for ISO Base media file format live profile. |
| urn:mpeg:dash:profile:isoff-main:2011 | 8.5 | Identifier for ISO Base media file format main profile. |
| urn:mpeg:dash:profile:mp2t-main:2011 | 8.6 | Identifier for MPEG-2 TS main profile. |
| urn:mpeg:dash:profile:mp2t-simple:2011 | 8.7 | Identifier for MPEG-2 TS simple profile. |
| urn:mpeg:dash:profile:isoff-ext-live:2014 | 8.8 | Identifier for ISO Base media file format extended live profile. |
| urn:mpeg:dash:profile:isoff-ext-on-demand:2014 | 8.9 | Identifier for ISO Base media file format extended On Demand profile. |
| urn:mpeg:dash:profile:isoff-common:2014 | 8.10 | Identifier for ISO Base media file format common profile. |
| urn:mpeg:dash:profile:isoff-broadcast:2015 | 8.11 | Identifier for ISO Base media file format broadcast TV profile |
| urn:mpeg:dash:profile:cmaf:2019 | 8.12 | Identifier for DASH core profile for CMAF content |
| urn:mpeg:dash:profile:advanced-linear:2025 | 8.13 | ISO Base media file Advanced Linear profile |
| urn:mpeg:dash:profile:list:2024 | 8.14 | ISO Base media file format List profile |
| urn:mpeg:dash:profile:sps:2024 | 8.15 | ISO Base media file format Single-Period Static profile |
| urn:mpeg:dash:profile:cmaf-extended:2019 | 8.12 | Identifier for DASH extended profile for CMAF content |
| urn:mpeg:dash:event:catchall:2020 | A.13 | URI for subscribing to all application event and timed metadata received by DASH Client |
| urn:mpeg:dash:srd:2014 | H.1 | Scheme identifier for Spatial Relationship Description. If signalled in an Adaptation Set, the Adaptation Set shall follow the description in Annex H. |
| urn:mpeg:dash:srd:dynamic:2016 | H.1 | Scheme to signal dynamic SRD. If signalled in an Adaptation Set, the Adaptation Set shall follow the description in Annex H. |
| urn:mpeg:dash:urlparam:2014 | I.2 | Scheme identifier for indicating usage of the flexible insertion of URL query parameters. If signalled in an Adaptation Set, the Adaptation Set shall follow the description in Annex I. |
| urn:mpeg:dash:urlparam:2016 | I.3 | Scheme identifier for indicating usage of the extended parameterization scheme. If signalled in an Adaptation Set, the Adaptation Set shall follow the description in Annex I. |
| urn:mpeg:dash:resolutionSwitching:2016 | Annex J | Descriptor for Open GOP resolution change |
| urn:mpeg:dash:nonlinearplayback:2020 | Annex L | Scheme Identifier for signalling nonlinear storyline events |
| urn:mpeg:dash:event:service-description:2024 | K.6 | Service Description Event |
| urn:mpeg:dash:profile:advanced-linear:2025 | 8.13 | Identifier for ISO Base media file format Advanced Linear Profile |
|  |  |  |
|  |  |  |

# Media Presentation

## General

A Media Presentation is a collection of data that is accessible to a DASH Client to provide a streaming service to the user.

A Media Presentation is described by an MPD including possible updates of the MPD. The MPD is defined in subclause 5.2 and the MPD update mechanism is defined in subclause 5.4. Assembly of a fragmented MPD is defined in subclause 5.5. The data model that constitutes a Media Presentation is defined in subclause 5.2.3.5. In subclause 5.6, the formats and processing of URLs in the MPD is introduced. Program information is defined in subclause 5.7. Descriptors associated to Representations or collections thereof are provided in subclause 5.8. DASH metric collection description is specified in subclause 5.8.5.16. Subclause 5.10 defines Events and Event Streams. Subclause 5.10.4.7 defines MPD chaining. Subclause 5.12 defines the Producer Reference Time. Subclause 5.13 defines how to deal with leap seconds. Subclause 5.14 defines content popularity rates.

## Media Presentation Description

### General

The Media Presentation Description (MPD) is a document that contains metadata required by a DASH Client to construct appropriate HTTP-URLs to access Segments and to provide the streaming service to the user.

NOTE 1 Actual playback of the media streams included in the Representations is not controlled by the MPD information. Playback is controlled by the media engine operating on the media streams contained in the Representations in the usual way.

The format of URLs in the MPD and the process to generate HTTP GET and partial GET requests from URLs provided in the MPD is defined in subclause 5.6.

The MPD is an XML document that shall be formatted according to the XML schema provided in Annex B. Some context on the schema is provided in subclause 5.2.2.

The extension of the DASH XML schema (as provided in Annex B), in particular the addition of XML attributes or elements in the DASH namespace, is reserved to ISO/IEC. Elements and attributes that have been added to the namespace compared to earlier revisions of this document are documented in subclause 5.2.3.

The MPD shall be authored such that, after XML attributes or elements in the DASH namespace but not in the XML schema documented in Annex B are removed, the result is a valid XML document formatted according to that schema and that conforms to this document.

In addition, the MPD shall be authored such that, after XML attributes or elements in the other namespaces than the DASH namespace are removed, the result is a valid XML document formatted according to that schema and that conforms to this document.

NOTE 2 Based on the last two paragraphs, if DASH Clients remove all XML attributes and elements from the MPD in the DASH namespace and in other namespaces that are not in the XML schema documented in Annex B, the MPD results in a valid XML document which complies with this document. The DASH Client can use such a resulting MPD for presentation of a conforming Media Presentation.

In addition, rules for authoring of MPDs conforming to a specific profile are provided in 8. Certain profiles as defined in 8 may permit ignoring certain elements and attributes. However, this has no effect on the general MPD conformance rules defined in this subclause.

Following XML rules, the MPD document shall contain exactly one MPD element as specified in subclause 5.2.3.5.

The MIME type of the MPD document is defined in Annex C.

The encoding of the MPD shall be UTF-8 as defined in IETF RFC 3629. All data provided in extension namespaces shall be UTF-8 as defined in IETF RFC 3629. If binary data needs to be added, it shall be included in Base64 as described in IETF RFC 4648 within a UTF-8 encoded element with a proper name space or identifier, such that an XML parser knows how to process or ignore it.

The delivery of the MPD is outside the scope of this document. However, if the MPD is delivered over HTTP, then the MPD document may be transfer encoded for transport, as described in IETF RFC 7230.

NOTE 3 As an example, the GZip algorithm as defined in IETF RFC 1952[3] can be used for Transfer-encoding.

NOTE 4 MPD encryption is not a normative part of this document. However, if operating in an insecure environment and required by the content/service provider, elements and attributes of MPD can be encrypted to protect their confidentiality by using the syntax and processing rules specified in the “XML Encryption Syntax and Processing” by W3C[8].

NOTE 5 MPD integrity protection is not a normative part of this document. However, if operating in an insecure environment and required by the content/service provider, the digital signing and verification procedures specified in the “XML Signature Syntax and Processing” by W3C[9] can be used to protect data origin authenticity and integrity of the MPD.

Selected MPD examples are provided in Annex G.

### Schema

The initial part of the XML schema of the MPD is provided below, including namespace and other definitions. Specific types, elements and attributes are introduced in the remainder of this subclause. The complete normative MPD schema is provided in Annex B. In case of inconsistencies, the schema in Annex B takes precedence both over the XML syntax snippets provided in this clause and all prose text in this document.

Implementors are supported by files available at: https://standards.iso.org/iso-iec/23009/-1/ed-6/en. These files include the schema as well as all examples provided in Annex G.

|  |
| --- |
| <xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:xlink="http://www.w3.org/1999/xlink" xmlns="urn:mpeg:dash:schema:mpd:2011" targetNamespace="urn:mpeg:dash:schema:mpd:2011" elementFormDefault="qualified" attributeFormDefault="unqualified">  <xs:import namespace="http://www.w3.org/1999/xlink" schemaLocation="http://www.w3.org/XML/2008/06/xlink.xsd">  <xs:annotation>  <xs:documentation xml:lang="en">  **xlink import. URL is per https://www.w3.org/TR/xlink/ Users are encouraged to store a local copy**  </xs:documentation>  </xs:annotation>  </xs:import>  <xs:annotation>  <xs:appinfo>**Media Presentation Description**</xs:appinfo>  <xs:documentation xml:lang="en">  **This Schema defines the Media Presentation Description for MPEG-DASH.**  </xs:documentation>  </xs:annotation>  <xs:element name="MPD" type="MPDtype">  <xs:annotation>  <xs:documentation xml:lang="en">  **MPD: main element**  </xs:documentation>  </xs:annotation>  </xs:element>  <xs:complexType name="MPDtype">  <xs:annotation>  <xs:documentation xml:lang="en">  **MPD Type**  </xs:documentation>  **...**  </xs:annotation>  </xs:complexType>  </xs:schema> |

### Elements and Attributes added in revisions and amendments

#### Overview

In amendments and revisions of this document, the schema defined in Annex B may have been extended. In order to track this, subclause 5.2.3 tracks the addition of elements and attributes.

By following the rules in subclause 5.2.1, a single MPD can be authored for clients that implement different versions of this document.

#### Elements and Attributes added in the second edition of this document (ISO/IEC 23009-1:2014)

ISO/IEC 23009-1:2014 added the following elements and attributes to the schema defined in Annex B compared to the 2012 edition (ISO/IEC 23009-1:2012/Cor 1:2013):

— MPD@publishTime

— MPD.EssentialProperty

— MPD.SupplementalProperty

— Period.AssetIdentifier

— Period.EventStream

— Period.SupplementalProperty

— RepresentationBase.InbandEventStream

— SegmentBase@availabilityTimeOffset

— SegmentBase@availabilityTimeComplete

— BaseURL@availabilityTimeOffset

— BaseURL@availabilityTimeComplete

— Subset@id

— SegmentTimeline.S@n

#### Elements and Attributes added in the third edition of this document (ISO/IEC 23009-1:2019)

ISO/IEC 23009-1:2019 added the following elements and attributes to the schema defined in Annex B compared to the 2014 revision (ISO/IEC 23009-1:2014) of this document:

— MPD.UTCTiming

— Period.GroupLabel

— Period.Preselection

— Period.EmptyAdaptationSet

— RepresentationBase.Switching

— RepresentationBase.RandomAccess

— RepresentationBase.GroupLabel

— RepresentationBase.Label

— RepresentationBase@selectionPriority

— Representation@tag

— Representation@associationId

— Representation@associationType

— SegmentBase@presentationDuration

— SegmentBase@timeShiftBufferDepth

— SegmentTimeline.S@n

— SegmentTimeline.S@k

#### Elements and Attributes added in the fourth edition (ISO/IEC 23009-1)

This revision adds the following elements and attributes to the schema defined in Annex B compared to the 2019 revision (ISO/IEC 23009-1:2019) of this document:

— MPD.ServiceDescription

— MPD.InitializationSet

— MPD.InitializationGroup

— MPD.InitializationPresentation

— MPD.LeapSecondInformation

— Period.ServiceDescription

— EventStream@presentationTimeOffset

— Event@contentEncoding

— AdaptationSet@initializationSetRef

— RepresentationBase.ProducerReferenceTime

— RepresentationBase.ContentPopularityRate

— Preselection@order

— SegmentBase.FailoverContent

— SegmentBase@eptDelta

— MultiSegmentBase@endNumber

— BaseURL@timeShiftBufferDepth

#### Elements and Attributes added in the fifth edition (ISO/IEC 23009-1:2022)

This revision adds the following elements and attributes to the schema defined in Annex B compared to the 2020 revision (ISO/IEC 23009-1:2020) of this document:

* MPD.ContentProtection
* MPD.PatchLocation
* Period.ContentProtection
* AdaptationSet@initializationPrincipal
* RepresentationBase.Resync
* RepresentationBase@containerProfiles
* Representation.ExtendedBandwidth
* ContentProtection@ref
* ContentProtection@refId
* ContentProtection@robustness
* RepresentationBase.OutputProtection

#### Elements and Attributes added in the sixth edition (ISO/IEC 23009-1:202x)

This revision adds the following elements and attributes to the schema defined in Annex B compared to the 2023 revision (ISO/IEC 23009-1:2023) of this document:

* MPD.ContentSteering
* Location@serviceLocation
* PatchLocation@serviceLocation
* RepresentationBase.SegmentSequenceProperties
* SegmentTemplate@tolerance
* SegmentTemplate.Pattern
* ServiceDescription.ContentSteering
* ServiceDescription.ClientDataReporting
* Event.InsertPresentation
* Event.ReplacePresentation
* *CommonPatternAttributes*
* *CommonSegmentSequenceAttributes*
* *CommonSegmentSequencePatternAttributes*

## Hierarchical data model

### General

#### Overview

A Media Presentation as described in the MPD consists of a sequence of one or more Periods as described in subclause 5.3.2.

* Each Period contains one or more Adaptation Sets as described in subclause 5.3.3. In case an Adaptation Set contains multiple media content components, then each media content component is described individually as defined in subclause 5.3.4.
* Each Adaptation Set contains one or more Representations as described in subclause 5.3.5.
* Adaptation Sets, Representations and Sub-Representations share common attributes and elements that are described in subclause 5.3.7.
* Preselections may be used to select experiences as defined in subclause 5.3.11. Each Preselection references to one or more media content components within one or multiple Adaptation Sets.
* Each Period may contain one or more Subsets that restrict combination of Adaptation Sets for presentation. Subsets are described in subclause 5.3.8.
* Each Representation consists of one or more Segments described in sublause 5.15. Segment Information is introduced in subclause 5.3.9. Segments contain media data and/or metadata to access, decode and present the included media content. Representations may also include Sub-Representations as defined in subclause 5.3.5.6 to describe and extract partial information from a Representation.
* Each Segment consists of one or more Subsegments. Subsegments are described in subclause 6.2.3.2.
* Labels for annotation of different hierarchies are defined in subclause 5.3.10.

The summary of the semantics of the attributes and elements within an MPD element are provided in Table 5‑1, subclause 5.3.1.2. The XML syntax of the MPD element is provided in subclause 5.3.1.3.

#### Semantics

Table 3 — Semantics of **MPD** element

| **Element or Attribute Name** | | | **Use** | **Description** | |
| --- | --- | --- | --- | --- | --- |
| MPD | | |  | The root element that carries the Media Presentation Description for a Media Presentation. | |
|  | | @id | O | specifies an identifier for the Media Presentation. It is recommended to use an identifier that is unique within the scope in which the Media Presentation is published.  If not specified, no MPD-internal identifier is provided. However, for example the URL to the MPD may be used as an identifier for the Media Presentation. | |
|  | | @profiles | M | specifies a list of Media Presentation profiles as described in 8.  The contents of this attribute shall conform to either the pro-simple or pro-fancy productions of IETF RFC 6381:2011, Section 4.5, without the enclosing DQUOTE characters, i.e. including only the unencodedv or encodedv elements respectively.  As profile identifier a restricted URI format as defined in 8.1 shall be used. | |
|  | | @type | OD  default: static | specifies the type of the Media Presentation. For static Media Presentations (@type="static"), all Segments are available between the @availabilityStartTime and the @availabilityEndTime. For dynamic Media Presentations (@type="dynamic"), Segments typically have different availability times. For details, refer to subclause 5.3.9.5.3.  In addition, the Media Presentation Description may be updated in dynamic Media Presentations, i.e. the  @minimumUpdatePeriod may be present.  NOTE   Static Media Presentations are typically used for On-Demand services, whereas dynamic Media Presentations are used for live services.  For list (@type="list") presentations, constraints of the static Media Presentation shall apply. Additionally, MPDs of @type "list" may contain *Linked Periods*. For details on Linked Periods refer to subclause 5.3.2.6 | |
|  | | @availabilityStartTime | CM  shall be present for @type='dynamic' | For @type='dynamic', this attribute shall be present. In this case, it specifies the anchor for the computation of the earliest availability time (in UTC) for any Segment in the Media Presentation.  For @type="static" or @type="list", if present, it specifies the Segment availability start time for all Segments referred to in this MPD. If not present, all Segments described in the MPD shall become available at the time the MPD becomes available. | |
|  | | @publishTime | OD  shall be present for @type=′dynamic′ | specifies the wall-clock time when the MPD was generated and published at the origin server. MPDs with a later value of @publishTime shall be an update as defined in subclause 5.4 to MPDs with an earlier @publishTime. | |
|  | | @availabilityEndTime | O | specifies the latest Segment availability end time for any Segment in the Media Presentation. When not present, the value is unknown. | |
|  | | @mediaPresentationDuration | O | specifies the duration of the entire Media Presentation. If the attribute is not present, the duration of the Media Presentation is unknown.  This attribute shall be present when neither the attribute MPD@minimumUpdatePeriod nor the Period@duration of the last Period are present. | |
|  | | @minimumUpdatePeriod | O | If this attribute is present, it specifies the smallest period between potential changes to the MPD. This can be useful to control the frequency at which a client checks for updates.  From a client perspective, after a client fetches an MPD, it specifies the minimum period during which the MPD remains valid. Validity is defined in subclause 5.4.  If this attribute is not present, it indicates that the MPD does not change.  If MPD@type is not 'dynamic', @minimumUpdatePeriod shall not be present.  Details on the use of the value of this attribute are specified in subclause 5.4. | |
|  | | @minBufferTime | M | specifies a common duration used in the definition of the Representation data rate (see @bandwidth attribute in subclauses 5.3.5.2 and 5.3.5.4). | |
|  | | @timeShiftBufferDepth | O | specifies the duration of the smallest time shifting buffer for any Representation in the MPD that is guaranteed to be available for a Media Presentation with type 'dynamic'. When not present, the value is infinite. This value of the attribute is undefined if the type attribute is equal to 'static'. | |
|  | | @suggestedPresentationDelay | O | When @type is 'dynamic', it specifies a fixed delay offset in time from the presentation time of each access unit that is suggested to be used for presentation of each access unit. For more details, refer to subclause 7.2.1. When not specified, then no value is provided and the client is expected to choose a suitable value.  When @type is 'static'the value of the attribute is undefined and may be ignored. | |
|  | | @maxSegmentDuration | O | specifies the maximum duration of any Segment in any Representation in the Media Presentation, i.e. documented in this MPD and any future update of the MPD. If not present, then the maximum Segment duration shall be the maximum duration of any Segment documented in this MPD. | |
|  | | @maxSubsegmentDuration | O | specifies the maximum duration of any Media Subsegment in any Representation in the Media Presentation. If not present, the same value as for the maximum Segment duration is implied. | |
|  | | ProgramInformation | 0…N | specifies descriptive information about the program. For more details, refer to the description in subclause 5.7. | |
|  | | BaseURL | 0…N | specifies a Base URL that can be used for reference resolution and alternative URL selection. For more details, refer to the description in subclause 5.6. | |
|  | | Location | 0…N | specifies a location at which the MPD is available.  A reference processing model is provided in Annex A.11. | |
|  | | **PatchLocation** | 0 ... N | specifies a location at which the MPD patch document is available. Details on the MPD patch document, this element, and expected processing models are available in subclause 5.15.  If this element is present, the **MPD**@id attribute and the **MPD**@publishTime shall be present.  When @type is 'static'or the @minimumUpdatePeriod attribute is not present, then value of the element is undefined and may be ignored.  If this element is not present, no MPD patch document is available.  If multiple elements are present, any **PatchLocation** element may be used. | |
|  | | **ServiceDescription** | 0 ... N | specifies the service description detailing how the service provider expects the service is to be consumed.  It shall provide a valid service description as described by Annex K.3 and Annex K.4.  For details refer to Annex K. | |
|  | | **InitializationSet** | 0 ... N | specifies a suitable initialization for a specific media type for the presentation. If present, at least one Period of the Media Presentation shall include at least one Adaptation Set that can be played when initialized by this Initialization Set.  For details see subclause 5.3.12. | |
|  | | **InitializationGroup** | 0 ... N | Specifies a white space separated list of ids of Initialization Sets of the same content type. This indicates that any Period in the Media Presentation has at least one Adaptation Set that conforms to one of the Initialization Sets referenced in this element.  For details see subclause 5.3.12. | |
|  | | **InitializationPresentation** | 0 ... N | specifies a white space separated list of ids of Initialization Sets and Initialization Groups to indicate a combination which creates a complete presentation. A client supporting all listed Initialization Sets and Initialization Groups of an Initialization Presentation is expected to be able to play the entire Media Presentation as intended by the service provider.  For details see subclause 5.3.12. | |
|  | | ContentProtection | 0 … N | specifies information about content protection and encryption schemes used in this Media Presentation. If present on this level, it shall include the @refId attribute.  For details, see subclauses 5.8.1 and 5.8.4.1. | |
|  | | Period | 1…N | specifies the information of a Period. For more details, refer to the description in subclause 5.3.2. | |
|  | | Metrics | 0 ... N | specifies the DASH Metrics.  For more details, see subclause 5.8.5.16. | |
|  | | EssentialProperty | 0 … N | specifies information about the containing element that is considered essential by the Media Presentation author for processing the containing element.  For details, see subclause 5.8.4.8. | |
|  | | SupplementalProperty | 0 … N | specifies supplemental information about the containing element that may be used by the DASH Client optimizing the processing.  For details, see subclause 5.8.4.9. | |
|  | | UTCTiming | 0 ... N | specifies information on ways to obtain a synchronization to wall-clock time as used in this Media Presentation. The order of the elements expresses a preference of choice by the Media Presentation author. For more details, refer to subclause 5.8.4.11. | |
|  | **LeapSecondInformation** | | 0 ... 1 | specifies leap second information affecting MPD timing calculations.  For details refer to clause 5.13. |
|  | | **ContentSteering** | 0 … 1 | A URL that can be used to access the Content Steering server. The URL points to a DASH Content Steering Manifest (DCSM) as defined in ETSI TS 103 998.  For details refer to Annex K.3.6 | |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>…<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | |

#### XML syntax

<xs:complexType name="MPDtype">

<xs:annotation>

<xs:documentation xml:lang="en">

**MPD Type**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="ProgramInformation" type="ProgramInformationType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="BaseURL" type="BaseURLType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Location" type="LocationType" minOccurs="0" maxOccurs="unbounded"/><xs:element name="PatchLocation" type="PatchLocationType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ServiceDescription" type="ServiceDescriptionType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="InitializationSet" type="InitializationSetType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="InitializationGroup" type="UIntVWithIDType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="InitializationPresentation" type="UIntVWithIDType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ContentProtection" type="ContentProtectionType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Period" type="PeriodType" maxOccurs="unbounded"/>

<xs:element name="Metrics" type="MetricsType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="EssentialProperty" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SupplementalProperty" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="UTCTiming" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="LeapSecondInformation" type="LeapSecondInformationType" minOccurs="0"/>

<xs:element name="ContentSteering" type="ContentSteeringType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="id" type="xs:string"/>

<xs:attribute name="profiles" type="ListOfProfilesType" use="required"/>

<xs:attribute name="type" type="PresentationType" default="static"/>

<xs:attribute name="availabilityStartTime" type="xs:dateTime"/>

<xs:attribute name="availabilityEndTime" type="xs:dateTime"/>

<xs:attribute name="publishTime" type="xs:dateTime"/>

<xs:attribute name="mediaPresentationDuration" type="xs:duration"/>

<xs:attribute name="minimumUpdatePeriod" type="xs:duration"/>

<xs:attribute name="minBufferTime" type="xs:duration" use="required"/>

<xs:attribute name="timeShiftBufferDepth" type="xs:duration"/>

<xs:attribute name="suggestedPresentationDelay" type="xs:duration"/>

<xs:attribute name="maxSegmentDuration" type="xs:duration"/>

<xs:attribute name="maxSubsegmentDuration" type="xs:duration"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="LocationType">

<xs:simpleContent>

<xs:extension base="xs:anyURI">

<xs:attribute name="serviceLocation" type="xs:string"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

<xs:simpleType name="PresentationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Presentation Type enumeration**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="static"/>

<xs:enumeration value="dynamic"/>

</xs:restriction>

</xs:simpleType>

<xs:complexType name="UIntVWithIDType">

<xs:annotation>

<xs:documentation xml:lang="en">

**UInt Vector With ID**

</xs:documentation>

</xs:annotation>

<xs:simpleContent>

<xs:extension base="UIntVectorType">

<xs:attribute name="id" type="xs:unsignedInt" use="required"/>

<xs:attribute name="profiles" type="ListOfProfilesType"/>

<xs:attribute name="contentType" type="RFC6838ContentTypeType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

<xs:simpleType name="UIntVectorType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Whitespace-separated list of unsigned integers**

</xs:documentation>

</xs:annotation>

<xs:list itemType="xs:unsignedInt"/>

</xs:simpleType>

<xs:simpleType name="ListOfProfilesType">

<xs:annotation>

<xs:documentation xml:lang="en">

**List of Profiles**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:pattern value="(&URN;|&URL;)(&comma\_sep;(&URN;|&URL;))\*"/>

</xs:restriction>

</xs:simpleType>

### Period

#### Overview

A Media Presentation consists of one or more Periods. A Period is defined by a Period element in the MPD element.

Three types of Periods are defined:

* Regular Period,
* Early Available Period,
* Early Terminated Period.

The type of the Period, as well as the *PeriodStart* time of a regular Period or early terminated Period is determined as follows:

* If the attribute @start is present in the Period, then the Period is a regular Period or an early terminated Period and the *PeriodStart* is equal to the value of this attribute.
* If the @start attribute is absent, but the previous Period element contains a @duration attribute then this new Period is also a regular Period or an early terminated Period. The start time of the new Period *PeriodStart* is the sum of the start time of the previous Period *PeriodStart* and the value of the attribute @duration of the previous Period.
* If (i) @start attribute is absent, and (ii) the Period element is the first in the MPD, and (iii) the MPD@type is 'static′, then the *PeriodStart* time shall be set to zero.
* If (i) @start attribute is absent, and (ii) the previous Period element does not contain a @duration attribute or the Period element is the first in the MPD, and (iii) the MPD@type is ′dynamic′, then this Period is an Early Available Period (see below for details).
* If (i) @duration attribute is present, and (ii) the next Period element contains a @start attribute or the @minimumUpdatePeriod is present, then this Period is an Early Terminated Period (see below for details).

For any regular Period and early terminated Period, the following holds: *PeriodStart* reflects the actual time that should elapse after playing the media of all prior Periods in this Media Presentation relative to the *PeriodStart* time of the first Period in the Media Presentation. The Period extends until the *PeriodStart* of the next Period, or until the end of the Media Presentation in the case of the last Period. For regular Periods, the difference between the *PeriodStart* time of a Period and either the *PeriodStart* time of the following Period, if this is not the last Period, or the value of the MPD@mediaPresentationDuration if this is the last one, is the presentation duration in Media Presentation time of the media content represented by the Representations in this Period. For Early Terminated Periods, the value of the Period@duration is the presentation duration in Media Presentation time of the media content represented by the Representations in this Period.

Early Available Periods may be used to advertise initialization of other non-media data before the media data itself is available. Period elements documenting early available Periods shall not occur before any Period element documenting a regular Period. For Early Available Periods, any resources that are announced in such a Period element shall be available. The data contained in such a Period element does not represent a Period in the Media Presentation. Only when the *PeriodStart* time becomes known through an update of the MPD, such a Period element represents a regular Period. However, an update of the MPD may even remove a Period element representing an Early Available Period in later updates of the MPD as long as no *PeriodStart* time is associated with the Period.To avoid dereferencing of a remote element entity containing a Period element solely to determine the Period timeline, e.g. in case of seeking, Period@start or previous Period′s Period@duration should be present in the MPD.

The semantics of the attributes and elements within a Period element are provided in Table 5‑2 of subclause 5.3.2.2. The XML syntax of the Period element is provided in subclause 0.

#### Semantics

Table 4 — Semantics of **Period** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | Period | |  | specifies the information of a Period. |
|  |  | @xlink:href | O | specifies a reference to a remote element entity that is either empty or contains one or multiple top-level elements of type Period.  Please see subclause 5.5 for the XLink syntax and processing model.  This attribute shall not be present if the **ImportedMPD** element is present. |
|  |  | @xlink:actuate | OD  default: onRequest | specifies the processing instructions, which can be either "onLoad" or "onRequest".  This attribute shall not be present if the @xlink:href attribute is not present. |
|  |  | @id | O | specifies an identifier for this Period. The identifier shall be unique within the scope of the Media Presentation.  If the MPD@type is "dynamic", then this attribute shall be present and shall not change in case the MPD is updated.  If not present, no identifier for the Period is provided.  In case of a remote period element, every **Period**@id within the remote entity has to be unique within the media presentation. If the generator of the remote entity is unaware of the **Period**@id values used within the media presentation, it can use unique identifiers (such as UUIDs) as values for **Period**@id. If the xlink resolver maintains the same generated id for every client and for each time that the remote period is requested, the remote element is cacheable. |
|  |  | @start | O | if present, specifies the *PeriodStart* time of the Period. The *PeriodStart* time is used as an anchor to determine the MPD start time of each Media Segment as well as to determine the presentation time of each access unit in the Media Presentation timeline.  If not present, refer to the details in subclause 5.3.2.1.  The value of PeriodStart, together with the value of the MPD@availabilityStartTime enables to derive the Segment availability times for dynamic media presentations. For details, refer to subclause 5.3.9. |
|  |  | @duration | O | if present, specifies the duration of the Period to determine the *PeriodStart* time of the next Period.  If not present, refer to the details in subclause 5.3.2.1. |
|  |  | @bitstreamSwitching | OD  Default: false | When set to 'true', this is equivalent as if the AdaptationSet@bitstreamSwitching for each Adaptation Set contained in this Period is set to ′true′. In this case, the AdaptationSet@bitstreamSwitching attribute shall not be set to 'false' for any Adaptation Set in this Period. |
|  |  | @minBufferTime | M | specifies a common duration used in the definition of the Representation data rate (see @bandwidth attribute in subclauses 5.3.5.2 and 5.3.5.4).  If the attribute is specified, its value overrides the value of **MPD**@minBufferTime attribute.  This attribute shall not be present in an MPD prior to XLink or Linked Period resolution, and thus may only appear in a Period constructed after the resolution. See subclause 5.3.2.6 for details on Linked Period resolution |
|  |  | BaseURL | 0…N | specifies a base URL that can be used for reference resolution and alternative URL selection. For more details, refer to the description in subclause 5.6. |
|  |  | SegmentBase | 0...1 | specifies default Segment Base information.  Information in this element is overridden by information in AdaptationSet.SegmentBase and  Representation.SegmentBase, if present.  For more details, see subclause 5.3.9. |
|  |  | SegmentList | 0...1 | specifies default Segment List information.  Information in this element is overridden by information in AdaptationSet.SegmentList and Representation.SegmentList, if present.  For more details, see subclause 5.3.9. |
|  |  | SegmentTemplate | 0...1 | specifies default Segment Template information.  Information in this element is overridden by information in AdaptationSet.SegmentTemplate and Representation.SegmentTemplate, if present.  For more details, see subclause 5.3.9. |
|  |  | AssetIdentifier | 0...1 | specifies that this Period belongs to a certain asset.  For more details, see subclause 5.8.5.7. |
|  |  | EventStream | 0...N | specifies an event stream.  For more details, see subclause 5.10.2. |
|  |  | ServiceDescription | 0 ... N | specifies the service description that is intended by the service provider on how the service is expected to be consumed in this Period.  For details refer to Table 5‑1 in subclause 5.3.1.3.  If any element is present in the Period, then this information overrides all Service Description information provided on MPD level with the same scope. |
|  |  | ContentProtection | 0 … N | specifies information about content protection and encryption schemes used in this Media Presentation. If present on this level, it shall include the @refId attribute.  For details, see subclauses 5.8.1 and 5.8.4.1. |
|  |  | AdaptationSet | 0...N | specifies an Adaptation Set.  At least one Adaptation Set shall be present in each Period unless the value of the @duration attribute of the Period is set to zero.  For more details, see 5.3.3. |
|  |  | Subset | 0...N | specifies a Subset. For more details, see subclause 5.3.8. |
|  |  | SupplementalProperty | 0...N | specifies supplemental information about the containing element that may be used by the DASH Client optimizing the processing.  For details, see subclause 5.8.4.9. |
|  |  | EmptyAdaptationSet | 0...N | specifies an Adaptation Set that does not contain any Representation element. The empty Adaptation Set is of the same type as a regular Adaptation Set but shall neither contain an xlink nor contain any Representation element.  This element shall only be present, if an Essential Descriptor is present with @schemeIDURI set to "urn:mpeg:dash:mpd-as-linking:2015".  For more details, see subclause 5.8.5.8. |
|  |  | GroupLabel | 0 … N | A summary label for a group of Labels.  For more details, refer to subclause 5.3.10. |
|  |  | Preselection | 0 … N | specifies a preselection, i.e. a combination of Adaptation Sets that form a specific experience and can be selected for joint decoding and rendering.  For more details, refer to subclause 5.3.11. |
|  |  | ImportedMPD | 0 ... N | The presence of this attribute means that the content of the Period is provided by a Linked Period, as described in subclause 5.3.2.6. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | |

Table 5 — Semantics of **ImportedMPD** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | ImportedMPD | |  | specifies the information related to resolution and processing of an imported MPD in List MPDs |
|  |  | @uri | M | specifies the URL of an imported MPD. |
|  |  | @earliestResolutionTimeOffset | OD  Default:60 | specifies the earliest time in seconds before the end of the previous Period when the HTTP GET request to a URL specified in the @uri attribute can be made. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | |

#### XML syntax

|  |
| --- |
| <xs:complexType name="PeriodType">  <xs:annotation>  <xs:documentation xml:lang="en"> Period </xs:documentation>  </xs:annotation>  <xs:sequence>  <xs:element name="BaseURL" type="BaseURLType" minOccurs="0" maxOccurs="unbounded"/>  <xs:element name="SegmentBase" type="SegmentBaseType" minOccurs="0"/>  <xs:element name="SegmentList" type="SegmentListType" minOccurs="0"/>  <xs:element name="SegmentTemplate" type="SegmentTemplateType" minOccurs="0"/>  <xs:element name="AssetIdentifier" type="DescriptorType" minOccurs="0"/>  <xs:element name="EventStream" type="EventStreamType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="ServiceDescription" type="ServiceDescriptionType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="ContentProtection" type="ContentProtectionType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="AdaptationSet" type="AdaptationSetType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="Subset" type="SubsetType" minOccurs="0" maxOccurs="unbounded"/>  <xs:element name="SupplementalProperty" type="DescriptorType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="EmptyAdaptationSet" type="AdaptationSetType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:element name="GroupLabel" type="LabelType" minOccurs="0" maxOccurs="unbounded"/>  <xs:element name="ImportedMPD" type="ImportedMpdType" minOccurs="0" maxOccurs="unbounded"/>  <xs:element name="Preselection" type="PreselectionType" minOccurs="0"  maxOccurs="unbounded"/>  <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>  <xs:attribute ref="xlink:href"/>  <xs:attribute ref="xlink:actuate" default="onRequest"/>  <xs:attribute ref="xlink:type" fixed="simple"/>  <xs:attribute ref="xlink:show" fixed="embed"/>  <xs:attribute name="id" type="xs:string"/>  <xs:attribute name="start" type="xs:duration"/>  <xs:attribute name="duration" type="xs:duration"/>  <xs:attribute name="bitstreamSwitching" type="xs:boolean" default="false"/>   <xs:anyAttribute namespace="##other" processContents="lax"/>  </xs:complexType>    <xs:complexType name="ImportedMpdType">  <xs:annotation>  <xs:documentation xml:lang="en"> Imported MPD </xs:documentation>  </xs:annotation>  <xs:sequence>  <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>    <xs:attribute name="uri" type="xs:anyURI" use="required" />  <xs:attribute name="earliestResolutionTimeOffset" type="xs:double" default="60"/>   </xs:complexType> |

#### Content offering with multiple Periods

Content with multiple Periods may be created for different reasons, for example:

* to enable splicing of content, for example for ad insertion,
* to provide synchronization in segment numbering, e.g. compensate non-constant segment durations,
* to remove or add certain Representations in an Adaptation Set,
* to remove or add certain Adaptation Sets,
* to remove or add content offering on certain CDNs,
* to enable signalling of shorter segments, if produced by the encoder.

Periods provide opportunities for resync, for ad insertion, for adding and removing Representations. However, in certain circumstances, the content across Period boundaries is continuous and, in this case, continuous playout of the client is expected.

In certain circumstances, the Media Presentation is offered such that the next Period is a continuation of the content in the previous Period, possibly the immediately following Period or in a later Period (e.g. after an advertisement Period had been inserted).

The content provider may express that the media components contained in two Adaptation Sets in two different Periods are associated by assigning equivalent Asset Identifiers to both Periods and by identifying both Adaptation Sets with identical value for the attribute @id. Association expresses a logical continuation of the media component in the next Period and may for example be used by the client to continue playing an associated Adaptation Set in the new Period.

In addition, two Adaptation Sets in one MPD are period-continuous if all the following holds:

* The Adaptation Sets are associated.
* The sum of the value of the @presentationTimeOffset and the presentation duration of all Representations in one Adaptation Set are identical to the value of the @presentationTimeOffset of the associated Adaptation Set in the next Period.

— If Representations in both Adaptation Sets have the same value for @id, then they shall have functionally equivalent Initialization Segments, i.e. the Initialization Segment may be used to continue the play-out of the Representation. The concatenation of the Initialization Segment of the first Period, if present, and all consecutive Media Segments in the Representation in the first Period and subsequently the concatenation with all consecutive Media Segments in the Representation of the second Period shall represent a conforming Segment track as defined in subclause 4.5.4 conforming to the media type as specified in the @mimeType attribute for the Representation in the first Period. Additionally, the @mimeType attribute for the Representation in the next Period shall be the same as one of the first Period.

Media Presentations should signal period-continuous Adaptation Sets by using a supplemental descriptor on Adaptation Set level with @schemeIdUri set to "urn:mpeg:dash:period-continuity:2015" with

* the @value of the descriptor matching the value of an @id of a Period that is contained in the MPD, and
* the value of the AdaptationSet@id being the same in both Periods.

MPD should signal period-continuous Adaptation Sets if the MPD contains Periods with identical Asset Identifiers.

There exist special cases for which the media in one Adaptation Set is a continuation of the previous one, but the timestamps are not continuous. Examples are timestamp wrap around, encoder reset, splicing, or other aspects. Two Adaptation Sets in one MPD are period-connected if all conditions from period-continuity from above hold, except that the timestamps across Period boundaries may be non-continuous but adjusted by the value of the @presentationTimeOffset at the Period boundary. However, for example the Initialization Segment is equivalent within the two Adaptation Sets. Media Presentations should signal period-connected Adaptation Sets by using a supplemental descriptor on Adaptation Set level with @schemeIdUri set to "urn:mpeg:dash:period-connectivity:2015".

Period continuity implies period connectivity.

For appropriate client behaviour, please refer to A.9.

#### Special Periods in Live Services

In order to address live services for which Periods are extended into the future and Periods are gradually removed due to the timeshift buffer depth, special types of Periods are defined as follows:

* *Partially Unavailable Period*: any Period in a dynamic Media Presentation for which the sum of the **MPD**@availabilityStartTime and the value of **Period**@start is smaller than the time NOW minus the value of **MPD**@timeShiftBufferDepth. For this Period, some Segments may no longer be available as they have been fallen out of the time shift buffer window.
* *Live-Edge Period*: newest regular Period in a dynamic Media Presentation, for which the Period duration is unknown, and Segment availability start time of at least one Segment is greater than the time NOW. For such Periods, the exact duration of Segments that are not yet available, may be unknown.

Note that an MPD may contain both types of Periods, and further, a single Period may be both at the same time, a Partially Unavailable Period and a Live-Edge Period. Note that each of these properties of a Period may change over time, even when the MPD is not changed, because the time NOW advances.

#### Linked Periods

##### General

Linked Periods are periods which import their content from an external ("imported") MPD. If the **ImportedMPD** element is present in a **Period** element, this Period is a Linked Period. MPDs referenced in the **ImportedMPD** element shall be restricted to the requirements in clause 5.3.2.6.2. The Linked Period can exist only in a List MPD, i.e., when **MPD**@type="list". The first period of such MPD shall have a *PeriodStart* value equal to 0.

The Linked Period shall be resolved not earlier than the value attribute **ImportedMPD**@earliestResolutionTimeOffset before the end of the previous Period. If it is the first Period, it may be resolved any time.

The integration of the content of an imported MPD into a regular Media Presentation is provided in clause 5.3.2.6.4 by the definition of a referencing processing model. After the resolution process in clause 5.3.2.6.4 is applied, the resulting MPD shall be a conforming MPD.

##### List MPD

List MPDs are defined as MPDs with the value of the **MPD**@type attribute equal to "list" . It is the only MPD type which may contain one or more Linked Periods, however it may also contain regular Periods.

A List MPD may be identified by the URN "urn:mpeg:dash:profile:list:2024" and comply with the ISO-BMFF List Profile, as defined in subclause 8.14

##### Single-Period static MPD

Single-Period static MPDs are used as Imported MPDs in context of Linked Periods and comply with the ISO-BMFF Single-Period Static Profile, as defined in subcl;ause 8.15 and are referenced from the Period.ImportedMPD@uri attribute.

##### Linked MPD Reference Resolution

The following provides a reference process for resolving a Linked MPD an the inclusion of the content into a main Media Presentation. The outcome of a resolution shall be identical of the reference resolution as documented as follows:

1. The URI specified in the **ImportedMPD**@uri is resolved and the *imported MPD* is retrieved (e.g., using an HTTP GET request)
   1. In case the above resolution fails, possibly after several retries following common practices, then resolution fails
   2. In case the MPD is retrieved, but is syntactically invalid or does not conform to the imported MPD restrictions in clause 5.3.2.6.2 the resolution fails.
   3. In case the MPD is retrieved, is syntactically valid, but the @availabilityEndTime attribute is present and its value is smaller than the current time NOW, then the resolution fails.
2. In case the resolution fails and the Linked Period contains valid content the **ImportedMPD** element is removed, and consequently the Linked Period becomes a regular Period and is treated as such. If the resulting **Period** element is invalid this entire **Period** is removed. This ends the resolution process.
3. The content of the imported MPD (*Imported Period*) is merged into the Linked Period as follows:
   1. Any attributes or elements on MPD level of the imported MPD are ignored except for the following ones:
      1. The information in the @profiles parameters is merged into a @profiles parameter on Period level.
      2. The information in a possibly present **ProgramInformation** may be provided to an application if an appropriate API exists.
      3. If present, MPD-level **EssentialProperty** and/or **SupplementalProperty** elements are moved to **Period** level. They will be further merged following the steps defined in step 3)d below.
      4. The **Period**@minBufferTime attribute of the Linked Period takes value of **MPD**@minBufferTime attribute
      5. **BaseURL** (see below for processing)
   2. All following attributes and elements of the Linked Period are removed, with exception of the following:
      1. @start
      2. @duration
      3. @id
      4. **ServiceDescription**
      5. **SupplementalProperty**
      6. **EssentialProperty**
      7. **EventStream**
      8. any elements from a different namespace
   3. In case equivalent above elements are present in both Linked Period and Imported Period, the elements from the Imported Period replace (i.e., override) the elements from the Linked Period. In case of the elements below, equivalence is established if the values of the following attributes are equal:
      1. **ServiceDescription**@id
      2. Both **SupplementalProperty**@schemeIdUri and **SupplementalProperty**@value
      3. Both **EssentialProperty**@schemeIdUri and **EssentialProperty**@value
      4. **EventStream**@schemeIdUri and **EventStream**@value
   4. In case identical attributes are present in both Periods:
      1. The **Period**@idof the Linked Period takes precedence over the **Period**@id of the Imported Period.
      2. The **Period**@startof the Linked Period takes precedence over the **Period**@start of the Imported Period.
      3. The **Period**@durationof the Linked Period takes the value of **Period**@duration of the Imported Period if the latter is smaller than **Period**@durationof the Linked Period, otherwise **Period**@durationof the Linked Period is used.
   5. The information in possibly present in the **MPD.BaseURL** and/or **Period.BaseURL** elements of the Imported Period as well as in the MPD URL of the Imported MPD is processed according to the Base URL resolution as defined in clause 5.6. Then the **Period.BaseURL** element(s) of the Linked Period represent the above absolute URLs.

NOTE: the above implies that after the completion of the merge process each Period will contain one or more **BaseURL** elements each one containing an absolute URL.

1. The **ImportedMPD** element is removed at the end of the process
2. In case the resulting in-memory MPD is invalid, the resolution fails and is reverted as specified in step 2) above.

### Adaptation Sets

#### Overview

Each Period consists of one or more Adaptation Sets. An Adaptation Set is described by an AdaptationSet element. AdaptationSet elements are contained in a Period element.

An Adaptation Set contains alternate Representations, i.e. only one Representation within an Adaptation Set is expected to be presented at a time. All Representations contained in one Adaptation Set represent the same media content components and therefore contain media streams that are considered to be perceptually equivalent. The Adaptation Set and the contained Representations shall be prepared and contain sufficient information such that seamless switching (as defined in subclause 4.5.1) across different Representations in one Adaptation Set is enabled. If an Adaptation Set is expected to be consumed by DASH Clients with restrictions in terms of switching, then the Media Presentation author should provide sufficient means to enable seamless switching under these restrictions.

Representations are arranged into Adaptation Sets according to the media content component properties of the media content components present in the Representations, namely:

* the language as described by the @lang attribute,
* the media content component type described by the @contentType attribute,
* the picture aspect ratio as described by the @par attribute,
* the role property as described by the Role elements,
* the accessibility property as described by the Accessibility elements,
* the viewpoint property as described by the Viewpoint elements,
* the rating property as described by the Rating elements.

Representations shall appear in the same Adaptation Set if and only if they have identical values for all of these media content component properties for each media content component.

The values for the elements Role, Accessibility, Viewpoint and Rating are generally not provided within the scope of this document. However, a number of simple schemes are defined in subclause 5.8.5.

If there exist multiple media content components, then the properties of each media content component shall be described by a separate ContentComponent element as defined in subclause 5.3.4. The ContentComponent element shares common elements and attributes with the AdaptationSet element. Default values, or values applicable to all media content components, may be provided directly in the AdaptationSet element. Attributes present in the AdaptationSet shall not be repeated in the ContentComponent element.

The AdaptationSet element may contain default values for elements and attributes associated to the contained Representations. The list of possible present elements and attributes that are common to AdaptationSet and Representation (and also SubRepresentation) are collected in subclause 5.3.7. Any of the common attributes shall only be present either in the AdaptationSet element or in the Representation element, but not in both.

The AdaptationSet element also supports the description of ranges for the @bandwidth, @width, @height and @frameRate attributes associated to the contained Representations, which provide a summary of all values for all the Representations within this Adaptation Set. The Representations contained within an Adaptation Set shall not contain values outside the ranges documented for that Adaptation Set.

Adaptation Sets may be further arranged into groups using the @group attribute. The semantics of this grouping is that the media content within one Period is represented by:

1. either one Representation from group 0, if present,
2. or the combination of at most one Representation from each non-zero group.

If the AdaptationSet@group attribute is not present, then all Representations in this Adaptation Set are assigned to a non-zero group specific to this Adaptation Set.

The semantics of the attributes and elements within an AdaptationSet element are provided in Table 5‑4 in subclause 5.3.3.2. The XML syntax of the AdaptationSet element is provided in subclause 5.3.3.3.

#### Semantics

Table 6 — Semantics of **AdaptationSet** element

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | AdaptationSet | |  | Adaptation Set description. |
|  |  |  | @xlink:href | O | specifies a reference to a remote element entity that shall contain exactly one element of type AdaptationSet. |
|  |  |  | @xlink:actuate | OD  default: 'onRequest' | specifies the processing instructions, which can be either "onLoad" or "onRequest". |
|  |  |  | @id | O | specifies a unique identifier for this Adaptation Set in the scope of the Period. The attribute shall be a unique unsigned integer value in the scope of the containing Period.  The attribute shall not be present in a remote element entity.  If not present, no identifier for the Adaptation Set is specified. |
|  |  |  | @group | O | specifies an identifier for the group that is unique in the scope of the containing Period. The value is an unsigned integer.  For details, refer to subclause 5.3.3.1. |
|  |  |  | *CommonAttributesElements* | — | specifies the common attributes and elements (attributes and elements from base type ***RepresentationBaseType***). For details, see subclause 5.3.7. |
|  |  |  | @lang | O | Declares the language code for this Adaptation Set. The syntax and semantics according to IETF BCP 47 shall be used.  Other subtags except the primary language subtag, e.g. region subtags such as used in “es-US”, should not be used unless essential in language disambiguation across an Adaptation Set.  If not present, the language code may be defined for each media component or it may be unknown.  If the language is unknown, the 'und' code for undetermined primary language or the 'zxx' (Non-Linguistic, Not Applicable) code can be used.  Note 1: IETF BCP 47 is the combination of IETF RFC 5646 and IETF RFC 4647.  Note 2: Per IETF BCP 47, 2-character codes are to be used whenever possible, i. e. 3-character codes are not to be used when there is an equivalent 2-character code. |
|  |  |  | @contentType | O | specifies the media content component type for this Adaptation Set. A value of the top-level Content-type 'type' value as defined in 4 of IETF RFC 6838:2013 shall be taken.  If not present, the media content component type may be defined for each media content component or it may be unknown. |
|  |  |  | @par | O | specifies the picture aspect ratio of the video media component type, in the form of a string consisting of two integers separated by ':', e.g. "16:9". When this attribute is present, and the attributes @width and @height for the set of Representations are also present, the picture aspect ratio as specified by this attribute shall be the same as indicated by the values of @width, @height, and @sar, i.e. it shall express the same ratio as (@width \* *sarx*): (@height \* *sary*), with *sarx* the first number in @sar and *sary* the second number.  If not present, the picture aspect ratio may be defined for each media component or it may be unknown. |
|  |  |  | @minBandwidth | O | specifies the minimum @bandwidth value in all Representations in this Adaptation Set. This value has the same units as the @bandwidth attribute.  If not present, the value is unknown. |
|  |  |  | @maxBandwidth | O | specifies the maximum @bandwidth value in all Representations in this Adaptation Set. This value has the same units as the @bandwidth attribute.  If not present, the value is unknown. |
|  |  |  | @minWidth | O | specifies the minimum @width value in all Representations in this Adaptation Set. This value has the same units as the @width attribute.  If not present, the value is unknown. |
|  |  |  | @maxWidth | O | specifies the maximum @width value in all Representations in this Adaptation Set. This value has the same units as the @width attribute.  If not present, the value is unknown. |
|  |  |  | @minHeight | O | specifies the minimum @height value in all Representations in this Adaptation Set. This value has the same units as the @height attribute.  If not present, the value is unknown. |
|  |  |  | @maxHeight | O | specifies the maximum @height value in all Representations in this Adaptation Set. This value has the same units as the @height attribute.  If not present, the value is unknown. |
|  |  |  | @minFrameRate | O | specifies the minimum @framerate value in all Representations in this Adaptation Set. This value is encoded in the same format as the @frameRate attribute.  If not present, the value is unknown. |
|  |  |  | @maxFrameRate | O | specifies the maximum @framerate value in all Representations in this Adaptation Set. This value is encoded in the same format as the @frameRate attribute.  If not present, the value is unknown. |
|  |  |  | @segmentAlignment | OD  default: false | When set to 'true', this specifies that for any two Representations, X and Y, within the same Adaptation Set, the *m-*th Segment of X and the *n-*th Segment of Y are non-overlapping (as defined in subclause 4.5.3) whenever *m* is not equal to *n*.  For Adaptation Sets containing Representations with multiple media content components, this attribute value shall be either 'true' or 'false'.  NOTE   Previous editions permitted non-boolean values for this attribute. As this was not used in practice and caused confusion, it is deprecated in this edition. |
|  |  |  | @bitstreamSwitching | O | When this flag is set to 'true', the following applies:  — All Representations in the Adaptation Set shall have the same number *M* of Media Segments;  — Let *R1, R2, ..., R*N be all the Representations within the Adaptation Set.  — Let  — *Si,j*, for *j* > 0, be the *jth* Media Segment in the *ith* Representation (i.e. *Ri*)  — if present, let *Si,0* be the Initialization Segment in the *ith* Representation, and  — if present, let *Bi* be the Bitstream Switching Segment in the *ith* Representation.  — The sequence of  — any Initialization Segment, if present, in the Adaptation Set, with, |
|  |  |  |  |  | — if Bitstream Switching Segments are present,  *Bi(1), Si(1),1, Bi(2), Si(2),2, ..., Bi(k),*  *Si(k),k, ..., Bi(M), Si(M),M*  — else  *Si(1),1, Si(2),2, ..., Si(k),k, ..., Si(M),M,*    wherein any *i*(*k*) for all *k* values in the range of 1 to *M*, respectively, is an integer value in the range of 1 to *N*,    results in a "conforming Segment track" as defined in subclause 4.5.4 with the media format as specified in the @mimeType attribute. |
|  |  |  |  |  | More detailed rules may be defined for specific media formats.  For more details, refer to subclause 5.3.3.4.  NOTE    When this attribute is set to TRUE, then seamless switching across Representations can be achieved without re-initialization of the decoder. Content authors are encouraged to set this attribute to true only if the media content components across Representations do not need the media decoder to be re-initialized. |
|  |  |  | @subsegmentAlignment | OD  default: false | If the @subsegmentAlignment for an Adaptation Set is set to 'true', all following conditions shall be satisfied: |
|  |  |  |  |  | — Each Media Segment shall be indexed (i.e. either it contains a Segment index or there is an Index Segment providing an index for the Media Segment).  — For any two Representations, X and Y, within the same Adaptation Set, the *m*-th Subsegment of X and the *n-*th Subsegment of Y are non-overlapping (as defined in subclause 4.5.3) whenever *m* is not equal to *n*.  NOTE   Previous editions permitted non-boolean values for this attribute. As this was not used in practice and caused confusion, it is deprecated in this edition. |
|  |  |  | @subsegmentStartsWithSAP | OD  default: 0 | when greater than 0, specifies that each Subsegment with SAP\_type greater than 0 starts with a SAP of type less than or equal to the value of @subsegmentStartsWithSAP. A Subsegment starts with SAP when the Subsegment contains a SAP, and for the first SAP, ISAU is the index of the first access unit that follows ISAP, and ISAP is contained in the Subsegment.  The semantics of @subsegmentStartsWithSAP equal to 0 are unspecified. |
|  |  |  | @initializationSetRef | O | specifies a white space separated list of Initialization Set identifiers. The Adaptation Set shall conform to all Initialization Sets that are referenced in this attribute. |
|  |  |  | @initializationPrincipal | O | specifies the URL of an Initialization Segment that is sufficient to initialize the Adaptation Set. If not present, an Initialization Segment from one of the Representations is sufficient. |
|  |  |  | Accessibility | 0 … N | specifies information about accessibility scheme  For more details, refer to subclauses 5.8.1 and 5.8.4.3. |
|  |  |  | Role | 0 … N | specifies information on role annotation scheme  For more details, refer to subclauses 5.8.1 and 5.8.4.2. |
|  |  |  | Rating | 0 … N | specifies information on rating scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.4. |
|  |  |  | Viewpoint | 0 … N | specifies information on viewpoint annotation scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.5. |
|  |  |  | ContentComponent | 0…N | specifies the properties of one media content component contained in this Adaptation Set.  For more details, refer to subclause 5.3.4. |
|  |  |  | BaseURL | 0…N | specifies a base URL that can be used for reference resolution and alternative URL selection. For more details, refer to the description in subclause 5.6. |
|  |  |  | SegmentBase | 0...1 | specifies default Segment Base information.  Information in this element is overridden by information in the Representation.SegmentBase, if present.  For more details, see subclause 5.3.9. |
|  |  |  | SegmentList | 0...1 | specifies default Segment List information.  Information in this element is overridden by information in the Representation.SegmentList, if present.  For more details, see subclause 5.3.9. |
|  |  |  | SegmentTemplate | 0...1 | specifies default Segment Template information.  Information in this element is overridden by information in the Representation.SegmentTemplate, if present.  For more details, see subclause 5.3.9. |
|  |  |  | Representation | 0 … N | specifies a Representation.  At least one Representation element shall be present in each Adaptation Set. The actual element may however be part of a remote element entity if xlink is used on the containing AdaptationSet element.  For more details, refer to subclause 5.3.5. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are **bold**; attributes are non-bold and preceded with an @; list of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

#### XML syntax

<xs:complexType name="AdaptationSetType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Adaptation Set**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="RepresentationBaseType">

<xs:sequence>

<xs:element name="Accessibility" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Role" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Rating" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Viewpoint" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ContentComponent" type="ContentComponentType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="BaseURL" type="BaseURLType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SegmentBase" type="SegmentBaseType" minOccurs="0"/>

<xs:element name="SegmentList" type="SegmentListType" minOccurs="0"/>

<xs:element name="SegmentTemplate" type="SegmentTemplateType" minOccurs="0"/>

<xs:element name="Representation" type="RepresentationType" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute ref="xlink:href"/>

<xs:attribute ref="xlink:actuate" default="onRequest"/>

<xs:attribute ref="xlink:type" fixed="simple"/>

<xs:attribute ref="xlink:show" fixed="embed"/>

<xs:attribute name="id" type="xs:unsignedInt"/>

<xs:attribute name="group" type="xs:unsignedInt"/>

<xs:attribute name="lang" type="xs:language"/>

<xs:attribute name="contentType" type="RFC6838ContentTypeType"/>

<xs:attribute name="par" type="RatioType"/>

<xs:attribute name="minBandwidth" type="xs:unsignedInt"/>

<xs:attribute name="maxBandwidth" type="xs:unsignedInt"/>

<xs:attribute name="minWidth" type="xs:unsignedInt"/>

<xs:attribute name="maxWidth" type="xs:unsignedInt"/>

<xs:attribute name="minHeight" type="xs:unsignedInt"/>

<xs:attribute name="maxHeight" type="xs:unsignedInt"/>

<xs:attribute name="minFrameRate" type="FrameRateType"/>

<xs:attribute name="maxFrameRate" type="FrameRateType"/>

<xs:attribute name="segmentAlignment" type="xs:boolean" default="false"/>

<xs:attribute name="subsegmentAlignment" type="xs:boolean" default="false"/>

<xs:attribute name="subsegmentStartsWithSAP" type="SAPType" default="0"/>

<xs:attribute name="bitstreamSwitching" type="xs:boolean"/>

<xs:attribute name="initializationSetRef" type="UIntVectorType"/>

<xs:attribute name="initializationPrincipal" type="xs:anyURI"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

<xs:simpleType name="RatioType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Ratio Type for sar and par**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:pattern value="[0-9]\*:[0-9]\*"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="FrameRateType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Type for Frame Rate**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:pattern value="[0-9]+(/[1-9][0-9]\*)?"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="RFC6838ContentTypeType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Type for RFC6838 Content Type**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="text"/>

<xs:enumeration value="image"/>

<xs:enumeration value="audio"/>

<xs:enumeration value="video"/>

<xs:enumeration value="application"/>

<xs:enumeration value="font"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="SAPType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Stream Access Point type enumeration**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:unsignedInt">

<xs:minInclusive value="0"/>

<xs:maxInclusive value="6"/>

</xs:restriction>

</xs:simpleType>

#### Switching within Adaptation Sets

Switching refers to the presentation of decoded data from one Representation up to a certain time *t*, and presentation of decoded data of another Representation from time *t* onwards; for details, refer to subclause 4.3.

The Switching element as defined in Table 5‑5 provides instructions of switch points within an Adaptation Set and the permitted switching options as defined in Table 5‑6. When this element is present, it signals opportunities for simple switching across Representations in one Adaptation Set. This element may be used instead of the attributes @segmentAlignment or @bitstreamSwitching.

Table 5‑6 defines different switching strategies that provide instructions to the client on the procedures to switch appropriately within an Adaptation Set.

Table 7 — Switch point signalling

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | Switching | |  | Switching logic description for the associated Representation |
|  |  |  | @interval | M | specifies the interval between two switching points in the scale of the @timescale on Representation level. Any Segment for which the earliest presentation time minus the @t value of the S element describing the segment is an integer multiple of the product of @timescale and @interval is a switch-to opportunity, i.e. it enables to switch to this Representation with the switching strategy as defined by the @type value.  The value should be chosen such that the resulting time matches MPD start time of segments, otherwise no switching will be described. |
|  |  |  | @type | OD  default: 'media' | specifies the switching strategy for the switch points identified in by the @interval attribute. Switching strategies are defined in Table 5‑6. |

Table 8 — Switching strategies

|  |  |
| --- | --- |
| **Type** | **Description** |
| media | Media level switching: in this case, switching is possible at the switch point by decoding and presenting switch-from Representation up to switch point t, initializing the switch-to Representation with the associated Initialization Segment and continue decoding and presenting the switch-to Representation from time t onwards. |
| bitstream | Bitstream switching: in this case, switching is possible at the switch point by decoding and presenting switch-from Representation up to switch point t, and continue decoding and presenting the switch-to Representation from time t onwards. More specifically, the concatenation of two Representations at the switch point results in a "conforming Segment track" as defined in 4.5.4 with the media format as specified in the @mimeType attribute.  Initialization of the switch-to Representation is not necessary and is not recommended.  In order to enable this feature, it is recommended to use the same Initialization Segment for all Representations in the Adaptation Set, i.e. the highest profile/level is signalled in the Initialization Segment. |

The XML schema snippet is as follows:

<xs:complexType name="SwitchingType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Switching**

</xs:documentation>

</xs:annotation>

<xs:attribute name="interval" type="xs:unsignedInt" use="required"/>

<xs:attribute name="type" type="SwitchingTypeType" default="media"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="SwitchingTypeType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Switching Type type enumeration**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="media"/>

<xs:enumeration value="bitstream"/>

</xs:restriction>

</xs:simpleType>

#### Switching across Adaptation Sets

Representations in two or more Adaptation Sets may provide the same content or the content may be offered such that seamless switching is desired (for example in case of multiple viewpoints). In addition, the content may be time-aligned and may be offered such that seamless switching across Representations in different Adaptation Sets is simplified. Typical examples are the offering of the same content with different codecs, for example H.264/AVC and H.265/HEVC and the content author wants to provide such information to the receiver in order to seamlessly switch Representations (as defined in subclause 4.5.1) across different Adaptation Sets.

A content author may signal such seamless switching property across Adaptation Sets by providing a Supplemental Descriptor along with an Adaptation Set with @schemeIdURI set to urn:mpeg:dash:adaptation-set-switching:2016 and the @value is a comma-separated list of Adaptation Set IDs that may be seamlessly switched to from this Adaptation Set.

If the content author signals the ability of Adaptation Set switching and as @segmentAlignment or @subsegmentAlignment are set to TRUE, the (Sub)Segment alignment element shall be valid for *all* Representations in *all* Adaptation Sets for which the @id value is included in the @value attribute of the Supplemental descriptor.

For Adaptation Sets containing Representations, when two Adaptation Sets signal Adaptation Set switching, then for any two Representations, X and Y, within the union of the two Adaptation Sets, the *m-*th Subsegment of X and the *n-*th Subsegment of Y shall be non-overlapping (as defined in subclause 4.5.3) whenever *m* is not equal to *n*.

If the content author signals the ability of Adaptation Set switching and Switching element is provided, the signalled switch points apply for *all* Representations in *all* Adaptation Sets for which the @id value is included in the @value attribute of the Supplemental descriptor.

As an example, a content author may signal that seamless switching across an H.264/AVC Adaptation Set with AdaptationSet@id="4" and an HEVC Adaptation Set with AdaptationSet@id="5" is possible by adding a Supplemental Descriptor to the H.264/AVC Adaptation Set with @schemeIdURI set to urn:mpeg:dash:adaptation-set-switching:2016 and the @value="5" and by adding a Supplemental Descriptor to the HEVC Adaptation Set with @schemeIdURI set to urn:mpeg:dash:adaptation-set-switching:2016 and the @value="4".

In addition, if the content author signals the ability of Adaptation Set switching for any Adaptation Sets then the parameters as defined for an Adaption Set shall also hold for all Adaptation Sets that are included in the @value attribute. This constraint may result that the switching may only be signalled with one Adaptation Set, but not with both as for example one Adaptation Set signalling may include all spatial resolutions of another one, whereas it is not the case the other way around.

Finally, if the content author signals the ability of Adaptation Set switching for any Adaptation Sets and intends to use @qualityRanking attributes in such Adaptations Sets, then such attributes shall be defined in all Adaptation Sets that are included in @value attribute. Additionally, such attributes shall be assigned by using equivalent ranking method applied to all representations in the included adaptation sets, and such equivalence should be signaled by including Quality Equivalence Descriptor (clause 5.8.5.13) listing the same group of Adaptation Sets in its @value attribute.

### Media content component

#### Overview

Each Adaptation Set contains one or more media content components. The properties of each media content component are described by a ContentComponent element or may be described directly on the AdaptationSet element if only one media content component is present in the Adaptation Set. ContentComponent elements are contained in an AdaptationSet element.

The semantics of the attributes and elements within a ContentComponent element are provided in Table 5‑7 in subclause 5.3.4.2. The XML syntax of the ContentComponent element is provided in subclause 5.3.4.3.

#### Semantics

Table 9 — Semantics of **ContentComponent** element

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | ContentComponent | |  | Description of a content component. |
|  |  |  | @id | O | specifies an identifier for this media component. The attribute shall be unique in the scope of the containing Adaptation Set.  The value of this attribute should be the media component identifier in the media segment (i.e. the Track Id in ISO BMFF segments and PID in MPEG-2 TS segments) described by this ContentComponent element.  Multiplexing of media components may also be provided on elementary stream level, for example for next generation audio codecs, different audio components may be mixed. In this case, the id may also point to specific components in a single elementary stream. |
|  |  |  | @lang | O | Same semantics as in Table 5‑4 for @lang attribute. |
|  |  |  | @contentType | O | Same semantics as in Table 5‑4 for @contentType attribute. |
|  |  |  | @par | O | Same semantics as in Table 5‑4 for @par attribute. |
|  |  |  | @tag | O | specifies the tag of the Content Component which may be used for selection purposes towards the decoder. |
|  |  |  | Accessibility | 0 … N | Same semantics as in Table 5‑4 for Accessibility element. |
|  |  |  | Role | 0 … N | Same semantics as in Table 5‑4 for Role element. |
|  |  |  | Rating | 0 … N | Same semantics as in Table 5‑4 for Rating element. |
|  |  |  | Viewpoint | 0 … N | Same semantics as in Table 5‑4 for Viewpoint element. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @; list of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

#### XML syntax

<xs:complexType name="ContentComponentType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Content Component**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Accessibility" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Role" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Rating" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Viewpoint" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="id" type="xs:unsignedInt"/>

<xs:attribute name="lang" type="xs:language"/>

<xs:attribute name="contentType" type="RFC6838ContentTypeType"/>

<xs:attribute name="par" type="RatioType"/>

<xs:attribute name="tag" type="TagType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="TagType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Tag**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string"/>

</xs:simpleType>

### Representation

#### Overview

Representations are described by the Representation element. Representation elements are contained in an AdaptationSet element.

A Representation is one of the alternative choices of the complete set or subset of media content components comprising the media content during the defined Period.

A Representation starts at the start of the Period *PeriodStart* and continues to the end of the Period, i.e. the start of the next Period or the end of the Media Presentation.

Each Representation includes one or more media streams, where each media stream is an encoded version of one media content component.

A Representation consists of one or more Segments.

Each Representation either shall contain an Initialization Segment or each Media Segment in the Representation shall be self-initializing, i.e. the Media Segment itself conforms to the media type as specified in the @mimeType attribute for this Representation.

When a Representation is not a dependent Representation, i.e. the @dependencyId attribute is absent, then concatenation of the Initialization Segment, if present, and all consecutive Media Segments in one Representation shall represent a conforming Segment track as defined in subclause 4.5.4 conforming to the media type as specified in the @mimeType attribute for this Representation.

Dependent Representations are described by a Representation element that contains a   
@dependencyId attribute. Dependent Representations are regular Representations except that they depend on a set of complementary Representations for decoding and/or presentation. The   
@dependencyId contains the values of the @id attribute of all the complementary Representations, i.e. Representations that are necessary to present and/or decode the media content components contained in this dependent Representation.

For any dependent Representation X that depends on complementary Representation Y, the *m*-th Subsegment of X and the *n*-th Subsegment of Y shall be non-overlapping (as defined in subclause 4.5.3) whenever *m* is not equal to *n*. For dependent Representations, the concatenation of the Initialization Segment with the sequence of Subsegments of the dependent Representations, each being preceded by the corresponding Subsegment of each of the complementary Representations in order as provided in the @dependencyId attribute, shall represent a conforming Subsegment track as defined in subclause 4.5.4 conforming to the media format as specified in the @mimeType attribute for this dependent Representation.

NOTE 1 When decoding of a dependent Representation is started from a SAP in the (Sub)Segment with number *i*, the decoding process does not need to access data from the complementary Representation(s) from any earlier (sub)segments than (sub)Segment with number *i* of the complementary Representation(s).

NOTE 2 In case a dependent Representation X depends on at least two complementary Representations Yi, that are also dependent Representations depending, directly or indirectly, on the same complementary Representation Z, then the concatenation as defined above results in a sequence conforming to the media format if the Segments of Representation Z are concatenated only the first time encountered following the order in the @dependencyId attributes starting from X. If following recursively the dependencies indicated in the @dependencyId of Representations, certain Representations can be encountered more than once. In this case, the corresponding Segments or Subsegments are expected to only be concatenated once, namely when first encountered.

Associated Representations are described by a Representation element that contains an   
@associationId attribute and optionally an @associationType attribute. Associated Representations are Representations that provide information on their relationships with other Representations. As opposed to complementary Representations, the segments of an associated Representation may be optional for decoding and/or presentation of the Representations identified by @associationId. They can be considered as supplementary or descriptive information, the type of the association being specified by the @associationType attribute.

NOTE 3 @associationId and @associationType attributes can only be used between Representations that are not in the same Adaptation Sets.

If a Representation is offered in a Media Presentation with MPD@type='dynamic', it is recommended that means to compensate such drift be included. For more details, refer to A.8.

The semantics of the attributes and elements within a Representation are provided in Table 5‑8 in subclause 5.3.5.2. The XML syntax of the Representation type is provided in subclause 5.3.5.3.

#### Semantics

Table 10 — Semantics of **Representation** element

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | Representation | |  | This element contains a description of a Representation. |
|  |  |  | @id | M | specifies an identifier for this Representation. The identifier shall be unique within a Period unless the Representation is functionally identical to another Representation in the same Period.  The identifier shall not contain whitespace characters.  If used in the template-based URL construction as defined in subclause 5.3.9.4.4, the string shall only contain characters that are permitted within an HTTP-URL according to IETF RFC 3986. |
|  |  |  | @bandwidth | M | Consider a hypothetical constant bitrate channel of bandwidth with the value of this attribute in bits per second (bps). Then, if the Representation is continuously delivered at this bitrate, starting at any SAP that is indicated either by @startWithSAP or by any Segment Index box, a client can be assured of having enough data for continuous playout providing playout begins after @minBufferTime \* @bandwidth bits have been received (i.e. at time @minBufferTime after the first bit is received).  For dependent Representations, this value specifies the bandwidth according to the above definition for the aggregation of this Representation and all complementary Representations.  For details, see subclause 5.3.5.4. |
|  |  |  | @qualityRanking | O | specifies a quality ranking of the Representation relative to other Representations in the same Adaptation Set. Lower values represent higher quality content. If not present, then no ranking is defined. |
|  |  |  | @dependencyId | O | specifies all complementary Representations the Representation depends on in the decoding and/or presentation process as a whitespace-separated list of values of @id attributes.  If not present, the Representation can be decoded and presented independently of any other Representation.  This attribute shall not be present where there are no dependencies. |
|  |  |  | @associationId | O | specifies all Representations the Representation is associated with in the decoding and/or presentation process as a whitespace-separated list of values of Representation@id attributes. |
|  |  |  | @associationType | O | specifies, as a whitespace-separated list of values, the kind of association for each Representation the Representation has been associated with through the @associationId attribute. Values taken by this attribute are 4 character codes (4CCs) for track reference types registered in MP4 registration authority.  This attribute shall not be present when @associationId is not present.  When present, this attribute shall have as many values as the number of identifiers declared in the @associationId attribute. |
|  |  |  | @mediaStreamStructureId | O | The attribute may be present for Representations containing video and its semantics are unspecified for any other type of Representations.  If present, the attribute @mediaStreamStructureId specifies a whitespace-separated list of media stream structure identifier values. If media streams share the same media stream structure identifier value, the media streams shall have the following characteristics: |
|  |  |  |  |  | — The media streams have the same number of stream access points of type 1 to 3.  — The values of TSAP, TDEC, TEPT, and TPTF of the *i*-th SAP of type 1 to 3 in one media stream are identical to the values of TSAP, TDEC, TEPT, and TPTF, respectively, of the *i*-th SAP of type 1 to 3 in the other media streams for any value of *i* from 1 to the number of SAPs of type 1 to 3 in any of the media streams.  — A media stream formed by concatenating the media stream of a first Representation until ISAU (exclusive) of the *i*-th SAP of type 1 to 3 and the media stream of a second Representation (having the same media stream structure identifier value as for the first Representation) starting from the ISAU (inclusive) of the *i*-th SAP of type 1 to 3 conforms to the specification in which the media stream format is specified for any value of *i* from 1 to the number of SAPs of type 1 to 3 in either media stream. Furthermore, the decoded pictures have an acceptable quality regardless of type of the stream access point access unit used. |
|  |  |  |  |  | All media stream structure identifier values for one Adaptation Set shall differ from those of another Adaptation Set.  If not present, then for this Representation no similarities to other Representations are known.  Indicating multiple media stream structure identifier values for a Representation can be useful in cases where switching between Representations A and B as well as between Representations B and C is allowed at non-IDR intra pictures, but switching between Representations A and C would cause too severe a degradation in the quality of the leading pictures and is hence not allowed. To indicate these permissions and restrictions, Representation A would contain  @mediaStreamStructureId equal to “1”, Representation B would contain @mediaStreamStructureId equal to “1 2”, and Representation C would contain  @mediaStreamStructureId equal to “2” |
|  |  |  | *CommonAttributesElements* | — | Common Attributes and Elements (attributes and elements from base type ***RepresentationBaseType***). For more details, see subclause 5.3.7. |
|  |  |  | BaseURL | 0…N | specifies a Base URL that can be used for reference resolution and alternative URL selection. For more details, refer to the description in subclause 5.6. |
|  |  |  | ExtendedBandwidth | 0…N | specifies an extended bandwidth model with more detailed information on the characteristics of the Representation.  For more details, see subclause 5.3.5.6. |
|  |  |  | SubRepresentation | 0 … N | specifies information about a Sub-Representation that is embedded in the containing Representation.  For more details, see subclause 5.3.5.6. |
|  |  |  | SegmentBase | 0...1 | specifies default Segment Base information.  For more details, see subclause 5.3.9. |
|  |  |  | SegmentList | 0 ... 1 | specifies the Segment List information.  For more details, see subclause 5.3.9. |
|  |  |  | SegmentTemplate | 0 ... 1 | specifies the Segment Template information.  For more details, see subclause 5.3.9. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @; list of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

#### XML syntax

<xs:complexType name="RepresentationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Representation**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="RepresentationBaseType">

<xs:sequence>

<xs:element name="BaseURL" type="BaseURLType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ExtendedBandwidth" type="ExtendedBandwidthType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SubRepresentation" type="SubRepresentationType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SegmentBase" type="SegmentBaseType" minOccurs="0"/>

<xs:element name="SegmentList" type="SegmentListType" minOccurs="0"/>

<xs:element name="SegmentTemplate" type="SegmentTemplateType" minOccurs="0"/>

</xs:sequence>

<xs:attribute name="id" type="StringNoWhitespaceType" use="required"/>

<xs:attribute name="bandwidth" type="xs:unsignedInt" use="required"/>

<xs:attribute name="qualityRanking" type="xs:unsignedInt"/>

<xs:attribute name="dependencyId" type="StringVectorType"/>

<xs:attribute name="associationId" type="StringVectorType"/>

<xs:attribute name="associationType" type="ListOf4CCType"/>

<xs:attribute name="mediaStreamStructureId" type="StringVectorType"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

<xs:simpleType name="StringNoWhitespaceType">

<xs:annotation>

<xs:documentation xml:lang="en">

**String without white spaces**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:pattern value="[^\r\n\t \p{Z}]\*"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="StringVectorType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Whitespace-separated list of strings**

</xs:documentation>

</xs:annotation>

<xs:list itemType="xs:string"/>

</xs:simpleType>

<xs:simpleType name="ListOf4CCType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Whitespace separated list of 4CC**

</xs:documentation>

</xs:annotation>

<xs:list itemType="FourCCType"/>

</xs:simpleType>

<xs:simpleType name="FourCCType">

<xs:annotation>

<xs:documentation xml:lang="en">

**4CC as per latest 14496-12**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string"/>

</xs:simpleType>

#### Relation of Bandwidth and Minimum Buffer Time attributes

The MPD contains a pair of values for a bandwidth and buffering description, namely the Minimum Buffer Time (MBT) expressed by the value of MPD@minBufferTime and bandwidth (BW) expressed by the value of Representation@bandwidth. The following holds:

* The value of the minimum buffer time does not provide any instructions to the client on how long to buffer the media. The value however describes how much buffer a client should have under ideal network conditions. As such, MBT is not describing the burstiness or jitter in the network, it is describing the burstiness or jitter in the content encoding. Together with the BW value, it is a property of the content. Using the "leaky bucket" model, it is the size of the bucket that makes BW true, given the way the content is encoded.
* The minimum buffer time provides information that for each representation, the following shall be true: if the Representation (starting at any segment) is delivered over a constant bitrate channel with bitrate equal to value of the BW attribute then each access unit with presentation time *PT* is available at the client latest at time with a delay of at most *PT* + *MBT*.
* In the absence of any other guidance, the MBT should be set to the maximum GOP size (coded video sequence) of the content, which quite often is identical to the maximum segment duration for the live profile or the maximum subsegment duration for the On-Demand profile. The *MBT* may be set to a smaller value than maximum (sub)segment duration but should not be set to a higher value.

#### Random Access to Representations

Random Access refers to start processing, decoding and presenting the Representation from the random access point at time t onwards by initializing the Representation with the Initialization Segment, if present and decoding and presenting the Representation from the signalled Segment onwards. Random Access point may be signalled with the RandomAccess element as defined in Table 5‑9.

Table 5‑10 provides different random access point types.

Table 11 — Random Access Signalling

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | RandomAccess | |  | Random Access Information |
|  |  |  | @interval | M | specifies the position of the random access points in the Representations. The information is specified in the scale of the @timescale on Representation level. Any Segment for which the MPD start time minus the @t value of the S element describing the segment is an integer multiple of the product of @timescale and  @interval is a random access opportunity, i.e. it enables randomly access to this Representation with the random access strategy as defined by the @type value.  The value should be chosen such that the resulting time matches MPD start time of segments, otherwise no random access will be described. |
|  |  |  | @type | OD  default: "closed" | specifies the random access strategy for the random access points in by the @interval attribute.  The value shall use a type present in Table 5‑10.  If the value of the type is unknown, the DASH Client is expected to ignore the containing Random Access element. |
|  |  |  | @minBufferTime | O | specifies a common duration used in the definition of the Representation data rate (see @bandwidth attribute in subclauses 0 and 5.3.5.4).  If not present, then the value of the MPD level is inherited. |
|  |  |  | @bandwidth | O | Consider a hypothetical constant bitrate channel of bandwidth with the value of this attribute in bits per second (bps). Then, if the Representation is continuously delivered at this bitrate, starting at any RAP indicated in this element a client can be assured of having enough data for continuous playout providing playout begins after @minBufferTime \* @bandwidth bits have been received (i.e. at time @minBufferTime after the first bit is received).  For dependent Representations, this value specifies the bandwidth according to the above definition for the aggregation of this Representation and all complementary Representations.  For details, see subclause 5.3.5.4.  If not present, the value of the Representation is inherited. |

Table 12 — Random Access Strategies

|  |  |
| --- | --- |
| **Type** | **Informative description** |
| closed | Closed GOP random access. This implies that the segment is a Random Access Segment as well as the segment starts with a SAP type of 1 or 2. SAP type 1 or 2 is a necessary condition, but not sufficient. In addition, all requirements of a Random Access Segment need to be fulfilled. |
| open | Open GOP random access. This implies that the segment is a Random Access Segment as well as the segment starts with a SAP type of 1, 2 or 3. SAP type 1, 2 or 3 is a necessary condition, but not sufficient. In addition, all requirements of a Random Access Segment need to be fulfilled. |
| gradual | Gradual decoder refresh random access. This implies that the segment is a Random Access Segment as well as the segment starts with a SAP type of 1, 2, 3 or 4. SAP type 1, 2, 3 or 4 is a necessary condition, but not sufficient. In addition, all requirements of a Random Access Segment need to be fulfilled. |

The XML schema snippet is as follows:

<xs:complexType name="RandomAccessType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Random Access**

</xs:documentation>

</xs:annotation>

<xs:attribute name="interval" type="xs:unsignedInt" use="required"/>

<xs:attribute name="type" type="RandomAccessTypeType" default="closed"/>

<xs:attribute name="minBufferTime" type="xs:duration"/>

<xs:attribute name="bandwidth" type="xs:unsignedInt"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="RandomAccessTypeType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Random Access Type type enumeration**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="closed"/>

<xs:enumeration value="open"/>

<xs:enumeration value="gradual"/>

</xs:restriction>

</xs:simpleType>

#### Extended Bandwidth Signalling

Subclause 5.3.5.4 provides a detailed overview on the usage of @minBufferTime and @bandwidth for determining the bitrate properties of the associated Representation. However, this model does not expose certain extended bandwidth properties of the Representation, for example the nature of the encoding being variable bitrate, or any bitrate properties over different time windows.

For this purpose, each Represention have assigned an extended bandwidth signalling providing additional properties of the Representation. This information is provided as part of the ExtendedBandwidth element as defined in Table 5‑11.

Table 13 — Semantics of Extended Bandwidth signalling

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | ExtendedBandwidth | |  |  |
|  |  |  | @vbr | OD  default=false | If set to true, the content is encoded to primarily have a constant or consistent quality, while at the same time when the signal restrictions on **MPD**@minBufferTime and **Representation**@bandwidth attributes are reached, the quality of the content may drop. In cases where is cap is not reached, the quality of the content is expected to be consistent.  If set to false or not present, no information on the nature of the encoding is present.  NOTE   The signalling set to true implies that the actual instantaneous bitrate can frequently be below the maximum. |
|  |  |  | **ModelPair** | 0..N | defines an extended bandwidth model pair that applies for the Representation. |
|  |  |  | @bufferTime | M | specifies a duration used in the definition of the Representation data rate together with @bandwidth attribute within the same element.  NOTE   There are cases for which a real or expected long-term average bitrate may be usefully signaled. Examples include (i) the signaling of the average bitrate of a Representation in On-Demand case. In this case the @buffer may be set to the duration of the Period and the @bandwidth may be set to the size of the Representation. (ii) the signaling of the maximum expected long-term bitrate in Live-Edge Periods: In this case the @buffer is set to a large value, for example 1 hour, or 24 hours and the bandwidth expresses the maximum amount of bytes over this period. |
|  |  |  | @bandwidth | M | Consider a hypothetical constant bitrate channel of bandwidth with the value of this attribute in bits per second (bps). Then, if the Representation is continuously delivered at this bitrate, starting at any signalled SAP of type 1 or 2 included in this Representation element, a client can be assured of having enough data for continuous playout providing playout begins after @bufferTime \* @bandwidth bits have been received (i.e. at time @bufferTime after the first bit is received).  For dependent Representations, this value specifies the bandwidth according to the above definition for the aggregation of this Representation and all complementary Representations.  For details, see subclause 5.3.5.4. |
| **Key**  For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | |

The XML schema snippet is as follows:

<xs:complexType name="ExtendedBandwidthType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Extended Bandwidth Model**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="ModelPair" type="ModelPairType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="vbr" type="xs:boolean" default="false"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="ModelPairType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Model Pair**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="bufferTime" type="xs:duration" use="required"/>

<xs:attribute name="bandwidth" type="xs:unsignedInt" use="required"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

#### Segment Sequence Representation

A Segment Sequence Representation (SSRs) is a regular Representation for which the included Segments are offered with different SAP types, typically in some pattern. A typical pattern is referred to as Segment Sequence comprised of a sequence of Segments, for which typically the first one can be randomly accessed, and the remaining may be not. The Segments of a Segment Sequence are referred to as *Partial Segments*.

Segment Sequences may efficiently be signalled using the Segment Sequence signaling defined in clause 5.3.9.6.4. The signaling shall only be used if either the profile explicitly allows the usage of Segment sequences, or the Representation is explicitly signaled as a Segment Sequence Representation using an Essential Descriptor with @schemeIdURI set to "urn:mpeg:dash:ssr:2023".

In addition, to support signaling of patterns of different SAP types, the @startWithSAP attribute and and the **SegmentSequenceProperties** element as defined in clause 5.3.7.2 may be used. Details on the semantics of the **SegmentSequenceProperties** element are provided in Table 5‑12, the XML snippet is provided below.

Table 14 — Semantics of SegmentSequenceProperties element

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| SegmentSequenceProperties | |  |  |
| SAP | | 0..N | specifies Segment Sequence SAP properties for all or a subset of the Partial Segments, if different from information inferred from @startWithSAP.  Multiple SAP elements may be present to differentiate different SAP types and/or cadences |
|  | @type | M | specifies a SAP type for the selected Partial Segments indicated by the @cadence in a Segment Sequence.  For more detailed semantics, refer to @startWithSAP.  This value shall be between 1 and 7.  NOTE 1: The functionality of SAP type 0 (“unknown”) can be signaled using the @startWithSAP attribute. The intent of this attribute is to override the above signaling when more information is available.  NOTE 2: this value cannot exceed 7 due to the definition of SAP types in ISO/IEC 14496-12 |
|  | @cadence | OD  default=0 | Specifies the subset of Partial Segments within a Segment Sequence for which the value of the @type attribute applies.  If the value is set to 0, the SAP type value as specified in the @type attribute only holds for the first Partial Segment of the Segment Sequence.  If the value is positive, for a Segment Sequence with Partial Segments PS(1)…PS(k), and the cadence C, the subset of Partial Segments PS(C\*n + 1) for any unsigned integer n = 0, 1, … such that C\*n + 1 < k start with SAP types inferred from the @type attribute.  If the value of this attribute exceeds the value of the @k attribute in the associated **S** element(s), then this is identical as if the value is set to 0. |
| |  | | --- | | **Key**  For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

<xs:complexType name="SegmentSequencePropertiesType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment Sequence properties**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="SAP" type="SapWithCadenceType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="SapWithCadenceType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment Sequence SAP properties**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="type" type="SAPType" use="required"/>

<xs:attribute name="cadence" type="xs:unsignedInt" default="0"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

Segment Sequence Representations may be provided to support frequent random access, i.e. each Partial Segment is randomly accessible. This may be signaled by setting @startWithSAP to 1 or 2.

In different configuration, only the initial Partial Segments may be randomly accessible. This may be expressed by setting the value of the @startWithSAP attribute to 0 (unknown), the value of the **SegmentSequenceProperties.SAP**@type attribute to 1 or 2 and the value of **SegmentSequenceProperties.SAP**@cadence to the default value 0 indicating that only the initial Partial Segment has a special value.

A combination of the two cases above is also possible. For example, the initial Partial Segment may start with an IDR frame (e.g., SAP type 1) and thus be randomly accessible, while the remaining segments may use open GOP coding structure and start with non-IDR frames. In this case, the attribute @startWithSAP will be set to 3 (open GOP), while the **SegmentSequenceProperties.SAP**@type attribute will be set to 1 (IDR). The latter will indicate the SAP of the initial Partial Segment since it is different from the one in @startWithSAP. The value of **SegmentSequence.SAP**@cadence to the default value 0 indicating that only the initial Partial Segment has a special SAP type different from @startWithSAP.

Settings of **SegmentSequenceProperties.SAP**@cadence to some value *c > 0* indicates that each *c*-th Partial Segment adheres to the type signalled in **SegmentSequenceProperties.SAP**@type with *c* the value of the attribute @cadence. In this clause, adherence means that the SAP type of each c-th Partial Segment will be equal or lower than what is signaled in **SegmentSequenceProperties.SAP**@type

If the descriptor with @schemeIdURI set to "urn:mpeg:dash:ssr:2023" is present on Adaptaton Set level, then all Representations included in the Adaptation Set are SSRs.

The descriptor with @schemeIdURI set to "urn:mpeg:dash:ssr:2023" may include a @value attribute to indicate *associated Representations*. Associated regular Representations are regular Representations for which all Segments are time-aligned and non-overlapping as defined in clause 4.5.3 with the all Segment Sequences of the SSR. If the associated Representation is an SSR itself, then all Segment Sequences are time-aligned and non-overlapping as defined in clause 4.5.3 with the all Segment sequences of the SSR. This property allows seamless switching Segment boundaries of the regular Representations.

If the descriptor with @schemeIdURI set to "urn:mpeg:dash:ssr:2023" is present on Representation level, then the value of the @value provides a space-separated list of Representation identifiers of the Representations that are associated to this SSR. Any Representation within the same Adaptation Set included in this list shall be time-aligned to the Segment Sequences with this SSR.

NOTE: time alignment with Segment Sequences implies alignment with the SegmentSequence start and end times, and has no relationship to Partial Segment durations within a Segment Sequence

If the descriptor with @schemeIdURI set to "urn:mpeg:dash:ssr:2023" is present on Adaptaton Set level, then the value of the @value provides a space-separated list of Adaptation Set identifiers for which all Representations in this Adaptation Set are associated to all SSRs in the associated Adaptation Set. Consequently, any Adaptation Set without the **AdapationSet**@id attribute can not be associated with any SSR in other Adaptation Sets.

Switching across associated Adaptation Sets shall be further supported by using the methodologies defined in clause 5.3.3.5 including the descriptor urn:mpeg:dash:adaptation-set-switching:2016.

### Sub-Representation

#### Overview

Sub-Representations are embedded in regular Representations and are described by the SubRepresentation element. SubRepresentation elements are contained in a Representation element.

The SubRepresentation element describes properties of one or several media content components that are embedded in the Representation. It may for example describe the exact properties of an embedded audio component (e.g. codec, sampling rate, etc.), an embedded sub-title (e.g. codec) or it may describe some embedded lower quality video layer (e.g. some lower frame rate, etc.).

Sub-Representations and Representation share some common attributes and elements.

In case the @level attribute is present in the SubRepresentation element,

* Sub-Representations provide the ability for accessing a lower quality version of the Representation in which they are contained. In this case, Sub-Representations for example allow extracting the audio track in a multiplexed Representation or may allow for efficient fast-forward or rewind operations if provided with lower frame rate;
* the Initialization Segment and/or the Media Segments and/or the Index Segments shall provide sufficient information such that the data can be easily accessed through HTTP partial GET requests. The details on providing such information shall be defined by the media format in use. For media formats defined in this document, the Subsegment Index as defined in subclause 6.3.2.4 shall be used.

If the @level attribute is absent, then the SubRepresentation element is solely used to provide a more detailed description for media streams that are embedded in the Representation.

The semantics of the attributes and elements within a Sub-Representation are provided in Table 5‑13 of subclause 5.3.6.2. The XML syntax of the Sub-Representation type is provided in subclause 5.3.6.3.

#### Semantics

Table 15 — Semantics of **SubRepresentation** element

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | SubRepresentation | |  | specifies a Sub-Representation. |
|  |  |  | @level | O | specifies the Sub-Representation level. If @level attribute is present and for media formats used in this document, a Subsegment Index as defined in subclause 6.3.2.4 shall be available for each Media Segment in the containing Representation.  If not present, then the SubRepresentation element is solely used to provide a more detailed description for media streams that are embedded in the Representation. |
|  |  |  | @dependencyLevel | O | specifies the set of Sub-Representations within this Representation that this Sub-Representation depends on in the decoding and/or presentation process as a whitespace-separated list of @level values.  If not present, the Sub-Representation can be decoded and presented independently of any other Representation. |
|  |  |  | @bandwidth | CM shall be present if  @level is present | Identical to the @bandwidth definition in Representation but applied to this Sub-Representation. This attribute shall be present if the @level attribute is present. |
|  |  |  | @contentComponent | O | if present, specifies the set of all media content components that are contained in this Sub-Representation as a whitespace-separated list of values of ContentComponent@id values.  if not present, the Sub-Representation is not assigned to a media content component. |
|  |  |  | *CommonAttributesElements* | - | Common Attributes and Elements (attributes and elements from base type ***RepresentationBaseType***). For details, see subclause 5.3.7. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

#### XML syntax

<xs:complexType name="SubRepresentationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**SubRepresentation**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="RepresentationBaseType">

<xs:attribute name="level" type="xs:unsignedInt"/>

<xs:attribute name="dependencyLevel" type="UIntVectorType"/>

<xs:attribute name="bandwidth" type="xs:unsignedInt"/>

<xs:attribute name="contentComponent" type="StringVectorType"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

### Common attributes and elements

#### Overview

The elements AdaptationSet, Representation and SubRepresentation have assigned common attributes and elements. The attributes and elements listed in Table 5‑14 of subclause 5.3.7.2 may be present in all three elements.

The semantics of the common attributes and elements are provided in Table 5‑14 in subclause 5.3.7.2, the syntax is provided in subclause 5.3.7.3.

The 'Use' column in Table 5‑14 shall be interpreted that an attribute marked with 'M' shall be available for a Representation, i.e. it shall either be present in the Representation element, or if not, it shall be in the containing AdaptationSet element. An attribute marked with 'O' may be absent in both.

#### Semantics

Table 16 — Common Adaptation Set, Representation and Sub-Representation attributes and elements

| **Element or Attribute Name** | | | | **Use (see subclause 5.3.7.1)** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | ***Common attributes and elements*** | |  |  |
|  |  |  | @profiles | O | specifies the profiles which the associated Representation(s) conform to of the list of Media Presentation profiles as described in 8. The value shall be a subset of the respective value in any higher level of the document hierarchy (Representation, Adaptation Set, MPD).  If not present, the value is inferred to be the same as in the next higher level of the document hierarchy. For example, if the value is not present for a Representation, then @profiles at the Adaptation Set level is valid for the Representation.  The same syntax as defined in 5.3.1.2 shall be used. |
|  |  |  | @width | O | specifies the horizontal visual presentation size of the video media type on a grid determined by the  @sar attribute.  In the absence of @sar width and height are specified as if the value of @sar were "1:1"  NOTE   The visual presentation size of the video is equal to the number of horizontal and vertical samples used for presentation after encoded samples are cropped in response to encoded cropping parameters, “overscan” signalling, or “pan/scan” display parameters, e.g. SEI messages.  If not present on any level, the value is unknown. |
|  |  |  | @height | O | specifies the vertical visual presentation size of the video media type, on a grid determined by the @sar attribute.  If not present on any level, the value is unknown. |
|  |  |  | @sar | O | specifies the sample aspect ratio of the video media component type, in the form of a string consisting of two integers separated by ':', e.g.,"10:11". The first number specifies the horizontal size of the encoded video pixels (samples) in arbitrary units. The second number specifies the vertical size of the encoded video pixels (samples) in the same units as the horizontal size.  If not present on any level, the value is unknown. |
|  |  |  | @frameRate | O | specifies the output frame rate (or in the case of interlaced, half the output field rate) of the video media type in the Representation. If the frame or field rate is varying, the value is the average frame or half the average field rate field rate over the entire duration of the Representation.  The value is coded as a string, either containing two integers separated by a "/", ("F/D"), or a single integer "F". The frame rate is the division F/D, or F, respectively, per second (i.e. the default value of D is "1").  If not present on any level, the value is unknown. |
|  |  |  | @audioSamplingRate | O | Either a single decimal integer value specifying the sampling rate or a whitespace-separated pair of decimal integer values specifying the minimum and maximum sampling rate of the audio media component type. The values are in samples per second.  If not present on any level, the value is unknown. |
|  |  |  | @mimeType | M | specifies the MIME type of the concatenation of the Initialization Segment, if present, and all consecutive Media Segments in the Representation. |
|  |  |  | @segmentProfiles | O | specifies the profiles of Segments that are essential to process the Representation. The detailed semantics depend on the value of the @mimeType attribute.  The contents of this attribute shall conform to either the pro-simple or pro-fancy productions of 4.5 of IETF RFC 6381:2011, without the enclosing DQUOTE characters, i.e. including only the unencodedv or encodedv elements respectively. As profile identifier, the brand identifier for the Segment as defined in 6 shall be used.  4CC may contain characters that are required to be escaped in XML. 4CC strings shall be escaped according to W3C Extensible Markup Language (XML):2008, Section 2.4.  If not present on any level, the value may be deducted from the value of the @profiles attribute. |
|  |  |  | @codecs | O | specifies the codecs present within the Representation. The codec parameters shall also include the profile and level information where applicable.  For segment formats defined in this document, this element shall be present and the contents of this attribute shall conform to either the simp-list or fancy-list productions of IETF RFC 6381:2011, subclause 3.2, without the enclosing DQUOTE characters. The codec identifier for the Representation's media format, mapped into the name space for codecs as specified in IETF RFC 6381:2011, subclause 3.3, shall be used. |
|  |  |  | @containerProfiles | O | specifies the container profiles of Representations that are essential to process it. The detailed semantics depend on the value of the @mimeType attribute.  The contents of this attribute shall conform to either the pro-simple or pro-fancy productions ofIETF RFC 6381:2011, subclause 4.5, without the enclosing DQUOTE characters, i.e. including only the unencodedv or encodedv elements respectively.  4CC may contain characters that are required to be escaped in XML. 4CC strings shall be escaped according to W3C Extensible Markup Language (XML):2008, Section 2.4. |
|  |  |  | @maximumSAPPeriod | O | when present, specifies the maximum SAP interval in seconds of all contained media streams, where the SAP interval is the maximum time interval between the TSAP of any two successive SAPs of types 1 to 3 inclusive of one media stream in the associated Representations.  If not present on any level, the value is unknown. |
|  |  |  | @startWithSAP | O | when present and greater than 0, specifies that in the associated Representations, each Media Segment starts with a SAP of type less than or equal to the value of this attribute value in each media stream.  A Media Segment starts with a SAP in a media stream if the stream contains a SAP in that Media Segment, ISAU is the index of the first access unit that follows ISAP and ISAP is contained in the Media Segment.  If not present on any level, the value is unknown. |
|  |  |  | @maxPlayoutRate | O | specifies the maximum playout rate as a multiple of the regular playout rate, which is supported with the same decoder profile and level requirements as the normal playout rate.  If not present on any level, the value is 1. |
|  |  |  | @codingDependency | O | When present and 'true', for all contained media streams, specifies that there is at least one access unit that depends on one or more other access units for decoding. When present and 'false', for any contained media stream, there is no access unit that depends on any other access unit for decoding (e.g. for video all the pictures are intra coded). If not specified on any level, there may or may not be coding dependency between access units. |
|  |  |  | @scanType | O | specifies the scan type of the source material of the video media component type. The value may be equal to one of "progressive", "interlaced" and "unknown". If not specified on any level, the scan type is "progressive". |
|  |  |  | @selectionPriority | OD  default=1 | specifies the selection priority for the described data structures, i.e. the one described by the containing element. In the absence of other information, higher numbers are the preferred selection over lower numbers. |
|  |  |  | @tag | O | specifies the tag of the Representation, Adaptation Set or Preselection which may be used for selection purposes towards the decoder.  NOTE   This attribute is primarily introduced for the usage of Pre-Selections and Adaptation Sets, butuse for Representation and Sub-Representations is not precluded. |
|  |  |  | FramePacking | 0 … N | specifies frame-packing arrangement information of the video media component type.  When no FramePacking element is provided for a video component, frame-packing shall not used for the video media component.  For details, see subclauses 5.8.1 and 5.8.4.6. |
|  |  |  | AudioChannelConfiguration | 0 … N | specifies the audio channel configuration of the audio media component type.  For details, see subclauses 5.8.1 and 5.8.4.7. |
|  |  |  | ContentProtection | 0 … N | specifies information about content protection schemes used for the associated Representations.  For details, see subclauses 5.8.1 and 5.8.4.1. |
|  |  |  | OutputProtection | 0 … 1 | specifies information about output protection schemes required for presenting the associated Representations  For details, see subclauses 5.8.4.12. |
|  |  |  | EssentialProperty | 0 … N | specifies information about the containing element that is considered essential by the Media Presentation author for processing the containing element.  For details, see subclause 5.8.4.8. |
|  |  |  | SupplementalProperty | 0 … N | specifies supplemental information about the containing element that may be used by the DASH Client optimizing the processing.  For details, see subclause 5.8.4.9. |
|  |  |  | InbandEventStream | 0 … N | specifies the presence of an inband event stream in the associated Representations.  For details, refer to subclause 5.10. |
|  |  |  | Switching | 0 … N | Specifies a switch-to times and types for the associated Representations. For more details, refer to subclause 0.  These elements shall only be present if the  @timescale value is the same for all Representations in one Adaptation Set and if the Segment Timeline is used for segment duration signalling. |
|  |  |  | RandomAccess | 0 … N | Specifies a random access times and types for the associated Representations. For more details, refer to subclause 5.3.5.5.  These elements shall only be present if the  @timescale value is the same for all Representations in one Adaptation Set and if the Segment Timeline is used for segment duration signalling. |
|  |  |  | GroupLabel | 0 … N | specifies a summary label for a group of Labels. For more details, refer to subclause 5.3.10. |
|  |  |  | Label | 0 … N | specifies a textual description of the element that may be used for annotation and selection purposes. For more details, refer to subclause 5.3.10. |
|  |  |  | **ProducerReferenceTime** | 0 … N | specifies the presence of and possibly values of producer reference time in the associated Representations.  For details refer to subclause 5.12. |
|  |  |  | **ContentPopularityRate** | 0 … N | indicates a level of popularity of the containing entity (i.e., the Adaptation Set, Representation or Preselection) within the Media Presentation. For details, see subclause 5.14.  NOTE   This element is primarily introduced for the usage of Pre-Selections and Adaptation Sets but use for Representation and Sub-Representations is not precluded. |
|  |  |  | Resync | 0 … N | Specifies information on Segments’ resynchronization points.  For details refer to subclause 5.3.13. |
|  |  |  | SegmentSequenceProperties | 0 … 1 | Specifies properties of a segment sequence. For details refer to subclause 5.3.9.6.4.  If not associated with a Segment Sequence Representation, the element should not be present and is expected to be ignored by the client. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | |

#### XML syntax

<xs:complexType name="RepresentationBaseType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Representation base (common attributes and elements)**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="FramePacking" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="AudioChannelConfiguration" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ContentProtection" type="ContentProtectionType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="OutputProtection" type="DescriptorType" minOccurs="0"/>

<xs:element name="EssentialProperty" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SupplementalProperty" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="InbandEventStream" type="EventStreamType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Switching" type="SwitchingType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="RandomAccess" type="RandomAccessType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="GroupLabel" type="LabelType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Label" type="LabelType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ProducerReferenceTime" type="ProducerReferenceTimeType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ContentPopularityRate" type="ContentPopularityRateType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Resync" type="ResyncType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="SegmentSequenceProperties" type="SegmentSequencePropertiesType" minOccurs="0" maxOccurs="1"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="profiles" type="ListOfProfilesType"/>

<xs:attribute name="width" type="xs:unsignedInt"/>

<xs:attribute name="height" type="xs:unsignedInt"/>

<xs:attribute name="sar" type="RatioType"/>

<xs:attribute name="frameRate" type="FrameRateType"/>

<xs:attribute name="audioSamplingRate" type="AudioSamplingRateType"/>

<xs:attribute name="mimeType" type="xs:string"/>

<xs:attribute name="segmentProfiles" type="ListOf4CCType"/>

<xs:attribute name="codecs" type="CodecsType"/>

<xs:attribute name="containerProfiles" type="ListOf4CCType"/>

<xs:attribute name="maximumSAPPeriod" type="xs:double"/>

<xs:attribute name="startWithSAP" type="SAPType"/>

<xs:attribute name="maxPlayoutRate" type="xs:double"/>

<xs:attribute name="codingDependency" type="xs:boolean"/>

<xs:attribute name="scanType" type="VideoScanType"/>

<xs:attribute name="selectionPriority" type="xs:unsignedInt" default="1"/>

<xs:attribute name="tag" type="TagType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="AudioSamplingRateType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Audio Sampling Rate**

</xs:documentation>

</xs:annotation>

<xs:restriction base="UIntVectorType">

<xs:minLength value="1"/>

<xs:maxLength value="2"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="VideoScanType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Video Scan type enumeration**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="progressive"/>

<xs:enumeration value="interlaced"/>

<xs:enumeration value="unknown"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="CodecsType">

<xs:restriction base="xs:string">

<xs:pattern value="&charset;&squote;&language;&squote;&id\_list;">

<xs:annotation>

<xs:documentation>**RFC6381 fancy-list without enclosing double quotes**</xs:documentation>

</xs:annotation>

</xs:pattern>

<xs:pattern value="&id\_simple;(,&id\_simple;)\*">

<xs:annotation>

<xs:documentation>**RFC6381 simp-list without enclosing double quotes**</xs:documentation>

</xs:annotation>

</xs:pattern>

</xs:restriction>

### Subsets

#### Overview

Subsets are described by the Subset element contained in the Period element.

Subsets provide a mechanism to restrict the combination of active Adaptation Sets where an active Adaptation Set is one for which the DASH Client is presenting at least one of the contained Representations.

A Subset defines a set of one or more Adaptation Sets. The presence of a Subset element within a Period element expresses the intention of the creator of the Media Presentation that a client should act as follows: at any time, the set of active Adaptation Sets shall be a subset of the Adaptation Sets of one of the specified Subsets. Any Adaptation Set not explicitly contained in any Subset element is implicitly contained in all specified Subsets.

This implies that

* empty Subsets are not allowed.
* no Subset should contain all the Adaptation Sets.

Each Adaptation Set for which the value of the @id is provided in the @contains attribute is contained in this Subset.

The semantics of the attributes and elements within a Subset are provided in Table 5‑15 of subclause 5.3.8.2. The XML syntax of the Subset type is provided in subclause 5.3.8.3.

#### Semantics

Table 17 — **Subset** element semantics

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | **Use** | **Description** |
|  | Subset | |  | specifies a Subset |
|  |  | @contains | M | specifies the Adaptation Sets contained in a Subset by providing a white space separated list of the @id values of the contained Adaptation Sets. |
|  |  | @id | O | specifies a unique identifier for the Subset. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

#### XML syntax

<xs:complexType name="SubsetType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Subset**

</xs:documentation>

</xs:annotation>

<xs:attribute name="contains" type="UIntVectorType" use="required"/>

<xs:attribute name="id" type="xs:string"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Segments and Segment information

#### General

This clause defines the MPD information for Segments. Segment formats are defined in 6.

Specifically, a Segment shall either be:

* referenced by an HTTP-URL included in the MPD, where an HTTP-URL is defined as an <absolute-URI> according to IETF RFC 3986:2005 subclause 4.3, with a fixed scheme of “http” or “https”, possibly restricted by a byte range if a range attribute is provided together with the URL. The byte range shall be expressed as a range-spec as defined in IETF RFC 9110 subclause 14.1. It is restricted to a single expression identifying a contiguous range of bytes, or
* included in the MPD with a data URL as defined in IETF RFC 2397. Data URLs shall only be used if explicitly permitted by the profile. In addition, the guidelines and recommendations in IETF RFC 2397 should be taken into account.

Each Segment referenced through an HTTP-URL in the MPD is associated with a Segment availability interval, i.e. a time window in wall-clock time at which the Segment can be accessed via the HTTP-URL. The Segment availability interval window is described by a Segment availability start time and a Segment availability end time.

Representations are assigned *Segment Information* through the presence of the elements BaseURL, SegmentBase, SegmentTemplate and/or SegmentList. The *Segment Information* provides information on the location, availability and properties of all Segments contained in one Representation. Specifically, information on the presence and location of Initialization, Media, Index and Bitstream Switching Segments is provided.

The elements SegmentBase, SegmentTemplate and SegmentList may be present in the Representation element itself. In addition, to express default values, they may be present in the Period and AdaptationSet element. At each level at most one of the three, SegmentBase, SegmentTemplate and SegmentList, shall be present. Further, if SegmentTemplate or SegmentList is present on one level of the hierarchy, then the other one shall not be present on any lower hierarchy level.

SegmentBase, SegmentTemplate and SegmentList shall inherit attributes and elements from the same element on a higher level. If the same attribute or element is present on both levels, the one on the lower level shall take precedence over the one on the higher level.

Several mechanisms are available to specify the *Segment Information*. Specifically, each Representation shall have assigned exactly one of the following choices to determine the *Segment Information*, either by direct presence in the Representation element or by inheritance from the higher levels:

* one SegmentList element — for syntax and semantics, refer to subclause 5.3.9.3,
* one SegmentTemplate element — for syntax and semantics, refer to subclause 5.3.9.4,
* one or more BaseURL elements, at most one SegmentBase element, and no SegmentTemplate or SegmentList element. The SegmentBase element is defined in subclause 5.3.9.2.

NOTE These rules do not prohibit the usage of the BaseURL element together with SegmentList or SegmentTemplate. If the BaseURL is present together with the either the SegmentList or the SegmentTemplate, then processing according to subclause 5.6 applies. All three elements SegmentBase, SegmentTemplate and SegmentList share common elements based on the SegmentBase element. Furthermore, SegmentTemplate and SegmentList share common attributes and elements. The common information is defined in subclause 5.3.9.2.

The derivation and details of Initialization, Media, Index and Bitstream Switching Segment Information based on the above information are provided in subclause 5.3.9.5.

#### Segment base information

##### Overview

The SegmentBase element is sufficient to describe the *Segment Information* if and only if a single Media Segment is provided per Representation and the Media Segment URL is included in the BaseURL element.

In case multiple Media Segments are present, either a SegmentList or a SegmentTemplate shall be used to describe the *Segment Information*. SegmentList or a SegmentTemplate share the multiple Segment base information as provided in subclause 5.3.9.2.2, Table 5‑17.

If the Representation contains more than one Media Segment, then either the attribute @duration or the element SegmentTimeline shall be present. The attribute @duration and the element SegmentTimeline shall not be present at the same time.

Segments described by the Segment base information are referenced by an HTTP-URL conforming to the type URLType as defined in Table 5‑18.

The semantics of the attributes and elements for the SegmentBase element and the Segment base information are provided in subclause 5.3.9.2.2, Table 5‑16 and the multiple Segment base information in Table 5‑17 in subclause 5.3.9.2.2. The XML syntax of the Segment Base Information is provided in subclause 5.3.9.2.3.

##### Semantics

Table 18 — Semantics of **SegmentBase** element and *Segment Base Information* type

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | SegmentBase  ***Segment Base Information*** | |  | specifies Segment base element.  This element also specifies the type for the Segment base information that is the base type for other elements. |
|  |  |  |  | @timescale | O | specifies the timescale in units per seconds to be used for the derivation of different real-time duration values in the Segment Information.  If not present on any level, it shall be set to 1.  NOTE   This can be any frequency but typically is the media clock frequency of one of the media streams (or a positive integer multiple thereof). |
|  |  |  |  | @presentationTimeOffset | O | specifies the presentation time offset of the Representation relative to the start of the Period, i.e. the presentation time value of the media stream that shall be presented at the start of this Period.  The value of the presentation time offset in seconds is the division of the value of this attribute and the value of the @timescale attribute.  If not present on any level, the value of the presentation time offset is 0. |
|  |  |  |  | @eptDelta | O | specifies the difference between the earliest presentation time in the Representation and the value of the @presentationTimeOffset.  The value of the earliest presentation time of the first Media Segment in this Representation in seconds is computed as the sum of the value of this attribute and the value of the @presentationTimeOffset in units of the @timescale attribute.  If the media is contained in a Self-Initializing Media Segment, the value of @presentationTimeOffset is used to identify the Sub-Segment, that is the first one of the Representation. In this case, the value of @eptDelta shall be set to the difference of the @presentationTimeOffset and the earliest presentation time of the Subsegment containing the media time provided by the value of @presentationTimeOffset.  If not present, the value is unknown, but specific profiles may require it to be zero, if not signalled.  NOTE If the value if @eptDelta is smaller than zero then this results in an overlap prior to the Period. If the value is positive, it results in a gap. |
|  |  |  |  | @pdDelta | O | specifies the difference between the presentation duration of this Representation in units of @timescale and the Period duration.  If the media is contained in a Self-Initializing Media Segment, the sum of the value of @presentationTimeOffset and the Period duration is used to identify the Subsegment, that is the last one of the Representation. In this case, @pdDelta shall be set according to the presentation duration of this last Subsegment.  If not present, the value is unknown.  NOTE If the value if @pdDelta is smaller than zero then this results in a gap at the end of the Period. If the value is positive, it results in an overlap. |
|  |  |  |  | @presentationDuration | O | specifies the presentation duration of the Representation in the Period.  The value of the presentation duration in seconds is the division of the value of this attribute and the value of the @timescale attribute. Specifically, the sum of the value of the @presentationTimeOffset, if present, or 0 otherwise and the value of this attribute is the last presentation time to be presented for this Representation.  If not present on any level, the value of this attribute is unknown and the Representation should be presented until the end of the Period, i.e. until the presentation is terminated or until the next Period starts. |
|  |  |  |  | @timeShiftBufferDepth | O | specifies the duration of the time shifting buffer for this Representation that is guaranteed to be available for a Media Presentation with type 'dynamic'. When not present, the value is of the @timeShiftBufferDepth on MPD level applies. If present, this value shall be not smaller than the value on MPD level. This value of the attribute is undefined if the @type attribute is equal to 'static'.  NOTE   When operating in a time-shift buffer on a Representation with value larger than the time-shift buffer signalled on MPD level, not all Representations are necessarily available for switching. |
|  |  |  |  | @indexRange | O | specifies the byte range that contains the Segment Index in all Media Segments of the Representation.  The byte range shall be expressed and formatted as a range-spec as defined in IETF RFC 9110, subclause 14.1. It is restricted to a single expression identifying a contiguous range of bytes.  If not present, the value is unknown. |
|  |  |  |  | @indexRangeExact | OD  default "false" | when set to 'true' specifies that for all Segments in the Representation, the data outside the prefix defined by @indexRange contains the data needed to access all access units of all media streams syntactically and semantically.  This attribute shall not be present if  @indexRange is absent. |
|  |  |  |  | @availabilityTimeOffset | O | specifies an offset to define the adjusted segment availability time. The value is specified in seconds, possibly with arbitrary precision.  The offset provides the time how much earlier these segments are available compared to their computed availability start time for all Segments of all associated Representation.  The segment availability start time defined by this value is referred to as adjusted segment availability start time. For details on computing the adjusted segment availability start time, refer to subclause 5.3.9.5.  If not present, no adjusted segment availability start time is defined.  NOTE   The value of "INF" implies availability of all segments starts at  MPD@availabilityStartTime. |
|  |  |  |  | @availabilityTimeComplete | O | specifies if all Segments of all associated Representation are complete at the adjusted availability start time. The attribute shall be ignored if @availabilityTimeOffset is not present on any level.  If not present on any level, the value is inferred to true.  NOTE   If the value is set to false, then it can be inferred by the client that the Segment is available at its announced location prior being complete. |
|  |  |  |  | Initialization | 0 ... 1 | specifies the URL including a possible byte range for the Initialization Segment.  For the type definition, refer to Table 5‑18. |
|  |  |  |  | RepresentationIndex | 0 ... 1 | specifies the URL including a possible byte range for the Representation Index Segment.  For the type definition, refer to Table 5‑18. |
|  |  |  |  | FailoverContent | 0 ... 1 | specifies times where the content has been replaced by failover content, for example because of an encoder error.  For details refer to subclause 5.3.9.7. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

Table 19 — Semantics of *MultipleSegmentBaseInformation* type

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | ***MultipleSegmentBaseInformation*** | |  | specifies multiple Segment base information. |
|  |  |  |  | @duration | O | If present, specifies the constant approximate Segment duration.  All Segments within this Representation element have the same duration unless it is the last Segment within the Period, which can be significantly shorter.  The value of the duration in seconds is the division of the value of this attribute and the value of the @timescale attribute associated to the containing Representation.  For more details, refer to subclause 5.3.9.5.3. |
|  |  |  |  | @tolerance | OD default: 50 | specifies the maximum difference (both negative and positive) in percentage of the value of @duration divided by the value of the @timescale attribute between MPD start time and presentation time TP for the associated difference.  The value shall be between 0 and 50.  If absent or the value is larger than 50, the value is assumed to be 50, |
|  |  |  |  | @startNumber | O | specifies the number of the first Media Segment in this Representation in the Period.  For details, refer to subclause 5.3.9.5.3. |
|  |  |  |  | @endNumber | O | specifies the number of the last Media Segment in this Representation in the Period.  If not present, the number is inferred from the duration of the Period.  For details refer to 5.3.9.5.3. |
|  |  |  |  | ***Segment Base Information*** | O | specifies Segment base information. |
|  |  |  |  | SegmentTimeline | 0...1 | specifies the timeline of arbitrary Segment durations  For more details, see subclause 5.3.9.6. |
|  |  |  |  | BitstreamSwitching | 0 ... 1 | specifies the URL including a possible byte range for the Bitstream Switching Segment.  For the type definition, refer to Table 5‑18. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

Table 20 — Semantics of elements of type **URLType**

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | Element of type **URLType** | |  | defines an HTTP-URL |
|  |  | @sourceURL | O | specifies the source URL part and shall be formatted according to IETF RFC 9110, subclause 4.2.  If not present, then any BaseURL element is mapped to the @sourceURL attribute and the range attribute shall be present. |
|  |  | @range | O | specifies the byte range restricting the above HTTP-URL.  The byte range shall be expressed and formatted as a range-spec as defined in IETF RFC 9110 subclause 14.1. It is restricted to a single expression identifying a contiguous range of bytes.  If not present, the element refers to the entire resource referenced in the @sourceURL attribute. |

##### XML-Syntax

<xs:complexType name="SegmentBaseType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment information base**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Initialization" type="URLType" minOccurs="0"/>

<xs:element name="RepresentationIndex" type="URLType" minOccurs="0"/>

<xs:element name="FailoverContent" type="FailoverContentType" minOccurs="0"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="timescale" type="xs:unsignedInt"/>

<xs:attribute name="eptDelta" type="xs:integer"/>

<xs:attribute name="pdDelta" type="xs:integer"/>

<xs:attribute name="presentationTimeOffset" type="xs:unsignedLong"/>

<xs:attribute name="presentationDuration" type="xs:unsignedLong"/>

<xs:attribute name="timeShiftBufferDepth" type="xs:duration"/>

<xs:attribute name="indexRange" type="SingleRFC7233RangeType"/>

<xs:attribute name="indexRangeExact" type="xs:boolean" default="false"/>

<xs:attribute name="availabilityTimeOffset" type="xs:double"/>

<xs:attribute name="availabilityTimeComplete" type="xs:boolean"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="MultipleSegmentBaseType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Multiple Segment information base**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="SegmentBaseType">

<xs:sequence>

<xs:element name="SegmentTimeline" type="SegmentTimelineType" minOccurs="0"/>

<xs:element name="BitstreamSwitching" type="URLType" minOccurs="0"/>

</xs:sequence>

<xs:attribute name="duration" type="xs:unsignedInt"/>

<xs:attribute name="tolerance" type="xs:float" default="50.0"/>

<xs:attribute name="startNumber" type="xs:unsignedLong"/>

<xs:attribute name="endNumber" type="xs:unsignedLong"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

<xs:complexType name="URLType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment Info item URL/range**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="sourceURL" type="xs:anyURI"/>

<xs:attribute name="range" type="SingleRFC7233RangeType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="SingleRFC7233RangeType">

<xs:restriction base="xs:string">

<xs:pattern value="([0-9]\*)(\-([0-9]\*))?"/>

</xs:restriction>

</xs:simpleType>

#### Segment list

##### Overview

The Segment list is defined by a SegmentList element. Each SegmentList element itself contains a list of SegmentURL elements for a consecutive list of Segment URLs. Each Segment URL may contain the Media Segment URL and possibly a byte range. The Segment URL element may also contain an Index Segment.

The semantics of the attributes and elements for the Segment list are provided in subclause 5.3.9.3.2, Table 5‑19. The XML syntax of the Segment Information is provided in subclause 5.3.9.3.3.

##### Semantics

Table 21 — Semantics of **SegmentList** element

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  | SegmentList | | |  | specifies Segment information. |
|  |  |  |  | @xlink:href | | O | specifies a reference to a remote element entity that contains one or multiple elements of type SegmentList. |
|  |  |  |  | @xlink:actuate | | OD  default: "onRequest" | specifies the processing set, can be either "onLoad" or "onRequest" |
|  |  |  |  | ***MultipleSegmentBaseInformation*** | |  | Multiple Segment base information as defined in subclause 5.3.9.2, Table 5‑17. |
|  |  |  |  | SegmentURL | | 0 … N | specifies a Media Segment URL and a possibly present Index Segment URL |
|  |  |  |  |  | @media | O | in combination with the @mediaRange attribute, specifies the HTTP-URL for the Media Segment.  It shall be formatted as an <absolute-URI> according with a fixed scheme of “http” or “https” acording to IETF RFC 9110, subclause 4.2.  If not present, then any BaseURL element is mapped to the @media attribute and the range attribute shall be present. |
|  |  |  |  |  | @mediaRange | O | specifies the byte range within the resource identified by the @media corresponding to the Media Segment.  The byte range shall be expressed and formatted as a range-spec as defined in IETF RFC 9110, subclause 14.1. It is restricted to a single expression identifying a contiguous range of bytes.  If not present, the Media Segment is the entire resource referenced by the @media attribute. |
|  |  |  |  |  | @index | O | in combination with the @indexRange attribute, specifies the HTTP-URL for the Index Segment.  It shall be formatted as an <absolute-URI> and use the "http" or "https" schema according to IETF RFC 9110, subclause 4.2  If not present and the @indexRange not present either, then no Index Segment information is provided for this Media Segment.  If not present and the @indexRange present, then the @media attribute is mapped to the  @index. If the @media attribute is not present either, then any BaseURL element is mapped to the @index attribute and the @indexRange attribute shall be present. |
|  |  |  |  |  | @indexRange | O | specifies the byte range within the resource identified by the @index corresponding to the Index Segment. If @index is not present, it specifies the byte range of the Segment Index in Media Segment.  The byte range shall be expressed and formatted as a range-spec as defined in IETF RFC 9110, subclause 14.1. It is restricted to a single expression identifying a contiguous range of bytes.  If not present, the Index Segment is the entire resource referenced by the @index attribute. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using @xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

##### XML-Syntax

<xs:complexType name="SegmentListType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment List**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="MultipleSegmentBaseType">

<xs:sequence>

<xs:element name="SegmentURL" type="SegmentURLType" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute ref="xlink:href"/>

<xs:attribute ref="xlink:actuate" default="onRequest"/>

<xs:attribute ref="xlink:type" fixed="simple"/>

<xs:attribute ref="xlink:show" fixed="embed"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

<xs:complexType name="SegmentURLType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment URL**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="media" type="xs:anyURI"/>

<xs:attribute name="mediaRange" type="SingleRFC7233RangeType"/>

<xs:attribute name="index" type="xs:anyURI"/>

<xs:attribute name="indexRange" type="SingleRFC7233RangeType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

#### Segment template

##### Overview

The Segment template is defined by the SegmentTemplate element. In this case, specific identifiers that are substituted by dynamic values assigned to Segments, to create a list of Segments. The substitution rules are provided in subclause 5.3.9.4.4.

The semantics of the attributes and elements for the Segment list are provided in subclause 5.3.9.4.2, Table 5‑20. The XML syntax of the Segment Information is provided in subclause 0.

##### Semantics

Table 22 — Semantics of **SegmentTemplate** element

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | SegmentTemplate | |  | specifies Segment template information. |
|  |  |  |  | ***MultipleSegmentBaseInformation*** |  | Provides the Multiple Segment base information as defined in subclause 5.3.9.2. |
|  |  |  |  | ***Common Sequence Attributes*** | O | specifies attributes describing segment sequences.  These attributes shall not be present unless all of the above is true:  — the ***Common Sequence Pattern Attributes*** and ***Common Pattern Attributes*** are absent  — the **SegmentTimeline** element is absent  — the *$SubNumber$* identifier is present in the @media attribute. |
|  |  |  |  | ***Common Pattern Attributes*** | O | specifies attributes describing segment duration patterns.  These attributes shall not be present unless all of the above is true:  — the @duration attribute is absent  — the ***Common Sequence Pattern Attributes*** and ***Common Sequence Attributes*** are absent  — the **SegmentTimeline** element is absent |
|  |  |  |  | ***Common Sequence Pattern Attributes*** |  | specifies attributes describing segment duration patterns.  These attributes shall not be present unless all of the above is true:  — the @duration attribute is absent  — the ***Common Sequence Attributes*** and ***Common Pattern Attributes*** are absent  — the **SegmentTimeline** element is absent  — the *$SubNumber$* identifier is present in the @media attribute. |
|  |  |  |  | **Pattern** | 0..N | specifies a duration pattern, see subclause 5.3.9.6.4 for details  If more than one **Pattern** element is present, they shall have different **Pattern**@id attribute values |
|  |  |  |  | @media | O | specifies the template to create the Media Segment List.  For more details, refer to subclause 5.3.9.4.4. |
|  |  |  |  | @index | O | specifies the template to create the Index Segment List. If neither the *$Number$* nor the *$Time$* identifier is included in this attribute, this provides the URL to a Representation Index.  For more details, refer to subclause 5.3.9.4.4. |
|  |  |  |  | @initialization | O | specifies the template to create the Initialization Segment. Neither *$Number$* nor the *$Time$* identifier shall be included.  For more details, refer to subclause 5.3.9.4.4. |
|  |  |  |  | @bitstreamSwitching | O | specifies the template to create the Bitstream Switching Segment. Neither *$Number$* nor the *$Time$* identifier shall be included.  For more details, refer to subclause 5.3.9.4.4. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

Table 23 — Semantics of ***Common Sequence Attributes***

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
|  | *Common Sequence Attributes* |  | specifies the Segment Sequence information |
|  | @k | OD  default: 1 | specifies the number of Partial Segments that are included in a Segment Sequence. This attribute shall not be present unless explicitly permitted by the profile or its presence is signaled via an **EssentialProperty** descriptor.  This attribute shall not be present if the @p attribute is present. In the latter case the number of Partial Segments is derived form the **Pattern.P** element corresponding to this Segment Sequence.  For more details, refer to subclause 5.3.9.6.5 |
|  | @kL | O | specifies the number of partial segments in the last segment sequence specified by the current **S** or **SegmentTemplate** element. The duration of the partial segments is still defined as the full segment sequence duration divided by the value of @k  NOTE: if a segment sequence comprises e.g. 4 partial segments (@k=4) and has a duration of 2s, its partial segments will be 0.5s. If @kL = 3, then the last segment sequence will have a duration of 1.5s and comprise 3 partial segments  If the @k attribute is present, this attribute shall be strictly smaller than the value of @k.  If @ssp is present, this value shall be strictly smaller than the number of the partial segments within the **Pattern** element identified by @ssp.  If the @p attribute is present, and the corresponding **Pattern** element contains **P**@ssp, then the value of @ssep shall not exceed the number of partial segments described by **P**@ssp.  This attribute shall not be present if the @k attribute is absent or in the **P** element |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | |

Table 24 — Semantics of ***Common Pattern Attributes***

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | *Common Pattern Attributes* | | | | |  | specifies the attributes defining duration pattern behavior |
|  |  |  |  |  | @p | O | specifies the duration pattern of segments described in this element. The duration pattern is described in the **SegmentTemplate.Pattern** element. The value of this attribute shall unambiguously match a value of a **SegmentTemplate.Pattern**@id attribute, within this **SegmentTimeline** element or a **SegmentTimeline** element in one of the parent elements of this **SegmentTimeline** element. If multiple **Pattern** elements with same **Pattern**@id are present, the **Pattern** element in the current **SegmentTimeline** element shall be used..  This attribute shall not appear when either the @d or @k attribute is present. |
|  |  |  |  |  | @pE | OD  default:0 | specifies the pattern entry point – the zero-based index of the first segment or segment sequence in the pattern specified by @p attribute at which the first segment or segment sequence documented by this element starts.  This attribute shall not be present unless the @p attribute is present |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

Table 25 — Semantics of ***Common Sequence Pattern Attributes***

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | *Common Sequence Pattern Attributes* | | | | |  | specifies the attributes defining duration pattern behavior for segment sequences |
|  |  |  |  |  | @ssp | O | specifies the value of the **Pattern**@id attribute of the **Pattern** element describing the duration pattern of partial media segments within this segment sequence  If this attribute is present, then @d shall not be present. |
|  |  |  |  |  | @sspL | O | specifies the partial segment duration pattern entry point – the zero-based index of the last partial segment described in this **SegmentTemplate** or **S** element. It corresponds to the pattern specified by the @ssp attribute above.  This attribute shall not be present unless the @ssp attribute is present.  This attribute shall not be present in a **P** element. In this case the index of the last partial segment of the last segment sequence may be determined using the @k or @kL attribute |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

##### XML syntax

**<<TODO: update snippet>>**

<xs:complexType name="SegmentTemplateType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Segment Template**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="MultipleSegmentBaseType">

<xs:attribute name="media" type="xs:string"/>

<xs:attribute name="index" type="xs:string"/>

<xs:attribute name="initialization" type="xs:string"/>

<xs:attribute name="bitstreamSwitching" type="xs:string"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

##### Template-based Segment URL construction

The SegmentTemplate@media attribute, the SegmentTemplate@index attribute*,* the SegmentTemplate@initialization attribute and the SegmentTemplate@bitstreamSwitching attribute each contain a string that may contain one or more of the identifiers as listed in Table 5‑24.

In each URL, the identifiers from Table 20 shall be replaced by the substitution parameter defined in Table 16. Identifier matching is case-sensitive. If the URL contains unescaped $ symbols which do not enclose a valid identifier, then the result of URL formation is undefined. In this case, it is expected that the DASH Client ignores the entire containing Representation element and the processing of the MPD continues as if this Representation element was not present. The format of the identifier is also specified in Table 5‑24.

Each identifier may be suffixed, within the enclosing '$' characters, with an additional format tag aligned with the printf format tag as defined in IEEE 1003.1-2008[10] following this prototype:

%0[width]d

The width parameter is an unsigned integer that provides the minimum number of characters to be printed. If the value to be printed is shorter than this number, the result shall be padded with zeros. The value is not truncated even if the result is larger.

The Media Presentation shall be authored such that the application of the substitution process results in valid Segment URLs.

Strings outside identifiers shall only contain characters that are permitted within URLs according to IETF RFC 3986.

Table 26 — Identifiers for URL templates

| **$<Identifier>$** | **Substitution parameter** | **Format** |
| --- | --- | --- |
| *$$* | Is an escape sequence, i.e. "$$" is replaced with a single "$" | not applicable |
| *$RepresentationID$* | This identifier is substituted with the value of the attribute Representation@id of the containing Representation. | The format tag shall not be present. |
| *$Number$* | This identifier is substituted with the *number* of the corresponding Segment, if *$SubNumber$* is not present in the same string.  If *$SubNumber$* is present, this identifier is substituted with the *number* of the corresponding Segment sequence. For details, refer to subclauses 5.3.9.6.4 and 5.3.9.6.6. | The format tag may be present.  If no format tag is present, a default format tag with width=1 shall be used. |
| $*Bandwidth*$ | This identifier is substituted with the value of Representation@bandwidth attribute value. | The format tag may be present.  If no format tag is present, a default format tag with width=1 shall be used. |
| $*Time*$ | This identifier is substituted with the value of the MPD start time of the Segment being accessed. For the Segment Timeline, this means that this identifier is substituted with the value of the SegmentTimeline@t attribute for the Segment being accessed. Either $Number$ or $Time$ may be used but not both at the same time. | The format tag may be present.  If no format tag is present, a default format tag with width=1 shall be used. |
| *$SubNumber$* | This identifier is substituted with the *sub-number* of the corresponding Partial Segment in a Seqment Sequence. This identifier shall only be present if either *$Number$* or *$Time$* are present as well. For details, refer to subclauses 5.3.9.6.4 and 5.3.9.6.6. | The format tag may be present.  If no format tag is present, a default format tag with width=1 shall be used. |

#### Segment information

##### Overview

The *Segment Information* provides the following information:

— the presence or absence of Initialization, Index and Bitstream Switching Segment information,

— the HTTP-URL and possibly a byte range for each accessible Segment in each Representation, or the Segment directly in the MPD as a data URL as defined in IETF RFC 2397,

— the HTTP-URL of each Partial Segment in each SegmentSequence Representation,

— all valid Segment URLs declared by the containing MPD,

— for services with MPD@type='dynamic', the Segment availability start time and Segment availability end time of each Segment,

— an approximate Media Presentation start time of each Media Segment in the Media Presentation timeline within the Period.

The derivation of Initialization, Media, Index and Bitstream Switching Segment Information from the elements SegmentBase, SegmentList and SegmentTemplate is provided in subclauses 5.3.9.5.2, 5.3.9.5.3, 5.3.9.5.4 and 5.3.9.5.5. Reference resolution as defined in subclause 5.6.4 and base URL selection as defined in subclause 5.6.5 using BaseURL elements as defined in subclause 5.6 shall be applied to any URLs.

##### Initialization Segment information

Each Representation has assigned at most one Initialization Segment.

The presence of an Initialization Segment is indicated by the presence of SegmentBase.Initialization, SegmentList.Initialization, the SegmentTemplate.Initialization element or the SegmentTemplate@initialization attribute that may contain URL and byte range information or URL construction rules for the Initialization Segment.

If neither Initialization element nor SegmentTemplate@initialization attribute are present for a Representation then each Media Segment within the Representation shall be self-initializing.

For services with MPD@type='dynamic', the Segment availability start time of the Initialization Segment is the sum of the value of the MPD@availabilityStartTime and the *PeriodStart* time as defined in subclause 5.3.2.1 of the containing Period and the Segment availability end time of the Initialization Segment is the largest Segment availability end time of any Media Segment in this Representation. For Segment availability of Media Segments, refer to subclause 5.3.9.5.3.

The data structures retrieved from the Initialization URL are defined in subclause 6.2.2.

##### Media Segment information

If a Representation consists of more than one Media Segment, then this Representation has assigned a list of consecutive Media Segments. The list may be specified explicitly by one or more SegmentList elements or implicitly by a SegmentTemplate element.

Each entry in this Media Segment list has assigned the following parameters:

— a valid Media Segment URL and possibly a byte range,

— the number and position of the Media Segment in the Representation,

— the MPD start time of the Media Segment in the Representation providing an approximate presentation start time of the Segment in the Period,

— the MPD duration of the Media Segment providing an approximate presentation duration of the Segment.

The MPD start time and the MPD duration may be approximate and do not necessarily reflect the exact Media Presentation time. For more details on the relation of MPD start times and Media Presentation time, refer to subclause 7.2.1.

In order to obtain the list of Media Segment URLs, i.e. the URL for each Segment at a specific position *k* in the list based on the Segment Information, the following shall apply:

* If SegmentTemplate element is present, the Template-based Segment URL construction in subclause 5.3.9.4.4 shall be applied as follows.
  + If the Representation contains or inherits a SegmentTemplate element with *$Number$* then the URL of the Media Segment at position *k* in the Representation is determined by replacing the $*Number*$ identifier by (*k*−1) + (*k*start−1) with *k*start the value of the @startNumber attribute, if present, or 1 otherwise.
  + If the Representation contains or inherits a SegmentTemplate element with *$Time$* then the URL of the media segment at position *k* is determined by replacing the $*Time*$ identifier by MPD start time of this segment, as described below.
* If one or more SegmentList elements are present then they contain a list of SegmentURL elements for a consecutive list of Media Segment URLs. The number of the first Segment in the list within this Period is determined by the value of the SegmentList@startNumber attribute, if present, or it is 1 in case this attribute is not present. The sequence of multiple SegmentList elements within a Representation shall result in Media Segment List with consecutive numbers.
* None of the above: in this case, only a single Media Segment shall be present with the URL provided by a BaseURL element and the SegmentBase element may be present.

For the derivation of the MPD start time and duration of each Media Segment in the list of Media Segments, the position *k* of the Media Segment and the following information are used.

* If neither @duration attribute nor SegmentTimeline element is present, then the Representation shall contain exactly one Media Segment. The MPD start time is 0 and the MPD duration is obtained in the same way as for the last Media Segment in the Representation (see below for more details).
* If @duration attribute is present, then the MPD start time of the Media Segment is determined as (*Number*-*Number*Start) times the value of the attribute @duration with *Number*Start the value of the @startNumber attribute, and *Number* the segment number [e.g. (*k*−1) + *Number*Start]. The MPD duration of the Media Segment is the value of the attribute @duration unless the Media Segment is the last one the Representation (see below for more details).
* If @duration attribute is not present and the SegmentTimeline element is present then rules in subclause 5.3.9.6 apply to determine the start time and duration of each Media Segment in the Media Segment list.
* To determine the duration of the only or the last Media Segment of any Representation in a Period, the MPD shall include sufficient information to determine the duration of the containing Period. For example, the MPD@mediaPresentationDuration, or Period@duration, or next   
  Period@start may be present. The Media Presentation author should always provide a Segment as indicated by the duration of the Period, even if the Segment may not contain any media samples. If the content author provides a different number of Segments as nominally derived, it should add the @endNumber attribute to provide the number of the last segment in the Period. The value of the @endNumber should differ by at most 1 from the nominally derived value. A Segment with a number greater than the value of @endNumber is not valid.

For services with MPD@type='dynamic', the Segment availability start time of a Media Segment is the sum of

* the value of the MPD@availabilityStartTime,
* the *PeriodStart* time of the containing Period as defined in subclause 5.3.2.1,
* the MPD start time of the Media Segment, and
* the MPD duration of the Media Segment.

NOTE By adding the MPD duration of the segment to the segment availability start time of the segment, the segment availability start time of the first segment of each Period depends on the segment duration. This enables to provide segments in Representations with shorter MPD duration earlier, for example to reduce latency for certain Representations.

The Segment availability end time of a Media Segment is the sum of the Segment availability start time, the MPD duration of the Media Segment and the value of the attribute @timeShiftBufferDepth for this Representation.

If the @availabilityTimeOffset attribute is present for a Representation in the Segment Information or the **BaseURL** element, then the parameter availabilityTimeOffset is determined as the sum of all values of @availabilityTimeOffset on all levels that are processed in determining the URL for the corresponding segment. Then the adjusted segment availability start time is determined by subtracting the value of availabilityTimeOffset from the Segment availability start time. This adjusted segment availability start time provides a time instant in wall-clock time at which a Segment becomes an available Segment. If the @availabilityTimeComplete flag is set to false for such a Representation on any level, then the entire Segment may not yet be fully available at the adjusted segment availability start time. No promise how the Segment will be made available is provided in this case. To signal the gradual availability of Segments over time, refer to subclause 5.3.12.1.

The MPD shall include URL information for all Segments with an availability start time less than both (i) the end of the Media Presentation and (ii) the sum of the latest time at which this version of the MPD is available on the server and the value of the MPD@minimumUpdatePeriod.

The data structures retrieved from the URL referring to a Media Segment are defined in subclause 6.2.3.

##### Index Segment information

Each Segment typically has assigned Segment Index information that may be provided in an explicitly declared Index Segment.

The presence of explicit Index Segment information is indicated

* by the presence of one RepresentationIndex element providing the Segment Index for the entire Representation, or
* by the presence of at least one of the two attributes @index and @indexRange in the SegmentList.SegmentURL element, or
* by the presence of SegmentTemplate@index attribute. If either $Number$ or $Time$ are present the Template-based Segment URL construction in subclause 5.3.9.4.4 shall be applied with number set to the number of the corresponding Media Segment. If not present, the SegmentTemplate@index attribute constitutes a reference to Representation Index.

The @indexRange attribute may also be used to provide the byte range for an index within a Media Segment, where this is allowed by the Media Segment format*.* In this case the @index attribute shall not be present and the range specified shall lie completely within any byte range specified for the Media Segment.

The availability of Index Segments is identical to the availability to the Media Segments they correspond to.

The data structures retrieved from the URL referring to an Index Segment are defined in subclause 6.2.4.

##### Bitstream Switching Segment information

Each Representation has assigned at most one Bitstream Switching Segment. The Bitstream Switching Segment is only relevant in case the @bitstreamSwitching flag is set to 'true' and may enable the creation of a conforming Segment track for Segments from different Representations.

The presence of a Bitstream Switching Segment is indicated by the presence of the BitstreamSwitching element or the SegmentTemplate@bitstreamSwitching attribute that that may contain URL and byte range information or construction rules for the URL.

If neither BitstreamSwitching element nor SegmentTemplate@bitstreamSwitching attribute are present for a Representation and the @bitstreamSwitching flag is set to 'true', there are no Bitstream Switching Segments.

The Segment availability time of the Bitstream Switching Segment is identical to the one specified for the Initialization Segment in subclause 5.3.9.5.2.

The data structures retrieved from the URL referring to a Bitstream Switching Segment are defined in subclause 6.2.5.

#### Segment timeline

##### General

The SegmentTimeline element expresses the earliest presentation time and presentation duration (in units based on the @timescale attribute) for each Segment in the Representation. The use is an alternative to providing the @duration attribute and provides four additional features:

— the specification of arbitrary Segment durations,

— the specification of accurate Segment durations for one media stream where the duration expresses presentation duration of the Segment, and

— the signalling of discontinuities of the Media Presentation timeline for which no Segment data are present in a specific Representation.

— the ability to signal Segment sequences. For more details, refer to subclause 5.3.9.6.4. Segment sequences shall only be used if explicitly permitted by the profile in use.

For compactness, the syntax of this element includes run-length compression to express a sequence of Segments having constant duration.

The SegmentTimeline element shall contain a list of S elements each of which describes a sequence of contiguous segments of identical MPD duration. The S element contains a @d attribute specifying the MPD duration (mandatory unless duration patterns are used), an optional @r repeat count attribute specifying the number of contiguous Segments with identical MPD duration minus one and an optional @t time attribute. The value of the @t attribute minus the value of the @presentationTimeOffset specifies the MPD start time of the first Segment in the series.

The @r attribute has a default value of zero (i.e., a single Segment in the series) when not present. For example, a repeat count of three means there are four contiguous Segments, each with the same MPD duration. The value of the @r attribute of the **S** element may be set to a negative value indicating that the duration indicated in @d repeats until the **S**@t of the next **S** element or if it is the last **S** element in the **SegmentTimeline** element until the end of the Period or the next update of the MPD, i.e. it is treated in the same way as the @duration attribute for a full period.

Any @d value shall not exceed the value of **MPD**@maxSegmentDuration.

The @d attribute shall represent the accurate presentation duration of the Segment except for the following conditions are met:

* the @availabilityTimeOffset is present for the Representation,
* the @availabilityTimeComplete is set to "false" for the Representation,
* the **S** element is the one with the largest **S**@t value in the MPD, and
* the non-adjusted segment availability time of the Segment is greater than or equal to the publish time of the MPD.

This means that for such a Segment, the @d attribute may be updated with a new version of the MPD, or a new S element may be added to reflect a different duration of the Segment than the nominal one. A DASH Client should not rely on nominal segment durations for the derivation of Segment addresses in the case the $Time$ identifier is present, but instead the duration of the Segment may be derived by parsing the Segment and determining the value or by updating the MPD after the non-adjusted segment availability time.

The textual order of the S elements within the SegmentTimeline element shall match the numbering (and thus time) order of the corresponding Media Segments.

When the SegmentTemplate is in use and the $Time$ identifier is present in the   
SegmentTemplate@media then

— If a Segment Index ('sidx') box is present, then the values of the SegmentTimeline shall describe accurate timing of each Media Segment. Specifically, these values shall reflect the information provided in the Segment index ('sidx') box, i.e.

— the value of @timescale shall be identical to the value of the timescale field in the first 'sidx' box,

— the value of S@t shall be identical to the value of the earliest\_presentation\_time in the first 'sidx' box of the Media Segment described in S,

— the value of S@d shall be identical to sum of the values of all Subsegment\_duration fields in the first 'sidx' box of the Media Segment described in S.

— If a Segment Index ('sidx') box is not present, then the derivation of the earliest presentation time shall be based on the media internal data. The details depend on the segment format in use and further restriction on the segment format may apply.

— The Segment URL for a Media Segment is obtained by replacing the $Time$ identifier by the earliest presentation time obtained from the SegmentTimeline.

NOTE As the earliest presentation time of the next Media Segment in the same Representation can be derived from the actual Media Segment, e.g. by the use of the Segment Index, the Segment URL can be generated without reading of the updated MPD that contains the update to the Segment Timeline.

In some cases Segment or/and Segment Sequence durations form a regular pattern, such as *N*-1 consecutive Segments with duration *d*0 followed by a single Segment with duration of *d*1. In order to support this use case the Segment or Segment Sequence duration may be provided using a **Pattern** element rather than the **S**@d attribute.

Duration derivation using a pattern described by *M* **P** elements *P0 ... PM-1*is calculated as follows:

* Let *N* be the total number of Segments or Segment Sequences described by a **Pattern** element with **Pattern**@id = **S**@p or **SegmentTemplate**@p defined as where *M* is the number of the **P** elements within the above **Pattern** element.
* Let *D*[0*…N*-1] be a zero-based duration array where each duration is expressed by the value of the associated **P**@d attribute. For example, if the pattern is comprised of 2 **P** elements (*M*=2), such that**P**0@r*=N-2* and **P**1@r*=0*, durations *D*[0]*…D*[*N*-2] will equal **P**0*@*d and *D*[*N*-1] will equal **P**1@d.
* Let an **S** or **SegmentTemplate** element represent *K* Segments or Segment Sequences (e.g., **S**@r=*K*-1). For *0 ≤ i < K* the duration of the *ith* Segment or Segment Sequence is *D*[*i +* **S**@pE]

NOTE Patterns are typically used in conjunction with audio Segments in order to limit the drift between video and audio segment EST, especially in case of fractional video frame rates such as 60000/1001. See sec Annex G.29 for an example of such a pattern.

The **Pattern** element and the **S**@p or **SegmentTemplate**@p attribute shall not be used unless there is an **EssentialProperty** descriptor with value of @schemeIdUri set to "urn:mpeg:dash:pattern:2024"

The semantics of the attributes and elements for Segment Timeline are provided in subclause 5.3.9.6.2, Table 5‑25. The XML syntax of the Segment Timeline is provided in subclause 5.3.9.6.3.

##### Semantics

Table 27 — Semantics of **SegmentTimeline** element

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  | SegmentTimeline | | |  | specifies the Segment timeline information |
|  |  |  |  | S | | 0 .. N | specifies Segment start time and duration for a contiguous sequence of segments of identical durations, referred to as series in the following.  NOTE   The S elements are ordered in sequence of increasing values of the attribute @t. |
|  |  |  |  |  | ***Common Sequence Attributes*** | O | specifies attributes describing segment sequences.  These attributes shall not be present if *Common Sequence Pattern Attributes* or ***Common Pattern Attributes*** are present. |
|  |  |  |  |  | ***Common Pattern Attributes*** | O | specifies attributes describing segment duration patterns.  These attributes shall not be present if the @d attribute is present. Duration is derived from the corresponding **Pattern** element.  These attributes shall not be present if *Common Sequence Pattern Attributes* or ***Common Sequence Attributes*** are present. |
|  |  |  |  |  | *Common Sequence Pattern Attributes* | O | specifies attributes describing partial segment duration patterns.  These attributes shall be present if and only if @d , ***Common Sequence Attributes*** and ***Common Pattern Attributes*** attributes are absent.  NOTE: the number of partial segments for the *$SubNumber$* derivation purposes is derived from the **Pattern** element, rather than the @k attribute. |
|  |  |  |  |  | @t | O | this value of this attribute minus the value of the  @presentationTimeOffset specifies the MPD start time, in @timescale units, of the first Segment in the series. The MPD start time is relative to the beginning of the Period.  The value of this attribute shall be equal to or greater than the sum of the previous S element earliest presentation time and the sum of the contiguous Segment durations.  If the value of the attribute is greater than what is expressed by the previous S element, it expresses discontinuities in the timeline.  If not present, then the value shall be assumed to be zero for the first S element and for the subsequent S elements, the value shall be assumed to be the sum of the previous S element's earliest presentation time and contiguous duration [i.e. previous S@t + @d \* (@r + 1)]. |
|  |  |  |  |  | @n | O | specifies the Segment number of the first Segment in the series.  The value of this attribute shall be at least one greater than the number of previous S elements plus the  @startNumber attribute value, if present. If the value of @n is greater than one plus the previously calculated Segment number, it expresses that one or more prior Segments in the timeline are unavailable. |
|  |  |  |  |  | @d | O | specifies the Segment or Segment Sequence duration, in units of the value of the @timescale.  This attribute shall be present unless the @p attribute is present. |
|  |  |  |  |  | @r | OD  default: 0 | specifies the repeat count of the number of following contiguous Segments or Segment Sequences withing the **S** element. This value is zero-based (e.g. a value of three means four Segments or Segment Sequences in the contiguous series). A negative value of the @r attribute of the S element indicates that the signaled duration (either through @d or @p) repeats until the start of the next S element, the end of the Period or until the next MPD update. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

##### XML syntax

|  |
| --- |
| <xs:complexType name="SegmentTimelineType">  <xs:annotation>  <xs:documentation xml:lang="en"> Segment Timeline </xs:documentation>  </xs:annotation>  <xs:sequence>  <xs:element name="Pattern" type="Previouly Played List  " minOccurs="0" maxOccurs="unbounded"/> <xs:element name="S" minOccurs="0" maxOccurs="unbounded">  <xs:complexType>  <xs:attribute name="t" type="xs:unsignedLong"/>  <xs:attribute name="n" type="xs:unsignedLong"/>  <xs:attribute name="d" type="xs:unsignedLong" use="required"/>  <xs:attribute name="r" type="xs:integer" default="0"/>  <xs:attribute name="k" type="xs:unsignedLong" default="1"/>  <xs:attribute name="p" type="xs:unsignedLong"/>  <xs:attribute name="pE" type="xs:unsignedLong" default="0"/>  <xs:attribute name="ssp" type="xs:unsignedLong" />  <xs:attribute name="ssep" type="xs:unsignedLong" />  <xs:anyAttribute namespace="##other" processContents="lax"/>  </xs:complexType>  </xs:element>  <xs:any namespace="##other" processContents="lax"  minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>  <xs:anyAttribute namespace="##other" processContents="lax"/> </xs:complexType> |

##### Segment Duration Patterns

###### General

There are cases where Segment, Segment Sequences, or partial Segment durations follow a well-defined pattern of durations.

NOTE: This frequently happens in audio when the segment boundaries of audio and video are expected to be nearly time-aligned and no reasonable common segment duration can be established, e.g. when fractional video frame rates such as 60000/1001 fps are used.

The **Pattern** element expresses such a Segment duration pattern in two or more **P** elements. This duration pattern is referenced from the **SegmentTimeline.S**@pelement.

The **Pattern** element can also be used to express a pattern of partial Segment duration, in which case in can be referenced either from the **SegmentTimeline.S**@ssp or a different **Pattern.P**@ssp element.

The **Pattern** element contains the definitive information regarding precise segment durations. As a result, the duration value is defined by the sum of the durations within the referenced **Pattern** element rather than expressed in the @d attribute.

The semantics of the attributes and elements for Segment duration patterns are provided in subclause 5.3.9.6.4.2, Table 5‑26. The XML syntax of the Segment Timeline is provided in subclause 5.3.9.6.4.3.

###### Semantics

Table 28 — Semantics of **Pattern** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
| Pattern | | |  | specifies segment duration pattern |
|  | @id | | M | A unique identifier of the pattern. .  The value of this attribute shall be unique within the scope of the containing **SegmentTimeline** element. |
|  | **P** | | 2..N | describes a contiguous sequence of Segments or Segment Sequences of identical durations  The **P** elements are ordered -- i.e., they describe segments in order of their appearance, and reordering **P** elements creates an entirely different pattern of the same total duration.  NOTE: a pattern has to contain at least two different durations, otherwise pattern signaling is redundant. |
|  |  | @d | O | specifies the Segment or Segment Sequence duration, in units of the value of the @timescale.  This attribute shall be present unless the @ssp attribute is present. In this case, its value is inferred from the Pattern element referenced from the @ssp attribute. |
|  |  | @r | CM  default:0 | specifies the repeat count of the number of contiguous Segments or Segment Sequences with the same duration expressed by the value of @d. or specified by a Pattern element referenced from the @ssp attribute.  This value shall be non-negative (i.e., a **P** element always describes a finite number of consecutive segments or segment sequences) |
|  |  | ***Common Sequence Attributes*** | O | specifies the properties of segment sequences described by this P element.  These attributes shall not be used if ***Common Sequence Pattern Attributes*** are present |
|  |  | ***Common Sequence Pattern Attributes*** | O | specifies the properties of patrial segment duration sequences for segment sequences defined by this P element.  These attributes shall not be used if @d or ***Common Sequence Attributes*** are present  The value of the @ssp attribute shall never equal the value of **Pattern**@id of the parent **Pattern** element |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

###### XML syntax

|  |
| --- |
| <xs:complexType name="RunLengthType">  <xs:annotation>  <xs:documentation xml:lang="en">  Run-length coded sequence of segments or segment sequences  </xs:documentation>  </xs:annotation>  <xs:sequence>  <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>  <xs:attribute name="d" type="xs:unsignedLong" use="optional"/>  <xs:attribute name="r" type="xs:unsignedLong" default="0"/>  <xs:attribute name="k" type="xs:unsignedLong" default="1"/>  <xs:attribute name="ssp" type="xs:unsignedLong" />  <xs:anyAttribute namespace="##other" processContents="lax"/> </xs:complexType>  <xs:complexType name="PatternType">  <xs:annotation>  <xs:documentation xml:lang="en"> Duration pattern </xs:documentation> </xs:annotation>  <xs:sequence>  <xs:element name="P" type="RunLengthType" minOccurs="1" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>  <xs:attribute name="id" type="xs:unsignedLong" use="required"/>  <xs:anyAttribute namespace="##other" processContents="lax"/>  </xs:complexType> |

##### Segment Sequences

Segment sequences provide the ability to signal in a compact manner Segment Sequence Representations as defined in clause 5.3.5.7. Segment Sequences may be signalled using the Segment Timeline by including the @k attribute in the S element of the SegmentTimeline element. The @k attribute shall not be present unless all of the following requirements are fulfilled:

— the addressing scheme for the associated Representation is using Segment template with hierarchical templating and sub-numbering as defined in subclause 5.3.9.6.6,

— the profile explicitly allows the usage of Segment Sequences, or the Representation(s) are explicitly signaled as a Segment Sequence Representation as defined in clause 5.3.5.7 using an Essential Descriptor.

If @k is present and greater than 1, then it specifies that sequence duration described by @d is accurate in timing but contains @k Partial Segments. If ISO-BMFF segments are used, Partial Segments shall comply with the simple Format type (as defined in sec. 6.3.4.3).

NOTE: if $Number$ is used alone (i.e., w/o the $SubNumber$ parameter), $Number$ increments by one for each Partial Segment in the sequence.

The MPD duration of the Partial Segments is determined as the integer value of @d divided by the value of @k and determines the MPD start time and therefore the Segment availability start time. MPD duration of the Partial Segments is not required to exactly match the media duration of the Segments. The maximum difference between the MPD duration and media duration of any sequence of one or more consecutive Partial Segments shall never exceed the value of the **SegmentTimeline**@tolerance attribute. If the latter is absent, the above difference shall never exceed 50% of the MPD duration of a Partial Segment.

NOTE 1: In case sample-level precision is desired to be signaled in the MPD for Partial Segments, the value of the **SegmentTimeline**@tolerance attribute may be set to 0.

NOTE 2: irrespective of the differences between the MPD and the media duration of any given subset of Partial Segments, the MPD duration of the Segment Sequence as defined by @d matches the duration of the concatenation of all its Partial Segments precisely.

The integer of the quotient of the value of @d and the value of @k of any S element shall not exceed the quotient of @d and the value of @k minus 1 of any other S element in the Segment Timeline.

The concatenation of all Partial Segments in a Segment sequence shall have an accurate segment duration according of the value of @d.

Figure 4 below illustrates a process of switching from a SSR L0 with shortest partial segments (k0 = 16) via SSR L1 with longer more efficient partial segments (k1 = 16) to a "normal" non-SSR representation R. The corresponding segments (R) and segment sequences (L0  and L1) have equal duration d.

A screenshot of a computer

Description automatically generated

Figure 4: Low-delay switching in SSR

##### Hierarchical Templating and Sub-Numbering

If the Segment template contains a $SubNumber$ value and a Segment Timeline signalling with Segment Sequence is used, then

— if $Time$ is present, the $Time$ is replaced with the earliest presentation time of the Segment Sequence for all Partial Segments in the Segment Sequence,

— if $Number$ is present, the $Number$ is replaced with the number of the Segment Sequence, i.e. with the number as if every Segment sequence in the Segment timeline is treated as single Segment (e.g., as inferred from **SegmentTemplate**@startNumber or **S**@n),

— and in both cases the $SubNumber$ is replaced with the Partial Segment sub-number in the Segment Sequence (as inferred from the **S**@k attribute), The sub-number of the first Partial Segment in the sequence is 0.

NOTE The earliest presentation time of the next Segment Sequence in the same Representation can be derived from the sum of the earliest presentation time of the current Segment Sequence and the duration of the Segment resulting from the concatenation of all Media Segments in a Segment Sequence. In case of ISO BMFF, this can be accomplished by summing the track runs of segments in the seqment sequence.

#### Failover Content Signalling

##### General

In certain cases, a time-continuous section of a Representation or an Adaptation Set is not properly represented, for example due to errors in the content ingest or encoding. However, at least at the DASH level, the content may be offered properly by adding a Missing Segments as defined in 6.2.6 or by including content that is encoded but representing some failover content instead of the main content.

The **FailoverContent** element enables identification of such sections of Representations that include alternative “failover content” and should be avoided by the DASH Client, for example by switching to a Representation that does not include such failover content.

The **FailoverContent** element contains a list of failover content sections, each expressed by one **FCS** element. The **FCS** element contains an optional @d attribute specifying the MPD duration of the alternative content section and a mandatory @t time attribute whereby the value of the @t attribute minus the value of the @presentationTimeOffset specifies the MPD start time of the alternative content section.

The semantics of the attributes and elements for failover content are provided in 5.3.9.7.2, Table 5‑27. The XML syntax of the Failover Content signalling is provided in 5.3.9.7.3.

##### Semantics

Table 29 — Semantics of FailoverContent element

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | | | | **Use** | **Description** |
|  |  | **FailoverContent** | | | |  | specifies sections that contain failover content. |
|  |  |  | @valid | | | OD default: true | specifies whether the corresponding data results in a valid HTTP request or if the request is invalid and it is expected that a 404 is received when requesting the associated Media Segment. |
|  |  |  |  | **FCS** | | 1 .. N | specifies one continuous section of failover content. |
|  |  |  |  |  | @t | M | this value of this attribute minus the value of the @presentationTimeOffset specifies the MPD start time, in @timescale units, of the first sample in the alternative content section.  The value of this attribute shall be equal to or greater than the sum of the previous FCS element earliest presentation time and the sum of the contiguous section durations. |
|  |  |  |  |  | @d | O | specifies the alternative content section duration in units of the value of the @timescale.  If not present, the alternative content section lasts until the start of the next **FCS** element, or until the end of the Period or until the end of MPD duration, whichever occurring first in the timeline. |
| Legend:  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

##### XML syntax

<xs:complexType name="FailoverContentType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Failover Content**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="FCS" maxOccurs="unbounded">

<xs:complexType>

<xs:attribute name="t" type="xs:unsignedLong" use="required"/>

<xs:attribute name="d" type="xs:unsignedLong"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

</xs:element>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="valid" type="xs:boolean" default="true"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Label and Group Label

#### Overview

Labels provide the ability to annotate data structures in a DASH Media Presentation by providing a short textual description of the parent element. Labels can be used for the purpose of interaction and configuration settings within a DASH Client or associated application. For example, the **Label** element can be used to provide a selection menu to the user.

**GroupLabel** may be added on a higher level to provide a summary or title of labels collected in a group. For example, **GroupLabel** can be used as the title on a selection menu containing a collection of labels.

Labels with the same value for the @id attribute belong to a label group. All labels with the same @id shall be on the same level in the MPD.

The @lang attribute assigned to a label describes the language of that label. For example, the @lang attribute can be used by the DASH Client to filter labels according to user language preferences. When comparing language tag values of @lang, IETF BCP 47 shall be applied.

The semantics of the label element and the group label element are provided in Table 5‑28 and Table 5‑29, respectively, in subclause 5.3.10.2, the XML syntax is provided in subclause 5.3.10.3.

#### Semantics

Table 30 — Semantics of **Label** element

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| Label | |  | The label and the actual text of the label that annotates the element in the DASH Media Presentation |
|  | @id | OD default: 0 | An identifier for the label. Labels with the same value for this attribute belong to a label group. |
|  | @lang | O | Specifies the language of the label. If not present, the language of the label is unknown. See **AdaptationSet**@lang for specific details. |

Table 31 — Semantics of **GroupLabel** element

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| GroupLabel | |  | The actual text of the group label that annotates the element in the DASH Media Presentation |
|  | @id | OD default: 0 | An identifier for the group label. The value for this attribute shall be unique for all group labels in the MPD. The value of this attribute shall be the same as the id attribute of all Label elements in the label group. |
|  | @lang | O | Specifies the language of the label. If not present, the language of the label is unknown. See **AdaptationSet**@lang for specific details. |

#### XML Syntax

<xs:complexType name="LabelType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Label and Group Label**

</xs:documentation>

</xs:annotation>

<xs:simpleContent>

<xs:extension base="xs:string">

<xs:attribute name="id" type="xs:unsignedInt" default="0"/>

<xs:attribute name="lang" type="xs:language"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

<xs:complexType name="ProducerReferenceTimeType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Producer Reference time**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="UTCTiming" type="DescriptorType" minOccurs="0"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="id" type="xs:unsignedInt" use="required"/>

<xs:attribute name="inband" type="xs:boolean" default="false"/>

<xs:attribute name="type" type="ProducerReferenceTimeTypeType" default="encoder"/>

<xs:attribute name="applicationScheme" type="xs:string"/>

<xs:attribute name="wallClockTime" type="xs:string" use="required"/>

<xs:attribute name="presentationTime" type="xs:unsignedLong" use="required"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Preselection

#### Overview

The concept of Preselections was initially considered for the purpose of enabling Next Generation Audio (NGA) codecs to signal suitable combinations of audio elements that are offered in different Adaptation Sets. However, the Preselection concept is introduced in a generic manner such that it can also be applicable to and used by other media types and codecs.

Preselections define user experiences that can be selected by the DASH Client. Each Preselection is uniquely identifiable and distinguishable, by properties such as language, number of views, viewports, etc. Different preselections might need technical capabilities (for example, indicated by different @codecs attributes, DRM schemes, etc.) and might not be supported on all platforms. A Preselection encompasses a subset of media components such that the media components can be selected and combined into a complete experience.

Preselections can be used to reference a set of Representations from multiple Adaptation Sets in order to produce a complete experience. Preselections can also be used to indicate a pre-defined experience at the elementary-stream level, i.e. the DASH Client can select a pre-defined experience and provides the selection to the media engine.

Preselections may be uniquely identified by a Preselection Tag. Users/Codecs using this Tag functionality are encouraged to provide more information on how tags defined in the MPD map to functionality in the specific codec.

A potentially present @codecs attribute defines the codec properties of the Preselection for playback. It replaces (overwrites) the @codecs attribute of the AdaptationSet to get the modified experience.

Preselections have equivalent annotation parameters to Adaptation Sets and are always assigned exactly one media type.

Media components can be mapped to Adaptation Sets in multiple ways:

1. by a one-to-one mapping between media components and Adaptation Sets;
2. by the inclusion of multiple media components in a single Adaptation Set where all encoded versions of the media components are multiplexed on the file-container level;
3. by the inclusion of multiple media components in a single Adaptation Set where all encoded versions of the media components are multiplexed on the elementary-stream level.

If the Adaptation Set contains a single media component, then the media component can be referenced by the @id of the Adaptation Set.

If the Adaptation Set contains multiple media components multiplexed on the file-container level, then each media component is mapped to a Content Component as defined in 5.3.4. For example, in the ISO BMFF case, a Representation contains multiple tracks and each track is mapped to a Content Component. Therefore, media components can be referenced by the @id of an Adaptation Set or the @id of a Content Component. When Preselections reference Content Components, the @id of Adaptation Sets and Content Components shall be unique within the scope of a Period.

If the Adaptation Set contains multiple media components multiplexed at the elementary-stream level, then a pre-defined experience is referenced by the Preselection. For example, in the ISO BMFF case, a Representation contains a single track of multiple media components that is referenced by the @id of the Adaptation Set. Multiple Preselections can reference the Adaptation Set and select a pre-defined experience by passing the Presentation Tag to the media engine along with the media stream.

The Main Adaptation Set is the Adaptation Set that contains the Initialisation Segment for the complete experience. Each Preselection shall reference a Main Adaptation Set and may reference zero, one or more other Adaptation Sets.

NOTE In the context of Preselection the term "Main Adaptation Set" is used. This term is not to be confused with an Adaptation Set that has assigned the main Role.

Within a Preselection, two types of Adaptation Sets are differentiated:

* Main Adaptation Set: A Representation of this Adaptation Set is needed for playback of the Preselection. In particular for ISO BMFF, the Initialization Segment of such a Representation is needed for playback of the Preselection.
* Partial Adaption Set: A Representation of this Adaptation Set is only consumable together with the Main Adaptation Sets within this Preselection. Again, in particular for ISO BMFF, the Initialization Segment of a Representation of the Main Adaptation Set is needed for playback.

Preselections, main Adaptation Set and partial Adaptation Sets may be defined by one of the two means:

* A preselection descriptor as specified in subclause 5.3.11.2. Such a descriptor enables simple configurations and preserves backward compatibility but may not be suitable for advanced use cases.
* A preselection element as specified in 5.3.11.3 and 5.3.11.4. The semantics of the Preselection element is provided in subclause 5.3.11.3 and the XML syntax is provided in 5.3.11.4.

#### Preselection Descriptor

The Preselection Descriptor is used for two purposes.

* To indicate that an Adaptation Set is part of a Preselection.
* Optionally, to provide instructions on how to combine the Adaptation Set with other Adaptation Sets to form a Preselection.

The Preselection Descriptor shall be either an Essential Property Descriptor or a Supplemental Property Descriptor with a @schemeIdURI of "urn:mpeg:dash:preselection:2016".

For simple use cases, the Preselection Descriptor may be used to provide instructions on how to combine the Adaptation Set with other Adaptation Sets to form a Preselection. The descriptor shall only be present at the Adaptation Set level.

The @value attribute of the descriptor provides two fields, separated by a comma:

* the Preselection Tag
* the id of the Adaptation Sets or Content Components referenced by this Preselection as a white space separated list in processing order. The first id references the Main Adaptation Set.

The syntax for the value attribute of the Preselection descriptor shall follow the PRESELECTION-DESCRIPTOR-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| PRESELECTION-DESCRIPTOR-VALUE = TAG-VALUE "," ID-LIST  ID-LIST = ID-VALUE [ WHITESPACE ID-VALUE]  TAG-VALUE = STRING  ID-VALUE = 1\* DIGIT  STRING = \*VCHAR |

If the descriptor is present, but the value field is absent, the Adaptation Set shall be referenced by at least one Preselection.

If the value field is present, then this descriptor identifies a Preselection. The Tag is assigned, and the Preselection includes the ids of the Adaptation Sets that are part of this Preselection. In this case, the Multi-Segment Track Conformance rule as defined in subclause 5.3.11.5.2 applies.

If the descriptor is present and used with the Essential Descriptor, then this indicates that the Adaptation Set is only consumable as part of a Preselection.

If the descriptor is present and used with the Supplemental Descriptor, then this indicates that the Adaptation Set is also consumable independently of a Preselection.

#### Semantics of Preselection element

As an alternative to the Preselection descriptor, Preselections may also be defined through the Preselection element as provided in Table 5‑30. The selection of Preselections is based on the contained attributes and elements in the Preselection element.

Table 32 — Semantics of **PreSelection** element

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  |  | Preselection | | | |  |  |
|  |  |  | | @id | | OD  default=1 | specifies the id of the Preselection. This shall be unique within one Period. |
|  |  |  | | @preselectionComponents | | M | specifies the ids of the contained Adaptation Sets or Content Components that belong to this Preselection as white space separated list in processing order. The first id defines the Main Adaptation Set. |
|  |  |  | | @lang | | O | same semantics as in Table 5‑4 for @lang attribute. |
|  |  |  | | @order | | OD  Default: 'undefined' | specifies the conformance rules for Representations in Adaptation Sets within the Preselection.  When set to 'undefined', the Preselection follows the conformance rules for Multi-Segment Tracks in subclause 5.3.11.5.1.  When set to 'time-ordered', the Preselection follows the conformance rules for Time-Ordered Segment Tracks in subclause 5.3.11.5.2.  When set to 'fully-ordered', the Preselection follows the conformance rules for Fully-Ordered Segment Tracks in subclause 5.3.11.5.3. In this case, order in the @preselectionComponents attribute specifies the component order. |
|  |  | |  | | Accessibility | 0 … N | specifies information about accessibility scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.3. |
|  |  | |  | | Role | 0 … N | specifies information on role annotation scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.2. |
|  |  | |  | | Rating | 0 … N | specifies information on rating scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.4. |
|  |  | |  | | Viewpoint | 0 … N | specifies information on viewpoint annotation scheme.  For more details, refer to subclauses 5.8.1 and 5.8.4.5. |
|  |  | |  | | *CommonAttributesElements* | - | specifies the common attributes and elements (attributes and elements from base type ***RepresentationBaseType***). For details, see subclause 5.3.7. |
| **Key**  For attributes: M=mandatory, O=Optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | | |

#### XML Syntax

<xs:complexType name="PreselectionType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Preselection**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="RepresentationBaseType">

<xs:sequence>

<xs:element name="Accessibility" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Role" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Rating" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Viewpoint" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="id" type="StringNoWhitespaceType" default="1"/>

<xs:attribute name="preselectionComponents" type="StringVectorType" use="required"/>

<xs:attribute name="lang" type="xs:language"/>

<xs:attribute name="order" type="PreselectionOrderType" default="undefined"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

<xs:simpleType name="PreselectionOrderType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Preselection Order type**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="undefined"/>

<xs:enumeration value="time-ordered"/>

<xs:enumeration value="fully-ordered"/>

</xs:restriction>

</xs:simpleType>

#### Conformance rules

##### Conformance rules for Multi-Segment Tracks

Where multiple Adaptation Sets indicate this type of ordering, each Adaptation Set and the contained Representations follow the regular conformance rules for multi-segment tracks as defined in subclause 5.3.5.1.

No additional conformance rules are defined for the Representations in different Adaptation Sets within Preselections.

##### Conformance rules for Time-Ordered Segment Track

Where multiple Adaptation Sets indicate this type of ordering, each Adaptation Set and the contained Representations follow the conformance rules for multi-segment tracks as defined in subclause 5.3.11.5.1.

In addition, the concatenation of the following shall represent a conforming Segment track as defined in subclause 4.5.4 and conforming to the media type as specified in the @mimeType attribute for the Representation of the Main Adaptation Set:

* An Initialization Segment of one Representation of the Main Adaptation Set (specified by the first id in the @preselectionComponents attribute or the Preselection Descriptor, and
* media segments/subsegments of one Representation from each Adaptation Set referenced in the Preselection ordered by non-decreasing first decode times.

NOTE This does not constrain the order of segments with the same first decode time.

If Adaptation Sets within a Preselection are time-ordered as defined above, the Representations of all Adaptation Sets referenced by the Preselection should be segment/subsegment aligned as defined in subclause 5.3.3.5.

##### Conformance rules for Fully-Ordered Segment Track

Where multiple Adaptation Sets indicate this type of ordering, each Adaptation Set and the contained Representations follow the conformance rules for multi-segment tracks as defined in subclause 5.3.11.5.1.

In addition, the concatenation of the following shall represent a conforming Segment track as defined in subclause 4.5.4 and conforming to the media type as specified in the @mimeType attribute for the Representation of the Main Adaptation Set:

* An Initialization Segment of one Representation of the Main Adaptation Set (specified by the first id in the @preselectionComponents attribute or the Preselection Descriptor), and
* media segments/subsegments of one Representation from each Adaptation Set referenced in the Preselection ordered first by non-decreasing decode times and then by position in the list given in @preselectionComponents.

If Adaptation Sets referenced by a Preselection are fully ordered as defined above, the Representations of all Adaptation Sets referenced by the Preselection shall be segment/subsegment aligned as defined in subclause 5.3.3.5.

### Initialization Set, Group and Presentation

#### Initialization Set

An Initialization Set provides a common set of media properties across Periods in a Media Presentation. If an Initialization Set with certain properties is provided in an MPD, there shall be at least one Adaptation Set in at least one Period with these properties. More importantly, it can also be indicated that *all* Periods in the Media Presentations include at least one Adaptation Set that follows the properties of the Initialization Set. Especially in the latter case. an Initialization Set can be selected at the start of a Media Presentation in order to establish the relevant decryption, decoding and rendering environment. This provides expected consistent playback behaviour for the DASH Client if it selects only Adaptation Sets that are included in the selected Initialization Set.

The semantical definition of Initialization Sets shares all parameters of Adaptation Sets, but but an Initialization Set may only include a subset of those parameters. An Adaptation Set referring to an Initialization Set that it conforms to may include additional information, for example:

* There may be an Initialization Set with media type audio and a @codecs parameter, but without a @lang attribute. Then each Period includes at least one Adaptation Sets with the same media type, the same @codecs parameter, but each of the Adaptation Sets defines a different language for each Period. This ensures that initialization of an audio playback decoder is possible, but over Period boundaries, the language may change, or additional languages may be added.
* There may be an Initialization Set with media type video and @maxWidth and @maxHeight parameter and a @codecs parameter. Then at least one Period includes at least one Adaptation Set with the same media type, but its actual codecs parameters and the @maxWidth and @maxHeight may be different than the ones in the Initialization Set, but can be decoded and displayed within the Initialization Set constraints.

An Initialization Set may get assigned a specific profile using the @profiles parameter in order to express conformance to DASH profiles or Interoperability Points.

If an MPD has multiple Periods, there should be at least one Initialization Set be present for each media type.

The semantics of the attributes and elements within an **InitializationSet** element are provided in subclause 5.3.12.2, Table 5‑31. The XML syntax of the **InitializationSet** element is provided in subclause 5.3.12.3.

#### Semantics

**Table 33 — Semantics of InitializationSet element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **InitializationSet** | |  | Initialization Set description |
|  |  |  | @xlink:href | O | specifies a reference to a remote element entity that shall contain exactly one element of type **InitializationSet** |
|  |  |  | @xlink:actuate | OD  default: 'onRequest' | specifies the processing instructions, which can be either "onLoad" or "onRequest". |
|  |  |  | @id | M | specifies a unique identifier for this Initialization Set. The attribute shall be a unique unsigned integer value amongst all InitializationSet and InitializationGroup ids in the scope of the MPD. |
|  |  |  | @inAllPeriods | OD  Default: TRUE | if set to true, then there is at least one Adaptation Set in each Period of the Media Presentation that conforms to this Initialization Set. |
|  |  |  | @contentType | O | specifies the media content component type for this Initialization Set. A value of the top-level Content-type 'type' value as defined in 4 of IETF RFC 6838:2013 shall be taken.  If not present, the media content component type may be defined for each media component or it may be unknown. |
|  |  |  | @par | O | specifies the picture aspect ratio of the video media component type, in the form of a string consisting of two integers separated by ':', e.g.,”16:9”. When this attribute is present, and the attributes @width and @height for for the Representations of Adaptation Sets conforming to this Initialization Set are also present, the picture aspect ratio as specified by this attribute shall be the same as indicated by the values of @width, @height, and @sar, i.e. it shall express the same ratio as (@width \* *sarx*): (@height \* *sary*), with *sarx* the first number in @sar and *sary* the second number.  If not present, the picture aspect ratio may be defined for each media component or it may be unknown. |
|  |  |  | @maxWidth | O | specifies the maximum @width value in all Representations in all Adaptation Sets associated to this Initialization Set. This value has the same units as the @width attribute.  If not present, the value is unknown. |
|  |  |  | @maxHeight | O | specifies the maximum @height value in all Representations in all Adaptation Sets associated to this Initialization Set. This value has the same units as the @height attribute.  If not present, the value is unknown. |
|  |  |  | @maxFrameRate | O | specifies the maximum @framerate value in all Representations in all Adaptation Sets associated to this Initialization Set. This value is encoded in the same format as the @frameRate attribute.  If not present, the value is unknown. |
|  |  |  | @initialization | O | specifies the URL of an Initialization Segment. |
|  |  |  | ***CommonAttributesElements*** | - | specifies the common attributes and elements (attributes and elements from base type **RepresentationBaseType**). For details see 5.3.7. |
|  |  |  | **Accessibility** | 0 … N | specifies information about accessibility scheme for all Adaptation Sets associated to this Initialization Set.  For more details, refer to subclauses 5.8.1 and 5.8.4.3. |
|  |  |  | **Role** | 0 … N | specifies information on role annotation scheme for all Adaptation Sets associated to this Initialization Set.  For more details, refer to subclauses 5.8.1 and 5.8.4.2. |
|  |  |  | **Rating** | 0 … N | specifies information on rating scheme for all Adaptation Sets associated to this Initialization Set  For more details, refer to subclauses 5.8.1 and 5.8.4.4. |
|  |  |  | **Viewpoint** | 0 … N | specifies information on viewpoint annotation scheme for all Adaptation Sets associated to this Initialization Set  For more details, refer to subclauses 5.8.1 and 5.8.4.5. |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

#### XML syntax

<xs:complexType name="InitializationSetType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Initialization Set**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="RepresentationBaseType">

<xs:sequence>

<xs:element name="Accessibility" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Role" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Rating" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Viewpoint" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute ref="xlink:href"/>

<xs:attribute ref="xlink:actuate" default="onRequest"/>

<xs:attribute ref="xlink:type" fixed="simple"/>

<xs:attribute name="id" type="xs:unsignedInt" use="required"/>

<xs:attribute name="inAllPeriods" type="xs:boolean" default="true"/>

<xs:attribute name="contentType" type="RFC6838ContentTypeType"/>

<xs:attribute name="par" type="RatioType"/>

<xs:attribute name="maxWidth" type="xs:unsignedInt"/>

<xs:attribute name="maxHeight" type="xs:unsignedInt"/>

<xs:attribute name="maxFrameRate" type="FrameRateType"/>

<xs:attribute name="initialization" type="xs:anyURI"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

#### Initialization Group and Initialization Presentation

##### Overview

Initialization Group and Initialization Presentation signal the capabilities required for playback of the content as intended by the service provider.

The **InitializationGroup** element lists the minimum requirements for playback of a media content type in all Periods of the Media Presentation. Any Period contained in the Media Presentation shall have at least one Adaptation Set that conforms to one of the Initialization Sets included in this Initialization Group. Therefore, a client supporting all listed Initialization Sets in one **InitializationGroup** element is expected to be able to play that media type during the entire Media Presentation.

The **InitializationPresentation** element lists the minimum requirements for playback of a Media Presentation in all Periods. A client supporting all listed Initialization Sets and Groups of one Initialization Presentation is expected to be able to play the entire Media Presentation as intended by the service provider.

An Initialization Group or Presentation may get assigned a specific profile using the @profiles parameter in order to express conformance to DASH Profiles or Interoperability Points.The semantics of the attributes and elements within an **InitializationGroup** element and **InitializationPresentation** element are provided in subclause 5.3.12.2, **Table 5‑32** and **Table 5‑33**, respectively. The XML syntax for both elements are of the type **UIntVWithIDType**, which is defined in 5.3.1.3.

##### Semantics

**Table 34 — Semantics** of **InitializationGroup** element

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| **InitializationGroup** | | 0 ... N | Specifies a white space separated list of ids of Initialization Sets of the same content type. This indicates that any Period in the Media Presentation has at least one Adaptation Set that conforms to one of the Initialization Sets referenced in this element.  For details see subclause 5.3.12. |
|  | @id | M | specifies an unsigned integer identifier for this Initialization Group. The attribute shall be unique unique among all Initialization Set and Initialization Group ids in the MPD. |
|  | @profiles | O | specifies the profiles which the listed Initialization Groups conform to. The value shall be a subset of the value in the **MPD**@profiles attribute.  If not present the value is inferred to be the same as the **MPD**@profiles attribute.  The same syntax is used as defined for the **MPD**@profiles attribute. |
|  | @contentType | O | specifies the content type of Initialization Sets listed in the element. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>…<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | |

**Table 35 — Semantics** of **InitializationPresentatation** element

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| **InitializationPresentation** | | 0 ... N | specifies a white space separated list of ids of Initialization Sets and Initialization Groups to indicate a combination which creates a complete presentation. A client supporting all listed Initialization Sets and Initialization Groups of an Initialization Presentation is expected to be able to play the entire Media Presentation as intended by the service provider.  For details see subclause 5.3.12. |
|  | @id | M | specifies a unique unsigned integer identifier for this Initialization Presentation. The attribute shall be unique among all Initialization Presentation ids in the MPD. |
|  | @profiles | O | specifies the profiles which the listed Initialization Groups conform to. The value shall be a subset of the value in the **MPD**@profiles attribute.  If not present the value is inferred to be the same as the **MPD**@profiles attribute.  The same syntax is used as defined for the **MPD**@profiles attribute. |
|  | @contentType | O | specifies the content type of initialization Groups listed in the element. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>…<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | |

##### Application of Initialization hierarchy

Figure 4 demonstrates the use of initialization hierarchy in signalling the required capabilities. In this example, the MPD has 3 different media types: video, audio and subtitle. The MPD has several Periods, the Adaptation Sets of which are described by different Initialization Sets for each media type: Initialization Sets (IS) 1-4 define the requirements for 4 different video decoders, Initialization Sets 5-7 define the requirements for 3 audio decoders, and Initialization Sets 8-9 define the requirements for 2 different subtitle parsers.

Initialization Set 1

Initialization Set 2

Initialization Set 3

Initialization Set 4

Initialization Set 5

Initialization Set 6

Initialization Set 7

Video

Audio

Subtitle

Initialization Group 1

Initialization Group 2

Initialization Group 3

Initialization Presentation 1

Initialization Presentation 2

Initialization Set 8

Initialization Set 9 (@inAllPeriod) =true)

**Figure 5 — An Example of initialization signaling.**

In Figure 4, each Initialization Group defines the minimum requirement for playback of a media type for entire Media Presentation, while each Initialization Presentation defines the requirements to playback Media Presentation as intended by the service provider. Initialization Group (IG) 1 consists of IS1 and IS2, while Initialization Group 2 consists of IS2 and IS3, which means that a client can play the video during all periods if it supports the decoders defined in IG1 or IG2. Similarly, IG3 consists of IS5 and IS6, so a client supporting decoders defined by IS5 and IS6 can play the audio during all periods. And finally, since IS9 @inAllPeriod is set to true, a client supporting IS9 can play the existing subtitle in all periods.

To playback the content as intended by service provider, the MPD contains of two Initialization Presentations (IP) 1 and 2. IP1 defines a complete presentation that consists of audio and video (i.e. the client has to support IG1 and IG3). IP2 adds the support for playback of subtitle IS9 to its presentation requirements.

### Resynchronization

#### Overview

In DASH context, in typical cases Segments are treated as a single unit for download, random access to Media Presentations, and they are also addressed by a single URL. However, Segments may have internal structures that enable resynchronization on container level and random access to the respective Representation even within a Segment. The resynchronization mechanism is supported and signalled by the **Resync** element.

The **Resync** element signals Resynchronization Points in Segments. A Resynchronization Point marks the start (in byte position) of a well-structured continuous byte range within a Segment that contains media data of certain presentation duration and can be accessed independently on container format level. A Resynchronization Point may provide additional functionalities, such as access on decryption and decoding level.

A container format making use of the Resynchronization feature shall define a Resynchronization Point and associated properties.

A Resynchronization Point in a Segment is defined as follows:

1. A Resynchronization Point enables to start parsing and processing on the container level.
2. A Resync Point has assigned the following properties:
   * It has a byte offset or index Index from the start of the Segment, pointing to the Resynchronization Point.
   * It has an earliest presentation time Time in the Representation, i.e. the smallest presentation time of any sample included in the Representation when starting to process from the Resynchronization Pointer.
   * It has assigned a type Type, for example, defined by the SAP type in ISO/IEC 14496-12.
   * It has assigned a boolean marker property Marker indicating whether the Resynchronization Point can be detected while parsing Segment through a specific structure or if the resync point needs to be signalled by external means.
3. Starting to process the Segment from a Resynchronization Point, together with the information in the Initialization Segment, if present, allows container parsing. Whether and how to access the contained and potentially encrypted elementary stream may be indicated by the resynchronization access point type.

Signalling each Resynchronization Point with all properties in the MPD can be done by providing a separate metadata Segment describing the Resynchronization Points in a Segment. However, not in all cases such side-car Segments may be provided, or at least provided in time. For example, in case of dynamic and live services, Resynchronization Points are added by the Segment packager independent of MPD updates. A Resynchronization Point may be generated by the encoder and packager independently from the MPD. Also, in low-latency cases, the MPD signalling may not be available to the DASH client.

Hence, there are two non-mutually exclusive ways specified to signal Resync Points provided in a Segment in an MPD:

1. By providing a binary map for each Resynchronization Point in a Representation that includes timed metadata track. This is most easily used for Segments that are fully available on the network.
2. By signalling the existence of Resynchronization Points in a Media Segment with additional information that permits to easily locate the Resynchronization Points in terms of the byte position and the presentation time, as well as providing the type of the Resynchronization Point.

In case the Resync element is present with @dImin and @dT attributes included and the derived from these values are adjusted values *dImin* in bytes and *dT* in seconds, respectively, and the @availabilityTimeComplete attribute is set to false, then the following shall hold:

* At the adjusted availability start time of the Segment, the first chunk is available.
* At the sum of the adjusted availability start time of the Segment and *i*\**dT*, the (*i*+1)th chunk is available with i=*1*, …, *N* and *N* the total amount of chunks in the Segment.
* If the @rangeAccess on **BaseURL** attribute associated to the Representation is set to true, available chunks may be accessed with byte ranges. If set to false, the client should not expect a response corresponding to the requested byte range.

In order to signal the above properties, a **Resync** element is defined with different attributes, that are explained in more detail in subclause 5.3.13.2, Table 5‑34. The XML Syntax is provided in subclause 5.3.13.3.

#### Semantics

Table 36 — Semantics of Resynchronization Point

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | Resync | |  | Resync Point signalling  if present, specifies that Resync Points are present in the Segments of the corresponding Representation. |
|  |  |  | @type | OD  default: "0" | specifies the type of the Resync Point.  if 0, specifies that on Segment format level the Resync Points allow parsing and decryption to access the Segments, in combination with the Initialization Segment of the corresponding Representation (if present).  For all Segment formats defined in this document, the following holds:  if greater than 0, specifies that one or multiple Resync Points are present with the properties of @type=0 and the properties defined in the element in each corresponding Segment with SAP type being equal to or smaller than the one indicated in the value.  For details on SAP types, refer to subclause 4.5.2. |
|  |  |  | @dT | O | specifies the maximum difference of the Time values of any two consecutive Resynchronization Points that are included in the @type definition above in any Media Segment for this Representation.  The value is expressed in scale of the @timescale of the corresponding Representation.  If not present, the value is unknown. |
|  |  |  | @dImax | O | specifies the maximum difference of the Index values of any two consecutive Resync Points that are included in the @type definition above in any Media Segment for this Representation normalized by the @bandwidth value of the Representation.  To obtain the maximum difference in octets, the value of @dImax is multiplied with the @bandwidth value.  If not present, the value is unknown. |
|  |  |  | @dImin | OD  Default: 0 | specifies the minimum difference of the Index values of any two consecutive Resynchronization Points that are included in the @type definition of this element in any Media Segment for this Representation normalized by the @bandwidth value of the Representation.  To obtain the minimum difference in octets, the value of @dImin is multiplied with the @bandwidth value.  If not present, the value is assumed to be 0. |
|  |  |  | @marker | OD  Default: FALSE | If set to true, it specifies that every Resynchronization Point includes a specific marker for Resynchronization Point detection.  If not present or FALSE, the presence of a marker for every signalled Resynchronization Point cannot be expected.  Every Segment format making use of this functionality shall specify a Resynchronization Marker. For details refer to the Segment formats in Clause 6. |

#### XML Syntax

<xs:complexType name="ResyncType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Resynchronization Point**

</xs:documentation>

</xs:annotation>

<xs:attribute name="type" type="SAPType" default="0"/>

<xs:attribute name="dT" type="xs:unsignedInt"/>

<xs:attribute name="dImax" type="xs:float"/>

<xs:attribute name="dImin" type="xs:float" default="0"/>

<xs:attribute name="marker" type="xs:boolean" default="false"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

## Media Presentation Description updates

### General

If MPD@type is set to 'dynamic', the MPD may be updated during the Media Presentation. Updates typically extend the accessible Segment list for each Representation, introduce a new Period, update Segment locations or terminate the Media Presentation.

When the MPD is updated

* the updated MPD shall be made available as follows:
  + At the same location as the original MPD, if no MPD.Location element is present in the original MPD at the same location provided by the MPD.Location elements are present in the original MPD
  + at all locations provided by the MPD.Location elements;
  + the updated MPD may be made available as an MPD patch document by providing one or several **MPD.PatchLocation** elements that can be combined and processed with the original MPD to generate an updated MPD. The MPD patch document is updated at the same time when the MPD is updated. Hence, timing related to MPD patch document is expected to be identical the operation of MPD updates.
* the value of MPD@id, if present, shall be the same in the original and the updated MPD;
* the values of any Period@id attributes shall be the same in the original and the updated MPD, unless the containing Period element has been removed;
* the values of any AdaptationSet@id attributes shall be the same in the original and the updated MPD unless the containing Period element has been removed;
* any Representation with the same @id and within the same Period as a Representation appearing in the previous MPD shall provide functionally equivalent attributes and elements and shall provide functionally identical Segments with the same indices in the corresponding Representation in the new MPD.

If the attribute MPD@minimumUpdatePeriod is not present, no update to the MPD is expected, the attribute MPD@mediaPresentationDuration or the Period@duration of the last Period shall be present and the MPD shall remain valid until the Media Presentation end time.

If the attribute MPD@minimumUpdatePeriod is present, updates to the MPD are expected and restricted in a sense that at the location where the MPD is available at a certain time, the MPD is also valid for the duration of the value of the MPD@minimumUpdatePeriod attribute. Specifically, the following shall hold.

If the *i-*th version of the MPD is the last version of MPD till the end of the Media Presentation, let *Texp*(*i*) be the Media Presentation end time.

Otherwise, let *Texp*(*i*) be the sum of the value of MPD@minimumUpdatePeriod and the wall-clock time at which the *i-*th version of the MPD is updated [and replaced with the (*i*+1)-th version] at the location where the MPD is available. The *i-*th MPD shall remain valid until *Texp*(*i*) in the following sense:

* all Segments with availability start time less than *Texp*(*i*) shall be available at their availability start times at the location advertised in the *i*-th MPD.
* all Representations have a Segment with an availability start time, *Tavail*, which is less than *Texp*(*i*) and with duration not less than [*Texp*(*i*)−*Tavail*].

NOTE 1 The actual duration of this Segment is not known at the client until this Segment or the updated MPD is fetched and this Segment duration can be less than the previous Segment duration if it is the last Segment in the Period or if the Segment Timeline is in place.

NOTE 2 It is possible that the clients do not know *Texp*(*i*), but they can each calculate a lower bound on *Texp*(*i*) by adding MPD@minimumUpdatePeriod to the wall-clock time at which they request the MPD, or the MPD patch document.

NOTE 3 The second condition above ensures that sufficient media is contained in each Representation to present the Media Presentation up to *Texp*(*i*) for a client that begins playing each Segment at the earliest possible time (its availability start time).

NOTE 4 The result of the MPD validity requirement is that all items a client expects to be able to retrieve (both segments and MPD elements) are guaranteed to be available for retrieval during the periods that the client can expect them to be accessible.

NOTE 5 An MPD can contain no Period element or only an early available Period can be provided. In this case, updates to the MPD are expected in order to provide the start time of the first Period, which coincides with the start of the actual Media Presentation.

NOTE 6 An update of the MPD does not necessarily change the MPD but can only extend the validity of this MPD.

NOTE 7 If the @minimumUpdatePeriod is set to 0, then as a consequence of NOTE 2, all segments with availability start time less than the request time of the MPD are available at the location advertised in the MPD.

### MPD Reset

In certain cases, the DASH server may fail to produce an MPD update and may have to reset the entire content on the server, but still offer the MPD at the same URL as part of an MPD update. Whereas such an update may be inconsistent with the rules in subclause 5.4.1, it is expected that the client will continue the service properly when such a reset occurs.

If the MPD author does such a reset, it shall signal the reset by providing either an Essential Descriptor or a Supplemental Descriptor on MPD level with @schemeIdURI set to urn:mpeg:dash:reset:2016. If this is signalled, the content author indicates that the MPD that results from this update does not need to comply with MPD update rules in subclause 5.4.1. If an Essential Descriptor is used, the DASH Client may terminate presentation, if the signal is not supported by the client.

DASH Clients receiving such an MPD as part of an MPD update are expected to continue using the previous MPD as long as possible, but at most up to the time expressed by the sum of the availability start time and the Period start time of the new MPD. At this time, the new MPD is expected to be used for playout. Should the client not have available any media data until the updated MPD can be used for playout, it is expected that the DASH Client conceals the gap in media time appropriately.

The updated MPD may be valid upon reception of the MPD including the reset signal, if the sum of the availability start time and the Period start time of the new MPD is less than the current MPD presentation time. In this case, a DASH Client may cancel decoding and presentation of media data from the previous MPD overlapping the updated one.

## MPD Assembly

### General

A mechanism for referencing a *remote element entity* from within a local MPD is defined. A subset of W3C XLINK simple links is defined consisting of

— restricted syntax and semantics as specified in subclause 5.5.2, and

— the processing model as specified in subclause 5.5.3.

If the MPD is updated, then the rules in subclause 5.2.3.5 apply to the MPD after dereferencing all remote element entities.

### Syntax and semantics

Table 5‑35 provides the XLINK attributes that are used in this document and shall be supported accordingly.

Table 37 — XLINK attributes used in this document

| **Attribute** | **Comments and Usage** |
| --- | --- |
| @xlink:type | Identifies the type of W3C XLINK being used.  In the context of this document, all references shall be W3C XLINK simple links. The attribute @xlink:type is optional with fixed setting @xlink:type="simple". |
| @xlink:href | references the remote element entity by a URI as defined in IETF RFC 3986.  In the context of this document, such URIs shall exclusively be HTTP-URLs.  For example, cookies as defined in IETF RFC 6265 may be used in order to enable targeted resolution of the same HTTP-URL provided in this attribute. Detailed requirements on the support and usage of such technologies are outside the scope of this document. |
| @xlink:show | Defines the desired behaviour of the remote element entity once dereferenced from within an MPD as defined in W3C XLINK.  In the context of this document, the attribute @xlink:show is optional with fixed setting @xlink:show="embed".  NOTE   In W3C XLINK, the behaviour of conforming XLink applications when embedding as a remote element entity is not defined. Thus, the actual behaviour for this document is defined in subclause 5.5.3. |
| @xlink:actuate | Defines the desired timing of dereferencing a remote element entity from within an MPD as defined in W3C XLINK. In the context of this document, the attribute values shall only take one of the following:  1) onLoad: an application should dereference the remote element entity immediately on loading the MPD. The remote element entity shall not contain another @xlink:href with @xlink:actuate set to onLoad.  2) onRequest (default): according to W3C Xlink, an application should dereference the remote element entity only on a post-loading event triggered for the purpose of dereferencing. In the context of this document, the application dereferences the link only for those resources it needs (or anticipates it probably will need) and at the time when it needs the content of the remote element entity for playout. Examples include dereferencing a link in a Period element when the play-time is expected to enter that Period, dereferencing an Adaptation Set link when it appears to contain Representations that will be needed, and so on. |

### Processing

The following rules apply to the processing of URI references within @xlink:href:

1) URI references to remote element entities that cannot be resolved shall be treated as invalid references and invalidate the URI and all @xlink attributes included in the element containing @xlink:href shall be removed.

2) URI references to remote element entities that are inappropriate targets for the given reference shall be treated as invalid references (see below for the appropriate targets) and invalidate the URI and all @xlink attributes included in the element containing @xlink:href shall be removed.

3) URI references to remote element entities that contain another @xlink:href attribute with xlink:actuate set to onLoad are invalid circular references and invalidate the URI. In this case, all @xlink attributes included in the element containing @xlink:href shall be removed.

4) The xlink:href may contain a URN as urn:mpeg:dash:resolve-to-zero:2013. If this value is present, the element containing the xlink:href attribute and all @xlink attributes included in the element containing @xlink:href shall be removed at the time when the resolution is due.

5) If a URI reference is relative then reference resolution as defined in subclause 5.6.4 shall apply.

The remote element entity referenced with @xlink:href within an element of the MPD (referred to as MPD element) shall be formatted according to the following rules:

1) Only a single top-level element type of the same type as the MPD element shall be obtained from a remote element entity. However, multiple top-level elements of the same type may be obtained from a remote element entity unless explicitly restricted. All these elements shall have the same type as the element of the MPD containing xlink. If multiple top-level elements are obtained from the remote element entity, the elements shall be in appropriate order and the first element shall replace the element of the MPD containing the xlink. All additional top-level elements shall be inserted immediately after this element in the order in which they appear.

NOTE The remote element entity can be a non-valid XML document, when containing multiple top-level elements.

2) The remote element entity may contain another @xlink:href attribute with @xlink:actuate set to onRequest. In this case, the resolution to the referenced remote element entity is expected to happen only when the latter is needed again after processing the content in the returned document.

The remote element entity referenced from within an MPD (referred to as appropriate targets) shall be embedded into the MPD by applying the following rules:

1) If the remote element entity is empty, all @xlink attributes shall be removed from the element in the MPD and the remaining attributes and child elements shall not be changed.

2) If the remote element entity is non-empty, the original element in the MPD that contains   
@xlink:href shall be replaced with the content in the remote element entity. If multiple top-level elements are obtained from the remote element entity, the elements shall be in appropriate order and the first element shall replace the MPD element. All other top-level elements shall be inserted immediately after this element in the order in which they are declared.

3) All XLINK attributes initially present in the MPD shall be removed after dereferencing is completed.

4) All resources in the remote element entity referenced by @xlink:href shall have an availability end time as specified by MPD@video|audio.

Remote element entities are not valid MPDs and, when stored in a file system, should not use the .mpd file extension.

## Base URL Processing

### Overview

The BaseURL element may be used to specify one or more common locations for Segments and other resources. Reference resolution as defined in subclause 5.6.4 shall be applied to each URL in the MPD. Handling of multiple alternative base URLs is addressed in subclause 5.6.5.

The semantics of the attributes and elements for the Base URL are provided in 5.6.2, Table 5‑36. The XML syntax of the Base URL is provided in subclause 5.6.3.

### Semantics

Table 38 — Semantics of **BaseURL** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | BaseURL | |  | A URL that can be used as Base URL. The content of this element is a URI string as described in subclause 5.6.4. |
|  |  | @serviceLocation | O | If present, the value of the attribute defines a label for a Service Location.  For more details refer to subclause 5.6.6. |
|  |  | @byteRange | O | If present, specifies HTTP partial GET requests may alternatively be issued by adding the byte range into a regular HTTP-URL based on the value of this attribute and the construction rules in E.2.  If not present, HTTP partial GET requests may not be converted into regular GET requests.  NOTE   Such alternative requests are expected to not be used unless the DASH application requires this. For more details, refer to Annex E. |
|  |  | @availabilityTimeOffset | O | specifies an offset to define the adjusted segment availability time. For semantics, refer to Table 5‑14.  If the value is present in **SegmentBase** then this attribute is additive to the one in **SegmentBase**. For details on processing, refer to 5.3.9.5.3. |
|  |  | @availabilityTimeComplete | O | specifies if all Segments of all associated Representation are complete at the adjusted availability start time. For semantics, refer to Table 5‑14.  If the value is present in SegmentBase then this attribute should not be present. If present in SegmentBase and BaseURL, the value in BaseURL shall be ignored. |
|  |  | @timeShiftBufferDepth | O | specifies the duration of the smallest time shifting buffer for any Representation in the MPD that is guaranteed to be available for a Media Presentation with type 'dynamic'.  This value overrides **MPD**@timeShiftBufferDepth for the resources that use this BaseURL.  This value of the attribute is undefined if the **MPD**@type attribute is equal to 'static'. |
|  |  | @rangeAccess | OD  Default: FALSE | If set to true, partially available Segments may be accessed with byte range request. If a client is making a byte-range request against a partially available Segment and the first-byte position of that range request is non-zero and the client is expecting an aggregating response, then the client should signal that expectation which shall follow the convention of IETF RFC 8673. Specifically, it should use a last-byte value of 9007199254740991. This will signal the server to respond with a 206 aggregating response instead of waiting for the end of the Segment and responding with a 200 response code and a content-length response header.  If set to false, the client should not expect a response corresponding to the requested byte range. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

### XML syntax

<xs:complexType name="BaseURLType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Base URL**

</xs:documentation>

</xs:annotation>

<xs:simpleContent>

<xs:extension base="xs:anyURI">

<xs:attribute name="serviceLocation" type="xs:string"/>

<xs:attribute name="byteRange" type="xs:string"/>

<xs:attribute name="availabilityTimeOffset" type="xs:double"/>

<xs:attribute name="availabilityTimeComplete" type="xs:boolean"/>

<xs:attribute name="timeShiftBufferDepth" type="xs:duration"/>

<xs:attribute name="rangeAccess" type="xs:boolean" default="false"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

### Reference resolution

URLs at each level of the MPD are resolved according to IETF RFC 3986 with respect to the BaseURL element specified at that level of the document or the level above in the case of resolving base URLs themselves (the document "base URI" as defined in IETF RFC 3986:2005, subclause 5.1 is considered to be the level above the MPD level). If only relative URLs are specified and the document base URI cannot be established according to IETF RFC 3986 then the MPD should not be interpreted. URL resolution applies to all URLs found in MPD documents.

In addition to the document level (the level above the MPD level), base URL information may be present on the following levels:

— On MPD level in MPD.BaseURL element. For details, refer to subclause 5.3.1.2.

— On Period level in Period.BaseURL element. For details, refer to subclause 5.3.2.2.

— On Adaptation Set level in AdaptationSet.BaseURL element. For details, refer to subclause 5.3.3.2.

— On Representation level in Representation.BaseURL. For details, refer to subclause 5.3.5.2.

When a **BaseURL** element is present on the same level in the MPD as an actual URL, resolution of the actual URL includes the value of the **BaseURL**.

NOTE URL resolution is defined in RFC 3986:2005, section 5.2 and is *not* a simple concatenation. In particular, when a URL in the MPD is specified as a relative URLs, then as per IETF RFC 3986 for the URL resulting from resolving the value of the **BaseURL** element, all characters following the last ‘/’ part of its path part are replaced by the value of the actual URL attribute.

### Alternative base URLs

If alternative base URLs are provided through the BaseURL element at any level, identical Segments shall be accessible at multiple locations. In the absence of other criteria, the DASH Client may use the first BaseURL element as "base URI". The DASH Client may use base URLs provided in the BaseURL element as "base URI" and may implement any suitable algorithm to determine which URLs it uses for requests.

If a BaseURL element containing an absolute URL is present on any level, it overwrites any BaseURL information present on a higher level.

NOTE: If the a higher-level BaseURL element (e.g. **MPD.**BaseURL ) is present and lower-level BaseURL (e.g. **Period.**BaseURL) element is an absolute URL, the lower-level overrides the higher-level and the higher-level BaseURL will not be considered

### Service location

A service location defines a collection of network resources that share commonalities and can be referred to by a common label.

Several elements in the MPD of type xs:anyURI may have associated a @serviceLocation attribute which provides the label for a Service Location. If two resources share the same value for this attribute , (i.e., they are assigned to the same Service Location), then these URLs are likely to have their URLs resolve to services at a common network location, for example a common Content Delivery Network.

If the element does not include a @serviceLocation attribute, no relationship to any resource in the MPD is known.

The string value of the @serviceLocation should only contain characters from the set [a..z], [A..Z], [0..9], **'.'**, '-', and '\_'.

A client may for example use such information in order to correlate network statistics from the collected statistics when resolving to a URL at the same service location to predict the behaviour when resolving for another resource at the same service location.

Service locations may for example be used to annotate redundant content offerings. In this case, for example a content steering operation as defined in Annex K.3.6 may use the values of service locations to steer the client towards a specific version of the redundant content offering.

## Program information

### Overview

Descriptive information on the program may be provided for a Media Presentation within the ProgramInformation element.

When multiple ProgramInformation elements are present, the @lang attribute shall be present and each element shall describe the Media Presentation sufficiently in the language defined by the value of the @lang attribute.

For each language, the program information may specify title, source of the program, copyright information, and a URL to more information.

The semantics of the attributes within the ProgramInformation element are provided in subclause 5.7.2, Table 5‑37. The XML syntax of ProgramInformation element is provided in subclause 5.7.3.

### Semantics

Table 39 — Program information semantics

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | ProgramInformation | |  | specifies descriptive information about the program |
|  |  | @lang | O | Declares the language code(s) for this Program Information. The syntax and semantics according to IETF BCP 47 shall be applied. See **AdaptationSet**@lang for specific details.  If not present, the value is unknown. |
|  |  | @moreInformationURL | O | If provided, this attribute specifies an absolute URL which provides more information about the Media Presentation.  If not present, the value is unknown. |
|  |  | Title | 0 ... 1 | specifies the title for the Media Presentation. |
|  |  | Source | 0 ... 1 | specifies information about the original source (for example content provider) of the Media Presentation. |
|  |  | Copyright | 0 ... 1 | specifies a copyright statement for the Media Presentation, usually starting with the copyright symbol, unicode U+00A9. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default Value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

### XML syntax

<xs:complexType name="ProgramInformationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Program Information**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Title" type="xs:string" minOccurs="0"/>

<xs:element name="Source" type="xs:string" minOccurs="0"/>

<xs:element name="Copyright" type="xs:string" minOccurs="0"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="lang" type="xs:language"/>

<xs:attribute name="moreInformationURL" type="xs:anyURI"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

## Descriptors

### General

The descriptor elements are all structured in the same way, namely they contain a @schemeIdUri attribute that provides a URI to identify the scheme and an optional attribute @value and an optional attribute @id. The semantics of the element are specific to the scheme employed. The URI identifying the scheme may be a URN or a URL.

In this document, specific elements for descriptors are defined in subclause 5.8.4.

The MPD does not provide any specific information on how to use these elements. It is up to the application that employs DASH formats to instantiate the description elements with appropriate scheme information. However, this document defines some specific schemes in subclause 5.8.5.

DASH applications that use one of these elements need to define a Scheme Identifier in the form of a URI and further define the value space for the element when that Scheme Identifier is used. The Scheme Identifier appears in the @schemeIdUri attribute.

In the case that a simple set of enumerated values is required, a text string may be defined for each value and this string will be included in the @value attribute. If structured data is required then any extension element or attribute may be defined in a separate namespace.

The @id value may be used to refer to a unique descriptor or to a group of descriptors. In the latter case, descriptors with identical values for the attribute @id shall be synonymous, i.e. the processing of one of the descriptors with an identical value for @id is sufficient.

Two elements of type DescriptorType are *equivalent*, if the element name, the value of the   
@schemeIdUri and the value of the @value attribute are equivalent. If the @schemeIdUri is a URN, then equivalence shall refer to lexical equivalence as defined in IETF RFC 8141:2017, Clause 3. If the   
@schemeIdUri is a URL, then equivalence shall refer to equality on a character-for-character basis as defined in IETF RFC 3986:2005 subclause 6.2.1. If the @value attribute is not present, equivalence is determined by the equivalence for @schemeIdUri only. Attributes and element in extension namespaces are not used for determining equivalence. The @id attribute may be ignored for equivalence determination.

The semantics of the attributes within an element of the type DescriptorType are provided in subclause 5.8.2, Table 5‑38. The XML schema definition of DescriptorType is provided in subclause 5.8.3. The specific descriptors follow these syntax and semantics.

### Semantics of a generic descriptor

Table 40 — Semantics of elements of type **DescriptorType**

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | Element of type **DescriptorType** | |  | specifies a descriptor. |
|  |  |  |  | @schemeIdUri | M | specifies a URI to identify the scheme. The semantics of this element are specific to the scheme specified by this attribute. The @schemeIdUri may be a URN or URL. When a URL is used, it should also contain a month-date in the form mmyyyy; the assignment of the URL needs to be authorized by the owner of the domain name in that URL on or very close to that date, to avoid problems when domain names change ownership. |
|  |  |  |  | @value | O | specifies the value for the descriptor element. The value space and semantics are expected to be defined by the owners of the scheme identified in the @schemeIdUri attribute. |
|  |  |  |  | @id | O | specifies an identifier for the descriptor. Descriptors with identical values for this attribute shall be synonymous, i.e. the processing of one of the descriptors with an identical value is sufficient. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

### XML syntax of generic descriptor

<xs:complexType name="DescriptorType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Descriptor**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="schemeIdUri" type="xs:anyURI" use="required"/>

<xs:attribute name="value" type="xs:string"/>

<xs:attribute name="id" type="xs:string"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Specific descriptors

#### Content protection

##### General

Content protection descriptors are signalled by the ContentProtection element and are used to provide content protection, encryption, and DRM related information in order to access encrypted and/or DRM-protected content. The ContentProtection element is an extended descriptor type.

For the element ContentProtection, the @schemeIdUri attribute is used to identify a content protection descriptor scheme.

The ContentProtection descriptors is expected to provide sufficient information, possibly in conjunction with the @value and/or extension attributes and elements, such as the DRM system(s), encryption algorithm(s), and key distribution scheme(s) employed, to enable a client to determine whether it can possibly play the protected content. The ContentProtection element can be extended in a separate namespace to provide information specific to a content protection scheme (e.g. particular key management systems or encryption methods).

When no ContentProtection element is present, the content shall not be encrypted.

Subclause 5.8.5.2 exclusively defines schemes indicating the encryption scheme for different MPEG formats. In subclause 5.8.5.2.2, the MP4 protection scheme identified with @schemeIdUri set to "urn:mpeg:dash:mp4protection:2011" is defined. In subclause 5.8.5.2.3, the MPEG-2 TS protection scheme identified with @schemeIdUri set to "urn:mpeg:dash:13818:1:CA\_descriptor:2011" is defined. These schemes merely indicate the encryption mode used in conjunction with one or more DRMs. Hence, it is recommended to provide the client with additional content protection information about the available DRMs.

Additional ContentProtection elements with the @schemeIdURI attribute set to a URN not defined in subclause 5.8.5 shall describe a specific key management and protection scheme that is sufficient to access and present the Representation. For such schemes, an optional @robustness attribute may be present, for details see subclause 5.8.4.1.2.

The content protection information may be provided explicitly in a ContentProtection element or may be referenced from another ContentProtection element. For details refer to subclause 5.8.4.1.3.

The semantics of the attributes within the ContentProtection element are provided in subclause 5.8.4.1.4, Table 30. The XML syntax of ContentProtection element is provided in subclause 5.8.4.1.5.

Subclause 5.8.4.1.6 provides information on how to define a content protection scheme.

##### Robustness

An optional @robustness attribute may be present in a **ContentProtection** element specifying the minimum robustness value required for playing back the associated Representations.

Robustness levels are generally used to differentiate implementations based on their level of robustness to attacks. Typically, the differentiation is based on whether decryption and decoding are performed in hardware or software. The set of robustness levels, their values, and the ordering are specific to each content protection scheme.

The robustness information may be provided to a DASH client for optimizing its processing. Typically, if the client ignores this information, it will identify whether its robustness level is sufficient for playing the associated Representations only after processing the DRM license server response.

For details defining robustness levels for a content protection scheme, refer to subclause 5.8.4.1.6.

NOTE Different DRMs can potentially have different robustness levels on the same device, and different codecs can have different robustness levels with the same DRM on the same device. A client may thus factor these in when selecting the DRM and codec.

##### Referencing

An MPD may contain multiple Representations or Adaptation Sets with identical **ContentProtection** descriptors. This redundancy may become significant in cases such as carriage of Protection System Specific Header ('pssh') information inside the **ContentProtection** descriptor.

For this purpose, a **ContentProtection** element may contain a @refId attribute that shall uniquely identify the element among all other **ContentProtection** elements in the MPD.

If a **ContentProtection** element with a @ref attribute is present, then exactly one **ContentProtection** element with a matching @refId attribute value shall be present.

A **ContentProtection** element, referred to as "referencing", may contain a @ref attribute that is set to the value of @refID of any **ContentProtection** element, referred to as "source". In this case the following holds:

* The "referencing" **ContentProtection** element inherits all attributes and elements from the “source” **ContentProtection** element.
* Any element or attribute present in the “referencing” **ContentProtection** element remains in the "referencing" **ContentProtection** element.
* The "source" **ContentProtection** element shall be included in a Period not later than the Period that contains in the “referencing” **ContentProtection**.

NOTE 1 The content author is expected to be careful about the consequences of a legacy client not being able to dereference a "referencing" **ContentProtection** element. In this case, the client could either reject the associated Representations, or it could be forced to exchange additional information with the DRM server to identify the suitability of being able to access the associated Representations.

NOTE 2 A “source” **ContentProtection** element could be included in a Period which at some point is outside of the time shift buffer, yet still included in the MPD updates.

##### Semantics

Table 41 — Semantics of elements of Content Protection descriptor

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | ContentProtection | |  | specifies information regarding a content protection or encryption scheme used to encrypt and/or protect the associated Representation(s) |
|  |  | @schemeIdUri | M | identifies a content protection or encryption scheme. |
|  |  | @value | O | provides additional information specific to the content protection or encryption scheme. For example, it may provide information such as DRM version, encryption mode, etc. For details, refer to subclause 5.8.4.1.6. |
|  |  | @ref | O | If present, makes this a referencing content protection descriptor that inherits from a “source” content protection descriptor which is identified by the equivalent value of @refId attribute. For details, refer to subclause 5.8.4.1.3.  The attribute shall not be present if the @refId attribute is present. |
|  |  | @refId | O | specifies an identifier of this descriptor. The identifier shall be unique within an MPD.  The attribute shall not be present if the @ref attribute is present. |
|  |  | @robustness | OD | specifies the robustness level required for this content protection scheme for accessing content represented by the associated Representation(s). For more details refer to subclause 5.8.4.1.2 and 5.8.4.1.6.  If not present, then the lowest robustness level for the identified content protection scheme applies. |
| **Key**  For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

##### Syntax

<xs:complexType name="ContentProtectionType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Content Protection**

</xs:documentation>

</xs:annotation>

<xs:complexContent>

<xs:extension base="DescriptorType">

<xs:attribute name="robustness" type="StringNoWhitespaceType"/>

<xs:attribute name="refId" type="xs:ID"/>

<xs:attribute name="ref" type="xs:IDREF"/>

</xs:extension>

</xs:complexContent>

</xs:complexType>

##### Definition of content protection schemes

Content Protection schemes may be defined and be used together with the content protection descriptor. In order to define a content protection scheme, this subclause defines several rules and recommendations for such a definition.

The following information is required for defining a content protection scheme:

1. A unique value of the scheme identifier @schemeIdUri
2. A list of permissible values for the @value attribute and their interpretation. There is no need to define a value if the scheme identifier itself is sufficient to convey the information.

The following information is recommended:

1. The usage and setting of the @robustness attribute. Robustness values, if defined, shall be provided in an ordered list from low to high, representing the robustness level.
2. Example(s) of value discovery by the client using some frequently used APIs (e.g., W3C EME, Android, etc.).
3. How these values can be used by players in existing workflows.
4. Additional information that is important for the content protection scheme.

This document does not define content protection schemes in the sense as introduced above. However, this document provides in subclause 5.8.5.2 some well-defined encryption schemes to be used in context with external content protection schemes.

External organizations can define content protection schemes. If they do, they need to provide the aforementioned required information and are encouraged to provide the recommended information.

Organizations are encouraged to document content protection schemes along with all additional information at DASH-IF Content Protection.

#### Role

For the element Role, the @schemeIdUri attribute is used to identify the role scheme employed to identify the role of the media content component. Roles define and describe characteristics and/or structural functions of media content components.

One Adaptation Set or one media content component may have assigned multiple roles even within the same scheme.

This document defines a simple role scheme in subclause 5.8.5.5.

In addition, this document defines other roles schemes to support signalling for multiple view signals in subclause 5.8.5.6.

#### Accessibility

For the element Accessibility, the @schemeIdUri attribute is used to identify the accessibility scheme employed. Accessibility is a general term used to describe the degree to which the DASH Media Presentation is available to as many people as possible.

NOTE Accessibility elements fulfil a very similar purpose with respect to media content components as for Role elements but are specifically intended for accessibility.

One Adaptation Set or one media content component may have assigned multiple accessibility purposes even within the same scheme.

This document does not define a specific accessibility scheme, but the simple role scheme in subclause 5.8.5.5 may be used to express a minimum amount of accessibility information.

#### Rating

For the element Rating, the @schemeIdUri attribute is used to identify the rating scheme employed.

Ratings specify that content is suitable for presentation to audiences for which that rating is known to be appropriate, or for unrestricted audiences.

NOTE If an audience has a rating restriction, it is intended that content that has associated ratings is not presented to that audience, unless at least one scheme is recognized and the rating value indicates that the content is appropriate to that audience.

This document does not define a rating scheme.

#### Viewpoint

For the element Viewpoint, the @schemeIdUri attribute is used to identify the viewpoint scheme employed.

Adaptation Sets containing non-equivalent Viewpoint element values contain different media content components. The Viewpoint elements may equally be applied to media content types that are not video.

Adaptation Sets with equivalent Viewpoint element values are intended to be presented together. This handling should be applied equally for recognized and unrecognized @schemeIdUri values.

This document does not define a viewpoint scheme.

#### Frame-packing

For the element FramePacking, the @schemeIdUri attribute is used to identify the frame-packing configuration scheme employed.

Multiple FramePacking elements may be present. If so, each element shall contain sufficient information to select or reject the described Representations.

NOTE If the scheme or the value for all FramePacking elements are not recognized, the DASH Client is expected to ignore the described Representations. A client can reject the Adaptation Set on the basis of observing a FramePacking element.

The descriptor may carry frame-packing schemes using the URN label and values defined for VideoFramePackingType in ISO/IEC 23091-3.

This document also defines frame-packing schemes in subclause 5.8.5.6. These schemes are maintained for backward-compatibility, but it recommended to use the signalling as defined in ISO/IEC 23091-3.

#### Audio channel configuration

For the element AudioChannelConfiguration, the @schemeIdUri attribute is used to identify the audio channel configuration scheme employed.

Multiple AudioChannelConfiguration elements may be present indicating that the Representation supports multiple audio channel configurations. For example, it may describe a Representation that includes MPEG Surround audio supporting stereo and multichannel.

NOTE 1 If the scheme or the value for this descriptor is not recognized, the DASH Client is expected to ignore the descriptor.

The descriptor may carry audio channel configuration using the URN label and values defined for ChannelConfiguration in ISO/IEC 23001-8.

NOTE 2 In addition, a scheme for audio channel configuration is also defined in subclause 5.8.5.4. This scheme is maintained for backward-compatibility, but it is preferable to use the signalling as defined in ISO/IEC 23001-8.

#### Essential Property Descriptor

For the element EssentialProperty, the Media Presentation author expresses that the successful processing of the descriptor is essential to properly use the information in the parent element that contains this descriptor unless the element shares the same @id with another EssentialProperty element.

If EssentialProperty elements share the same @id, then processing one of the EssentialProperty elements with the same value for @id is sufficient. At least one EssentialProperty element of each distinct @id value is expected to be processed.

NOTE 1 If the scheme or the value for this descriptor is not recognized, the DASH Client is expected to ignore the parent element that contains the descriptor.

Multiple EssentialProperty elements with the same value for @id and with different values for   
@id may be present.

If one or more EssentialProperty elements sharing the same @id appear at the MPD level, this means that successful processing of at least one of these descriptors is essential to properly access and/or present the content described by this MPD.

NOTE 2 In the case when none of the EssentialProperty elements sharing the same @id can be successfully processed, the DASH Client is expected to terminate the media presentation.

The removal of an EssentialProperty descriptor in an MPD shall not change the conformance of this MPD to its associated schema and profile.

#### Supplemental Property Descriptor

For the element SupplementalProperty, the Media Presentation author expresses that the descriptor contains supplemental information that may be used by the DASH Client for optimized processing.

NOTE If the scheme or the value for this descriptor is not recognized, the DASH Client is expected to ignore the descriptor.

Multiple SupplementalProperty elements may be present.

#### Asset Identifier

The AssetIdentifier is used to identify the asset on Period level. If two different Periods contain equivalent Asset Identifiers then the content in the two Periods belongs to the same asset.

NOTE If the scheme or the value for this descriptor is not recognized, the AssetIdentifier element can still be used to understand the equivalence of Asset Identifiers across Periods. Processing of the descriptor scheme and value by the DASH Client is not essential for normal operation.

#### UTC Timing Descriptor

Using the UTCTiming element, the Media Presentation author provides additional information for the client to optionally obtain wall-clock time to be used in Media Presentation. If multiple schemes are specified by the Media Presentation author, their order indicates their relative preference, first having the highest, and the last having the least priority. However, the client may choose any method, potentially having to deal with reduced accuracy.

The value of the @schemeIdURI for this descriptor shall be restricted to one of the identifiers documented in the first column "@schemeIdURI" in subclause 5.8.5.7, Table 5‑41.

#### Output protection

##### General

Output protection schemes, such as High-bandwidth Digital Content Protection, Digital Content Protection, LLC HDCP, are frequently used to protect the rendered output in transit from the decoding device to the displaying device (for example, from a set-top box connected to a TV set using an HDMI cable). These output protection schemes and their properties are frequently a pre-requisite for the ability to present digital media content.

The OutputProtection element is a descriptor type and this descriptor may be used to identify an output protection descriptor scheme that is required to present the associated Representation(s).

The ultimate decision for whether a Representation can be rendered by a client is typically defined by the content usage rules, usually documented in the license provided by the DRM license server. However, the information contained in the output protection descriptor can be used by the client to select the associated Representation or Adaptation Set and start downloading without waiting for the license server response.

This information is provided to the DASH client to optimize its processing. Typically, if the client ignores this information, it will identify whether its output environment is capable to play the associated Representations after processing detailed DRM information.

When an OutputProtection element is not present, the client should not make any assumptions on whether output protection is indeed a prerequisite for content presentation.

NOTE The authoritative answer to the question “can the client present this representation” is still given by the DRM license server response. Hence, even if the descriptor is not understood, incorrect, or ignored, it would not result in incorrect behaviour, only in reduced efficiency.

##### Output protection schemes definition

Output protection schemes may be defined and be used in DASH together with the output protection descriptor. In order to define an output protection scheme, this subclause defines several rules and recommendations for the definition of this.

For defining an output protection scheme the following information is required:

1. A unique value of @schemeIdUri
2. The list of permissible values for the @value attribute in non-decreasing order, and their interpretation

The following information is recommended:

1. Example(s) of value discovery by the client using some frequently used APIs (e.g., W3C EME, Android, etc.)
2. Example(s) of how these values would be used by the players to reject potentially unplayable associated representations

Output protection schemes defined in this document are provided in subclause 5.8.5.14.

External organizations can define output protection schemes. If they do, they need to provide the required information from above and are encouraged to provide the recommended versions.

Organizations are encouraged to document content protection schemes along with all additional information at DASH-IF Output Protection.

### Specific scheme definitions

#### General

The definition of specific schemes (both syntax and semantics) to be used in any of the descriptor elements requires the definition of the URI by the authors to link the content description to the Media Presentation. In subclause 5.8.5, some schemes and scheme identifiers are defined to enable usage of existing code points in combination with this document as well as to provide simple means to support different functionalities.

#### Content protection

##### General

The remainder of subclause 5.8.5.2 defines a set of URIs that identify specific encryption schemes schemes. Note that these defined schemes do not follow the rules of subclause 5.8.4.1.6 as they are exclusively used to identify the encryption scheme rather than a full content protection scheme. However, they are supposed to be used with the **ContentProtection** descriptor.

##### The MP4 Protection Scheme

For Representations based on ISO/IEC 14496-12, the following URI is defined to indicate protection schemes identified by the Scheme Type within the Scheme Type Box of the Protection Scheme Information Box of the file:

urn:mpeg:dash:mp4protection:2011

In this scheme, the @value attribute shall present and shall be the 4CC contained in the Scheme Type Box, suitably percent-encoded according to IETF RFC 8141, and may include the version number. The 4CC and the version number, if present, shall be separated by a ":". The version number shall be encoded as up to 8 hexadecimal digits, where the leading '0's may be omitted.

The syntax for the value field of the content protection descriptors shall follow the **MP4-PROTECTION-VALUE** as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| MP4-PROTECTION-VALUE = VERSIONED-4CC    VERSIONED-4CC = CCCC [ CCCC-VERSION ]  CCCC = ALPHA ALPHA ALPHA ALPHA  CCCC-VERSION = ":" 1\*8HEX    CA-DESCRIPTOR-VALUE = LHEX LHEX LHEX LHEX    LHEX = DIGIT / "a" / "b" / "c" / "d" / "e" / "f" |

The value space of the @robustness attribute is not defined for this scheme and therefore the attribute shall not be present.

If the urn:mpeg:dash:mp4protection:2011 content protection scheme is assigned to a Representation, it merely indicates the encryption mode used in conjunction with one or more DRMs. Hence, it is recommended to provide the client with additional information about the available DRMs.

If the value of the Scheme Type Box (and hence the value of the @value attribute of the MP4 protection scheme) is defined in ISO/IEC 23001-7, then as defined in 11 of ISO/IEC 23001-7, the following applies:

1. The MPD author is encouraged to provide additional DRM-specific **ContentProtection** elements. These typically use the @schemeIdUri property to carry a UUID, as defined in IETF RFC 9562, of the specific content protection scheme and may include additional scheme-specific information.
2. The presence, syntax, and semantics of the @value attributes are governed by the specific content protection scheme.
3. The @cenc:default\_KID attribute as defined in ISO/IEC 23001-7 should be present in the **ContentProtection** element with cenc defined as the namespace xmlns:cenc="urn:mpeg:cenc:2013" as defined in ISO/IEC 23001-7.
4. A media player application may read the @cenc:default\_KID value to determine whether that key has been acquired, and may acquire a license using the information in a cenc:pssh element in advance of media availability.
5. The carriage of the scheme-specific cenc:pssh element is recommended.

Organizations are encouraged to document content protection schemes along with all additional information at DASH-IF Content Protection.

##### The CA\_descriptor scheme

For Representations based on ISO/IEC 13818-1 (MPEG-2 Transport Stream), the following URI is defined to indicate the Conditional Access System used:

urn:mpeg:dash:13818:1:CA\_descriptor:2011

In this scheme, the value of the @value attribute shall be the 4-digit lower-case hexadecimal Representation of the 16-bit CA\_system\_ID from the CA\_descriptor as defined in ISO/IEC 13818-1.

The value space of the @robustness attribute is not defined for this scheme and therefore the attribute shall not be present.

#### Frame-packing

The following defines a set of URIs that identify specific frame-packing arrangements, i.e. schemes contained in the FramePacking element:

— For Adaptation Sets or Representations that contain a video component that conforms to ISO/IEC 14496-10[19], the URI urn:mpeg:dash:14496:10:frame\_packing\_arrangement\_type:2011 is defined. The @value shall be value as defined for VideoFramePackingType in ISO/IEC 23091-2.

— For Adaptation Sets or Representations that contain a video component that conforms to ISO/IEC 13818-1, the URI urn:mpeg:dash:13818:1:stereo\_video\_format\_type:2011 is defined. The @value shall be value as defined for VideoFramePackingType in ISO/IEC 23091-2.

The syntax for the value field of the frame packing descriptors shall follow the FRAME-PACKING-ARRANGEMENT-TYPE-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| FRAME-PACKING-ARRANGEMENT-TYPE-VALUE = VIDEO-FRAME-PACKING-TYPE  STEREO-VIDEO-FORMAT-TYPE = VIDEO-FRAME-PACKING-TYPE  VIDEO-FRAME-PACKING-TYPE = 1\*2DIGIT |

#### Audio channel configuration schemes

The following defines a URI that identifies channel configuration signalling for Representations that contain an audio component. The URI "urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" is defined to indicate the channel configuration as defined by Table 68 (Channel Configurations, meaning of channelConfigurationIndex, mapping of channel elements to loudspeaker positions') of ISO/IEC 23003‑3. The @value shall be the value as defined for ChannelConfiguration in ISO/IEC 23091-3.

The URN "urn:mpeg:dash:outputChannelPositionList:2012" defines a list of output channel positions to signal individual speaker positions. The @value shall be a space-delimited list of values as defined of the OutputChannelPosition as defined in ISO/IEC 23091-3. For example, the @value for the subclause 7.1 channel configuration 2 high as 2/0/0, 5 mid as 3/0/2 and 0.1 low, where a/b/c indicates speaker count in front, side and back, respectively and 0.1 indicates a subwoofer channel), is "2 0 1 4 5 3 17 18".

#### DASH role scheme

The URN "urn:mpeg:dash:role:2011" is defined to identify the role scheme defined in Table 5‑40. Role@value shall be assigned to Adaptation Sets that contain a media component type to which this role is associated.

Table 42 — **Role**@value attribute for scheme with a value "urn:mpeg:dash:role:2011"

| Role@value | **Description** | **Applicable Media Type(s)** |
| --- | --- | --- |
| caption | Captions (see NOTE 3 below). | video, text |
| subtitle | Subtitles (see NOTE 3 below). | video, text |
| main | Main media component(s) which is/are intended for presentation if no other information is provided. | any |
| alternate | Media content component(s) that is/are an alternative to (a) main media content component(s) of the same media component type (see NOTE 2 below). | any |
| supplementary | Media content component that is supplementary to a media content component of a different media component type (see NOTE 1 below). | any |
| commentary | Experience that contains a commentary (e.g. director's commentary) (typically audio). | audio, text |
| dub | Experience that contains an element that is presented in a different language from the original (e.g. dubbed audio, translated captions). | audio, text |
| description | Textual or audio media component containing a textual description (intended for audio synthesis) or an audio description describing a visual component. | audio, text |
| sign | Visual media component representing a sign-language interpretation of an audio component. | video |
| metadata | Media component containing information intended to be processed by application specific elements. | text, application |
| enhanced-audio-intelligibility | Experience containing an element for improved intelligibility of the dialogue. | audio |
| emergency | Experience that provides information, about a current emergency, that is intended to enable the protection of life, health, safety, and property, and may also include critical details regarding the emergency and how to respond to the emergency. | any |
| forced-subtitle | Textual information meant for display when no other text representation is selected. It is used to clarify dialogue, alternate languages, texted graphics or location/person IDs that are not otherwise covered in the dubbed/localized audio. | text |
| easyreader | Simplified or reduced captions as specified in [United States Code Title 47 CFR 79.103(c)(9)]. | text, video |
| karaoke | Textual representation of songs’ lyrics, usually in the same language as the associated song. See SMPTE ST 2067-2. | text, video |
| NOTE 1   A normal audio/video program labels both the primary audio and video as "main". However, when the two media component types are not equally important, for example (a) video providing a pleasant visual experience to accompany a music track that is the primary content or (b) ambient audio accompanying a video showing a live scene such as a sports event, that is the primary content, the accompanying media can be assigned a "supplementary" role.  NOTE 2   Alternate media content components are expected to carry other descriptors to indicate in what way it differs from the main media content components (e.g. a Viewpoint descriptor or a Role descriptor), especially when multiple alternate media content components including multiple supplementary media content components are available.  NOTE 3   Open ("burned in") captions or subtitles would be marked as media type component "video" only, but having a descriptor saying “caption” or “subtitle”.  NOTE 4   Role descriptors with values such as "subtitle", "caption", "description", "sign" or "metadata" can be used to enable assignment of a "kind" value in W3C HTML 5 applications for tracks exposed from a DASH MPD. | | |

The syntax for the value field of the role descriptor shall follow the ROLE-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| ROLE-VALUE = "caption" / "subtitle" / "main" / "alternate" / "supplementary"  ROLE-VALUE =/ "commentary"/ "dub" / "description" / "sign" / "metadata"  ROLE-VALUE =/ "enhanced-audio-intelligibility" / "emergency"  ROLE-VALUE =/ "forced-subtitle" / "easyreader" / "karaoke" |

##### DASH Multiple views scheme

This scheme is defined for multiple views media content description.

This scheme may be used with the Role descriptor applied to a ContentComponent , **Preselection**, or AdaptationSet element containing video. If this scheme is applied to an AdaptationSet element containing multiple views, each media content component of type video which is intended for viewing shall correspond to either ContentComponent or **Preselection** element that contains the Role descriptor using this scheme.

A Role element of this scheme is used to indicate which views amongst the views comprising multiple presentable stereo pairs the contained media content component or components represent. If *N* views are available that can be combined into *M* valid stereo pairs, the Role with @schemeIdURI equal to "urn:mpeg:dash:stereoid:2011" signals which views form a stereo pair and which one is the left view and which one is the right view of each stereo pair. The @value of the Role element shall contain a space-delimited list of view indicators 'l*i*' or 'r*j*' where *i*, *j* are non-negative decimal integers. A stereo pair *i* (0 <= *i* < *M*) is formed by using a view whose Role element includes the view indicator 'l*i*' as the left view and a view whose Role element contains the view indicator 'r*i*' as the right view. Within the @value attribute, view indicators shall be ordered with all left view indictors preceding all right view indicators and within each group in ascending order of view index.

If there is only one view, the @value attribute shall contain either the "r*i*" or the "l*i*" indicator.

If the @value attribute is absent, then (a) the content is stereoscopic, (b) it contains only two views, , and (c) left and right views are signaled within the media.

If the **Role**@value attribute present, its syntax shall follow the STEROID-VALUE as defined in the following ABNF notation according to IETF RFC 5234, with the additional constraints specified in this subclause:

|  |
| --- |
| STEROID-VALUE = 1^SP^VIEW-INDICATOR  VIEW-INDICATOR = LEFT-VIEW-INDICATOR / RIGHT-VIEW-INDICATOR  LEFT-VIEW-INDICATOR = "l" DECIMAL\_DIGITS  RIGHT-VIEW-INDICATOR ="r" DECIMAL\_DIGITS    DECIMAL\_DIGITS = 1\*DIGIT |

#### DASH UTC Timing Schemes

This document defines several methods, specified in Table 5‑41, by which DASH Clients can obtain wall-clock times as used by the Media Presentation. Specifically, this clock is synchronized to the one used to generate the MPD.

Table 43 — Different UTC timing Methods

| @schemeIdURI | **Description** |
| --- | --- |
| urn:mpeg:dash:utc:ntp:2014 | The identifier indicates that the @value contains a white space separated list of servers that are recommended to be used in combination with the NTP protocol as defined in IETF RFC 5905 for getting the appropriate time.  NOTE   Multiple servers can be used to improve accuracy.  Use of NTP servers not specified in the @value attribute is allowed.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:sntp:2014 | The identifier indicates that the @value contains a white space separated list of servers that are recommended to be used in combination with the SNTP protocol as defined in IETF RFC 5905 for getting the appropriate time.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:http-head:2014 | The identifier indicates that the @value contains a white space separated list of HTTP URLs that are recommended to be used in combination with the HTTP protocol as defined in IETF RFC 7230 for getting the appropriate time.  The value of the @value attribute contains a white space separated list of HTTP URLs to which HTTP HEAD requests can be made to obtain the Date information in the HTTP Header providing the wall-clock time for this Media Presentation.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:http-xsdate:2014 | The identifier indicates that the @value contains a white space separated list of HTTP URLs that are recommended to be used in combination with the HTTP protocol as defined in IETF RFC 7230 for getting the appropriate time.  The value of the @value attribute contains a white space separated list of HTTP URLs to which HTTP GET requests can be made to obtain the timing information. The timing information is contained in the message body of the HTTP response to the above HTTP GET request and contains the time value which shall be formatted according to xs:dateTime as defined in W3C XML Schema Part 2: Datatypes specification. This value is based on a wall clock synchronized to the one used to generate the MPD.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:http-iso:2014 | The identifier indicates that the @value contains a white space separated list of HTTP URLs that are recommended to be used in combination with the HTTP protocol as defined in IETF RFC 7230 for getting the appropriate time.  The value of the @value attribute contains a white space separated list of HTTP URLs to which HTTP GET requests can be made to obtain the timing information. The timing information is contained in the message body of the HTTP response to the above HTTP GET request and contains time value formatted according to ISO time code as defined in ISO/IEC 8601. This value is based on a wall clock synchronized to the one used to generate the MPD.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:http-ntp:2014 | The identifier indicates that the @value contains a white space separated list of HTTP URLs that are recommended to be used in combination with the HTTP protocol as defined in IETF RFC 7230 for getting the appropriate time.  The value of the @value attribute contains a white space separated list of HTTP URLs to which HTTP GET requests can be made to obtain the timing information. The timing information is contained in the message body of the HTTP response to the above HTTP GET request and contains time value formatted according to formatted according to NTP timestamp format in IETF RFC 5905. This value is based on a wall clock synchronized to the one used to generate the MPD.  For exact syntax of the value of the @value attribute, see below. |
| urn:mpeg:dash:utc:direct:2014 | The identifier indicates that the @value field, contains the time value which shall be formatted according to xs:dateTime as defined in W3C XML Schema Part 2: Datatypes. This value is based on a wall clock synchronized to the one used to generate the MPD.  For exact syntax of the value of the @value attribute, see below. |

The syntax for the value field of the UTC Timing descriptor with @schemeIdURI set to "urn:mpeg:dash:utc:ntp:2014" or set to "urn:mpeg:dash:utc:sntp:2014" shall follow the NTP-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| NTP-VALUE = TIME-SERVER \*[ WS TIME-SERVER ]  TIME-SERVER = host [ ":" port ] ; host and port are declared in IETF RFC 3896 and  ; augmented IETF RFC 6874 |

The syntax for the value field of the UTC Timing descriptor with @schemeIdURI set to "urn:mpeg:dash:utc:http-head:2014", set to "urn:mpeg:dash:utc:http-xsdate:2014”, set to "urn:mpeg:dash:utc:http-iso:2014" or set to "urn:mpeg:dash:utc:ntp:2014" shall follow the HTTP-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| HTTP-VALUE = httpurl \*[ WS httpurl ] ; httpurl is defined in as either http-URI or https-URI as specified in IETF RFC 9110 sec. 4.2 |

The syntax for the value field of the UTC Timing descriptor with @schemeIdURI set to "urn:mpeg:dash:utc:direct:2014" shall follow the DIRECT-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| DIRECT-VALUE = ["-"] 4DIGIT "-" 2DIGIT "-" 2DIGIT "T" 2DIGIT ":" 2DIGIT ":" 2DIGIT [ "Z" / ( "+" / "-") 2DIGIT ":" 2DIGIT ] |

#### Audio Receiver Mix

This clause defines a scheme for use in EssentialProperty or SupplementaryProperty to indicate that two audio Adaptation Sets need to be mixed by the media engine prior to playback.

The @schemeIdUri attribute identifying the scheme is urn:mpeg:dash:audio-receiver-mix:2014.

The @value attribute shall contain the value of the AdaptationSet@id from an Adaptation Set with content type audio attribute with which the current Adaptation Set needs to be mixed with in order to provide complete audio experience.

An example of receiver mix is the case where a single audio Adaptation Set provides music and effects — i.e. complete experience without dialogues, and one or more Adaptation Sets provide dialogues in different languages. In this case, the dialogue Adaptation Sets depends on music and effects Adaptation Set.

The mixing requirement is unidirectional — i.e. requirement of mixing Representation A with Representation B when A is selected does not imply mixing the two is required if B is selected.

The syntax for the value field of the audio receiver mix descriptor shall follow the AUDIO-RECEIVER-MIX-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| AUDIO-RECEIVER\_MIX-VALUE = ADAPTATION-SET-ID    ADAPTATION-SET-ID = DECIMAL\_DIGITS  DECIMAL\_DIGITS = 1\*DIGIT |

#### DASH MPD Adaptation Set Linking scheme

The URN "urn:mpeg:dash:mpd-as-linking:2015" is defined in order to provide information that the same Adaptation Set can be found in another MPD. The scheme may be used with Essential Property Descriptors together with an EmptyAdaptationSet element or with Supplemental Property Descriptors. The value provides

— a URL to the MPD, including appropriate anchors for Periods and Adaptation Set as defined in C.4.2, and

— optionally, a timeline offset field to synchronize the data added as a white space separated second item. If the value is not present, then the media time on the original MPD and the linked MPD are identical. If a timeOffset field is added, then this value expresses the difference between the media time of the Adaptation Set of the linked MPD and the media time in the originating MPD. The number may be positive or negative. The timeoffset is in unit of @timescale of the linked Adaptation Sets.

The Descriptor shall only be used in combination with Adaptation Sets (regular or empty ones). If all information is contained in the Adaptation Set, then a Supplemental Descriptor or an Essential Descriptor may be used. If the Adaptation Set does neither contain a Representation element, nor an @xlink attribute, then an Empty Adaptation Set as well as an Essential Descriptor shall be used to indicate that the Adaptation Set is not fully described in this MPD.

NOTE This scheme can be used for many use cases. However, one specific use case is the server-based mosaic channel as described in ISO/IEC TR 23009-3[20]. The use case can be fulfilled by the combination of the Spatial Relationship Description (SRD) as defined in Annex H and this scheme. In this case, the same value of source\_id parameter in SRD scheme indicates the association among Adaptation Set(s) (regular and empty ones if present) even though Representation is not present in an Empty Adaptation Set.

The syntax for the value field of the adaptation set linking descriptor shall follow the MPD-AS-LINKING-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| MPD-AS-LINKING-VALUE = MPD-URL [ WSP TIMELINE-OFFSET ]    MPD-URL = http-URL | https-URL ; defined in IETF RFC 9110  TIMELINE-OFFSET = "timeOffset=" ["-"] DECIMAL\_DIGITS  DECIMAL\_DIGITS=1\*DIGIT |

#### Sub-Asset Identifier scheme

In DASH MPD, sub-assets across Periods can be identified using the sub asset Scheme Identifier. This scheme is signalled using a specific SupplementalProperty descriptor at the Adaptation Set or Sub-Representation level with @schemeIdUri attribute set to "urn:mpeg:dash:sai:2015".

If two different Adaptation Sets or Sub-Representation from different Periods contain Sub-Asset Identifiers descriptors with the same @value attribute, then the content in the Representation(s) contained in these Adaptation Sets represent, at least, the same sub-asset.

NOTE 1 The association between sub-assets and an Adaptation Set can change across Periods. For instance, an Adaptation Set can be associated with a sub-asset of an asset in one Period but with another sub-asset of the same asset in another Period.

NOTE 2 Sub-Asset Identifier descriptor can be used by DASH Clients to select Representation(s) to be processed after a Period change.

A given Sub-Representation or Adaptation Set can contain more than one Sub-Asset Identifier descriptor indicating that this Sub-Representation or the Representation(s) contained in this Adaptation Set, respectively, represent more than one identified part of the asset.

NOTE 3 If the value for this descriptor is not recognized, the SubAsset Identifier descriptor can still be used to understand the equivalence of sub-asset identifiers across Periods. Processing of the descriptor scheme and value by the DASH Client is not essential for normal operation.

NOTE 4 Different Adaptation Sets or Sub-Representations in a Period do not contain the same SubAsset-Identifier, i.e. the same @schemeIdUri and @value is dis-allowed.

The syntax for the value field of the Sub-Asset identifier descriptor shall follow the SAI-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| SAI-VALUE = STRING  STRING = \*VCHAR |

#### Client Authentication and Content Access Authorization

When client authentication and/or content access authorization functionality is needed, DASH may be used with different schemes such as Open Authentication Technical Committee (OATC) Online Multimedia Authorization Protocol (OMAP)[13], Open Standard for Authorization (OAuth) 2.0[14], OASIS Security Assertion Markup Language (SAML)[15], 3GPP Generic Authentication Architecture (GAA)[16], or 3GPP Generic Bootstrapping Architecture (GBA)[17]. This section describes generic signalling to support use of various authentication and authorization schemes.

Typical access control methods include blocking HTTP requests that do not include a security token obtained by the authorization protocol wherein the security token is validated by a CDN before downloading the requested Media Segment, or encrypting Media Segments so that playback will be restricted unless the authorization protocol provides the client with a decryption key.

For client authentication, a service may limit content delivery to authenticated clients, and may use client identification information such as certificates, cookies, and embedded keys to determine subscription rights, etc. required to authorize playback of the Media Presentation. The details of such a scheme are outside the scope of this document. A client that does not support the signalled content access authorization would not be able to play the content.

NOTE This subclause does not provide any requirements on client authentication or content access authorization.

The signalling and setup of the specific scheme may be done outside the MPD level, e.g. a system applying such a scheme may only permit access to the MPD if the client is authenticated or the content access is authorized.

However, there are cases for which the MPD is provided without access control. In this case, client authentication and content access authorization methods may be signalled in the MPD using Essential Property Descriptors. The DASH Client may be offered with multiple options to access the entire Media Presentation or specific parts of the Media Presentation, e.g. a specific Adaptation Set. An Essential Property descriptor may be placed at the appropriate level, and, for example, the EssentialProperty@schemeIdUri may signal the URN of the appropriate authentication or authorization method and the EssentialProperty@value attribute may carry some scheme specific information. Other signalling may be used, but the detailed signalling and semantics remain specific to a particular scheme.

There may be cases in which multiple options are provided to the client for client authentication and/or content access authorization. In this case, the EssentialProperty@id value may be used to signal functional equivalence of descriptors. In the absence of other information, the EssentialProperty@id value may contain the following URNs:

— urn:mpeg:dash:client-authentication:2015 for client authentication.

— urn:mpeg:dash:content-authorization:2015 for content access authorization.

In this case,

— each EssentialProperty descriptor with EssentialProperty@id value of urn:mpeg:dash:client-authentication:2015 indicates a supported client authentication protocol. A client may select one of possibly multiple elements with that EssentialProperty@id value, and a scheme that it recognizes based on the @schemeIdUri attribute; and execute that protocol using any information included in the @value attribute and any extension elements defined by that particular authentication scheme.

— each EssentialProperty descriptor with EssentialProperty@id value of urn:mpeg:dash:content-authorization:2015 indicates a supported content access authorization protocol. A client may select one of possibly multiple elements with that EssentialProperty@id value, and a scheme that it recognizes based on the @schemeIdUri attribute; and execute that protocol using any information included in the @value attribute and any extension elements defined by that particular authorization scheme.

A DASH Client that is successfully authenticated as an authenticated player and authorized for playback of some or all Representations or Adaptation Sets in the MPD may request and play the authorized content.

#### Audio Interactivity Descriptor

A scheme is defined to be used with an Essential Property or Supplemental Property Descriptor as "urn:mpeg:dash:audio-interactivity:2016".

This descriptor indicates if the associated audio content (Adaptation Set, Preselection or Representation) contains media components that are enabled for user interactivity through associated metadata. The descriptor is used e.g. to facilitate user interface (UI) resource management in the receiving client. Interactivity involves user interaction with elements, i.e. the user can modify dynamically for example the gain, spatial position or mute/unmute status of audio elements. Therefore, a UI is required to enable this kind of personalization during playback. A supplemental descriptor should be used if a UI is not mandatory to select and play the corresponding audio elements. An essential descriptor should be used if a UI is mandatory in order to play the corresponding audio elements. The @value attribute is owned by the codec in use. The detailed semantics of the descriptor are also owned by the codec in use.

#### Quality Equivalence Descriptor

A scheme is defined to be used with a Supplemental Property Descriptor as "urn:mpeg:dash:qr-equivalence:2019". This descriptor enables an indication that the values provided with each @qualityRanking hold across Adaptation Sets that are included in the equivalence indicator. In this case the value of all provided @qualityRanking values provides an equivalence.

This descriptor may be declared at MPD, Period or Preselection level. Multiple quality equivalence descriptors may be present in an MPD.

The value of the descriptor provides a comma-separated list of Adaptation Set identifiers of the Adaptation Sets that have equivalent quality ranking. If the @value attribute is absent, all Adaptation Sets in the underlying hierarchy have equivalent quality ranking.

The syntax for the value field of the quality ranking equivalence descriptor shall follow the **QR-EQUIVALENCE-VALUE** as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| QR-EQUIVALENCE-VALUE = AS-ID [ WSP AS-ID ]  AS-ID = DECIMAL\_DIGITS  DECIMAL\_DIGITS = 1\*DIGIT |

#### Output protection schemes

##### General

The remainder of subclause 5.8.5.14 defines a set of URIs that identify specific output protection schemes following the rules of subclause 5.8.5.14.2.

##### HDCP Output Protection Scheme

The subclause defines an output protection scheme for HDCP, Digital Content Protection, LLC HDCP, with @schemeIdUri defines "urn:mpeg:dash:output-protection:hdcp:2020" and the value as defined in Table 5‑42. The value provides an association between the content and the device output requirements, namely the minimum HDCP version that a device output is required to comply with to be allowed to output the associated content.

Table 5‑42 defines an order list with increasing rows defining increasing levels.

Table 44 — Value definition of HDCP Output protection scheme with @schemeIdURI set to "urn:mpeg:dash:output-protection:hdcp:2020"

|  |  |
| --- | --- |
| @value | Interpretation (Output compliance requirement for content) |
| 1.0 | HDCP 1.0-compliant device |
| 1.1 | HDCP 1.1-compliant device |
| 1.2 | HDCP 1.2-compliant device |
| 1.3 | HDCP 1.3-compliant device |
| 1.4 | HDCP 1.4-compliant device |
| 2.0 | HDCP 2.0-compliant device |
| 2.2 | HDCP 2.2-compliant device |
| 2.3 | HDCP 2.3-compliant device |

#### Main and External Stream Representations

##### General

An Adaptation Set may have an **EssentialProperty** descriptor with @schemeIdUri equal to urn:mpeg:dash:msr:2022. This descriptor is referred to as the main stream Representation (MSR) descriptor. This descriptor may only be present on Adaptation Set level and its presence indicates that each Representation in that Adaptation Set is an MSR, which carries a video track containing a track reference of type 'aest' as specified in ISO/IEC 14496 12:2021 AMD1.

An Adaptation Set may have an **EssentialProperty** descriptor with @schemeIdUri equal to urn:mpeg:dash:esr:2022. This descriptor is referred to as the external stream Representation (ESR) descriptor. This descriptor may only be present on Adaptation Set level and its presence indicates that each Representation in the Adaptation Set is an ESR, which carries a video track referenced by a track reference of type 'aest' as specified in ISO/IEC 14496 12:2021 AMD1. An ESR is only intended to be consumed or played back together with its associated MSR.

Each ESR shall be associated with an MSR through the Representation-level attributes @associationId and @associationType in the MSR as follows: the @id of the associated ESR shall be referred to by a value contained in the attribute @associationId for which the corresponding value in the attribute @associationType is equal to 'aest'. Each MSR shall have an associated ESR.

For an MSR and an ESR associated with each other, the following applies:

* For each media sample with a particular presentation time in the ESR, there shall be a corresponding media sample with the same presentation time in the MSR.
* Each media sample in the MSR that has a corresponding ESR media sample is referred to as an EDRAP sample.
* The first byte position of each EDRAP sample in the MSR shall be the ISAU of a SAP, which enables playback of the media stream in the MSR provided that the corresponding ESR media sample is provided to the media decoder immediately before the EDRAP sample.
* Each EDRAP sample in the MSR shall be the first sample in a Segment or Subsegment (i.e., each EDRAP sample shall start a Segment or Subsegment).
* For each Segment or Subsegment in the MSR that starts with an EDRAP sample, there shall be a Segment in the ESR with the same earliest presentation time as the MSR Segment or Subsegment. This Segment in the ESR is referred to as the corresponding ESR Segment of the MSR Segment or Subsegment and vice versa.
* The concatenation of any Segment in the ESR and the corresponding MSR Segment or Subsegment (i.e., the MSR Segment or Subsegment having the same earliest presentation time as the ESR Segment) and all subsequent MSR Segments or Subsegments shall result in a conforming bitstream.
* For each MSR Segment or Subsegment that does not start with an EDRAP sample, there shall be no corresponding ESR Segment having the same earliest presentation time as the MSR Segment or Subsegment.

##### Example content preparation and client operations (informative)

Below are example content preparation and client operations based on MSRs and their associated ESRs. An example of content preparation operations is as follows:

1. A video content is encoded into one or more representations, each of which is of a particular spatial resolution, temporal resolution, and quality.
2. Each representation of the video content is represented by a pair of MSR and ESR associated with each other.
3. The MSRs of the video content are included in one Adaptation Set. The ESRs of the video content are included in another Adaptation Set.

An example of client operations is as follows:

1. A client gets the MPD of the Media Presentation, parses the MPD, selects an MSR.
2. When initializing a session or performing seeking, the client determines the starting presentation time from which the content is to be consumed, requests Segments or Subsegments of the MSR, starting from the Segment or Subsegment starting with a SAP and containing the sample having presentation time equal to (or earlier than but close enough to) the determined starting presentation time. For requesting Subsegments in a Segment, a Segment Index is requested beforehand to obtain information of the Subsegments and partial HTTP GET requests are used.
   1. If in the associated ESR there is a Segment having the same earliest presentation time as the starting MSR Segment or Subsegment, that ESR Segment is also requested, preferably before requesting of the starting MSR Segment or Subsegment. Otherwise, no Segment of the associated ESR is requested.
3. When switching to a different MSR, the client requests Segments or Subsegments of the switch-to MSR, starting from the first Segment or Subsegment having earliest presentation time greater than that of the last requested Segment or Subsegment of the switch-from MSR.
   1. If in the associated ESR there is a Segment having the same earliest presentation time as the starting Segment or Subsegment in the switch-to MSR, that ESR Segment is also requested, preferably before requesting of the starting Segment or Subsegment in the switch-to MSR. Otherwise, no Segment of the associated ESR is requested.
4. When continuously requesting and consuming subsequent Segments or Subsegments of an MSR after session initialization, seeking, or stream switching, no Segment of the associated ESR needs to be requested, including when requesting any subsequent MSR Segment or Subsegment starting with an EDRAP sample.

As can be seen from the above example client operations, the client needs to calculate the earliest presentation times of the MSR Segments and Subsegments as well as of the ESR Segments to figure out whether an MSR Segment or Subsegment has an associated ESR Segment.

#### Supplementary video services and the supplementary video descriptor

##### General

Supplementary video services (sometimes referred to as picture-in-picture services) offer the ability to include a video with a smaller spatial resolution within a video with a bigger spatial resolution. In this case, the different bitstreams/Representations of the main video are included in the Main Adaptation Set of the Preselection, and the different bitstreams/Representations of a supplementary video are included a Partial Adaptation Set of the Preselection.

A **SupplementalProperty** element with the @schemeIdUri attribute equal to urn:mpeg:dash:supv:2022 is referred to as a supplementary video descriptor. At most one supplementary video descriptor may be present at Preselection level. The presence of a supplementary video descriptor in a Preselection indicates that the purpose of the Preselection is for providing an experience of a main video plus a supplementary video.

The supplementary video descriptor signals the supplementary video service related content properties and metadata. The DASH client provides the content properties and metadata to the application. Potential manipulation of the stream and the composition of the main video and the supplementary video are out of the scope of the DASH client.

When a supplementary video descriptor is present in a **Preselection** element, the **SupVideoInfo**@processingInfo attribute, if exists, provides the additional information for the application for the purpose of content selection and setting up the file format, pre-decoding and decoding processes. It is expected that the DASH client will provide the attribute’s value to the application, and the application will then parse and process it based on other received information such as contained in the applicable @codecs attribute(s).

NOTE In this case, the **Preselection**@order is ignored by the DASH client after providing the attribute’s value to the application.

The @value attribute of the supplementary video descriptor shall not be present. The supplementary video descriptor shall include a **SupVideoInfo** element with its attributes as specified in Table 37.

##### Semantics

**Table 37 — Semantics of SupVideoInfo element**

| **Element or Attribute Name** | | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | |  | | **SupVideoInfo** | |  |  |
|  |  | |  | | @processingInfo | O | specifies additional information which may be used for content selection purposes and/or set up the decoding pipeline in supplementary video applications.  The syntax and sematic of this attribute are usually defined by the decoder specifications and/or related documents. |
| **Key**  For attributes: M=mandatory, O=Optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>..<maxOccurs> (N=unbounded)  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | | | | |

##### XML Syntax

The XML syntax of the **SupVideoInfo** element is as follows:

<xs:complexType name="SupVideoInfoType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Picture-in-picture information**

</xs:documentation>

</xs:annotation>

<xs:attribute name="processingInfo" type="xs:string"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

##### Supplementary video using VVC subpictures

This clause specifies the syntax and semantics of the @processingInfo attribute when the video codec is VVC as specified in ISO/IEC 23090 for the Adaptation Sets in the Preselection with a supplementary video descriptor. In this case, the supplementary video descriptor enables achieving picture-in-picture using a single VVC decoder, where the @processingInfo is used to signal the possibility of replacing the portions of the main video stream with the supplement video stream before sending to a single VVC decoder. This way, separate decoding of the main video and the supplementary video is avoided. To achieve this, for a particular picture in the main video, the corresponding video data units of the supplementary video are all the coded video data units in the decoding-time-synchronized sample in the supplemental video Representation.

When the video codec is VVC for the Adaptation Sets in the Preselection with a supplementary video descriptor, the @processingInfo value shall follow the following ABNF syntax:

value = dataUnitsReplaceable 1\*[SP regionId]

dataUnitsReplaceable = "0"/"1"

dataUnitsReplaceable specifies whether the coded video data units representing the target supplementary video region in the main video can be replaced by the corresponding video data units of the supplementary video. When dataUnitsReplaceable is equal to 1, the application (herein the file format processing functionality that receives the output from the DASH client) may choose to replace the coded video data units representing the target supplementary video region in the main video with the corresponding coded video data units of the supplementary video before sending to the video decoder for decoding.

The instances of regionId specifies the region IDs of the coded video data units representing the target supplementary video region, as a white space separated list. The region IDs are subpicture IDs, and coded video data units are VCL NAL units. The VCL NAL units representing the target supplementary region in the main video are those having these subpicture IDs, which are the same as the subpicture IDs in the corresponding VCL NAL units of the supplementary video.

Below is an example explaining both video encoding and stream manipulation using VVC subpictures. In this example, the Main Adaptation Set of the Preselection includes one Representation that contains the main video coded using the VVC codec. Each picture of the main video bitstream consists of 12 subpictures with subpicture ID in the range of 0 to 11, inclusive. The subpicture with subpicture ID equal to 11 covers the bottom-right rectangle of the picture and it is coded in a fashion that it can be extracted and correctly decoded without the presence of other subpictures (i.e., the corresponding sps\_subpic\_treated\_as\_pic\_flag[ i ] is set equal to 1 by the VVC encoder).

In this example, the Partial Adaptation Set of the Preselection includes one Representation that contains the supplemental video also coded using the VVC codec. Each picture of the supplemental video bitstream consists of one subpicture with subpicture ID equal to 11. This only subpicture of the supplemental video bitstream has the same spatial resolution as the subpicture with subpicture ID equal to 11 in the main video bitstream. And this only subpicture of the supplemental video bitstream is also coded with the corresponding sps\_subpic\_treated\_as\_pic\_flag[ i ] set equal to 1 by the VVC encoder. The coding tools enabled for encoding of this only subpicture of the supplemental video bitstream and the subpicture with subpicture ID equal to 11 in the main video bitstream are the same, and referenced parameter set IDs are also aligned.

In this example, the supplementary video descriptor is present in the Preselection, the value of the **SupVideoInfo**@processingInfo attribute isset equal to '1 11'. After the DASH client passes the file segments as well as the content properties and metadata to the file format processing functionality, for each picture, the file format processing functionality may replace the VCL NAL units of the subpicture with subpicture ID equal to 11 in the main video bitstream with the VCL NAL units of the only subpicture (also with subpicture ID equal to 11) in the supplemental video bitstream, before sending the NAL units to the VVC decoder.

## DASH metrics descriptor

### Overview

This document does not define mechanisms for reporting metrics; however, it does define a set of metrics and a mechanism that may be used by the service provider to trigger metric collection and reporting at the clients, if a reporting mechanism is available. The trigger mechanism is based on the Metrics element in the MPD. The element contains the list of DASH Metrics for which the measurements are desired, the time interval and the granularity for the measurements, as well as the scheme according to which the metric reporting is desired.

The semantics of the attributes within the Metrics element are provided in subclause 5.9.2, Table 5‑43. The XML syntax of Metrics element is provided in 5.9.3.

The semantics of the Reporting element are provided in subclause 5.9.4.

### Semantics

Table 45 — Semantics of **Metrics** element

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | Metrics | |  | DASH metric element |
|  |  |  | @metrics | M | specifies all DASH Metrics that the client is desired to report as a list of DASH Metric keys. The keys shall be used as defined in Annex D, separated by a comma. |
|  |  |  | Range | 0 ... N | specifies the time period during which DASH Metrics collection is requested. When not present, DASH Metrics reporting is requested for the whole duration of the content. |
|  |  |  | @starttime | O | specifies the start time of the DASH Metrics collection operation. When not present, DASH Metrics collection is requested from the beginning of content consumption.  For services with MPD@type='dynamic', the start time is indicated in wall clock time by adding the value of this attribute to the value of the  MPD@availabilityStartTime attribute.  For services with MPD@type='static', the start time is indicated in Media Presentation time and is relative to the *PeriodStart* time of the first Period in this MPD.  NOTE   For example, if MPD@availabilityStartTime is 14:30 and the metrics collection is intended to start at 14:45, then @starttime is 0:15. |
|  |  |  | @duration | O | specifies the duration of the DASH metrics collection interval. The value of the attribute expresses in Media Presentation time.  If not present, the value is identical to the Media Presentation duration. |
|  |  |  | Reporting | 1 ... N | specifies information about the requested reporting method and formats.  For more details, refer to subclause 5.9.4. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | |

### XML syntax

<xs:complexType name="MetricsType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Metrics**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Range" type="RangeType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Reporting" type="DescriptorType" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="metrics" type="xs:string" use="required"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="RangeType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Metrics Range**

</xs:documentation>

</xs:annotation>

<xs:attribute name="starttime" type="xs:duration"/>

<xs:attribute name="duration" type="xs:duration"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Metric reporting

DASH Clients should collect metrics based on the Metric element and report the collected metrics using one of the reporting schemes in the Reporting descriptor in the Metrics element.

It is expected that elements containing unrecognized reporting schemes are ignored by the DASH Client.

If multiple Reporting elements are present, it is expected that the client processes one of the recognized reporting schemes.

No reporting scheme is specified in this document. It is expected that external specifications may define formats and delivery for the reporting data. External specifications defining a reporting scheme should take specific care to respect privacy issues.

## Events

### Overview

Events may be provided in the MPD or within a Representation in order to signal aperiodic information to the DASH Client or to an application. Events are timed, i.e. each event starts at a specific media presentation time and may have a duration. Events include DASH specific signalling or application-specific events. DASH events are identified by scheme identifiers defined in this document. For application specific events, a scheme identifier identifies the application such that the DASH Client can forward the event to the proper application.

Events of the same type are clustered in Event Streams by the same scheme/value pair. This enables a DASH Client or the application to subscribe to an Event Stream of interest and ignore Event Streams that are of no relevance or interest.

The event is called active during the time interval starting from the event’s start time until (the event’s start time + duration). If the DASH client receives an event during the event’s active time, and if the client has not processed an equivalent event before, it is expected to immediately process the event. Annex A.13 describes the client event processing.

Two ways of signalling events are provided, namely:

— events signalled in the MPD as defined in subclause 5.10.2,

— events signalled inband in the Representation as defined in subclause 5.10.3.

Generally, the Event Stream timing model follows the timing model of a media Representation in a Period.

DASH-specific events are defined in subclause 5.10.4.

### MPD Events

#### Overview

Events may be signalled in the MPD. A sequence of events assigned to the media presentation time may be provided in the MPD on Period level. Events of the same type are summarized in an Event Stream that is specified by an EventStream element in a Period element. Events shall terminate at the end of a Period even if the start time is after the Period boundary or duration of the event extends beyond the Period boundary.

The EventStream element is structured in a similar way as the descriptor defined in subclause 5.8, namely it contains a @schemeIdUri attribute that provides a URI to identify the scheme and an optional attribute @value. The semantics of the element are specific to the scheme employed. The URI identifying the scheme may be a URN or a URL.

A Period shall contain at most one EventStream element with the same value of the @schemeIdUri attribute and the value of the @value attribute, i.e. all Events of one type shall be clustered in one Event Stream.

As Event Streams contain timed events, also a time scale attribute @timescale is provided to assign events to a specific media presentation time within the Period. The timed events themselves are described by the Event element.

This document does not provide any specific information on how to use Event Streams. It is up to the application that employs DASH formats to instantiate the description elements with appropriate scheme information. However, this document defines some specific schemes in subclause 5.10.4.

NOTE A DASH application that uses one of these elements defines a Scheme Identifier in the form of a URI and then defines the value space for the element when that Scheme Identifier is used. The Scheme Identifier appears in the @schemeIdUri attribute.

An **Event** with @status='update' is the updated instance of an earlier event with identical @schemeIdUri, @value, and @id attributes that may have been previously processed by the DASH client. The DASH client may replace the previous event with the updated instance if the previous event has not been dispatched yet, and only dispatch the most recent version. An Event with @status='update' may differ from the previous event except in the following attributes: @schemeIdUri, @value, and @id. Further handling of repeat events is specific to a particular event scheme.

An **Event** with @status='repeat' is the repeated instance of an earlier event with identical @schemeIdUri, @value, and @id attributes that may have been previously processed by the DASH client. The DASH client is expected to dispatch this event instance even if the earlier has already been dispatched. Further handling of repeat events is specific to a particular event scheme.

NOTE An Event *semantically* spanning multiple periods can be expressed as a sequence of events with @status='repeat', where all repeating events appear in the subsequent Periods. They should share the same presentation time (which will be prior to the period start for the subsequent events)

The semantics of the attributes within the EventStream element are provided in subclause 5.10.2.2, Table 5‑44 and the semantics of the attributes within the Event element are provided in subclause 5.10.2.2,

Table 5‑45. The XML syntax of EventStream and Event element is provided in subcrlause 5.10.2.3.

#### Semantics

Table 46 — Event Stream Semantics

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | EventStream | |  | specifies event Stream |
|  |  | @xlink:href | O | specifies a reference to an external EventStream element |
|  |  | @xlink:actuate | OD  default: onRequest | specifies the processing instructions, which can be either "onLoad" or "onRequest".  This attribute shall not be present if the @xlink:href attribute is not present. |
|  |  | @schemeIdUri | M | identifies the message scheme. The string may use URN or URL syntax. When a URL is used, it is recommended to also contain a month-date in the form mmyyyy; the assignment of the URL should have been authorized by the owner of the domain name in that URL on or very close to that date. A URL may resolve to an Internet location, and a location that does resolve may store a specification of the message scheme. |
|  |  | @value | O | specifies the value for the event stream element. The value space and semantics is expected to be defined by the owners of the scheme identified in the @schemeIdUri attribute. |
|  |  | @timescale | O | specifies the timescale in units per seconds to be used for the derivation of different real-time duration values in the Event elements.  If not present on any level, it shall be set to 1. |
|  |  | @presentationTimeOffset | OD  Default: 0 | specifies the presentation time offset of this Event Stream that aligns with the start of the Period. Any Event contained in this Event Stream is mapped to the Period timeline by using the Event presentation time subtracted by the value of the presentation time offset.  This adjustment shall not be applied to Inband event message streams..  The value of the presentation time offset in seconds is the division of the value of this attribute and the value of the @timescale attribute. |
|  |  | Event | 0 ... N | specifies a single event instance. For details see  Table 5‑45.  Events in Event Streams shall be ordered such that their presentation time is non-decreasing.  NOTE: A newer version of the event instance needs to replace the older one if some of the properties of the event (e.g., timing) changed. Both new and old version cannot appear in the same EventStream, i.e., the old version is removed at the MPD update introducing the new version. |
|  |  | ServiceDescription | 0..N | specifies a service description associated with one or more event instances in this Event Stream |
|  |  | SupplementalProperty | 0..N | specifies externally defined optional properties of one or more event instances in this Event Stream. |
|  |  | EssentialProperty | 0..N | specifies externally defined properties essential for execution of one or more event instances in this Event Stream. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

Table 47 — Event Semantics

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | Event | |  | specifies an Event and contains the message of the event. The content of this element depends on the event scheme. The contents shall be either:   * A string, optionally encoded as specified by @contentEncoding * XML content, possibly using elements external to the MPD namespace   For new event schemes string or XML content should be used, making use of Base64 encoding if needed.  NOTE The schema allows “mixed” content within this element however only string data or XML elements are permitted by the above options, not a combination. |
|  |  |  |  | @presentationTime | OD default: 0 | specifies the presentation time of the event relative to the start of the Period taking into account the @presentationTimeOffset of the Event Stream, if present.  The value of the presentation time in seconds is the division of the value of this attribute and the value of the @timescale attribute.  If not present, the value of the presentation time is 0. |
|  |  |  |  | @duration | O | specifies the presentation duration of the Event.  The value of the duration in seconds is the division of the value of this attribute and the value of the  @timescale attribute.  The interpretation of the value of this attribute is defined by the scheme owner.  If not present, the value of the duration is unknown. |
|  |  |  |  | @id | O | specifies an identifier for this instance of the event. Events with equivalent content and attribute values in the Event element shall have the same value for this attribute.  Each **EventStream** element shall not contain two **Event** elements with the same value of **Event**@id. Repetitions or updates of earlier events will thus replace the earlier event instance an MPD.  The scope of the @id for each Event is within the same @schemeIdURI and @value pair over the duration of the current media presentation. |
|  |  |  |  | @status | O  default: none | specifies the status of event:   * none: no specific status * update: the event is an update of an earlier event with identical values of @schemeIdUri, @value, and @id. The updated Event may differ from that earlier event except for the following attributes: @schemeIdUri, @value, and @id * repeat: the event is a repeat of an earlier event with identical values of @schemeIdUri, @value, @id and content   NOTE: the event is still expected to be dispatched to the application, even if the earlier event was already dispatched. |
|  |  |  |  | @contentEncoding | O | specifies whether the information in the body and the information in the @messageData is encoded  If present, the following value is possible:   * base64 the content is encoded as described in IETF RFC 4648 prior to adding it to the field.   If this attribute is present, the DASH Client is expected to decode the message data and only provide the decoded message to the application.  Deprecated as of the 6th edition |
|  |  |  |  | @messageData | O | specifies the value for the event stream element. The value space and semantics are expected to be defined by the owners of the scheme identified in the @schemeIdUri attribute.  Deprecated as of the 6th edition  NOTE Including the message within the Event element, either as a value or as an XML element, is the recommended approach. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

#### XML Syntax

<xs:complexType name="EventStreamType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Event Stream**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Event" type="EventType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute ref="xlink:href"/>

<xs:attribute ref="xlink:actuate" default="onRequest"/>

<xs:attribute ref="xlink:type" fixed="simple"/>

<xs:attribute ref="xlink:show" fixed="embed"/>

<xs:attribute name="schemeIdUri" type="xs:anyURI" use="required"/>

<xs:attribute name="value" type="xs:string"/>

<xs:attribute name="timescale" type="xs:unsignedInt"/>

<xs:attribute name="presentationTimeOffset" type="xs:unsignedLong" default="0"/>

</xs:complexType>

<xs:complexType name="EventType" mixed="true">

<xs:annotation>

<xs:documentation xml:lang="en">

**Event**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="presentationTime" type="xs:unsignedLong" default="0"/>

<xs:attribute name="duration" type="xs:unsignedLong"/>

<xs:attribute name="id" type="xs:unsignedInt"/>

<xs:attribute name="status" type="xs:StatusType"/>

<xs:attribute name="contentEncoding" type="ContentEncodingType"/>

<xs:attribute name="messageData" type="xs:string">

<xs:annotation>

<xs:documentation xml:lang="en">

**Deprecated in favor of carrying the message information in the**

**value space of the event**

</xs:documentation>

</xs:annotation>

</xs:attribute>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:simpleType name="StatusType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Event Status**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="none"/>

<xs:enumeration value="update"/>

<xs:enumeration value="repeat"/>

</xs:restriction>

</xs:simpleType>

<xs:simpleType name="ContentEncodingType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Event Coding**

</xs:documentation>

</xs:annotation>

<xs:restriction base="xs:string">

<xs:enumeration value="base64"/>

</xs:restriction>

</xs:simpleType>

### Inband Event Signalling

#### Overview

Event streams may be multiplexed with Representations by adding the event messages as part of the Segments. The event streams may be present in selected Representations, in one or several selected Adaptation Sets only or in all Representations. For example, one possible configuration is one where only the audio Adaptation Sets may contain inband events.

In order to identify the Representations that carry the event stream, the presence of Events shall be signalled in the MPD as defined in subclause 5.10.3.2.

If more than one Representation carries event streams with the same @schemeIdUri and the same   
@value, the streams shall be semantically equivalent, i.e. processing one Representation is sufficient.

The format of the box to signal events in the media stream is provided in subclause 5.10.3.3.

#### MPD Signalling

An inband event stream may be present in a Representation. If it is expected to be processed by the DASH Client it is indicated by an **InbandEventStream** element at the Adaptation Set or Representation level. The **InbandEventStream** type is defined in 5.10.2, Table 5‑44 based on the **EventStream** semantics, but the following restrictions apply:

* The @timescale attribute may be absent.
* The @presentationTimeOffset attribute shall be absent.
* The **InbandEventStream** element shall not contain any MPD Events, i.e. the **Event** element shall not be included in any **InbandEventStream** element.

One Representation may contain multiple inband Event streams, each indicated by a separate **InbandEventStream** element.

Inband event messages may be present in Representations but a corresponding **InbandEventStream** element (with the identical @schemeIdUri and @value pair) is not present in MPD. Such inband event messages are expected to be ignored by the DASH Client. A DASH Client is only expected to process inband event messages if a corresponding **InbandEventStream** element is present in the MPD.

#### Event message box

##### General

The Event Message box ('emsg') provides signalling for generic events related to the media presentation time. The same semantics as for an event defined in the MPD specified in subclause 5.10.2 applies.

The Event Message box ('emsg') can carry signalling specific to the DASH operations. The event scheme identifier and the events for this are defined in subclause 5.10.4.

A Media Segment if based on the ISO BMFF container may contain one or more event message ('emsg') boxes. If present, any 'emsg' box shall be placed as follows:

* It may be placed before the first 'moof' box of a Media Segment or a Partial Media Segment
* It may be placed in between any 'mdat' and 'moof' box. In this case an equivalent 'emsg' with the same id value shall be present before the first 'moof' box of any Segment.

NOTE These placement options allow emsg boxes to be placed at the start of segments, or mid segment, whilst allowing clients to choose to only process emsg boxes which occur at the start of segments.

The carriage of event messages in MPEG-2 TS based segments is described in subclause 5.10.3.3.5.

Event message boxes with scheme identifier and value pairs that are not defined in the MPD should not be present. If a DASH Client detects an event message box with a scheme that is not defined in MPD, the client is expected to ignore it.

##### Definition

Box Type: 'emsg'   
Container: Segment   
Mandatory: No   
Quantity: Zero or more

##### Syntax

aligned(8) class DASHEventMessageBox extends FullBox('emsg', version, flags){

if (version==0) {

string scheme\_id\_uri;

string value;

unsigned int(32) timescale;

unsigned int(32) presentation\_time\_delta;

unsigned int(32) event\_duration;

unsigned int(32) id;

} else if (version==1) {

unsigned int(32) timescale;

unsigned int(64) presentation\_time;

unsigned int(32) event\_duration;

unsigned int(32) id;

string scheme\_id\_uri;

string value;

}

unsigned int(8) message\_data[];

}

##### Semantics

— scheme\_id\_uri: is a null-terminated ('C') string in UTF-8 characters that identifies the message scheme. The semantics and syntax of the message\_data[] are defined by the owner of the scheme identified. The string may use URN or URL syntax. When a URL is used, it is recommended to also contain a month-date in the form mmyyyy; the assignment of the URL should have been authorized by the owner of the domain name in that URL on or very close to that date. A URL may resolve to an Internet location, and a location that does resolve may store a specification of the message scheme.

— value: is a null-terminated ('C') string in UTF-8 characters that specifies the value for the event. The value space and semantics are expected to be defined by the owners of the scheme identified in the scheme\_id\_uri field.

— timescale provides the timescale, in ticks per second, for the event duration and presentation\_time\_delta or presentation\_time fields. The value should be identical to the timescale of a track contained in the carrying Segment. Furthermore, the value should be identical for all events in one Event Stream.

— presentation\_time\_delta provides the Media Presentation time delta of the media presentation time of the event and the earliest presentation time in this segment. If the segment index is present, then the earliest presentation time is determined by the field earliest\_presentation\_time of the first 'sidx' box. If the segment index is not present, the earliest presentation time is determined as the earliest presentation time of any access unit in the media segment. The timescale is provided in the timescale field.

— presentation\_time provides the Media Presentation time of the event measured on the Movie timeline, in the timescale provided in the timescale field, and adjusted by **InbandEventStream**@presentationTimeOffset, in the time scale provided by **InbandEventStream**@timescale; the value shall not be less than the earliest presentation time of the carrying Segment.

— event\_duration provides the duration of event in media presentation time. The timescale is indicated in the timescale field. The value 0xFFFFFFFF indicates an unknown duration, an interpretation of this value is expected to be defined by the owner of the event scheme.

— id: a field identifying this instance of the message. The scope of this identifier for each event is with the same scheme\_id\_uri and value pair. Messages with the same id within the scope of the same scheme\_id\_uri and value pair are equivalent , i.e. processing of any one event message box with the same id is sufficient.

— message\_data: body of the message, which fills the remainder of the message box. This may be empty depending on the above information. The syntax and semantics of this field are expected to be defined by the owner of the scheme identified in the scheme\_id\_uri field.

The flags field is specified as follows:

* (flags & 1) equal to 1 indicates that the emsg is an update of another esmg with identical values of scheme\_id\_uri, value and id fields.
* (flags & 2) equal to 1 indicates that the emsg is a repetition of another emsg with identical values of scheme\_id\_uri, value and id fields.

An emsg box with flags &1 = 1 is the updated instance of an emsg box with identical scheme\_id\_uri, value, and id fields that may have been previously processed by the DASH client. The DASH client may replace the previous event with the updated instance if the previous event has not been dispatched yet. The updated emsg may differ from the previous emsg except in the following fields: scheme\_id\_uri, value, and id.

An emsg box with flags &2 =1 is the repeated instance of an emsg box with identical scheme\_id\_uri, value, and id fields that may have been previously processed by the DASH client. The DASH client is expected to dispatch this event even if the previous event has already been dispatched yet.

##### Carriage of the Event Message Box in MPEG-2 TS

A Media Segment if encapsulated in MPEG-2 Transport Stream may contain one or more event message ('emsg') boxes encapsulated into transport stream packets.

Transport stream packets carrying the 'emsg' box shall use a reserved fixed PID value of 0x0004.

The transport stream packet carrying the start of the ′emsg′ box shall have the payload\_unit\_start\_indicator field set to '1', and the packet payload will start with the 'emsg' box. The complete Box.type field shall be present in this first packet, and the payload size shall be at least 8 bytes.

The continuation of box data occupies the following transport stream packets from the same PID. The last packet carrying the end of the box is padded using adaptation field stuffing bytes.

A segment shall contain only complete boxes. If @bitstreamSwitching is set, and subsegments are used, a subsegment shall contain only complete ′emsg′ boxes.

For any packet with PID value of 0x0004, the value of the transport\_scrambling\_control field shall be set to ′00′.

##### Inband Event Alignment

If AdaptationSet.InbandEventStream element is present and AdaptationSet@segmentAlignment attribute is true, event message boxes in non-overlapping Segments shall be *aligned*. Let *SR1*(*T*) be a segment of Representation *R1* with earliest presentation time *T*, and let the Adaptation Set contain *N* representations. If *SR1*(*T*) contains one or more Event Message ('emsg') boxes, identical 'emsg' boxes shall be contained in each of the non-overlapping Segments *SR2*(*T*)…*SRN*(*T*).

NOTE 1 As a consequence, under the above constrains, all Representations in the Adaptation Set contain events.

NOTE 2 If Segments are non-overlapping, but their EPT differ, alignment described above still applies, and Event Message boxes are in the beginning of both Segments.

### DASH-specific events

#### Overview

DASH specific events that are of relevance for the DASH Client are signalled in the MPD. The URN "urn:mpeg:dash:event:2012" is defined to identify the event scheme defined in Table 5‑46.

For events using this schema, the 'emsg'.message\_data[] field contains the DASHEvent structure defined below:

aligned(8) struct DASHEvent

{

string publish\_time; // MPD@publishTime

if ( 'emsg'.value == 2 )

{

string mpd\_patch; // MPD patch as defined in subclause 5.15

}

if ( 'emsg'.value == 3 )

{

string mpd; // full MPD, as defined in subclause 5.10.4.4

}

}

Table 48 — **InbandEventStream**@value attribute for scheme with a value "urn:mpeg:dash:event:2012"

| @value | **Description** |
| --- | --- |
| 1 | indicates that MPD validity expiration events as defined in subclause 5.10.4.2 are signalled in the Representation. MPD validity expiration is signalled in the event stream as defined in subclause 5.10.4.2 at least in the last segment with earliest presentation time smaller than the event time. |
| 2 | indicates that MPD validity expiration events as defined in subclause 5.10.4.2 are signalled in the Representation. MPD validity expiration is signalled in the event stream as defined in subclause 5.10.4.2 at least in the last segment with earliest presentation time smaller than the event time. In addition, the message includes an MPD Patch document (as defined in subclause 5.15). DASHEvent.mpd field within the message\_data field. |
| 3 | indicates that MPD validity expiration events as defined in subclause 5.10.4.4 are signalled in the Representation. MPD validity expiration is signalled in the event stream as defined in subclause 5.10.4.2 at least in the last segment with earliest presentation time smaller than the event time. In addition, the message includes a *complete* MPD as defined in subclause 5.10.4.4 in DASHEvent.mpd field within the message\_data field. |

NOTE Additional values for InbandEventStream@value when @schemeIDURI is urn:mpeg:dash:event:2012 are reserved for ISO/IEC.

#### MPD validity expiration

MPD validity expiration events provide the ability to signal to the client that the MPD with a specific publish time can only be used up to a certain media presentation time.

MPD validity expiration shall be signalled for all updates causing an extension of the timeline, except for the following ones:

— The value of the MPD@minimumUpdatePeriod is changed,

— The value of a SegmentTimeline.S@r has changed,

— A new SegmentTimeline.S element is added.

If the scheme\_id\_uri is set to "urn:mpeg:dash:event:2012" and the value is set to 1, then the fields in the event message box shall document the following:

— the DASHEvent.publish\_time field contains the publish time of an MPD, i.e. the value of the MPD@publishTime.

— The media presentation time beyond the event time (indicated time by presentation\_time\_delta in v0 and the presentation\_time in v1) is correctly described only by MPDs with publish time greater than indicated value in the message\_data field.

— the event duration expresses the remaining duration of Media Presentation from the event time. If the event duration is 0, the Media Presentation ends at the event time. If 0xFFFFFFFF, the media presentation duration is unknown. This feature is deprecated.

This implies that clients attempting to process the Media Presentation at the event time or later are expected to operate on an MPD with a publish time that is later than the indicated publish time in this box.

Event boxes in different segments may have identical id fields, but different values for the presentation\_time or presentation\_time\_delta if the earliest presentation time is different across segments.

Figure 5 shows an example for MPD validity expiration method. An MPD signals the presence of the scheme in one or several Representations. Once a new MPD gets available, that adds new information not present in the MPD with @publishTime="2012-11-01T09:06:31.6", the expiration time of the current MPD is added to the segment by using the emsg box. The information may be present in multiple segments.

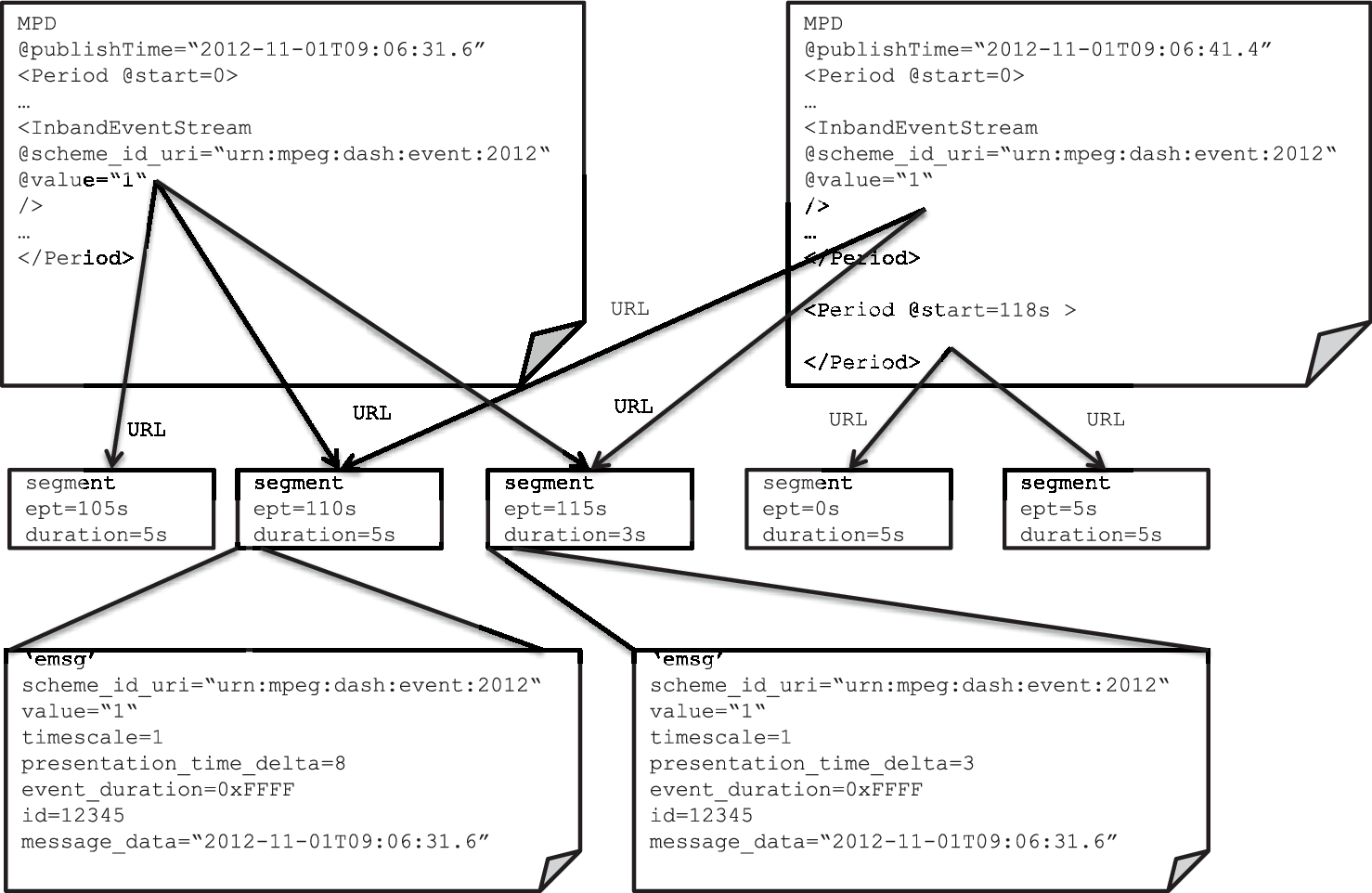


Figure 6 — Example for MPD validity expiration to signal new Period

#### MPD Patch event

For DASH events with value 2, an MPD patch shall be included in the DASHEvent structure, immediately following the publish\_time field. The payload of this message shall be a valid MPD patch as defined in subclause 5.15.

The result of the patch application shall be parse-tree identical before any xlink resolution to the MPD with publish\_time would have been retrieved at event time. For details on the processing model refer to subclause 5.15.4.

#### MPD Update Event

For DASH events with value 3, a complete MPD shall be included in the in the DASHEvent structure, immediately following the publish\_time field. The content of the mpd field shall be the MPD.

#### DASH Callback Event

##### General

DASH Callback events are indications in the content that it is expected by a DASH Client to issue an HTTP GET request to a given URL and ignore the HTTP response. These event schemes are identified by the URN "urn:mpeg:dash:event:callback:2015".

A content author may use such an event for tracking play-back of specific content on a server that is not included in the media path.

The Status-Code field of the HTTP response should be 2xx; however, the client is expected to entirely ignore the response.

NOTE 1 HTTP GET (as opposed to HEAD) is used in alignment with IAB VAST[18].

The message body of the HTTP response should be as small as possible or absent.

NOTE 2 The system adopting this functionality is expected to define appropriate means for secure handling of this feature.

##### Inband event

Table 5‑47 defines the message data and the expected actions for different @value values when the DASH callback event is signalled as an Inband Event.

Table 49 — Message data and expected actions for DASH callback inband event

| value | message\_data[] | **Action** |
| --- | --- | --- |
| 1 | Valid HTTP/HTTPS URL | An HTTP GET request is expected to be issued to a URL contained in message\_data[].  The URL shall be a NULL-terminated string.  HTTP response shall either not be provided or be provided such that it can be discarded. |

##### MPD event

Table 5‑48 defines the relevant parameters for a call back event signalled in the MPD.

Table 50 — Relevant parameters for a Callback event signalled in the MPD

| **Attribute** | **Value** |
| --- | --- |
| EventStream@schemeIdUri | "urn:mpeg:dash:event:callback:2015" |
| EventStream@value | 1 |
| Event@messageData(deprecated)  Event value | HTTP-URL  NOTE 1: HTTP response is expected to be discarded without parsing. |

#### DASH Presentation Termination Event

DASH Presentation Termination events are indications that the currently playing Media Presentation is ending at a time earlier than expected from the current MPD. This event can be either an inband event or an MPD event. These events are identified by the URN "urn:mpeg:dash:event:ttfn:2016".

NOTE The primary use case for this feature is when the client does not expect to get an MPD update.

Three values are defined according to Table 5‑49.

Table 51 — interpretation of value field of a Presentation Termination event

| value | **Description** |
| --- | --- |
| 0 | indicates the end of presentation, including these of chained-to and fallback MPDs  In case the presentation is in the listen mode, the alternative presentations triggered by the Alternative MPD Replacement event shall be terminated as well. See subclause 5.16 for details. |
| 1 | Indicates end of presentation. Presentation described in the chained-to MPD (if the latter is present) is still valid.  NOTE 1   If the value of earliestTimeToResolve in the MPD chaining descriptor is later than the time derived from the **Event**@presentationTime attribute, 'emsg'.presentation\_time, or 'emsg'.presentation\_time\_delta, this is considered an error condition and triggers a switch to the fallback presentation, if possible. |
| 2 | Indicates end of presentation due to an unspecified error condition. Fallback presentation is still valid; hence the client is expected to switch to it. |

#### DASH Period Event

##### General

DASH Period events are instructions in the content that a Period may be added by a processor, for example by an MPD Proxy or in the DASH client, by simple means. These Period events are identified by the URN "urn:mpeg:dash:event:period:2020".

A content author may use such event information to insert a Period at this presentation time following the rules in the following sub-clauses.

NOTE: Alternative MPD event (introduced in the 6th edition of this standard, see sec 5.16.2) is the recommended approach for alternate content use cases such as the server-guided ad insertion.

##### Semantics

Table 52 — Semantics of DASH Period Event

|  |  |
| --- | --- |
| Key | Description |
| schemeIdURI  EventStream@schemeIdUri | Set to urn:mpeg:dash:event:period:2020 |
| presentation\_time  Event@presentationTime | Provides the media presentation time of the Period. |
| value  EventStream@value | Provides the conditioning of the splice point  1: no splice conditioning  2: core CMAF profile constraints  3: extended CMAF profile constraints  4: reserved |
| duration  Event@duration | Shall be set to 0 |
| message  Event element content | Provides a Period element as defined in clause 5.3.2 that includes a subset of elements and attributes. Permitted elements and attributes are documented in clause 5.10.4.7.3. |

The above values are mapped to presentation time, duration and the message of the event and may be carried in the MPD or inband.

##### Permitted Period elements and attributes

The following Period elements and attributes are permitted in the message, together with the processing model.

* @id: replaces the existing **Period**@id
* @start: Provides the @start value of the Period. If present, it shall be semantically identical to the value of presentation\_time. If not identical, the processor adding the Period may ignore this attribute.
* **BaseURL**: may add one or several new BaseURLs.
* **AssetIdentifier**: replaces the existing Asset Identifier
* **ServiceDescription**: adds an additional Service Description

##### Period Insertion Processing Model

When processing such an Event, the equivalent MPD with the added Period is generated as follows:

* If an Event is received with a new **Event@**id, then the client acts as follows:
  + The processor uses the start time of the event to determine when the Period boundary will happen. If it decides to add a Period, it does as follows:
    - The **Period**@start is set such that it matches the presentation time of the event.
    - The **Period**@id is added such that it matches the message.
  + All information on Period level is copied from the containing Period except for the information contained in the message that is processed according to 5.10.4.7.3.
  + @presentationTimeOffset is set for all Representations of this Period to the media value at Period start.
* else the Event is ignored.

## MPD Chaining

### General

MPD chaining provides a mechanism to indicate that, at the end of one Media Presentation, a new Media Presentation starts. The end may be a regular end, or an early termination due to an error condition. In order to enable this mechanism, the “chained-from” MPD may include an Essential or Supplemental descriptor which points to the “chained-to” MPD location.

Two cases are differentiated, a regular chaining operation at the end of the chained-from MPD in 5.11.2 and a case for which the "chained-to" MPD is only played in case the “chained-from” MPD is terminated early due to error conditions as defined in subclause 5.11.3 and serves as a fallback.

NOTE 1: when a client is in a listen mode in the chained-from presentation, the presentation of a chained-to MPD will continue in the listen mode as well.

NOTE 2: Alternative media presentation can continue playback when chaining is executed, however the Alternative MPD Replacement event cannot be updated in the "chained-to" MPD.

### Regular Chaining

Regular chaining refers to the case that a Media Presentation is played until the end, and once the Media Presentation is finished, a new chained Media Presentation is played instantaneously. A client receiving the chained-from MPD is expected to play the chained-to MPD right after the chained-from one. Each MPD has its own independent media timeline, but the DASH Client is expected to continue the presentation to create a sequential presentation.

Both the chained-from MPD and the chained-to MPD may also be of type static and type dynamic. Furthermore, the chained-from and chained-to may be the same MPD.

MPD chaining can for example be used for pre-roll ads or creating a sequence of programs using multiple MPDs. In this case, the chained-from MPD may be of type static, whereas the chained-to MPD may be of type dynamic. In this case, the client is expected to join the dynamic MPD at the live edge, or if an anchor is presented as defined in C.4, at the indicated time in the anchor. The chained-from MPD may contain an @xlink:href Period for personalization of the ad, whereas the chained-to MPD is common.

MPD chaining is signalled by using an Essential or Supplementary Descriptor on MPD level with @schemeIdUri set to "urn:mpeg:dash:mpd-chaining:2016". Each MPD may contain at most one descriptor for MPD chaining. The @value of this descriptor shall be composed of the whitespace-separated parameters according to Table 5‑51. If @value only contains the first parameter, no whitespace is needed.

Table 53 — Semantics of value for MPD chaining

| **Value parameters** | | **Use** | **Description** |
| --- | --- | --- | --- |
|  | url | M | specifies the location of manifest to be played manifest (chained-to MPD) after this MPD.  The client is expected, after playback of the entire MPD, to download the chained-to MPD from the location defined by this parameter and play chained-to MPD without any delays (similar to play back of a new period). In the case the url does not return a valid MPD or any HTTP error response, the client is expected to treat it as an invalid MPD.  If the url has any anchor, it anchors the chained-to MPD according to C.4. |
|  | earliestTimeToResolve | O | recommends the earliest media presentation time in the chained-from MPD as a difference to the end of the Media Presentation in milliseconds to fetch the chained-to MPD.  If not present, no recommendation is provided. |

### Fallback Chaining

Fallback chaining refers to the case that a Media Presentation is played, but once an error condition occurs, a new chained Media Presentation may be played. Fallback chaining descriptor allows the author to provide alternative content the client can switch to in case of error condition preventing it from continuing normal playback.

An error condition triggering such processing is one of the following:

— Failure to download an MPD from all possible service locations.

— Failure to download a media (sub)segment with a given value of earliest presentation time, after exhausting all possibilities of retrieving it (such as trying all BaseURLs and all Representations within an Adaptation Set), if the value of MPD@type is "static" or "list".

— Failure to retrieve a chained-to MPD (subject to earliestTimeToResolve).

— Unspecified error condition triggered via Presentation Termination event with value indicating fallback.

Fallback presentation descriptor provides a URL to an alternative MPD which should be played out once one of the aforementioned error conditions makes it impossible to continue playback of the current Media Presentation.

Fallback shall be signalled by a Supplementary Descriptor on MPD level with @schemeIdUri set to "urn:mpeg:dash:fallback:2016". Each MPD may contain at most one Fallback Presentation descriptor.

The @value of this descriptor shall be one URL or a whitespace-separated list of URLs of the “chained-to” MPD. If multiple URLs are provided, the content author expresses the preferences of using one of those by the order with the first one having the highest preference.

## Producer Reference Time

### General

The Producer Reference Time supplies media correlation between media timestamps and wall clock production time. This information permits the following, among others:

* provides media clients with information to enable consumption and production to proceed at equivalent rates, thus avoiding possible buffer overflow or underflow.
* enables measuring and potentially controlling the latency between the production of the media time and the playout.

The definition follows the Producer Reference Time ('prft') as defined in ISO/IEC 14496-12.

The information may be provided inband as part of the Segments in the ('prft'), in the MPD or both.

The semantics of the attributes and elements for producer reference time are provided in subclause 5.12.2, Table 5‑52. The XML syntax of the Producer Reference Time is provided in subclause 5.12.3.

### Semantics

Table 54 — Semantics of ProducerReferenceTime element

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | | | **Use** | **Description** |
|  |  |  | **ProducerReferenceTime** | |  | specifies the producer reference time for the associated Representations. |
|  |  |  |  | @id | M | Identifies the Producer Reference ime documented in the MPD. |
|  |  |  |  | @inband | OD  default: false | signals if every segment or subsegment contains a 'prft' of the type below. If set to true, every segment or subsegment shall contain the 'prft' as defined in ISO/IEC 14496-12 and the flags set according to the @type attribute of this element. |
|  |  |  |  | @type | OD  default: encoder | specifies the type of the Producer Reference Time from the following list:   * encoder provides a reference when the media time was input to an encoder following the exact definition in ISO/IEC 14496-12, 'prft' for flags set to 0. * captured provides a reference when the media time was captured following the exact definition in ISO/IEC 14496-12, 'prft' for both flag 8 and flag 16 being set. * application provides a reference of the media time related to wall-clock time based on an application defined relation. In this case following ISO/IEC 14496-12 'prft' flag 16 shall be set and flag 8 shall be unset. |
|  |  |  |  | @applicationScheme | CM | specifies the application scheme to which the time conforms if @type is set to **application**.  If the @type is set to **application**, this attribute should be present.  If the @type is set other than **application**, this attribute shall not be present. |
|  |  |  |  | @wallClockTime | M | specifies a wall-clock time in the following format   * if **UTCTiming** element is absent, the NTP format associated to media as defined in ISO/IEC 14496-12 'prft' for ntp\_timestamp * if **UTCTiming** element is present, the format is identical to the format as defined in the UTC Timing scheme.   NOTE If the MPD Generator extracts the information from the producer reference time box, the value needs to be converted to the correct scheme. |
|  |  |  |  | @presentationTime | M | specifies a presentation time in timescale of the Representation that relates to the value of the @wallClockTime.  NOTE If the data is extracted from the producer reference time box, then this value is derived by the media\_time field. |
|  |  |  |  | **UTCTiming** | 0 … 1 | If present, then the wall-clock times provided in this context are synchronized with the timing anchor provided in this descriptor. The same UTC Timing descriptor shall also be present in the MPD. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | | |

### XML Syntax

<xs:simpleType name="ProducerReferenceTimeTypeType">

<xs:restriction base="xs:string">

<xs:enumeration value="encoder"/>

<xs:enumeration value="captured"/>

<xs:enumeration value="application"/>

</xs:restriction>

</xs:simpleType>

## Leap seconds

### Overview

Information on the occurrence of leap seconds and their relationship with **MPD**@availabilityStartTime can be expressed using the **LeapSecondInformation** element.

This information allows a client to perform time calculations accurately without an external source of information on the timing of past and future leap seconds. It also allows a service provider to express any correction for leap seconds that has already been made.

With this information, a client may perform timing calculations by assuming a constant day length of 86400 seconds if it first applies the relevant offset from the **LeapSecondInformation** element to the value of the **MPD**@availabilityStartTime attribute. The client can then correctly play a Media Presentation for which **MPD**@type is 'dynamic' when leap seconds have occurred since the time of **MPD**@availabilityStartTime and even when leap seconds occur during playback.

The offset specified in @availabilityStartLeapOffset applies if the current time is before @nextLeapChangeTime. @nextAvailabilityStartLeapOffset applies if the current time is equal to or after @nextLeapChangeTime, but its use may need to be delayed if the client’s internal wall clock has not yet processed the leap second.

NOTE 1 If a particular client’s wall clock is synchronized solely by means of a one-shot protocol, e.g. using the scheme urn:mpeg:dash:utc:http-xsdate:2014 defined in subclause 5.8.5.7, the value of @availabilityStartLeapOffset remains appropriate for that client until its clock is next synchronized after the leap second has occurred.

NOTE 2 Leap seconds can occur at any of four possible times each year and can add or remove a second from the UTC timeline. Whilst leap seconds always occur immediately before midnight UTC, they can occur during the day in other time zones. Even within the Greenwich Mean Time (GMT) zone, the most common time for a leap second has been 23:59:60 on New Year’s Eve, when many people may be watching live video streams. It is therefore important that leap seconds are handled correctly.

Some operating systems allow leap seconds to be handled by “smearing” the leap second over a longer period of time. Care should be taken to ensure that availability times in a published MPD are not affected by this.

The semantics of the attributes within the **LeapSecondInformation** element are provided in subclause 5.13.2, Table 5‑53. The XML syntax of the **LeapSecondInformation** element is provided in subclause 5.13.3.

### Semantics

Table 55 — Leap Second Information Semantics

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | | **Use** | **Description** |
|  | | **LeapSecondInformation** | |  | specifies leap second information affecting MPD timing calculations |
|  | |  | @availabilityStartLeapOffset | M | specifies the number of seconds applying at the time of MPD publication that a client would need to subtract from **MPD**@availabilityStartTime in order to perform timing calculations without further consideration of leap seconds.  If a leap second correction has already been applied, the **LeapSecondInformation** element should still be present but this attribute should be set to 0. |
|  | |  | @nextAvailabilityStartLeapOffset | O | specifies the number of seconds that will apply from the time of the next leap second (indicated by the @nextLeapChangeTime) that a client would need to subtract from **MPD**@availabilityStartTime in order to perform timing calculations without further consideration of leap seconds.  If the timing of the next leap second is unknown, this attribute shall be omitted. |
|  | |  | @nextLeapChangeTime | O | specifies the UTC time at which a leap second will occur. Before this time, @availabilityStartLeapOffset applies. On or after this time, @nextAvailabilityStartLeapOffset applies for timing calculations made against a wall clock that has processed the leap second.  If the timing of the next leap second is unknown, this attribute shall be omitted. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

### XML-Syntax

<xs:complexType name="LeapSecondInformationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Leap Second Information**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="availabilityStartLeapOffset" type="xs:integer" use="required"/>

<xs:attribute name="nextAvailabilityStartLeapOffset" type="xs:integer"/>

<xs:attribute name="nextLeapChangeTime" type="xs:dateTime"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

### Leap second information updates

Streams which continue to run continuously between leap second changes will need to update the MPD to change the **LeapSecondInformation** element. At a time after @nextLeapChangeTime, and preferably long enough to be able to expect all leap second aware clients to have resynchronized their clocks, the value of @nextAvailabilityStartLeapOffset can be moved into @availabilityStartLeapOffset, and the attributes @nextAvailabilityStartLeapOffset and @nextLeapChangeTime removed. Then, at least **MPD**@minimumUpdatePeriod before the next leap second change, the LeapSecondInformation element can be updated to include the new values for @nextAvailabilityStartLeapOffset and @nextLeapChangeTime. It is possible to make both of these changes at the same time if the new values are known when @availablilityStartLeapOffset is being updated.

NOTE Updating the MPD in this manner is normally be seamless for clients that process the LeapSecondInformation element and for those that do not. However, if the stream continues across many leap seconds, clients that do not process the **LeapSecondInformation** element have a cumulative error in their calculation of the live edge when they join the stream.

## Content Popularity Rate

### General

Content Popularity Rate is a method for signalling information on which content items amongst the different Preselections and Adaptation Sets are expected to be more popular than others. Example use cases for different content streams in a Media Presentation include:

* content streams from different viewpoints: in this case, an Adaptation Set containing recommended viewpoint is expected to be more popular than other Adaptation Sets.
* sub-picture streams in a 360 video: in this case, a set of Adaptation Sets containing the sub-picture streams that compose “recommended viewport” can be signalled as more popular than others.

Content Popularity Rate information is expected to be provided by the content provider based on the author’s intent, expected consumption rate by users, or actual viewing statistics that could have been measured by using DASH metrics, such as Play list as defined in Annex D.4.6.

If provided, the information can be used for data prefetching by clients or network elements, e.g. CDN servers. It can also be used for example to deliver the data that is considered most relevant on a preferred data link, for example on multicast or broadcast, whereas less popular data is only provided in unicast. Expected-to-be-popular data can also be prefetched in higher quality in order to ensure that such data is available in good quality.

To indicate the popularity of a Pre-selection or Adaptation Set, the **ContentPopularityRate** element may be present within that element. The **ContentPopularityRate** element contains one or more PR elements giving the rating for different parts of the content. The semantics of the **ContentPopularityRate** element are provided in 5.14.2 Table 5‑54, the syntax is provided in 5.14.3.

### Semantics

Table 56 — Semantics of ContentPopularityRate element

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | | | | **Use** | **Description** |
|  |  |  | **ContentPopularityRate** | | |  | specifies the Content Popularity Rate information. |
|  |  |  |  | @source | | M | indicates the source of rating by this element. The value can be one of the following:   * content (when the value is specified by the content author or content provider). * statistics (when the value is specified based on viewing statistics). * other.   When “other” is used, @source\_description should be provided. |
|  |  |  |  | @source\_description | | O | UTF-8 string that provides a textual description of the source of rating. |
|  |  |  |  | **PR** | | 1 .. N | specifies start time and number of segments for a contiguous sequence of segments assigned identical Popularity Rate value. |
|  |  |  |  |  | @popularityRate | M | indicates the relative Popularity Rate of the segments of containing entity (i.e. the Preselection or Adaptation Set containing this **ContentPopularityRate** element), within the same Media Presentation. No unit. The value shall be in the range of 1 to 100. A greater value means higher likelihood of the series of (Sub)Segments being consumed/requested. |
|  |  |  |  |  | @start | O | specifies the first Segment from which @popularityRate value of this **PR** element is relevant.  If the addressing scheme for the containing entity is using Segment template with $Number$, then @popularityRate applies from the earliest presentation time of the Segment with the segment number specified by this attribute. For other addressing schemes, the value of @popularityRate applies from the Segment which contains the media sample whose presentation time specified by this attribute in unit of @timescale on Representation level.  If not present, then it shall be assumed that @popularityRate applies from:   * the first Segment of the containing Period, for the first PR element * the Segment after the last Segment of the previous PR element, for other PR elements. |
|  |  |  |  |  | @r | OD  default: 0 | specifies the number of segments after the segment indicated by @start which are included in this **PR** entry (i.e. the repeat count). A negative value indicates that the series continues until the segment before the first segment of the next **PR** element, or if there are no further **PR** elements until the end of the Period or the next MPD update. |
| Legend:  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | | | | |

### XML syntax

<xs:complexType name="ContentPopularityRateType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Content Popularity Rate**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="PR" maxOccurs="unbounded">

<xs:complexType>

<xs:attribute name="popularityRate">

<xs:simpleType>

<xs:restriction base="xs:unsignedInt">

<xs:minInclusive value="1"/>

<xs:maxInclusive value="100"/>

</xs:restriction>

</xs:simpleType>

</xs:attribute>

<xs:attribute name="start" type="xs:unsignedLong" use="optional"/>

<xs:attribute name="r" type="xs:int" use="optional" default="0"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

</xs:element>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="source" use="required">

<xs:simpleType>

<xs:restriction base="xs:string">

<xs:enumeration value="content"/>

<xs:enumeration value="statistics"/>

<xs:enumeration value="other"/>

</xs:restriction>

</xs:simpleType>

</xs:attribute>

<xs:attribute name="source\_description" type="xs:string"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

## MPD Patch Framework

### Overview

In the case of a live linear channel and dynamic MPD, MPD updates can happen frequently and create a considerable bandwidth and processing overhead. In the vast majority of cases, a small minority of elements in the MPD is added or removed. For example, in case of relatively frequent MPD requests and use of **SegmentTimeline**, only at most a few **S** elements are added per adaptation set.

MPD patch framework allows transmission of only changed parts of the MPD as opposed to the complete MPD and uses the XML patch framework defined in RFC 5261.

The MPD patch framework consists of the following main functionalities:

1. The location where the MPD patch document can be accessed and the information associated with this information. This is specified in subclause 5.2.3 in the MPD as the element **MPD.PatchLocation**. For details refer to subclause 5.15.2.
2. An MPD patch document that includes the instructions to patch an MPD. For details refer to subclause 5.15.3.
3. The processing model to generate an equivalent new MPD from an MPD in memory and the MPD patch document as documented in subclause 5.15.4.
4. Recommended practices and guidelines for the DASH client to make use of the MPD Patch functionality in subclause 5.15.5.

### MPD Patch Location

An MPD may contain one or several **PatchLocation** elements to provide a location for an MPD patch document that may apply to the MPD including this element in order to generate an updated MPD.

The semantics of the MPD patch location element are provided in Table 5‑55 and the XML syntax is provided in Table 5‑56.

Table 57 — Semantics of **PatchLocation** element in MPD

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| **PatchLocation** | |  | specifies a location at which the MPD patch is available. The referenced document shall conform to an MPD patch document as defined in subclause 5.15.3. |
|  | @serviceLocation | O | This attribute specifies a relationship between URLs sharing the same value for this attribute.  For more details refer to subclause 5.6.6.. |
|  | @ttl | O | specifies the time period duration (in seconds) starting from **MPD**@publishTime until the MPD patch document is at least available at the indicated location above. For details refer to the processing model in subclause 5.14.4.  If not present, the value is unknown. |
| **Key**  For attributes: M=mandatory, O=optional  Elements are **bold**; attributes are non-bold and preceded with an @. | | | |

Table 58 — XML Syntax of **PatchLocation** element in MPD

<xs:complexType name="PatchLocationType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Patch Location Type**

</xs:documentation>

</xs:annotation>

<xs:simpleContent>

<xs:extension base="xs:anyURI">

<xs:attribute name="serviceLocation" type="xs:string"/>

<xs:attribute name="ttl" type="xs:double" use="optional"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

### MPD patch document

#### General

The MPD Patch (MPP) is a document that contains required information to generate an equivalent new MPD from an MPD in hand and this information. The processing is provided in subclause 5.15.4. Typically, this processing is done by the DASH client, but the description is independent of the DASH client.

The MPP is an XML document that shall be formatted according to the XML schema provided in Annex B. Some context on the schema is provided in subclause 5.15.3.2.

The extension of the MPP XML schema (as provided in Annex B), in particular the addition of XML attributes or elements in the MPP namespace, is reserved to ISO/IEC.

The MPP shall be authored such that, after XML attributes or elements in the DASH namespace but not in the XML schema documented in Annex B are removed, the result is a valid XML document formatted according to that schema and that conforms to this document.

In addition, the MPP shall be authored such that, after XML attributes or elements in the other namespaces than the MPP namespace are removed, the result is a valid XML document formatted according to that schema and that conforms to this document.

Following XML rules, the MPP document shall contain exactly one Patch element as specified in subclause 5.15.3.2. The summary of the semantics of the attributes and elements within a Patch element are provided in Table 5‑57, subclause 5.15.3.2. The XML syntax of the Patch element is provided in subclause 5.15.3.3 together with the schema. The **Patch** element may contain one or multiple **add**, **remove**, and **replace** elements which shall be as defined in IETF RFC 5261. The **add**, **remove**, and **replace** elements define operations to be applied to the MPD in hand that result in the creation of the fully updated MPD. The operations utilize XPath 1.0 selectors, restricted in complexity from their original W3C definition by IETF RFC 5261, to target elements and attributes within the MPD in hand. In addition, subclause 5.15.3.4 defines restrictions on the usage of the elements within selectors for targeting MPD elements.

The MIME type of the MPD document is defined in Annex C.

The encoding of the MPD shall be UTF-8 as defined in IETF RFC 3629. All data provided in extension namespaces shall be UTF-8 as defined in IETF RFC 3629. If binary data needs to be added, it shall be included in Base64 as described in IETF RFC 4648 within a UTF-8 encoded element with a proper name space or identifier, such that an XML parser knows how to process or ignore it.

The delivery of the MPP is outside the scope of this document. However, if the MPP is delivered over HTTP, then the MPP document may be transfer encoded for transport, as described in IETF RFC 7230.

Selected MPP examples are provided in Annex G.22.

#### Semantics

The MPD patch document contains a single **Patch** element, which contains multiple **add**, **remove**, and **replace** elements shall be as defined in IETF RFC 5261. The semantics of the **Patch** element are provided in Table 5‑57 and the XML syntax is provided in subclause 5.15.3.3.

Table 59 — Semantics of **Patch** element in MPP

| **Element or Attribute Name** | | **Use** | **Description** |
| --- | --- | --- | --- |
| **Patch** | | 1 | element that carries the patch data. |
|  | @mpdId | M | Specifies the identifier for the Media Presentation Description this patch applies to. |
|  | @publishTime | M | Specifies the wall-clock time when the MPD patch was generated and publish at the origin server. |
|  | @originalPublishTime | M | Specifies the wall-clock time used as a basis for generating information in the MPD patch.  This patch only applies to the MPD with **MPD**@publishTime equal to this value, otherwise it is expected to be ignored by the DASH client |
|  | **add** | 0..N | Specifies an <add> element as defined in RFC 5261, subclause 4.3. For restrictions, refer to subclause 5.15.3.4. |
|  | **remove** | 0..N | Specifies an <remove> element as defined in RFC 5261, subrclause 4.4. For restrictions, refer to subclause 5.15.3.4. |
|  | **replace** | 0..N | Specifies an <replace> element as defined in RFC 5261, subclause 4.5. For restrictions, refer to subclause 5.15.3.4. |
|  | **Key**  For attributes: M=mandatory, O=optional  Elements are **bold**; attributes are non-bold and preceded with an @. | | |

#### XML Syntax

<?xml version="1.0" encoding="UTF-8"?>

<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:patch="urn:ietf:params:xml:schema:patch-ops" xmlns="urn:mpeg:dash:schema:mpd-patch:2020" targetNamespace="urn:mpeg:dash:schema:mpd-patch:2020" elementFormDefault="qualified" attributeFormDefault="unqualified">

<!-- Include patch operations from RFC5261 -->

<xs:include schemaLocation="https://www.iana.org/assignments/xml-registry/schema/patch-ops.xsd"/>

<xs:element name="Patch" type="PatchType"/>

<!-- Patch -->

<xs:complexType name="PatchType">

<xs:choice minOccurs="1" maxOccurs="unbounded">

<xs:element name="add" type="add"/>

<xs:element name="remove" type="remove"/>

<xs:element name="replace" type="replace"/>

<xs:any namespace="##other" processContents="lax"/>

</xs:choice>

<xs:attribute name="mpdId" type="xs:string" use="required"/>

<xs:attribute name="publishTime" type="xs:dateTime" use="required"/>

<xs:attribute name="originalPublishTime" type="xs:dateTime" use="required"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

</xs:schema>

#### Element Addressing Restrictions

The following element addressing restrictions apply for DASH MPD elements:

* Elements with an @id attribute with uniqueness requirement among its siblings present shall only be identified by the value of this attribute. In particular, **Period**, **AdaptationSet**, **Representation,** and **SubRepresentation** shall be only addressed via their @id.
* **DescriptorType** elements with an @schemeIdUri attribute shall be identified by the value of this attribute, for example **SupplementalProperty**.
* **S** elements shall be addressed in one of the following ways:
  + @t or @n attribute of **S** elements if the said attribute is present in the S element.
  + by position.
* All other elements shall be addressed by position, e.g. SegmentTemplate[1].

Examples:

/MPD/Period[@id="1"]/AdaptationSet[@id="1"]/SegmentTemplate[1]/SegmentTimeline[1]/S[@t="12345"]

/MPD/Period[@id="1"]/AdaptationSet[@id="1"]/SegmentTemplate[1]/SegmentTimeline[1]/S[last()]@r

NOTE: the patch operations can be executed in an arbitrary order. If position addressing is used, implementers need to make sure that position is relative to the *original* MPD and does not account for changes to it introduced by previous operations.

### Processing Model

This processing model describes how to achieve an updated MPD from an in-memory MPD and the information in the MPD patch document.

The MPD derived through MPD patch application shall be identical in their canonical XML form as defined in W3C Canonical XML to the full MPD at the **MPD.Location**, if present, or the URL of the initial MPD with the same value of the **MPD**@publishTime attribute, prior to XLink resolution.

NOTE 1 An in-memory MPD is an MPD that is retained within either the temporary or persistent memory of a DASH client and is referenced by the DASH client to proceed with the playout of the media presentation.

To allow for DASH client implementation efficiency, the in-memory MPD need not be stored in full XML structure format, but it shall be stored such that all DASH defined identifiers and element order of multiple events of the same type are preserved. See 5.15.3.3 for the XPath addressing modes permitted by this document.

The MPD patch document is guaranteed to be available between **MPD**@publishTime and **MPD**@publishTime + **PatchLocation**@ttl.

The patch operations shall be applied prior to XLink dereferencing. For instance, if patch application results in a new remote Period, dereferencing shall occur after the patch.

NOTE 2 Patch application is not expected to affect periods previously resolved using XLink, unless the entity generating the patch is aware of the **Period**@id of the previously resolved period.

### Recommended Client Operation

A DASH client is expected to carefully use the MPD patch information to avoid any malformed or wrong MPDs based on erroneous MPD Patch operation.

It is important to note that an MPD patch document is valid if and only if all of the following conditions are met given an MPD and an MPD patch:

* The **Patch**@mpdId value of the MPD patch is identical to the value of the **MPD**@id attribute of the in-memory MPD
* The value of the **Patch**@originalPublishTime is identical to the value of the **MPD**@publishTime attribute of the in-memory MPD
* The value of **Patch**@publishTime is greater than the value of the **MPD**@publishTime attribute of the in-memory MPD
* The patch contains a replace element modifying the value of **MPD**@publishTime to the value of **Patch**@publishTime

The DASH client is expected to check all of the above conditions. If any of the above conditions does not hold, the patch application could produce a different MPD than the MPD with the same **MPD**@id and **MPD**@publishTime. This will lead to implementation-specific, fragile, and inconsistent operation of the client. In case of any doubt, the client is expected to request the full MPD, and ignore the patch.

NOTE: in case one of the patch operations fails, it is recommended to retrieve a new MPD instead of using the patch. Not doing this may lead to a mismatch between the current in-memory MPD and the available MPD.

In case the request is being made after the end of the TTL window, the client should request the full MPD, rather than the patch.

If all the conditions hold, the DASH client is expected to use the MPD Patch to generate a new MPD at the client.

## Alternative Media Presentations

### General

Alternative Media Presentations are presentations injected into the current (main) Media Presentation at a certain point of its timeline. After the playback of the alternative Media Presentation, the playback is continued with the main Media Presentation. The alternative Media Presentation may be inserted in the media time of the Main Presentation, i.e. time-shift the part of the Main Presentation which is played after the alternative Media Presentation, or it may replace a portion of the main Media Presentation. In the latter case, the main Media Presentation is not being played, but its media time progresses at the same speed as the currently playing Alternative Media Presentation.

After the playback of the alternative Media Presentation, the playback of the main Media Presentation is typically be continued. Transitioning between the two Media Presentations is expected to be instantaneous, i.e. the timelines of the main Media Presentation and the inserted Media Presentation are sequential with no gaps during playback.

NOTE: in most implementations the above implies that the alternative MPD download, parsing, initial segment downloads, license requests, etc., all happen prior to the transition time. The timing model is defined in subclause 5.16.2.

This tool provides the ability to switch between two independent Media Presentations, for applications such as preroll and mid-roll advertisement, as well as blackouts, during a live streaming session. It may also be used to insert alternate content such as advertisement into an On-Demand Media Presentation.

The alternative Media Presentation, the start time of the alternative Media Presentation, and the rejoin time to the main Media Presentation are all signalled using two DASH event schemes, *Alternative Media Presentation* *Insertion* (defined in 5.16.2) and *Alternative Media Presentation* *Replacement* (defined in 5.16.3). For brevity, this clause will refer to them as Insertion and Replacement events, respectively.

The general processing of these events is similar to processing of other DASH events, i.e. the events are processed based on their occurrence in the main Media Presentation timeline.

NOTE: Both Insertion and Replacement events are on-receive. Insert events cannot be updated, hence they will always be processed in order of their presentation times per requirement of nonderceasing ordering by presentation time as specified in sec 5.10.2. Replacement events can be updated, and an update may may modify the presentation time of an event, possibly to an earlier time.

The Insertion event inserts alternative presentation into the main on-demand presentation. The main Media Presentation will typically continue from the same point after the end of the alternative presentation.

The Replacement event replaces a portion of the timeline in a main live presentation. The main Media Presentation will then stay in the listen state while the alternative Media Presentation is played back. In this mode, the main Media Presentation shall not be displayed during the playback of the alternative Media Presentation. However, other than content playback, the client will continue to operate as usual during this interval. For example, the MPD of the current Media Presentation may be updated, the updates may carry new events, which then may be processed by the client. In particular, they may carry updates to Replacement events, including the one which triggered the current alternative Media Presentation. In the latter case, this event would have the same **Event**@id as that Replacement event and **Event**@status="update" mode. Event updates update timing properties including (but not limited to) these controlling the duration of the alternative Media Presentation. This update mechanism can be used to provide a "return to network" functionality where an early return from a currently playing alternative Media Presentation is needed. This is useful for use caases such as breaking news or cases where the break duration is not precisely known in advance.

NOTE if 'emsg' processing is required (e.g., in case MPD updates rely on an inband MPD Validity Expiration event), then the client would have to download segments containing these. Given that 'emsg' boxes are found very close to the beginning of the media segment, it is possible to download only a small byte range from the beginning of the segment.

### Common Alternative Media Presentation Properties

This element defines attributes common to the **InsertPresentation** and **ReplacePresentation** elements defined in respectively in clauses 5.16.2 and 5.16.3 below.

#### emantics

|  |  |  |
| --- | --- | --- |
|  |  |  |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ***AlternativeMPDEventType*** | | |  | specifies attributes and elements common to the **InsertPresentation** and **ReplacePresentation** elements defined in below this clause |
|  | | @url | M | specifies the URL of the MPD describing the alternative Media Presentation.  URL should not change when an event is updated. If it does, all resources associated with the previous URL can be released by the client. |
|  | | @earliestResolutionTimeOffset | OD | specifies the time interval (in units of timescale) prior to the Event@presentationTime during which the MPD described in the @uri attribute may be requested. This interval is expressed in units of **EventStream**@timescale  If the value of this attribute is *T* then the above MPD can be retrieved at any time between **Event**@presentationTime - T and **Event**@presentationTime.  If the event instance is received after **Event**@presentationTime time, but is still active, the client is expected to request the MPD immediately.  The default value is 60s (in units of timescale, rounded to the nearest second).  NOTE 1: there is no necessity to resolve at the earliest point where resolution is permitted. Resolution can be done at any point in the resolution period such that the alternative MPD is successfully downloaded and the presentation is ready for immediate playback by **Event**@presentationTime. If there is an expectation of a large number of concurrent clients with identical playhead position, it may be useful to randomize the actual resolution time to avoid overloading the servers involved in this resolution by large number of synchronous requests. |
|  | | @serviceDescriptionId | O | specifies the value of the @id attribute of a **ServiceDescription** element applicable to this Event and to any presentation initiated as a result of executing this Event.  NOTE: Event-related functionality such as skipping and single execution appear in the **EventRestrictions** element defined in K.4.2.8 |
|  | | @maxDuration | O | specifies maximum duration of the Alternative Presentation, expressed in units of **EventStream**@timescale.  If the Alternative Presentation initiated by this event has a longer duration than specified in this element, it shall be terminated.  If absent, the value is assumed to be infinity, in which case the current presentation resumes only when the alternative presentation terminates.  NOTE: for MPD Replacement, the actual termination time on media timeline depends on the value of the @clip attribute as defined in sec 5.16.3  If the value of @maxDuration is zero, the event shall not be executed. The above implies that if there is a need to cancel an upcoming event, this is done using an updated event instance with @maxDuration="0" |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | |

### Alternative MPD Events

#### Alternative MPD Insertion Event

This event inserts an Alternative Media Presentation and stops the playback of the current Media Presentation till the end of the Alternative Media Presentation. In particular, the playhead within the current presentation stops at the event execution time (i.e., when the switch occurs) and resumes at the same position.

This event is intended for an operation where playhead can be stopped for an indefinite period, which can typically only happen in an on-demand or pre-recorded operation.

The scheme of this event the URN "urn:mpeg:dash:event:alternativeMPD:insert:2025".

The event scheme’s dispatch mode shall be "on-receive".

The event shall not be used as an inband event.

The event shall not appear if the MPD type is "dynamic"; only Alternative MPD Replacement events (see 5.16.3 ) can be used in live use cases.

Table 58 defines the relevant **Event** element attributes for Alternative MPD Insertion events.

Table 60 — Usage of event attributes for Alternative MPD Insertion event

| **Attribute** | **Value** |
| --- | --- |
| EventStream@schemeIdUri | "urn:mpeg:dash:event:alternativeMPD:insert:2025" |
| EventStream@value | This value is not currently required. |
| Event@status | This attribute shall not be used |
| Event@presentationTime | The earliest presentation time that switching from the current to the alternative Media Presentation can occur.  The switch occurs at Event@presentationTime unless playback starts at a later point while the event is still active, i.e., before Event@presentationTime + Event@duration  The time at which the actual switch occurs is referred to in this clause as *execution time* |
| Event@duration | The duration of the time interval on media timeline during which the switch between the current (main) Media Presentation and the alternative Media Presentation can occur.  This is the time interval during which the event is active.  If absent, the event assumed to be active till the end of the current Period.  NOTE : Irrespective of the value of this attribute, the event is active only till the end of the current Period and does not "spill over" to the next one. |
| Event@id | Required |

The Alternative MPD Insertion event shall contain one **InsertPresentation** element defined in subclause 5.16.2.1.

#### InsertPresentation element

This element shall be present in the body of any **Event** element with **Event**@schemeIdUri equal to "urn:mpeg:dash:event:alternativeMPD:insert:2025"

##### Semantics

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | **Use** | **Description** |
|  | | **InsertPresentation** |  |  |
|  | | ***AlternativeMPDEventType*** | M | specifies information needed to switch to an Alternative Media Presentation |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | |

#### Alternative MPD Replacement event

This event inserts an Alternative Media Presentation and stops the playback of the current (main) Media Presentation till the end of the Alternative Media Presentation. In particular, the main presentation continues in a listen mode and its playhead continues moving at the same speed as the playhead of the alternative presentation. The playback resumes at the playhead location at the time the Alternative Media Presentation ends, unless instructed otherwise by the @returnOffset attribute.

This event can be used with both static and dynamic MPDs.

This event scheme is identified by the URN "urn:mpeg:dash:event:alternativeMPD:replace:2025".

The event scheme’s dispatch mode shall be "on-receive".

The event shall not be used as an inband event.

Table 58 defines the relevant MPD attributes for the alternative MPD event.

Table 61 — Usage of event attributes for Alternative MPD Replacement event

| **Attribute** | **Value** |
| --- | --- |
| EventStream@schemeIdUri | "urn:mpeg:dash:event:alternative:replace:2025" |
| EventStream@value | This value is not currently used. |
| Event@status | "update" if this is an update (e.g., change in presentation time or in one or more attribute in the **ReplacePresentation** element.  "repeat" only if the instance of an event appeared in an earlier period. |
| Event@presentationTime | The earliest presentation time that switching from the main Media Presentation to the alternative Media Presentation occurs. |
| Event@duration | The duration of the time interval on media timeline during which the switch between the current (main) Media Presentation and the alternative Media Presentation can occur.  This is the time interval during which the event is active.  If absent, the event assumed to be active till the end of the current Period.  NOTE : Irrespective of the value of this attribute, the event is active only till the end of the current Period and does not "spill over" to the next one. |
| Event@id | Required |

Additionally, the alternative MPD Replacement event shall contain one **ReplacePresentation** element defined below.

##### ReplacePresentation element

This element contains information about the MPD to play back, playback timing, and manner of return to the original timeline.

##### Semantics

|  |  |  |  |
| --- | --- | --- | --- |
| **Element or Attribute Name** | | **Use** | **Description** |
|  | **ReplacePresentation** |  | specifies information needed to execute the Alternative MPD event |
|  | ***AlternativeMPDEventType*** | M |  |
|  | @returnOffset | O | specifies a non-negative time offset from **Event**@presentationTime, in units of **EventStream**@timescale  Resumption time *RT* is defined as time on media timeline of the current (main) Media Presentation at which the it will resume after the end of the alternative Media Presentation. Its value is **Event**@presentationTime + @returnOffset  If this attribute is absent, the resumption time is the playhead position within the main Media Presentation at the time the alternative Media Presentation ended.  In some cases media segments corresponding to the resumption time are not available. If RT is in the past, the playback shall start from the oldest available media segment. Similarly, if RT is in the future, the playback shall start from the most recent available segment (i.e., the live edge)  NOTE 1: the above can happen in case where a user pauses the alternative Media Presentation.  NOTE 2: the interpretation of this attribute is not impacted by delayed execution, it is always an offset from the specified presentation time. |
|  | @clip | OD  true | specifies whether the maximum duration of the alternative media presentation will be altered in case the event is executed later than its **Event**@presentationTime.  Let us assume that the event was executed at time PRTA, which is later than the event presentation time PRT. If the value of this attribute is "true", the alternative presentation shall terminate at the latest at time PRT + @maxDuration  If the value is "false", the alternative presentation shall terminate at the latest at time PRT + @maxDuration  This attribute shall not be present if the @maxDuration attribute is absent. |
|  | @startAtPlayhead | OD  false | specifies whether a static alternative presentation starts at the beginning ("false") or at an offset (from the start of the alternative Media Presentation) corresponding to the difference Δ between the presentation time of the event and the current playhead position ("true").  If the URL specified in the @uri attribute has MPD anchors (defined in C.4), the offset shall be added to the start time X specified using the *t* key. For #t=X, the starting point would then be X + Δ .  This attribute does not apply to a live alternative presentation, and shall not be used if the @clip attribute value is "false". |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | | |  | |  |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | |

### XML Syntax

|  |
| --- |
| <xs:complexType name="AlternativeMPDEventType">   <xs:sequence>  <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>  <xs:element name="SupplementalProperty" type="DescriptorType"  minOccurs="0" maxOccurs="unbounded"/>  </xs:sequence>  <xs:attribute name="uri" type="xs:anyURI" use="required"/>  <xs:attribute name="earliestResolutionTimeOffset" type="xs:double" default="60.0"/>   <xs:attribute name="maxDuration" type="xs:unsignedLong" default="2251799813685247"/>  <xs:attribute name="serviceDescriptionId" type="xs:unsignedInt"/>  <xs:anyAttribute namespace="##other" processContents="lax"/>   </xs:complexType>     <xs:complexType name="AlternativeMPDReplaceEventType">  <xs:complexContent>  <xs:extension base="AlternativeMPDEventType">  <xs:attribute name="returnOffset" type="xs:unsignedLong" />  <xs:attribute name="clipDuration" type="xs:boolean" default="true"/>  <xs:attribute name="startAtPlayhead" type="xs:boolean" default="false"/>    </xs:extension> </xs:complexContent> </xs:complexType> |

### Media Timeline Interpretation

#### Notation

The following varibles and functions will be used in this clause for brevity purposes

EAT: event arrival time, **MPD**@publishTime of the earliest MPD containing the event instance

PRT: event presentation time, **Event**@presentationTime

EAP: end of active period, **Event**@presentationTime + **Event**@duration

PRTA: *actual* event presentation time (i.e., time at which event was executed), PRT ≤ PRTA ≤ EAP

ERT: earliest resolution time, **Event**@presentationTime- @earliestResolutionTime

APDmax: maximum alternative presentation duration, expressed by the @maxDuration attribute.

APD: alternative presentation duration, expected duration of the alternative presentation.

APDA: actual alternative presentation duration. For example, APDA = min(APD, APDmax)

RT: resumption time of the main (current) Media Presentation

RO: value of the **ReplaceMPD**@returnOffset attribute, zero for Insertion events

PHP: playhead position, in media time, for example PHP=MT(NOW) is the live edge

The above variables are on media timeline and are expressed in units of ticks, as defined in **EventStream**@timescale attribute. Actual alternative presentation duration may not always be expressable in integer number of ticks (e.g., due to different timescale of the alternative presentation).

In case of Replacement events, some of the above variables may be updated in a subsequent update. The latest received value is used for the calculation. As a result, e.g. the value of PRTA + APDmax may be different before and after an update. For the purpose of the calculations described in this clause, the most recent values are used, and an update is expected to trigger a recalculation of the relevant equations.

Figure 7 and Figure 8 below illustrate some of the above variables in context of Insertion and Replacement events

A diagram of a diagram

Description automatically generated

*Figure 7: Alternative MPD Insertion Event*

A diagram of a presentation

Description automatically generated

*Figure 8: Alternative MPD Replacement Event*

Functions below are defined to convert between media time and wall-clock time.

MT(T): media time in ticks of **EventStream**@timescale correponding to some wall clock time T WC(T): wall clock time in seconds, corresponding to some media time T; WC(T0) - WC( T1) = T0 - T1

#### Event arrival time

For an Alternative MPD Insertion event, the arrival time EAT is always the start of the presentation in media time, in most cases it would be zero.

For Alternative MPD Replacement event the folllowing shall hold:

* If EAT ≤ EAP, this event shall be processed as described in this clause.
* Events arriving after the end of their active periods and outside the timeshift buffer shall be ignored, even if the value **EventRestrictions**@noJump (see K.4.2.8) is true

NOTE: the ignored events may still be executed if the playhead passes through them in a timeshifted mode (i.e., when PHP < MT(NOW) and PT ≤ PHP ≤ EAP).

#### Replacement Event updates

Alternative MPD Replacement Events can be updated, with updates having their own arrival times. If an update arrival time is during the playback of the alternative Media Presentation triggered by an earlier instance of this event (i.e., an instance with the same value of @id), the possible change in the value of the @maxDuration or @clip attributes may trigger an early termination of that alternative Media Presentation. In case an updated instance of an event has EAT > PRTA + APDA (i.e., is received after the alternative Media Presentation ended), this event instance will be acted upon only if encountered during timeshifted playback.

An event update can change the presentation time of an event, but if EAT > PRTA then this change shall be ignored. It is not recommended to change the presentation time to an earlier time unless it is done sufficiently in advance to allow for smooth transition.

If the pre-update event timing was such that PHP < PRT and the updated event results in EAP < PHP, this event shall not be executed. However this updated event may be executed if encountered in a timeshifted playback (i.e., when the playhead will be in its active period).

The following changes shall be ignored if received during the alternative MPD playback:

— @serviceDescriptionId and the associated **ServiceDescription** element

— @startAtPlayhead

NOTE: the above changes will still apply if the event is executed during timeshifted playback.

An event can change the ERT. When EAT > ERT and the prefetching already happened, there is no requirement to re-resolve.

Alternative MPD Replacement Events can be repeated, however an event instance with **Event**@status="repeat" shall be ignored if it arrives while the alternative Media Presentation started by an event with same value of **Event**@id is currently playing.

Example scenario may be as follows:

— initial instance of the event has approximate PRT and is used mainly to trigger prefetching

— the first update updates the PRT to a correct (later) time, but has no APDmax (i.e., APDmax = ∞ by default)

— the last update provides APDmax. explicitly; it may arrive when the alternative presentation is playing

#### Prefetching

Alternative MPD shall be retrieved at some time *t* during the prefetch period, i.e. ERT ≤ *t* < EPT.

NOTE: in order to ensure smooth transition from main to alternative presentation, it is recommended to prefetch a number of segment durations before the presentation time.

If alternative MPD retrieval failed or it is invalid or otherwise found to be unplayable, the event shall be ignored and not executed. For the purposes of this clause, retrieval failure is defined as a full MPD not being received by the DASH client by time WC(PRT).

NOTE 1: The above implies that in case the alternative MPD is a List MPD, failure of the merge process will cause the event to be ignored and not executed. With that said, if the event instance will be encountered again (e.g. as a result of a seek operation), retrieval will be attempted again.

NOTE 2: The GET request may fail, however if the response contains the Retry-After HTTP header (as defined in RFC 9110 sec 10.2.3), the HTTP client may attempt to retrieve the alternative MPD later. The above definition implies that retrieval succeeded if a retry resulted in a 2xx response by WC(PRT). The retry mechanism is out of scope of this Standard.

NOTE 3: in ad replacement use cases, a "slate" (default) ad may be present in the main presentation and serve as a fallback

The alternative MPD shall be resolved at each execution.

NOTE: while re-resolution is initiated by the DASH client, this does not necessarily mean that the resulting HTTP GET request will always be sent over the network. The underlying HTTP client may cache HTTP responses in accordance with IETF RFC 9111. HTTP caching behavior is outside the scope of this standard.

Once an Alternative MPD is received, it is a good practice to parse it as soon as feasible, and further request resources such as imported MPDs, initialization segments, DRM licenses, etc., in advance. This allows for smoother transition from main to alternative MPD.

A subsequent update of a Replacement event should not change the Alternative MPD URL, unless received after the completion of the alternative media presentation.

#### Execution time and Active period

An event is becomes active at time PRT and is active till time EAP This is referred to as *active period*. In case of alternative MPD events, event will be executed at time PRT (i.e., **Event**@presentationTime) unless playback starts later due to a tune-in or a seek operation.

NOTE: presentation time of the Replacement event may be modified by an update to the event instance. It is recommended to use this mechanism for postponing the event, rather than for an early execution as the latter may interfere with prefetching.

The execution of an Alternative MPD event is defined as a switch to an alternative Media Presentation, so the active period of the event is the time interval during which the switch to the alternative presentation may occur.

By default, an event is executed every time the playhead is in its active period. It is possible to limit the number of event executions to just one time, using the attribute **EventRestrictions**@executeOnce. (see clause K.3.8)

The event shall not be executed in the following cases:

(a) MPD is unavailable, invalid, or contains no playable content (i.e., failure to resolve);

(b) @maxDuration is present and set to zero.

NOTE: Setting @maxDuration to zero can be used to cancel upcoming Replacement events.

#### Alternative Presentation Duration

By default, the alternative Media Presentation is played back completely, i.e. till it ends or terminates early due to an irrecoverable error. A non-zero value of @maxDuration can be used to provide an upper limit on the alternative presentation duration, which may possibly be further shortened due to delayed execution (see 5.16.3.6 below)

Replacement events can be updated, and an update can change timing properties such as @maxDuration .

Such an update to the event which triggered the currently playing alternative Media Presentation may result in an earlier termination of the alternative presentation. This mechanism allows for a "return to network" functionality when an ad break is terminated earlier than planned. It also accomodates the use case where the event is triggered when the ad break duration is only an estimate or not known, and update is used to provide precise timing.

The alternative Media Presentation will be played for at most the time specified in the @maxDuration attribute, however it may be terminated earlier due to an update of a Replacement event,.

Lastly, in case of delayed execution (see 5.16.3.7 below) and @clip value of true (the default), the duration of the presentation is limited by the intended end of the break (i.e., APDA = min (APD, PRT + APDmax). This case is illustrated in Figure 9

#### Resumption point

For an Insertion event, playback of the main Media Presentation resumes at the same point on its timeline when it was paused due to a switch to the alternative Media Presentation (i.e., RT = PRTA).

For a Replacement event, by default the playback resumes at the playhead position corresponding to the end of the alternative Media Presentation, i.e. RT = PRTA + APDA. The duration of the alternative Media Presentation can be capped by a combination of the @maxDuration and @clip attributes.

Resumption point can be overridden by the @returnOffset attribute which explicitly indicates a point on the timeline where the playback will start i.e., RT = PRT + RO. This allows use cases such as insertion of a longer ad break into pre-recorded content where RT < PRT + APDA.

#### Delayed execution

Alternative MPD events may be executed later than their @presentationTime but still within its active period (i.e., PRT < PRTA ≤ EAP). This can happen when playback starts at a point later than PRT

NOTE: In case of delayed execution of a Replacement event which has a specified @maxDuration , the default behavior is to terminate the alternative Media Presentation at time PRT + @maxDuration, even though it actually played for less than @maxDuration. This behavior can be altered by the @clip attribute, which can allow playback for the whole allowed duration and a later return to the main Media Presentation. This mechanism is useful for implementing pre-rolls.

In case of Replacement event, it may also be necessary to include an indication of the difference between the presentation time and the playhead position, PHP - PRT. This may be useful for ad decisioning by some external entity and can be achieved using the execution-delta parameter defined in clause I.4. This can be used to let the decisioning system provide alternative content of a proper duration.

A diagram of a presentation

Description automatically generated

Figure 9: Delayed Execution of Alternative MPD Replacewment event

#### Multiple overlapping events

It is possible to have Alternative MPD events with overlapping active periods.

Per sec 5.10.2, events in an event stream are ordered by their presentation time. Given two consecutive events with id values within an event stream, the one with earlier time will be executed first. Thus the earlier event will be executed first, either at its presentation time or later within its active period, due to a later join.

The second event shall be executed immediately after the end of the alternative Media Presentation triggered by the first event, unless this second event is already outside its active period. In the latter case, event shall be ignored.

The main Media Presentation shall resume at the end of the second alternative presentation, and the resumption point is governed by the timing of the second event.

NOTE 1: Prefetching the MPD for the second event is recommended, and can be done while the client is in the listen mode.

If there are Alternative MPD events with same presentation time, they would be executed in order they appear in the **EventStream** element.

NOTE: If there is a need to terminate the first alternative Media Presentation and start the next one immediately, this can be achieved by sending an update of the first event terminating it, immediately followed by the next event (with same presentation time).

#### Starting Point within the Alternative Media Presentation

By default, a static alternative Media Presentation shall start at the beginning. If there is a need to modify the default start time (e.g., start it at a certain offset), MPD Anchors defined in clause C.4 may be used. The @startAtPlayhead attirbute allows playback start of a static alternative Media Presentation at an offset equaling the difference between the execution time and the playback time of the event.

A live presentation shall always start at the live edge, and the value of the @startAtPlayhead attirbute shall be ignored.



# Segment formats

## General

The Segment formats specify the syntax and semantics of the resources that are associated with HTTP-URLs identified by the MPD, or directly provided in data URLs. For example, an HTTP GET request to a resource identified in the MPD is responded with an HTTP response including an entity body that conforms to a segment format.

Different Segment types are defined in subclause 6.2.

This document focuses on Segment formats based on MPEG container formats. Specifically,

— in subclause 6.3, Segment formats are described for use with Media Segments based on the ISO Base Media File Format as defined in ISO/IEC 14496-12;

— in subclause 6.4, Segment formats are described for use with Media Segments based on the MPEG-2 Transport Stream as defined in the ISO/IEC 13818-1.

In both cases, the Segment formats are defined such that the Media Segment formats comply with the respective container formats.

Guidelines for adding other Segment formats are provided in Annex F.

## Segment types

### General

Four different Segment types are defined:

— Initialization Segments containing initialization information for accessing the Representation in subclause 6.2.2,

— Media Segments containing encoded media content components in subclause 6.2.3,

— Index Segments primarily containing indexing information for Media Segments in subclause 6.2.4,

— Bitstream Switching Segments containing essential data to switch to the Representation to which it is assigned in subclause 6.2.5.

### Initialization Segment

The Initialization Segment contains initialization information for accessing the Representation. The Initialization Segment shall not contain any media data with an assigned presentation time.

NOTE The Initialization Segment is conceptually processed by the media engine in Figure 2 to initialize the media engines for enabling play-out of Media Segments of the containing Representation.

The Initialization Segment is media format specific and more details shall be defined for each media format that permits or requires the presence of an Initialization Segment.

### Media Segment

#### General

A Media Segment contains and encapsulates media streams that are either described within this Media Segment or described by the Initialization Segment of this Representation or both.

In addition, a Media Segment

1) shall contain a number of complete access units.

2) should provide information on how to access the Media Presentation within this Segment, e.g. exact presentation time and an index. There is no requirement that a Media Segment starts with a SAP, but it is possible to signal in the MPD that all media streams in a Segments within a Representation start with a SAP.

3) shall contain only media streams that start with a SAP of type 1 or 2, if it is the first Media Segment in the Representation.

4) shall contain sufficient information to time-accurately present each contained media component in the Representation. The time-accuracy enables a client to seamlessly switch Representations and jointly present multiple Representations.

5) may be divided into Subsegments by a Segment Index as defined in subclause 6.2.3.2. In some media formats, the Segment Index may be contained in the Media Segment. In other formats, the Segment Index may be included in a dedicated Index Segment. For more details on Index Segments, refer to subclause 6.2.4.

6) shall specify all Media Presentation times relative to the start of the Period and compensated with the value of the @presentationTimeOffset. The presentation time in Media Segments shall be accurate to ensure accurate alignment of all Representations in one Period. For more details, refer to subclause 7.2.1.

The Media Segment is media format specific and more details are specified for individual media formats.

#### Subsegments and Segment Index

Media Segments may contain multiple Subsegments. Each Subsegment shall contain a number of complete access units. There may also be media-format-specific restrictions on Subsegment boundaries. If a Segment is divided into multiple Subsegments, this division is described by a compact Segment index, which provides the presentation time range in the Representation and corresponding byte range in the Segment occupied by each Subsegment for one or more media streams. Clients may download this index in advance and then issue requests for individual Subsegments.

NOTE Segment Index information is conceptually processed by the DASH access client in Figure 2 in order to access Subsegments by the use of HTTP partial GET requests.

In addition, the Segment Index provides timing and stream access information. This includes the earliest presentation time of access units in each Subsegment of an indexed media stream and the presentation time of the first SAP, if present.

If a Segment Index is present for at least one media stream, then for any media stream for which no Segment Index is present, referred to as non-indexed stream, the following applies:

— every access unit of the non-indexed streams shall be a SAP of type 1.

— for each Subsegment, every non-indexed stream shall contain exactly one access unit within the Subsegment with presentation time less than or equal to the earliest presentation time of the Subsegment.

When multiple media streams are indexed in a single index file, the corresponding Segment Index for different media streams should index the same number of Subsegments.

If no Segment Index is provided for a Media Segment, then the Media Segment constitutes one Subsegment.

The Segment Index may be included in the Media Segment, typically in the beginning of the file. Segment Index information may also be provided in separate Index Segments as defined in subclause 6.2.4. A Subsegment may itself be further subdivided using further Segment Indices. If a Subsegment only contains media data but no Segment Index, it is referred to as Media Subsegment.

The Segment Index may contain additional Subsegment indexing information for accessing different levels of Subsegments in a Media Subsegment. For more details, refer to subclause 6.2.3.3.

A generic mechanism for indexing of Media Segments is provided by the Segment Index ('sidx') box in ISO/IEC 14496-12. This indexing applies to all media formats defined in this document. In this case,

— the earliest presentation time of a Subsegment is documented in the earliest\_presentation\_time field.

— the byte range is documented by the first\_offset field and the reference\_size field. If two Segment Index boxes document the same byte range, then the value of their reference\_size field shall be identical, and the values their first\_offset field shall point to the same byte offset in the file.

#### Subsegment Index

Media Subsegments may be indexed further to enable accessing different levels of Subsegments in a Media Subsegment. This Subsegment Index may also be provided in separate Index Segments together with the Segment Index.

A generic syntax and semantic for Subsegment indexing is provided by the Subsegment Index ('ssix') in ISO/IEC 14496-12.

### Index Segment

Index Segments contain information that is related to Media Segments and primarily contain indexing information for Media Segments. An Index Segment may provide information for one or more Media Segments.

The Index Segment may be media format specific and more details shall be defined for each media format that permits Index Segments.

### Bitstream Switching Segment

A Bitstream Switching Segment contains data essential for switching to the Representation it is assigned to.

The Bitstream Switching Segment is media format specific and more details shall be defined for each media format that permits Bitstream Switching Segments.

### Missing Content Segment

A Missing Content Segment is defined for the purpose to extend the Segment Timeline even if the data in the Segment is not present or is only partially present. This Segment contains no or a subset of media samples of the media timeline duration it is representing. If the Segment is not a decodable media segment, then the segment shall include a major brand 'miss'. The Segment may additionally contain an 'emsg', for example, to indicate an MPD validity expiration event.

In addition, for a Missing Content Segment, the following shall hold:

* a single Segment Index ('sidx') box shall be present and the values of the Segment Index shall describe accurate timing of the Segment Timeline, i.e.,
  + the earliest\_presentation\_time in the 'sidx'box shall be the value of **S**@t as signalled in the Segment Timeline in the MPD
  + the Subsegment\_duration fields in the 'sidx' box shall be the value of **S**@d as signaled in the Segment Timeline in the in the MPD

By forcing these values, the DASH Client is able to properly extend the Segment Timeline even though no actual media data may be present.

## Segment formats for ISO base media file format

### General

This subclause defines Segment formats based on the ISO Base Media File Format as specified in ISO/IEC 14496-12. All Segment formats defined in subclause 6.3 shall contain one or more boxes in accordance with the box structure of the ISO base media file format ISO/IEC 14496-12.

Refinements on generic concepts are introduced in subclause 6.3.2. Segment formats are defined for Initialization Segments (subclause 6.3.3), Media Segments (subclause 6.3.4) and Self-Initializing Media Segments (subclause 6.3.5). Bitstream Switching Segments and Index Segments are not defined for this media format.

### Preliminaries: Refinements of generic concepts

#### Subsegments

Media Subsegments for Media Segments based on the ISO base media file format are defined as a self-contained set of one or more consecutive movie fragments; such a set contains one or more movie fragment boxes with the corresponding media data ('mdat') box(es). A media data box containing data referenced by a movie fragment ('moof') box shall follow that movie fragment box and precede the next movie fragment box, if any, containing information about the same track.

For a Media Subsegment, the value of the reference\_type field in the describing Segment Index ('sidx') box shall be set to 0.

#### Media stream access points

Different types of stream access points for the ISO base media file format are defined in ISO/IEC 14496‑12.

#### Segment Index

If the Segment Index is provided, the Segment Index ('sidx') box in ISO/IEC 14496-12 shall be used. Exact definitions for the use of the Segment Index ('sidx') box with media formats based on the ISO base media file format are specified in ISO/IEC 14496-12.

#### Subsegment Index

If the Subsegment Index is provided, the Subsegment Index ('ssix') box in ISO/IEC 14496-12 shall be used. Exact definitions for the use of the Subsegment Index ('ssix') box for the use with media formats based on the ISO base media file format are specified in ISO/IEC 14496-12.

### 6.3.2.5 Resynchronization Point

A Resynchronization Point for the ISO BMFF is defined as the start of ISO BMFF Segment as defined in ISO/IEC 14496-12 with the restrictions in terms of both, cardinality and ordinality as defined in Table 6‑1.

Table 62 — Resynchronization Point for the ISO BMFF - Cardinality and Ordinality

| **NL 0** | **Cardinality** | **Specification** | **Constraints** | **Description** |
| --- | --- | --- | --- | --- |
| styp | 0/1 | ISO/IEC 14496-12 | DASH/CMAF constraints | Segment Type  Signalling compatibility to CMAF Chunk |
| prft | 0/1 | ISO/IEC 14496-12 | DASH/CMAF constraints | Producer Reference Time |
| emsg | \* | ISO/IEC 23009-1 | DASH/CMAF constraints | Event Message |
| free | \* | ISO/IEC 14496-12 | none | free box |
| skip | \* | ISO/IEC 14496-12 | none | skip box |
| moof | 1 | ISO/IEC 14496-12 | DASH/CMAF constraints | Movie Fragment box and the boxes it contains |
| mdat | 1 | ISO/IEC 14496-12 | DASH/CMAF constraints | Media Data container for media samples |
| Cardinality 0/1 means that at most one needs to be present, \* means that any number or none of those are present.  NL refers to the nesting level, all boxes are on level 0. | | | | |

For ISO BMFF based Resynchronization Point, the properties are defined as follows

* The index Index is defined as the byte offset of the first octet of the constrained ISO BMFF Segment.
* The earliest presentation time Time is defined as the smallest time of the combination of the decode time, the composition offset and the edit list, of any sample in this ISO BMFF Segment.
* The SAP type is defined according to subclause 4.5.2.
* If the 'styp' is present and the box following the 'styp' is one of the following 'prft', 'emsg', 'free', 'skip', 'moof', and the cardinality and ordinality of the Resynchronization Point as provided in Table 6‑1 is fulfilled then the marker is present.

### Initialization Segment format

The Initialization Segment shall conform to the ISO base media file format.

The Initialization Segment shall contain an "ftyp" box, and a “moov” box. It shall not contain any "moof" boxes. It may contain other boxes, such as the "pdin" box. The tracks in the "moov" box shall contain no samples (i.e. the entry\_count in the "stts", "stsc", and "stco" boxes shall be set to 0), and the "moov" box is thus small.

NOTE 1 This can reduce the start-up time significantly as the Initialization Segment needs to be downloaded before any Media Segment can be processed.

The "mvex" box shall be contained in the "moov" box to indicate that the client has to expect movie fragments. The "mvex" box also sets default values for the tracks and samples of the following movie fragments.

The Initialization Segment provides the client with the metadata that describes the encoding of the media content, specifically of the Representation. The media engine in the client uses the information in the "moov" box to identify the available media content components and their characteristics.

NOTE 2 It is expected that the media engine in the DASH Clients does not require any information in the MPD for successful decoding and presentation of the contained media streams.

### Media Segment types

#### General

Media Segments can be of different types: Delivery Unit Media Segments, simple Media Segments, Random Access Media Segments, Switching Media Segments, Indexed Media Segments, Sub-Indexed Media Segments.

All Media Segments shall conform to the general definitions in subclause 6.3.4.2. Additional type-specific constraints are provided further below in subclause 6.3.4.

Further rules on Media Segments in combination with certain MPD attributes are provided in subclause 7.3.

Media Segments may conform to multiple types. Conformance can be expressed by adding the brand(s) to the 'styp' box as a compatible brand and, if applicable, as the major brand.

Unless explicitly mentioned differently, the boxes referred in subclause 6.3.4 are specified in ISO/IEC 14496-12.

#### Delivery Unit Media Segment

A Media Segment conforming to the Media Segment Format is defined as follows:

— Each Media Segment shall contain one or more whole self-contained movie fragments. A whole, self-contained movie fragment is a movie fragment ('moof') box and a media data ('mdat') box that contains all the media samples that do not use external data references referenced by the track runs in the movie fragment box.

— Each 'moof' box shall contain at least one track fragment.

— The 'moof' boxes shall not use external data references, the flag 'default-base-is-moof' shall be set, and data-offset shall be used, i.e. 'base-data-offset-present' shall not be used. This combination of settings is referred to as movie-fragment relative addressing for media data.

— Absolute byte-offsets shall not be used for this media data. In a movie fragment, the duration by which each track extends should be as close to equal as practical. In particular, as movie fragments are accumulated, the track durations should remain close to each other and there should be no 'drift'.

— Each Media Segment may carry 'dums' in the Segment Type box ('styp') as a compatible brand. The conformance requirements of this brand are defined in this subclause.

#### Simple format type

A Media Segment conforming to the Simple Media Segment Format for DASH is defined as follows:

— It shall conform to the Delivery Unit Media Segment format as specified in subclause 6.3.4.2.

— It may contain a single 'prft' box prior to an 'mdat' box. If 'styp' box is present it shall precede the 'prft' box. When present, 'prft' box should precede any 'emsg' boxes. If the segment contains multiple 'mdat' boxes, at least one of them shall appear after the 'prft'.

— It may contain one or more 'emsg' boxes. If present, these shall appear prior to an 'mdat' box. If the segment contains multiple 'mdat' boxes, at least one of them shall appear after the 'emsg'.

— Each 'traf' box shall contain a 'tfdt' box.

NOTE The track fragment adjustment box 'tfad' as defined in 3GPP TS26.244 can also be present. DASH Clients are discouraged to apply both the alignment established by the 'tfdt' and the time-shifting implied by the ′tfad′, which would result in a double correction.

— Each Simple Media Segment may contain one or more 'sidx' boxes. If present, the first 'sidx' box shall be placed before any 'moof' box and the first Segment Index box shall document the entire Segment.

— For the purpose of determining overlapping and non-overlapping segments, redundant samples as defined in ISO/IEC 14496-12 shall be ignored. In other words, the earliest presentation time of any access unit in the stream shall be computed without taking redundant samples into account.

— Each Media Segment may contain a 'styp' box and if present shall carry 'msdh' as a compatible brand. The conformance requirement of this brand is defined in this subclause.

#### Indexed Media Segment

A Media Segment conforming to the Indexed Media Segment Format is defined as follows:

— Each Media Segment shall comply with the Delivery Unit Media Segment as defined in subclause 6.3.4.2 and in addition in each self-contained movie fragment, the movie fragment ('moof') box is immediately followed by its corresponding media data ('mdat').

— Each Media Segment shall contain one or more 'sidx' boxes. The first 'sidx' box shall be placed before any 'moof' box and shall document Subsegments that span the composition time of the entire Segment.

— Each Media Segment shall carry 'msix' as a compatible brand. The conformance requirements of this brand are defined in this subclause.

#### Sub-Indexed Media Segment

A Media Segment conforming to the Sub-Indexed Media Segment Format is defined as follows:

— It shall conform to the indexed Media Segment format as specified in subclause 6.3.4.3.

— The Subsegment Index box ('ssix') shall be present and shall follow immediately the 'sidx' box that documents the same Subsegment. This immediately preceding 'sidx' shall only index Media Subsegments.

— It shall carry 'sims' in the Segment Type box ('styp') as a compatible brand. The conformance requirements of this brand are defined in this subclause.

#### Random Access Media Segment

A Media Segment conforming to the Random Access Media Segment Format is defined as follows:

— It shall conform to the Simple format as specified in subclause 6.3.4.3.

— The first access unit in each movie fragment in a Random Access Media Segment shall correspond to the Isau of a SAP of type 1, 2, or 3.

— The media segment shall carry sufficient information to access the media in the stream, e.g. all necessary encryption in combination with the Initialization Segment, if available.

### Self-Initializing Media Segment formats

#### General format type

The Self-Initializing Media Segment is conformant with the ISO base media file format and defines the DASH Self-Initializing Media Segment 'dsms' brand.

The Self-Initializing Media Segment is conformant with the ISO base media file format.

NOTE Since one Representation only contains one self-initializing Media Segment, switching is expected to happen within the Segment, e.g. at a Subsegment that contains a SAP.

#### Indexed self-initializing Media Segment

The Indexed Self-Initializing Media Segment conforms to the concatenation of an Initialization Segment and a single Indexed Media Segment without the 'styp' box preceding the Media Segment and shall carry 'dash' as a compatible brand.

The format of the Indexed self-initializing Media Segment is a conforming ISO base media file format file and defines the 'dash' brand.

## Segment formats for MPEG-2 transport streams

### General

This subclause introduces Segment formats that are suitable to be used if Media Segments are valid MPEG-2 TS, conforming to ISO/IEC 13818-1.

NOTE It is possible to encapsulate MPEG-2 TS formatted media within an ISO base media file format. This mode of operation is not discussed in this subclause. If MPEG-2 TS formatted media is encapsulated in an ISO base media file format, then the rules as defined in subclause 6.3 apply.

Refinements on generic concepts are introduced in subclause 6.4.2. Segment formats are defined for Initialization Segments (see subclause 6.4.3), Media Segments (see 6.4.4), Bitstream Switching Segments (see subclause 6.4.5) and Index Segments (see subclause 6.4.6). MPEG-2 TS specific box structures are defined in subclause 6.4.7.

### Preliminaries: Refinements of generic concepts

#### Subsegment

In the context of MPEG-2 TS based delivery formats, a Subsegment is defined as an indexed set of access units consecutive in decode order. A subsegment shall contain complete access units for the indexed media stream (i.e. stream for which reference\_ID equals PID); however, it may contain incomplete PES packets from other media streams.

These access units are encapsulated in one or more PES packets. Each PES packet is encapsulated into one or more TS packets with the same PID value.

#### Media stream access points

For the case of MPEG-2 TS, a media stream is equivalent to an Elementary Stream as defined in ISO/IEC 13818-1.

Different types of stream access points are defined in ISO/IEC 14496-12. The same type definitions shall apply for the MPEG-2 TS. More specifically, in the case of MPEG-2 TS, a SAP corresponds to an Elementary Stream Random Access Point, as defined in ISO/IEC 13818-1. Consequently, ISAU is the position of the first (sync) byte of a TS packet with PID assigned to this Elementary Stream. This TS packet contains the first byte of a PES packet, which, in turn, contains the Elementary Stream Access Point. PES packet starting at ISAU shall contain only an integral number of access units and shall contain a PTS.

NOTE 1 ISAU generally corresponds to the start of a TS packet with PID value for one Elementary Stream, the payload\_unit\_start\_indicator field set to '1', adaptation\_field\_control set to '11', and the random\_access\_indicator field in the Adaptation Field is set to '1'. For SAP types 1-3, the random\_access\_indicator field in the Adaptation Field is commonly set to '1' (this is the case unless no PES payload bytes are found within the packet payload).

NOTE 2 Following the definitions in this subclause, the first packet of the PCR PID is present at or prior to the TS packet at smallest ISAP. If PCRs are carried on a media PID, the first packet of this PID is the first packet following the initialization data, and carries a PCR. In order to avoid changing the underlying content, the implementer is able to choose adding a packet carrying only adaptation field with a PCR, but no payload. This packet is placed prior to the smallest ISAU of any stream in this Representation.

NOTE 3 If Index Segment is provided, and the 'pcrb' box is present, PCR can be inferred from this box.

#### Segment Index

If the Segment Index is provided, the Segment Index ('sidx') box in ISO/IEC 14496-12 shall be used for Segment Indexing. In addition to these definitions, the following conditions shall be met for a Segment Index used to describe MPEG-2 TS based Media Segment:

— reference\_ID field of 'sidx' box shall be the PID value of the indexed stream.

— All media offsets within 'sidx' boxes shall be to the first (sync) byte of a TS packet.

NOTE Times within 'sidx' boxes are expressed in units of the timescale field, rather than in 90 kHz clock ticks.

#### Subsegment Index

If the Subsegment Index is provided, the Subsegment Index ('ssix') box in ISO/IEC 14496-12 shall be used for indexing byte ranges within a subsegment. In addition to these definitions, the following conditions shall be met for a Segment Index used to describe MPEG-2 TS based Media Segment.

— All media offsets within 'ssix' boxes shall be to the first (sync) byte of a TS packet.

### Initialization Segment types and formats

#### Initialization information

Initialization information is any information necessary to enable the media engine to start decoding the payload of any TS packet belonging to any media stream within a (Sub)Segment.

Untimed initialization information includes PAT, CAT, PMT, EMM, and any other PSI information possibly included by the Media Presentation author. Any additional information that does not alter the Media Presentation timeline is allowed.

Time-varying initialization information is information that is required for the successful start of playout but is different for at least two Subsegments or Segments within a Representation.

Mandatory initialization information summarizes information that shall be present prior to any media data to enable decoding and presentation. As a consequence, mandatory initialization information includes at least the following information, in this order:

— PAT (untimed, unless changes within the Representation);

— PMT (untimed, unless changes within the Representation);

— PCR (time-varying).

If MPEG-2 Conditional Access is used, ECM is considered mandatory untimed initialization information if it does not change for the whole duration of the Period; otherwise it is considered mandatory time-varying initialization information.

#### Initialization Segment

An Initialization Segment shall be a valid MPEG-2 TS, conforming to ISO/IEC 13818-1.

The concatenation of an Initialization Segment with any Media Segment shall have the same presentation duration as the original Media Segment.

The Initialization Segment shall contain mandatory untimed initialization information as defined in subclause 6.4.3.1. Time-varying initialization information shall not be present in the Initialization Segment, i.e.

— PCR-bearing packets shall not be present in the Initialization Segment;

— ECM may be present as long as it does not change within the entire Representation;

— Any PSI table may be present as long as it does not change within the entire Representation.

The Initialization Segment shall contain only complete sections.

Initialization Segment may or may not be present. If it is not present for a given Representation, all Media Segments belonging to this Representation shall be self-initializing. Also, if an Initialization Segment is used, not all initialization information needs to reside in the Initialization Segment, only presence of complete initialization information in the concatenation of Initialization Segment and Media Segment is required.

### Media Segment types and formats

#### General

All Media Segments shall conform to the basic Media Segment in subclause 6.4.4.2.

Further rules on Media Segments in combination with certain MPD attributes are provided in subclause 7.4.

#### Basic Media Segment

A Media Segment shall be a valid MPEG-2 TS, conforming to ISO/IEC 13818-1.

As a consequence of the requirement in subclause 5.3.5.1, the concatenation of consecutive Media Segments of the same Representation shall also yield a valid MPEG-2 TS conforming to ISO/IEC 13818-1.

In addition, the following conditions shall be met:

— Media Segments shall contain complete MPEG-2 TS packets,

— Media Segments shall contain exactly one program,

— All time-varying initialization information shall be present between ISAP and ISAU and/or in the Index Segment, if present,

— No Media Segment shall depend on initialization information appearing in any preceding Media Segment.

Media Segments should contain only complete PES packets and sections. Each PES packet should be comprised of one or more complete access units in each packet. Media Segments should contain only complete access units.

#### Content Protection

All information necessary for decrypting, or locating information required to decrypt, the encrypted TS packets in a (Sub)Segment shall be present before the encrypted packet(s) to which they apply, either in the same (Sub)Segment, and/or in the Initialization Segment (if used). As an example, this requires the presence of the ECM necessary for decrypting the first encrypted packet of the (Sub)Segment is within the (Sub)Segment before such a packet. A Subsegment may not have an ECM preceding the first encrypted packet if the location of this ECM can be determined using an Index Segment.

NOTE Sub-Representations can be arranged such that information such as ECM is included in all Sub-Representations that need them, for example by assigning the ECM an individual level and add dependency on all relevant Sub-Representations on this level.

#### Self-initializing Media Segment

A Self-initializing Media Segment conforms to the basic Media Segment as defined in subclause 6.4.4.2 and in addition shall contain at least all mandatory untimed and timed initialization information as defined in subclause 6.4.3.1.

All required initialization information as defined in subclause 6.4.3.1 should be present prior to any media data.

### Bitstream Switching Segment

A Bitstream Switching Segment shall be a valid MPEG-2 TS, conforming to ISO/IEC 13818-1.

A Bitstream Switching Segment, when concatenated with any Media Segment, shall not alter the Media Presentation timeline for the corresponding Media Segment.

If initialization information is carried within a Bitstream Switching Segment, it shall be identical to the one in the Initialization Segment, if present, of the Representation.

NOTE Authors are encouraged to use Bitstream Switching Segments when there is a reasonable expectation of non-conforming behaviour (such as continuity counter errors, etc.) at the concatenation point of two consecutive Media Segments from different Representation, lack of correct initialization information (two Representations with different initialization information).

### Index Segment

#### General

Index Segments consist of a sequence of ISO BMFF-box-structures.

Index Segments may either be associated to a single Media Segment as specified in subclause 6.4.6.2 or may be associated to all Media Segments in one Representation as specified in subclause 6.4.6.3. An Index Segment may also contain a Subsegment Index as specified in subclause 6.4.6.4 and any other boxes defined in subclause 6.4.7.

It is recommended that Index Segments be at least provided for one media stream.

NOTE 1 Although the Media Segments are MPEG-2 TS based, Index Segments are reusing ISO BMFF-box-structures. This allows the DASH access client in the model of Figure 2 to be universal and independent of the Media Format.

NOTE 2 Index Segments are not valid ISO BMFF files, and complete implementation of ISO BMFF is not necessary to utilize indexes in a MPEG-2 TS based client. A partial implementation would suffice, since only few ISO BMFF boxes, such as 'styp', 'sidx', and 'ssix', are required in order to parse an MPEG-2 TS Index Segment.

Other box types may be present in an MPEG-2 TS Index Segment, but, if present, they shall not contain information required to interpret the 'styp', 'sidx' or 'ssix' boxes.

#### Single Index Segment

A Single Index Segment indexes exactly one Media Segment and is defined as follows:

— Each Single Index Segment shall begin with a 'styp' box, and the brand 'sisx' shall be present in the 'styp' box. The conformance requirement of the brand 'sisx' is defined in this subclause.

— Each Single Index Segment shall contain one or more 'sidx' boxes which index one Media Segment.

— A Single Index Segment may contain one or multiple 'ssix' boxes. If present, the 'ssix' shall follow the 'sidx' box that documents the same Subsegment without any other 'sidx' preceding the 'ssix'.

— A Single Index Segment may contain one or multiple 'pcrb' boxes as defined in subclause 6.4.7.2. If present, 'pcrb' shall follow the 'sidx' box that documents the same Subsegments, i.e. a 'pcrb' box provides PCR information for every subsegment indexed in the last 'sidx' box.

#### Representation Index Segment

A Representation Index Segment indexes all Media Segments of one Representation and is defined as follows:

— Each Representation Index Segment shall begin with an 'styp' box, and the brand 'risx' shall be present in the 'styp' box. The conformance requirement of the brand 'risx' is defined by this subclause;

— Each Media Segment is indexed by one or more Segment Index box(es); the boxes for a given Media Segment are contiguous;

— Each Segment Index box may be followed by an 'ssix' and/or 'pcrb' box;

— The Segment Index for each Media Segments is concatenated in order, preceded by a single Segment Index box that indexes the Index Segment. This initial Segment Index box shall have one entry in its loop for each Media Segment, and each entry refers to the Segment Index information for a single Media Segment.

The structure of a Representation Index Segment is shown in Figure 6. This figure illustrates a case where a Representation Index Segment is provided and the Subsegment Index is used in order to enable efficient trick mode operation. The figure shows four consecutive Subsegments, S0, S1, S2, and S3, each indexed by an 'sidx' box, and two temporal layers within a video stream, I frames (L0) and P frames (L1), indexed by an 'ssix' box.

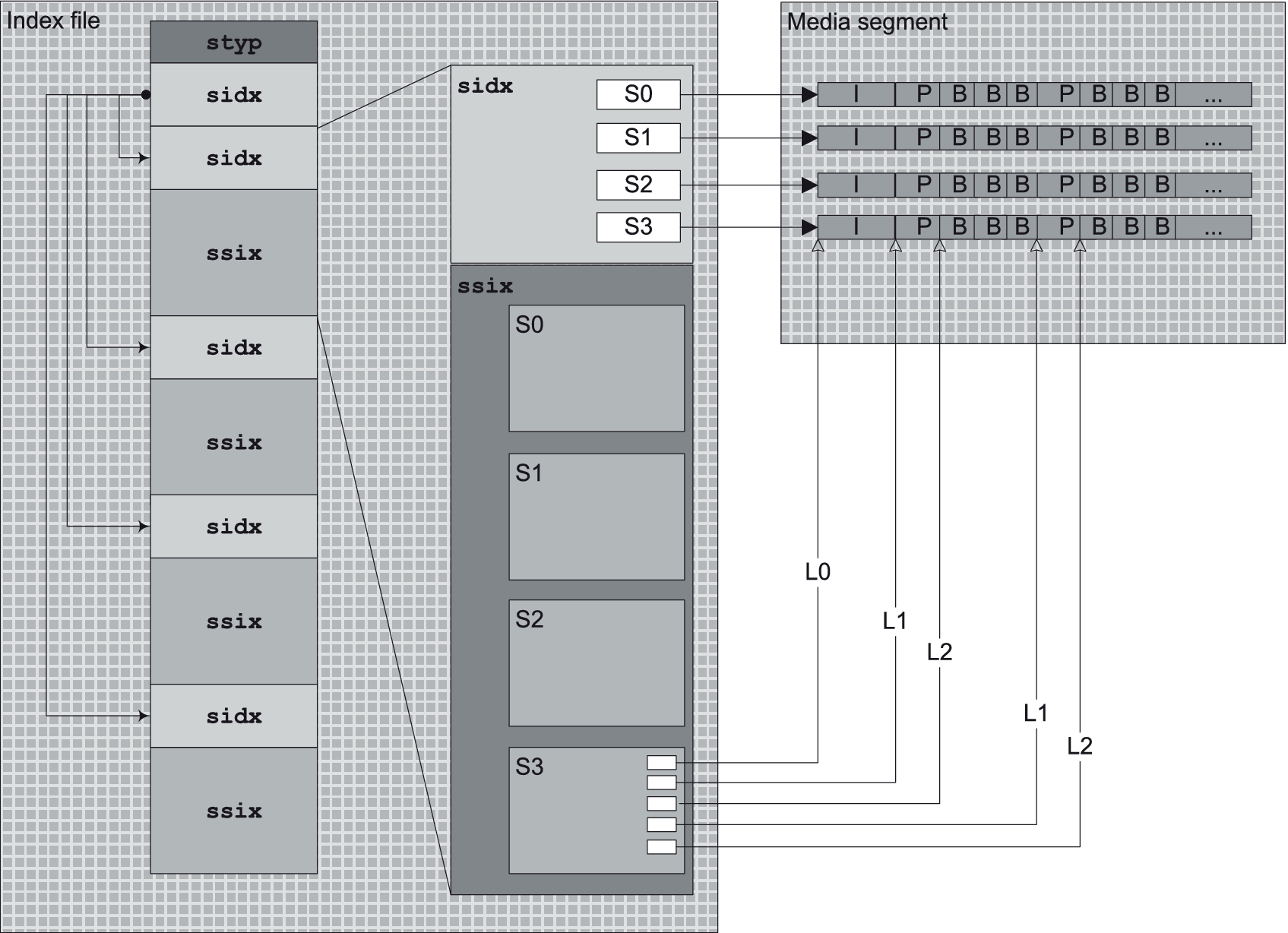


Figure 10 — Structure of Representation Segment Index

#### Subsegment Index Segment

A Subsegment Index Segment shall conform to an Index Segment and shall also include a Subsegment Index. A Subsegment Index Segment is defined as follows:

— It shall be either a Single Index Segment or a Representation Index Segment.

— The Subsegment Index box ('ssix') shall be present and shall follow immediately the 'sidx' box that documents the same Subsegment. The value of the reference\_type field shall be equal to 0 for this Subsegment in this immediately preceding Segment Index ('sidx') box. If the ′pcrb′ box is present, it shall follow 'ssix'.

— It shall carry 'ssss' in the Segment Type box ('styp') as a compatible brand. The conformance requirement of this brand is defined in this subclause.

### Boxes used with MPEG-2 TS Index Segments

#### General

Index Segments may contain additional auxiliary information contained in boxes conforming to the ISO base media file format boxes. Boxes exclusively relevant for the MPEG-2 TS Media Segments are documented in subclause 6.4.7.

#### MPEG-2 TS PCR information box

##### Definition

Box Type: 'pcrb'   
Container: File   
Mandatory: No   
Quantity: Zero or one

Signals the PCR information for MPEG-2 TS.

##### Syntax

aligned(8) class MPEG2TSPCRInfoBox extends Box(′pcrb′, 0) {

unsigned int(32) subsegment\_count;

for( i=1; i <= subsegment\_count; i++){

unsigned int(42) pcr;

unsigned int(6) pad = 0;

}

}

##### Semantics

— subsegment\_count is a positive integer specifying the number of Subsegments for which partial Subsegment information is specified in this box. subsegment\_count shall be equal to reference\_count in the last Segment Index box.

— pcr for each iteration of the loop indicates the MPEG-2 TS PCR corresponding to the first (sync) byte of the first MPEG-2 TS packet in the media Subsegment corresponding to the current iteration. If this TS packet carries a PCR, its value will be different from the one specified in this field, since ISO/IEC 13818-1 defines PCR as relative to the byte containing the last bit of the program\_clock\_reference\_base field.

# Combined semantics of MPD and Segment formats

## Overview

An MPD and the referenced Segments comprise a Media Presentation. The formats for these two key components of a DASH-compatible Media Presentation are defined in Clauses 5 and 5.15. In this clause, Media Presentation authoring rules are provided on how the MPD and different Segment formats may be combined to establish a complete Media Presentation.

Specifically, aspects are addressed that deal with the Segment, that have special alignment with the Segments of other Representations to enable and simplify seamless switching and joint presentation.

General Media Presentation authoring rules are provided in subclause 7.2 and specific ones for each media format are provided in the remainder of Clause 7. Specifically, rules when using the ISO base media file format are provided in subclause 7.3 and the rules when using the MPEG-2 TS are provided in subclause 7.4. Guidelines for other formats are provided in Annex F.

NOTE Representation metadata present in the MPD can also be repeated in the media streams, e.g. in an Initialization Segment or a Media Segment. The Media Presentation is expected be provided such that no mismatch between these two values occurs. If it does, the value in the media stream itself takes precedence over values expressed in the MPD, especially when used in the media decoding process. In addition, it is is important to consider that metadata in the MPD is primarily used for selection of Representations by the DASH Client, whereas data in the media stream is used by the media decoder in order to establish the decoding and rendering process. Metadata in the MPD is preferably added if the Media Presentation author expects that the DASH Client can make use of this information in the selection process.

## General

### Media Presentation timeline

One of the key features in DASH is that encoded versions of different media components share a common timeline. The presentation time of access unit within the media content is mapped to the global common presentation timeline for synchronization of different media components and to enable seamless switching of different coded versions of the same media components.

The presentation times within each Period are relative to the *PeriodStart* time of the Period minus the value of the @presentationTimeOffset, *T*O, of the containing Representation. This means for an access unit with a presentation time *T*P signalled in the media stream, the Media Presentation time relative to the *PeriodStart* is *T*M=*T*P−*T*O.

A Representation should cover all presentation times *T*P that are greater than and equal to the value of the @presentationTimeOffset, *T*O. If smaller values are present, i.e. the value of the @eptDelta is negative, then presentation of the Media Segment is expected to only take place for presentation times greater than or equal to *T*O.

In case the @duration attribute is used for the signalling of the duration of Segments, then the MPD start times as defined in subclause 5.3.9.5.3 should provide an approximation of the Media Presentation time TM within the Period. Specifically, the difference between MPD start time and presentation time TP shall not exceed the value of @tolerance, if present, or 50 divided by 100 times the value of @duration attribute divided by the value of the @timescale attribute. In case the Segment Timeline is used for the signalling of the duration of Segments, then the MPD start times as defined in subclause 5.3.9.5.3 shall provide exactly the Media Presentation time *T*M within the Period, i.e. the MPD start time is the earliest presentation time of the Segment.

At the start of a new Period, the playout procedure of the media content components may need to be adjusted at the end of the preceding Period to match the *PeriodStart* time of the new Period as there may be small overlaps or gaps with a Representation at the end of the preceding Period. Overlaps (respectively gaps) may result from Media Segments with actual presentation duration of the media stream longer (respectively shorter) than indicated by the Period duration.

There may be cases where the Media Presentation author observes issues in generating media, especially for live services. This can be because the input signal to the encoder is not available or the encoder is down. Generally, the Media Presentation author should address these issues by providing redundant architectures or by the use of specific outage or blackout signals. Also, if the format in use permits, empty Segments or zero duration Segments may be used.

However, if such remedies are not available, the Media Presentation author may signal gaps in the timeline. If the Segment Timeline is in use as defined in subclause 5.3.9.6, the gaps in the timeline may be explicitly signalled. Alternatively, gaps in the segment timeline may be signalled by leaving gaps.

If no such means are available, early termination Periods may be used as defined in subclause 5.3.2. In this case, the gaps at the end of the Period may be longer than indicated above. A client is expected to overcome such outages and continue the Media Presentation with the availability of a new Period.

For the case when MPD@type is "dynamic" and the attribute MPD@suggestedPresentationDelay is present, then the sum of value of the MPD@availibilityStartTime*,* the *PeriodStart* value, the presentation time within the Period of an access unit, *T*M, and the value of the attribute MPD@suggestedPresentationDelay provides a mapping of the presentation time of each access unit to the wall-clock time, for example to express synchronization with a content internal time or for other reasons to enable synchronization of presentation to the wall-clock.

Further media format specific definitions of presentation time may be defined.

### Segment Index

If a Segment Index is present in a Media Segment of one Representation within an Adaptation Set, then the following shall hold:

— the order of Segment Index boxes for multiple media streams induces an ordering on the media content components equal to the order in which a Segment Index box for a media stream for each component first appears. This ordering shall be the same for all Segments of all Representations of an Adaptation Set. As a consequence, if there is a Segment Index for a media content component in one Segment, there shall be a Segment Index for that media component in all Segments in this Adaptation Set.

— non-indexed media streams in all Representations of an Adaptation Set shall have the same access unit duration.

### Segment alignment

The requirements stated in subclause 5.3.3.2 shall apply.

### Subsegment alignment

The requirements stated in subclause 5.3.3.2 shall apply.

## Media Presentation based on the ISO base media file format

### General

The Media Presentation as introduced in 5 and 5.15 is instantiated in this subclause using the ISO base media file format as defined in ISO/IEC 14496-12 as Segment formats.

An ISO BMFF-based DASH Media Presentation is described by an MPD as specified in subclause 5.1. The MIME type of the MPD shall be as defined in Annex C.

The general rules defined in subclause 7.2 shall apply.

The @mimeType attribute of each Representation shall be provided according to IETF RFC 4337. Additional parameters may be added according to IETF RFC 6381.

If present, the @SegmentProfiles shall provide a whitespace-separated list of the individual Segment profile identifiers.

The following Segment types and formats may be used:

— Initialization Segments complying with formats as defined in subclause 6.3.3.

— Media Segments complying with formats as defined in subclause 6.3.4.2.

— Self-Initializing Media Segments complying with formats as defined in subclause 6.3.5.

For ISO BMFF-based Media Presentation, the following applies:

1) In all cases for which a Representation contains more than one Media Segment, the following applies:

i) The Initialization Segment as defined in subclause 6.3.3 shall be present.

ii) Media Segments shall not be self-initializing. The Media Segment format is defined in subclause 6.3.4.

iii) If the Media Segment is the last Media Segment in the Representation, this Media Segment may carry the 'lmsg' compatibility brand. If the Media Segment is not the last Media Segment in the Representation, the 'lmsg' compatibility brand shall not be present. The 'lmsg' type is defined in this subclause.

2) In case a Representation contains only a single Media Segment, then one of the following two options are valid.

— One Initialization Segment as defined in subclause 6.3.3 and one Media Segment as defined in subclause 6.3.4 that is not self-initializing.

— One Self-Initializing Media Segment as defined in subclause 6.3.5.

Index Segments may be present.

The content authoring rules for the Media Segments in combination with certain MPD attributes for ISO BMFF-based DASH are provided in subclause 7.3.2.

In case Sub-Representations are used, the rules in subclause 7.3.4 shall apply.

### Media presentation timeline

The presentation time *T*P internal in the media that maps the media to the Media Presentation timeline shall be relative to the movie timeline, i.e. they are composition times after the application of any edit list for the track using 'sidx', as defined in ISO/IEC 14496-12.

It is recommended that the @timescale attribute in the MPD matches the timescale field in the Media Header Box of a present track. If the Segment Index ('sidx') box is present, then it is further recommended that the track for which the Segment Index ('sidx') box appears first in the Media Segment is the track defining the value of the @timescale attribute.

### Authoring Rules for specific MPD attributes

#### Segments starting with media stream access points

No additional requirements beyond those stated in subclauses 5.3.3.2 and 6.3.2.2 are defined.

#### Bitstream switching

If the @bitstreamSwitching is set to 'true' for a set of Representations within an Adaptation Set, the conditions stated in subclause 5.3.3.2 shall be satisfied and the Bitstream Switching Segment shall not be present.

As a consequence of @bitstreamSwitching being set to 'true', at least the following conditions are satisfied:

— The track IDs for the same media content component are identical for each Representation in each Adaptation Set.

— The conditions required for setting the @segmentAlignment attribute to 'true' for the Adaptation Set are fulfilled.

— The conditions required for setting (i) the @startWithSAP attribute to 2 for the Adaptation Set, or (ii) the conditions required for all Representations within the Adaptation Set to share the same value of @mediaStreamStructureId and setting the @startWithSAP attribute to 3 for the Adaptation Set, are fulfilled.

### Sub-Representations

If a SubRepresentation element is present in a Representation in the MPD and the attribute SubRepresentation@level is present, then the Media Segments in this Representation shall conform to a Sub-Indexed Media Segment as defined in subclause 6.3.4.4. The Initialization Segment shall contain the Level Assignment ('leva') box.

The attribute @level specifies the level to which the described Sub-Representation is associated to in the Subsegment Index. The information in Representation, Sub-Representation and in the Level Assignment ('leva') box contains information on the assignment of media data to levels.

Media data should be ordered such that each level provides an enhancement compared to the lower levels.

### Segment Timeline without Segment Index

If the Segment Timeline is in use and the $Time$ templating is applied and no Segment Index ('sidx') box is present in the Media Segment, then:

— a single track shall be present in the Media Segment;

— a single movie fragment header shall be present in the Media Segment;

— the baseMediaDecodeTime in the 'tfdt' of the first movie fragment shall be the earliest presentation time of the Segment and may be used for generating the URL for this segment;

— the sum of all sample\_duration of track run boxes ('trun') of the only track fragment box shall be the presentation duration of the Segment and may therefore be used to derive the address of the next Media Segment from the actual Media Segment without requiring an updated MPD.

## Media Presentation based on MPEG-2 TS

### General

In this subclause, a Media Presentation is instantiated based on Media Segment Formats using the MPEG-2 TS as defined in ISO/IEC 13818-1. A MPEG-2 TS-based DASH Media Presentation is described by an MPD as specified in subclause 5.2. The MIME type of the MPD shall be as defined in Annex C.

The general rules defined in subclause 7.2 shall apply.

The @mimeType attribute of each Representation shall be "video/mp2t".

The following Segment types and formats may be used:

— Initialization Segments complying with formats as defined in subclause 6.4.3,

— Media Segments complying with formats as defined in subclause 6.4.4,

— Bitstream Switching Segments complying with formats as defined in subclause 6.4.5,

— Index Segments complying with formats as defined in subclause 6.4.6.

The @segmentProfiles attribute may be absent. If present, it is expected to be ignored.

If the Segment Timeline is in use and the $Time$ templating is applied, the Segment Index shall be present.

### Media presentation timeline

The presentation time *T*P internal in the media that maps the media to the Media Presentation timeline shall be the one defined by the PTS in the MPEG-2 TS.

More specifically, for one Representation, let PTS(*i*) be the PTS of the *i*th access unit in the media stream. Furthermore, let PTSA(*i*) be PTS(i) adjusted for 33-bit rollovers, i.e. calculated as if PTS had an infinite amount of bits.

*T*P calculation is based on differences between PTS(*i*) and PTS(0), and therefore *T*P(*i*)=[PTSA(*i*)−PTS0]\**S*/90 000 with PTS0 typically PTS(0). With appropriate scaling, PTS0 can be derived from the value of @presentationTimeOffset attribute.

NOTE If Index Segment is used, *S* is provided by in the timescale field of the 'sidx' box.

If a media stream contains a discontinuity, the PTSA(*i*) calculation assumes relative timing is maintained. Therefore, PTSA(*i*) is adjusted by the difference between the value of PCR of the first PCR-bearing packet after the discontinuity and its interpolated PCR value (calculated using the pre-discontinuity PCR rate).

In case of discontinuities, it is recommended to add a new Period to reset the value of   
@presentationTimeOffset.

It is recommended that the @timescale attribute in the MPD match the clock frequency *S* of the elementary streams. If the Segment Index ('sidx') box is present, then it is further recommended that the media stream for which the Segment Index ('sidx') box that appears first in the Index Segment is the elementary stream defining the value of the @timescale attribute.

### Authoring rules for specific MPD attributes

#### Segments starting with Media stream access points

No additional requirements beyond those stated in subclauses 5.3.3.2 and 6.4.2.2 are defined.

#### Segment alignment

If the @segmentAlignment attribute is set to 'true', the requirements stated in subclauses 5.3.2 and 5.3.3.2 shall be met. In addition, the Media Segment shall contain only complete PES packets and sections and only complete access units for each PID, and the first PES packet shall contain a PTS timestamp.

#### Subsegment alignment

If the @subsegmentAlignment flag is not set to 'false', the semantics as defined in subclause 5.3.3.2 shall apply. In particular, for an MPEG-2 TS-based Media Presentation, a Subsegment shall contain only complete PES packets and sections for each PID, and the first PES packet from each elementary stream shall contain a PTS.

#### Bitstream switching

If @bitstreamSwitching flag is set to 'true' for a set of Representations within an Adaptation Set, then the conditions stated in subclause 5.3.3.2 shall be satisfied. In addition, the conditions in subclause 5.3.3.2 shall not only hold for the entire sequence from *i*=1,...,*M*, but for any consecutive sequence of segments with any start index *i*S=1,...,*M* and any end index *i*E=*i*S,...,*M*.

If @bitstreamSwitching flag is set to 'true', the Bitstream Switching Segment may be present, indicated by BitstreamSwitching in the Segment Information. In this case, for any two Representations, X and Y, within the same Adaptation Set, concatenation of Media Segment *i* of X, Bitstream Switching Segment of Representation Y, and Media Segment *i*+1 of Representation Y shall be a MPEG-2 TS conforming to ISO/IEC 13818-1.

As a consequence of the conformance rule as stated in 5.3.3.2, at least the following conditions are satisfied if @bitstreamSwitching flag is set to 'true':

— The conditions required for setting the @startWithSAP attribute to 2 for the Adaptation Set, or the conditions required for all Representations within the Adaptation Set sharing the same value of @mediaStreamStructureId and setting the @startWithSAP attribute of the Adaptation Set 3, are fulfilled.

— The conditions required for setting the @segmentAlignment attribute set to 'true' for the Adaptation Set are fulfilled.

— PCR shall be present in the Segment prior to the first byte of a TS packet payload containing media data, and not inferred from the 'pcrb' box.

### Sub-Representations

If a SubRepresentation element is present in a Representation in the MPD and the SubRepresentation@level is present, then an Index Segment shall be present and shall conform to the format defined in 6.4.6.4.

The Subsegment Index box shall contain at least one entry for the value of SubRepresentation@level and for each value provided in the SubRepresentation@dependencyLevel. The remaining attributes of the SubRepresentation element should provide sufficient information such that the data contained in the Sub-Representation can be differentiated from the containing Representation as for the MPEG-2 TS no inband assignment of levels is provided.

If Subsegment Index is used for extraction of temporal subsequences, PCR should precede the first bytes of media within the range indicated in the Subsegment index. Also, encryption keys (if used) should not change within the duration of a Subsegment.

# Profiles

## Definition

Profiles of DASH are defined so as to enable interoperability and the signalling of the use of features.

A profile imposes a set of specific restrictions. Those restrictions are typically on features of the Media Presentation Description (MPD) document and on Segment formats, but may also be on content delivered within Segments, such as on media content types, media format(s), codec(s), and protection formats, or on quantitative measures such as bit-rates, Segment durations and sizes, as well as horizontal and vertical visual presentation size. Profiles defined in this document define restrictions on features of this document and on Segment formats only (e.g. not codec types). Externally defined profiles may additionally impose restrictions on other aspects.

NOTE 1 A profile can also be understood as permission for DASH Clients that only implement the features required by the profile to process the Media Presentation (MPD document and Segments). However, as DASH Client operation is not specified normatively in this document, it is also unspecified how a DASH Client conforms to a particular profile. Hence, profiles merely specify restrictions on MPD and Segments rather than DASH Client behaviour.

A profile has an identifier, which is a URI. The identifier of a profile shall not contain any comma. The profiles with which an MPD complies are indicated in the MPD@profiles attribute as a comma-separated list of profile identifiers. Profile identifiers defined in this document are URNs and shall conform to IETF RFC 8141. Externally defined profiles may use profile identifiers that are URNs or URLs. When a URL is used, it should also contain a month-date in the form mmyyyy; the assignment of the URL is expected to have been authorized by the owner of the domain name in that URL on or very close to that date, to avoid problems when domain names change ownership.

An MPD is conforming when it satisfies the following:

1) The MPD is valid in terms of the schema defined in Annex B.

2) The MPD conforms to the requirements defined in this document.

3) The MPD conforms to each of the profiles indicated in the MPD@profiles attribute as specified below.

When *ProfA* is included in the MPD@profiles attribute, the MPD is modified into a profile-specific MPD for profile conformance checking using the following ordered steps:

1) The MPD@profiles attribute of the profile-specific MPD contains only *ProfA*.

2) An AdaptationSet element for which @profiles does not or is not inferred to include *ProfA* is removed from the profile-specific MPD.

3) A Representation element for which @profiles does not or is not inferred to include *ProfA* is removed from the profile-specific MPD.

4) All elements or attributes that are either (i) in this document and explicitly excluded by *ProfA,* or (ii) in an extension namespace and not explicitly included by *ProfA*, are removed from the profile-specific MPD.

5) All elements and attributes that “may be ignored” according to the specification of *ProfA* are removed from the profile-specific MPD.

An MPD is conforming to profile *ProfA* when it satisfies the following:

1) *ProfA* is included in the MPD@profiles attribute.

2) The profile-specific MPD for *ProfA* is valid in terms of the schema defined in Annex B.

3) The profile-specific MPD for *ProfA* conforms to the normative semantics defined in this document.

4) The profile-specific MPD for *ProfA* conforms to the restrictions specified for *ProfA*.

A Media Presentation is conforming to profile *ProfA* when it satisfies the following:

1) The MPD of the Media Presentation is conforming to profile *ProfA* as specified above.

2) There is at least one Representation in each Period in the profile-specific MPD for *ProfA*.

3) The Segments of the Representations of the profile-specific MPD for *ProfA* conform to the restrictions specified for *ProfA*.

NOTE 2 In other words, each MPD contains at least one Representation in each Period, which fulfils the requirements of a profile listed in MPD@profiles. There can be stricter rules on the occurrence of Representations in the specified profiles. For example, it can be required that there is at least one Representation for each media type that contains or is inferred to have the profile identifier of a specific profile.

This document defines several profiles.

External organizations or individuals may define restrictions, permissions and extensions by using this profile mechanism. It is recommended that such external definitions be not referred to as profiles, but as *Interoperability Points*. Such an interoperability points may be signalled in the @profiles parameter once a URI is defined. The owner of the URI is responsible to provide sufficient semantics on the restrictions and permission of this interoperability point.

Several profiles are defined relying on the ISO base media FF as Segment formats.

Several other profiles are defined for MPEG-2 TS based Media Segment formats.

All profiles are a subset of the full profile is defined in subclause 8.2.

## Full profile

### General

The full profile includes all features and Segment Types defined in this document.

The full profile is identified by the URN "urn:mpeg:dash:profile:full:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD as defined in subclause 7.3 or 7.4 shall apply.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

### Segment format constraints

Representations and Segment formats shall conform to the following constraints:

— Representations shall comply either with the formats defined in subclause 7.3, referring to the Segment formats in subclause 6.3, or to the formats defined in subclause 7.4, referring to the Segment formats in subclause 6.4.

## ISO Base media file format On Demand profile

### General

This profile is intended to provide basic support for On-Demand content. The primary constraints imposed by this profile are the requirement that each Representation is provided as a single Segment, that Subsegments are aligned across Representations within an Adaptation Set and that Subsegments begin with Stream Access Points. This permits scalable and efficient use of HTTP servers and simplifies seamless switching.

The On-Demand profile is identified by the URN "urn:mpeg:dash:profile:isoff-on-demand:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and the segments as defined in subclause 7.3 shall apply.

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.3.1 may be ignored.

NOTE A condition to comply with the restrictions defined in subclause 7.3 is that the @mimeType equals video/mp4, audio/mp4, or application/mp4.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

— MPD@type shall be "static".

— The Subset element may be ignored.

— Neither the Period.SegmentList element nor the Period.SegmentTemplate element shall be present.

— For Adaptation Sets conforming to this profile:

— if either the AdaptationSet.SegmentList or the AdaptationSet.SegmentTemplate element is present in an AdaptationSet element then this AdaptationSet element may be ignored;

— if either the Representation.SegmentList or the Representation.SegmentTemplate element is present in a Representation element then this Representation element may be ignored;

— if the Representation element does not contain a BaseURL element then this Representation element may be ignored;

— AdaptationSet elements with AdaptationSet@subsegmentAlignment not present or set to 'false' may be ignored;

— Representation elements with a @subsegmentStartsWithSAP value absent, zero or greater than 3 may be ignored;

— Representation elements with @subsegmentStartsWithSAP value equal to 3 may be ignored if both the following conditions hold:

— the containing Adaptation Set contains more than one Representation, and

— no other Representation has the same value for @mediaStreamStructureId.

— Elements using the @xlink:href attribute may be ignored from the MPD. The Representations conforming to this profile are those not accessed through an Adaptation Set that uses an @xlink:href.

### Segment format constraints

For Representations and Segments referred to by the Representations in the profile-specific MPD for this profile, the following constraints shall be met:

— Representations shall comply with the formats defined in subclause 7.3, referring to the Segment formats in subclause 6.3.

— Each Representation shall have one Segment that complies with the Self-Initializing Media Segment as defined in subclause 6.3.5.2.

— All Segment Index ('sidx') and Subsegment Index ('ssix') boxes shall be placed before any Movie Fragment ('moof') boxes.

— Index Segments shall not be present. However, a RepresentationIndex element or a   
@indexRange attribute may be present to signal the byte range for Segment Index within a Media Segment*.*

## ISO Base media file format live profile

### General

This profile is optimized for live encoding and may achieve latency of a few seconds by encoding and immediate delivery of short Segments consisting of one or more movie fragments of ISO file format, typically with relatively short duration. Each movie fragment may be requested as soon as available using a template generated URL, so it is not normally necessary to request an MPD update prior to each Segment request. Segments are constrained so that accessing Representations at Segment boundaries is enabled and seamless switching within one Adaptation Set may be performed by first processing (i.e. downloading, decoding and presenting) the come-from Representations and then processing the go-to Representation. Although the profile is optimized for live services, the MPD@type attribute may be set to 'static' to distribute non-live content, for example in case a live Media Presentation is terminated, but kept available as On-Demand service.

The ISO Live profile is identified by the URN "urn:mpeg:dash:profile:isoff-live:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and segments as defined in subclause 7.3 shall apply.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.4.1 may be ignored.

— In addition, Representation elements contained in an AdaptationSet element complying to this profile shall have the following constraints:

— Representation elements with @startWithSAP value (either supplied directly or inherited from the containing AdaptationSet) equal to 3 may be ignored if both the following conditions hold:

— the containing Adaptation Set contains more than one Representation, and

— no other Representation has the same value for @mediaStreamStructureId.

— The SegmentTemplate element shall be present on at least one of the three levels, the Period level containing the Representation, the Adaptation Set containing the Representation, or on Representation level itself.

— Representation elements with a @startWithSAP value (either supplied directly or inherited from the containing) absent, zero or greater than 3 may be ignored.

— AdaptationSet elements with a @segmentAlignment value 'false' or absent may be ignored.

— Representation elements with @startWithSAP value (either supplied directly or inherited from the containing Adaptation Set) equal to 3 may be ignored if both of the following conditions hold:

— the containing Adaptation Set contains more than one Representation, and

— no other Representation has the same value for @mediaStreamStructureId.

— Subset elements may be ignored.

— Elements using the @xlink:href attribute may be ignored from the MPD. The Representations conforming to this profile are those not accessed through an Adaptation Set that uses an @xlink:href.

— When the MPD is updated, the value of MPD@availabilityStartTime shall be the same in the original and the updated MPD.

### Segment format constraints

For Representations and Segments referred to by the Representations in the profile-specific MPD for this profile, the following constraints shall be met:

— Representations shall comply with the formats defined in subclause 7.3, referring to the Segment formats in subclause 6.3.

— Each Representation shall have one Initialization Segment and at least one Media Segment.

— Media Segments containing multiple Media Components shall comply with the formats defined in subclause 6.3.4.3, i.e. the brand 'msix'.

— In Media Segments, all Segment Index ('sidx') and Subsegment Index ('ssix') boxes shall be placed before any Movie Fragment ('moof') boxes.

— Index Segments shall not be present.

## ISO Base media file format main profile

### General

This profile is identified by the URN "urn:mpeg:dash:profile:isoff-main:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and segments as defined in subclause 7.3 shall apply.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.5.1 may be ignored.

— The Subset element may be ignored.

— Elements using the @xlink:href attribute may be ignored from the MPD. The Representations conforming to this profile are those not accessed through an Adaptation Set that uses an   
@xlink:href.

— For Adaptation Sets conforming to this profile:

— Representation elements with a @startWithSAP value greater than 3 or contained in an AdaptationSet element with @subsegmentStartsWithSAP value greater than 3 may be ignored.

— If MPD@type is 'dynamic',

— AdaptationSet elements with a @segmentAlignment value 'false' or absent may be ignored;

— Representation elements with a @startWithSAP value (either supplied directly or inherited from the containing AdaptationSet) absent or zero may be ignored.

— Representation elements with @startWithSAP value (either supplied directly or inherited from the containing AdaptationSet) equal to 3 may be ignored if both the following conditions hold:

— the containing Adaptation Set contains more than one Representation, and

— no other Representation has the same value for @mediaStreamStructureId.

### Segment format constraints

For Representations and Segments referred to by the Representations in the profile-specific MPD for this profile, the following constraints shall be met:

— Representations shall comply with the formats defined in subclause 7.3, referring to the Segment formats in subclause 6.3.

— At least one SAP of type 1 to 3, inclusive, shall be present for each track in each Subsegment.

— In Media Segments, all Segment Index ('sidx') and Subsegment Index ('ssix') boxes shall be placed before any Movie Fragment ('moof') boxes.

— Each Media Segment of the Representations not having @startWithSAP present or having @startWithSAP value 0 or greater than 3 shall comply with the formats defined in subclause 6.3.4.3, i.e. the brand 'msix'.

## MPEG-2 TS main profile

### General

This profile imposes little constraint on the Media Segment format for MPEG-2 Transport Stream content.

This profile is identified by the URN "urn:mpeg:dash:profile:mp2t-main:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD as defined in subclause 7.4 shall apply.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

— Representations not complying with the restrictions defined in subclause 7.4 or not inferred to have @profiles equal to the profile identifier as defined in subclause 8.6.1 may be ignored.

— Representations not in group 0 may be ignored.

— Subset may be ignored.

— Representations containing the SegmentTimeline element may be ignored.

— It shall be possible to present a presentation conforming to this profile without resolving   
@xlink:href in AdaptationSet or SegmentList elements. Any initial Period elements using @xlink:href may be ignored, and the first non-excluded Period shall have an explicit @start attribute. After the first non-excluded Period, there shall be no Period using @xlink:href.

— When the MPD is updated, the value of MPD@availabilityStartTime shall be the same in the original and the updated MPD.

### Segment format constraints

For Representations and Segments referred to by the Representations in the profile-specific MPD for this profile, the following constraints shall be met:

— Representations shall comply with the formats defined in subclause 7.4, referring to the Segment formats in subclause 6.4.

### Comments and recommendations

The following may be used, if desired:

— Representations not complying with the restrictions defined in subclause 7.4 may still be present, but the presentation should be presentable if they are ignored;

— Both SegmentTemplate or SegmentList elements may be used; the normal case is the use of SegmentList elements; however, clients should be capable of handling SegmentTemplate elements.

For Representations conforming to this profile:

— Index Segments should be supplied.

— AdaptationSet elements containing Representations conforming to this profile should not set the value of the @segmentAlignment attribute (either supplied directly or inherited from the containing MPD) to 'false'.

— Representations conforming to this profile should set the value of the @startWithSAP to 1 or 2. @startWithSAP may be set to 3 if @mediaStreamStructureId is identical across Representations.

## MPEG-2 TS simple profile

### General

This profile is a subset of MPEG-2 TS main profile as defined in subclause 8.6. It poses more restrictions on content encoding and multiplexing in order to allow simple implementation of seamless switching. This is achieved by guaranteeing that a media engine conforming to ISO/IEC 13818-1 can play any bitstream generated by concatenation of consecutive segments from any Representation within the same Adaptation Set.

This profile is identified by the URN "urn:mpeg:dash:profile:mp2t-simple:2011".

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— All MPD constraints of MPEG-2 TS Main Profile as defined in subclause 8.6.2 shall be obeyed.

— The elements and attributes listed in subclause 5.2.3.2 may be ignored.

— Representations not complying with the restrictions defined in subclause 7.4 or not inferred to have @profiles equal to the profile identifier as defined in subclause 8.7.1 may be ignored.

— If an Index Segment is provided, any Adaptation Set with @subsegmentAlignment set to 'false' may be ignored.

— Any Adaptation Set which contains more than one Representation and has @bitstreamSwitching not set to 'true' may be ignored.

— When the MPD is updated, the value of MPD@availabilityStartTime shall be the same in the original and the updated MPD.

### Segment format constraints

For Representations and Segments referred to by the Representations in the profile-specific MPD for this profile, the following constraints shall be met:

— Representations shall comply with the formats defined in subclause 7.4, referring to the Segment formats in subclause 6.4.

— All Media Segment constraints of MPEG-2 TS main profile as defined in subclause 8.6.3 shall be obeyed.

— PSI information, including versions, shall be identical within all Representations contained in an AdaptationSet.

— If MPEG-2 Conditional Access framework is used, the same ECM shall be valid for the whole Subsegment, or for the whole Segment if Index Segment is not present.

— For an Index Segment, any single Segment Index ('sidx') box may either reference media, or other 'sidx', but the same 'sidx' box may not reference both.

### Recommendations

For Representations conforming to this profile, it is recommended that:

— Index Segments be supplied,

— SegmentTemplate elements be used.

## ISO Base media file format extended live profile

### General

This profile is largely an extension of ISO BMFF Live profile as described in subclause 8.4 of this document. The main extensions are non-exclusion of remote elements and features introduced in the second edition of this document, such as events.

This profile also imposes additional restrictions on MPD and Segment format in order to simplify implementations.

The ISO-Base media file format extended live profile is identified by the following URN: "urn:mpeg:dash:profile:isoff-ext-live:2014".

### Media Presentation Description constraints

#### General

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and the Segments as defined in subclause 7.3 shall apply.

— Periods which do not conform to the constraints in subclause 8.8.2.2 may not be presented.

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.8.1 may be ignored.

#### Constraints on Period elements

— The Subset element may be ignored.

— The Period.SegmentList element shall not be present.

— If a Period contains multiple Adaptation Sets with @contentType="video" then at least one Adaptation Set shall contain a Role element with @schemeIdUri="urn:mpeg:dash:role:2011" and @value="main" and each Adaptation Set containing such a Role element shall provide perceptually equivalent media streams.

— AdaptationSet elements that do not conform to subclause 8.8.2.3 may be ignored.

#### Constraints on AdaptationSet elements

— AdaptationSet element can be ignored unless AdaptationSet.SegmentTemplate is present and/or for each Representation within this Adaptation Set Representation.SegmentTemplate element is present;

— AdaptationSet element that contains more than one Representation can be ignored unless all of the following hold:

— AdaptationSet@SegmentAlignment is present and has value of 'true';

— AdaptationSet@startWithSAP is present and has value of 1 or 2;

— Representation elements that do not conform to subclause 8.8.2.4 may be ignored.

#### Constraints on Representation elements

— Representations with value of the @mimeType attribute other than video/mp4, audio/mp4, application/mp4, or text/mp4 may be ignored. Additional profile or codec specific parameters may be added to the value of the MIME type attribute.

— If Representation.InbandEventStream or SubRepresentation.InbandEventStream are present, this Representation can be ignored.

### Segment format constraints

Representations and Segments complying to this profile shall meet the following constraints:

— Representations shall comply with the formats defined in subclause 7.3.

— In Media Segments, all Segment Index ('sidx') and Subsegment Index ('ssix') boxes, if present, shall be placed before any Movie Fragment ('moof') boxes.

— Index Segments shall not be present.

### Inband Events

If an AdaptationSet element inferred to have this profile within contains an InbandEventStream element, and InbandEventStream@schemeIdUri has value "urn:mpeg:dash:event:2012", all representations within this adaptation set shall contain aligned inband events.

NOTE 1 MPD validity expiration inband events (see subclause 5.10.4.2) are essential for correct presentation of content formatted for the ISO BMFF Extended Live profile.

NOTE 2 The author can assume that, for each value of MPD@publishTime they announce using MPD validity expiration event(s), the DASH Client receives and processes at least one Event Message ('emsg') box with this value in course of normal playback of this Period.

## ISO Base media file format extended On Demand profile

### General

This profile is largely an extension of ISO BMFF On Demand profile as described in subclause 8.3. The main extensions are non-exclusion of remote elements and features introduced in the second edition of this document.

This profile also imposes additional restrictions on MPD and Segment format in order to simplify implementations.

The ISO-Base media file format extended On Demand profile is identified by the following URN: "urn:mpeg:dash:profile:isoff-ext-on-demand:2014".

### Media Presentation Description constraints

#### General

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and the Segments as defined in subclause 7.3 shall apply.

— Periods which do not conform to the constraints in subclause 8.9.2.2 may not be presented.

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.9.1 may be ignored.

— MPD@type shall be "static".

#### Constraints on Period elements

— The Subset element may be ignored.

— Neither the Period.SegmentList element nor the Period.SegmentTemplate element shall be present.

— If a Period contains multiple Adaptation Sets with @contentType="video" then at least one Adaptation Set shall contain a Role element with @schemeIdUri="urn:mpeg:dash:role:2011" and @value="main" and each Adaptation Set containing such a Role element shall provide perceptually equivalent media streams.

— AdaptationSet elements that do not conform to subclause 8.9.2.3 may be ignored.

#### Constraints on AdaptationSet elements

— AdaptationSet element can be ignored unless for each Representation within this Adaptation Set Representation.BaseURL is present.

— If either the AdaptationSet.SegmentList or the AdaptationSet.SegmentTemplate element is present in an AdaptationSet element then this AdaptationSet element may be ignored.

— If an AdaptationSet element contains more than one Representation element, then this AdaptationSet element can be ignored unless AdaptationSet@subsegmentAlignment is present and has value of 'true'; and AdaptationSet@subsegmentStartsWithSAP is present and has value of 1 or 2.

— Representation elements that do not conform to subclause 8.9.2.4 may be ignored.

#### Constraints on Representation elements

— Representations with value of the @mimeType attribute other than video/mp4, audio/mp4, application/mp4, or text/mp4 may be ignored. Additional profile or codec specific parameters may be added to the value of the MIME type attribute.

— If either the Representation.SegmentList or the Representation.SegmentTemplate element is present in a Representation element then this Representation element may be ignored.

— If the Representation element does not contain a BaseURL element then this Representation element may be ignored.

— If Representation consists of a single Segment that complies with Indexed Media Segment or Indexed Self-Initializing Media Segment, this Representation element can be ignored unless SegmentBase@indexRange is present.

### Segment format constraints

Representations and Segments complying to this profile shall meet the following constraints:

— Representations shall comply with the formats defined in subclause 7.3, referring to the Segment formats in subclause 6.3.

— Each Representation shall have one Segment that either (i) complies with the Indexed Self-Initializing Media Segment as defined in subclause 6.3.5.2 or (ii) complies with the Self-Initializing Media Segment as defined in subclause 6.3.5.1 and the Index Segment is present.

— For Indexed Self-Initializing Media Segments all Segment Index ('sidx') and Subsegment Index ('ssix') boxes shall be placed before any Movie Fragment ('moof') boxes.

— Event Message ('emsg') boxes shall not be present.

## ISO Base media file format common profile

### General

This profile is a restricted combination of both extended profiles described in 8.8 and 8.9. Use of this profile implies that one can have a mix of two profiles in a single MPD, but not within the same Period.

The ISO-Base media file format common profile is identified by the following URN: "urn:mpeg:dash:profile:isoff-common:2014".

### Media Presentation Description constraints

#### General

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD and the Segments as defined in subclause 7.3 shall apply.

— Periods which do not conform to the constraints in subclause 8.10.2.2 may not be presented.

— MPD@profiles shall contain "urn:mpeg:dash:profile:isoff-common:2014".

#### Constraints on Period elements

— Each Period shall conform either to constraints in subclause 8.8.2.2 or to constraints in subclause 8.9.2.2.

### Segment format constraints

Segments referred from Periods complying to constraints in subclause 8.8.2.2 shall conform to subclause 8.8.3.

Segments referred from Periods complying to constraints in subclause 8.9.2.2 shall conform to subclause 8.9.3.

## ISO Base media file format broadcast TV profile

### General

This profile provides a restricted profile primarily for distributing broadcast TV over broadcast and broadband services, including service offerings for combined unicast and broadcast services. The profile is based on ISO BMFF. In order to enable those advanced use cases, this profile introduces the main restrictions that follow compared to the extended live profile:

— Use a single @timescale for all Representations in one Adaptation Set.

— Use Segment Timeline for signalling of segment durations:

— The timing of the segments in the MPD is accurate.

— The Segment Timeline may be on Representation level to allow different segment durations in different Representations. However, it may be defaulted on Adaptation Set level.

— The Segment Timeline may use open ended @r (−1) or closed @r (>=0).

— The Segment Timeline may use Segment sequences and Hierarchical Templating.

— Each Representation shall provide at least one RandomAccess element.

— If an Adaptation contains more than one Representation, then at least one Switching element shall be present.

— Segment alignment and start with SAP signalling may be used for backward compatible deployments but should generally not be used.

— Data URLs as defined in IETF RFC 2397 may be used for Initialization Segments.

The ISO-Base media file format broadcast TV profile is identified by the following URN: "urn:mpeg:dash:profile:isoff-broadcast:2015".

### Media Presentation Description constraints

#### General

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD as defined in subclause 7.3 shall apply.

— The rules for the Segments as defined in subclause 7.3.5 shall apply.

— Periods which do not conform to the constraints in subclause 8.11.2.2 may not be presented

— Representations not inferred to have @profiles equal to the profile identifier as defined in subclause 8.11.1 may be ignored

#### Constraints on Period elements

— The Subset element may be ignored.

— The Period.SegmentList element shall not be present.

— AdaptationSet elements that do not conform to subclause 8.11.2.3 may be ignored.

#### Constraints on AdaptationSet elements

— AdaptationSet element may be ignored unless AdaptationSet.SegmentTemplate is present and/or for each Representation within this Adaptation Set Representation.SegmentTemplate element is present;

— AdaptationSet element may be ignored unless AdaptationSet.RandomAccess is present and/or for each Representation within this Adaptation Set Representation.RandomAccess element is present;

— AdaptationSet element that contains more than one Representation may be ignored unless AdaptationSet.Switching is present and/or for each Representation within this Adaptation Set Representation.Switching element is present and all the SegmentTemplate elements conform to subclause 8.11.2.5;

— InBandEventStream shall only be used on Adaptation Set level;

— Representation elements that do not conform to subclause 8.11.2.4 may be ignored.

#### Constraints on Representation elements

— Representations with value of the @mimeType attribute other than video/mp4, audio/mp4, application/mp4, or text/mp4 may be ignored. Additional profile or codec specific parameters may be added to the value of the MIME type attribute.

— Representation elements may be ignored if Representation**.**RandomAccess element is not present and also no AdaptationSet.RandomAccess element is present.

— InBandEventStream shall not be present on Representation level.

— Segment Timeline shall be used for signalling of segment durations and the following restrictions shall apply:

— The timing of the segments in the MPD shall be accurate.

— The Segment Timeline may be open ended @r (−1) or closed @r (>=0).

— The Segment Timeline may contain Segment Sequences as defined in subclause 5.3.9.6.4 and Hierarchical Templating as defined in subclause 5.3.9.6.6.

— The Segment Timeline may be on Representation level to allow different segment durations in different Representations. However, it may be defaulted on Adaptation Set level.

#### Constraints on SegmentTemplate elements

— @initialization attribute may include data URLs as defined in IETF RFC 2397.

### Segment format constraints

Representations and Segments complying with this profile shall meet the following constraints:

— Representations shall comply with the formats defined in subclause 7.3.5.

— If Segment Sequences as defined in subclause 5.3.9.6.4 and Hierarchical Templating as defined in subclause 5.3.9.6.6 are used, then the first Segment of a Segment Sequence shall not carry 'dums' brand in the Segment Type box ('styp') as major brand and all other Segments of the Segment Sequence shall carry 'dums' brand in the Segment Type box ('styp') as major brand.

### MPD Updates and Inband Event Streams

In order for a DASH Client to operate without frequent MPD requests and use the information contained in Inband Event Streams, the content authoring needs to obey certain rules.

In case of MPD@type="dynamic" and the MPD indicates that one or several Representation(s) contain an inband event stream in order to signal MPD validity expirations, then the following applies:

— The MPD@publishTime shall be present.

— The MPD@minimumUpdatePeriod should be set to a small number, preferably 0.

— For each newly published MPD that includes changes that are not restricted to any of the following (e.g. a new Period):

— The value of the MPD@minimumUpdatePeriod is changed,

— The value of a SegmentTimeline.S@r has changed,

— A new SegmentTimeline.S element is added, and

— Any information that is no longer in the availability time window.

The following shall be done:

— a new MPD shall be published with a new publish time MPD@publishTime;

— an 'emsg' box shall be added to each segment of each Representation that contains an InbandEventStream element with

— scheme\_id\_uri="urn:mpeg:dash:event:2012",

— @value either set to 1 or set to 3,

— the value of the MPD@publishTime of the previous MPD as the message\_data.

## DASH profile for CMAF content

### General

ISO/IEC 23000-19 defines the common media application format for segmented media. The CMAF addressable media objects, also known as resources, may be delivered in a DASH Media Presentation.

Common Media Application Format (CMAF) specifies content formats independently of any manifest format and defines the structural format of CMAF Tracks and relationships between these tracks. CMAF is built on the ISO Base Media File Format (BMFF) as defined in ISO/IEC 14496-12 and its Segments follow the ISO BMFF Segment constraints as defined in subclause 6.2.

In order to distribute CMAF content in DASH, two profiles are defined in the following, providing a prescriptive mapping of CMAF structures and timelines to DASH structures and timelines. Applying this mapping enables content to conform to both CMAF constraints and DASH requirements as well as to distribute CMAF generated content with DASH.

Two profiles are defined:

* The DASH core profile for CMAF Content is defined in subclause 8.12.5. This profile addresses a restrictive mapping of CMAF Presentation timelines to DASH Media Presentations.
* The DASH extended profile for CMAF Content is defined in subclause 8.12.6. This profile is more permissive on timeline mapping and addresses cases for which splicing of content from different sources need to happen. In this case it is not always practical and feasible to map a CMAF Presentation exactly on a DASH Period.

In order to introduce the CMAF Mapping to DASH, a CMAF content model introduced in subclause 8.12.2 and high-level mapping considerations are provided in subclause 8.12.3. Subclause 8.12.4 provides common constraints for the DASH profile for media content. Finally, some conformance checking considerations are provided in subclause 8.12.6.

Example MPDs for this profile are provided in Annex G.

While the mappings defined by these profiles may not be the only possible mapping of CMAF content to DASH, it is intended to enable the distribution of CMAF generated content in DASH in a consistent manner.

The profiles may also be used to provide a simple and well-defined manifest format for CMAF content, for example for the exchange of CMAF. Such an MPD may also be used to describe the relationship of stored CMAF Resources.

### CMAF content model for DASH profile definition

#### Overview

This subclause introduces the main features of CMAF and defines the relevant terms in order to map CMAF content to DASH Segments and provide the relevant MPD information.

The CMAF content model is shown in Figure 7 with a very principle mapping to DASH.

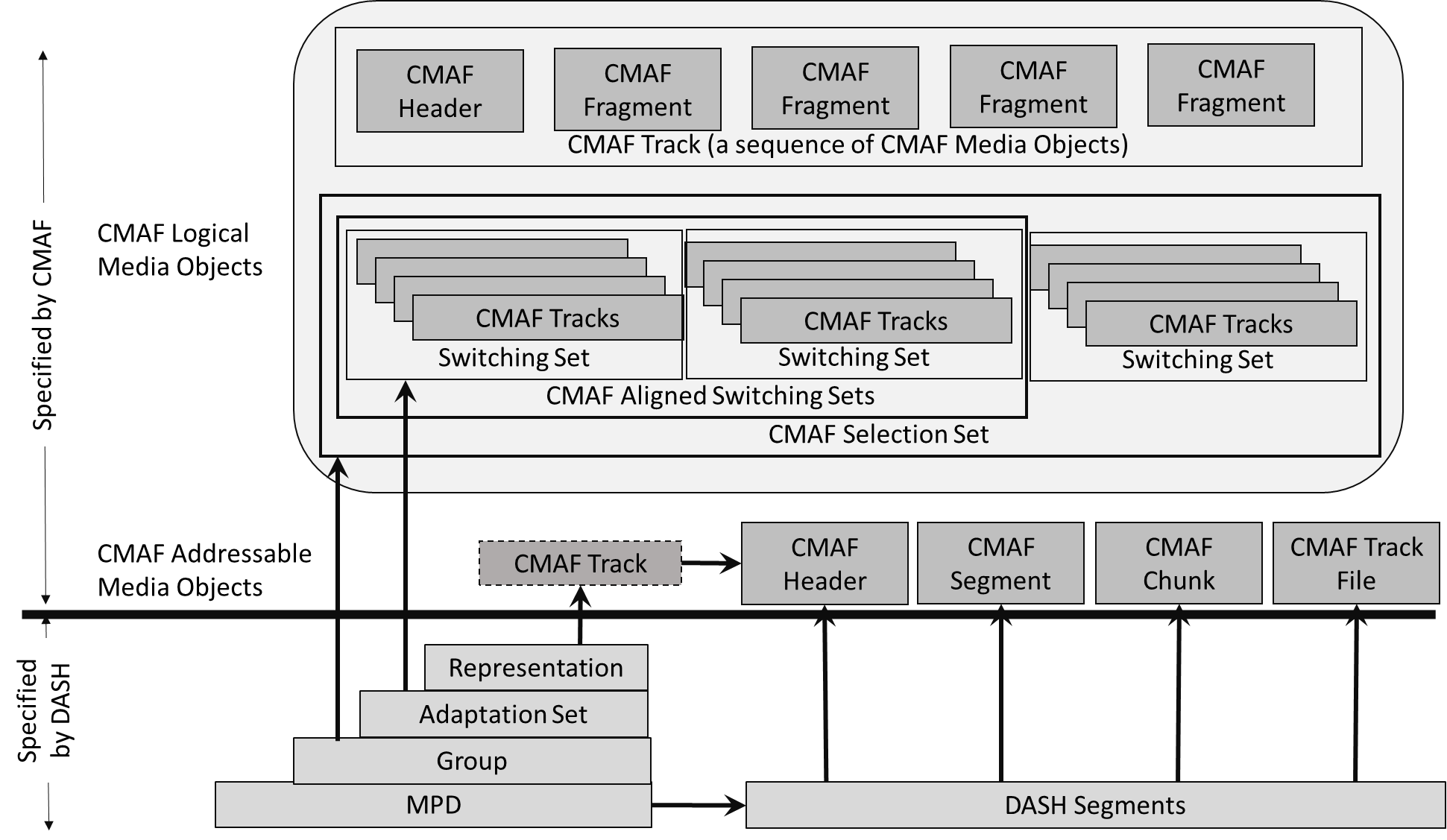


Figure 11 — CMAF Content Model

#### CMAF Addressable Objects

CMAF, as defined in ISO/IEC 23000-19, provides the following addressable objects:

* CMAF Track File
* CMAF Chunk
* CMAF Segment

For details, please refer to the CMAF specification in ISO/IEC 23000-19.

CMAF Fragments and CMAF Chunks may be embedded in DASH Segments. In the context of this standard, DASH Segments are the addressable units, i.e. units with an assigned URL.

Note that in practical applications,

* CMAF Track Files are analogous to DASH Self-Initializing Media Segments
* CMAF Headers are analogous to DASH Initialization Segments
* CMAF Segments (consisting of one or more CMAF Fragments or CMAF Chunks) are analogous to DASH Media Segments.

#### CMAF Track Data Model

In the context of this document, the following definitions are relevant for CMAF Tracks as defined in ISO/IEC 23000-19. For each CMAF Track k (k=1,…,K) in a CMAF Switching Set, the following features are defined:

* CMAF Header CH[k], k=1,…,K
* CMAF Fragments CF[k,i], i = 1,2,3,… N, with
* The position in the CMAF track i
* The earliest presentation time: tf[k,i]
* The CMAF Fragment duration: df[k,i] = tf[k,i+1] - tf[k,i]
* Optionally, wall-clock time assigned to the earliest presentation time of CMAF Fragment: twc[k,i]
* One or possibly more CMAF Chunks CC[k,i,j], j = 1,2,3,…, C[i]
  + - Number of chunks in a fragment C[i]
    - Position in the fragment j
    - Earliest decode time tc[k,i,j]
    - Chunk duration in decode times dc[k,i,j]
* The earliest presentation time of the first fragment, i.e. tf[k,i=1]
* The duration of the CMAF Track is defined as dt[k]
* The CMAF Track has an assigned media profile, which includes:
  + CMAF media profile brand
  + Suitable MIME Type string providing
    - Media type
    - Codecs parameter
    - Profiles parameter
* The CMAF Track has samples sample[k,s] with s=1,…,S, each with presentation time T[k,s].

#### CMAF Switching Set Model for this Specification

From the constraints on a CMAF Switching Set as defined in ISO/IEC 23000-19, the following holds:

* All CMAF Tracks in a Switching Set conform to one media profile.
* One CMAF header is identified to be the "CMAF Principal Header" which has the highest decoding requirements and as such can initialize a media pipeline for decoding any other track in the Switching Set. This header referred as CMAF Principal Header CH\*.
* The CMAF Header for each CMAF Track in a Switching Set is defined such that appending it to the track buffer does not result in a reinitialization of the decoding and rendering pipeline.
* Each CMAF Track in a Switching Set has the same number of CMAF Fragments.
* The earliest decoding times of the CMAF Fragments at a position i in different CMAF Tracks of a CMAF Switching Set are identical.
* The earliest presentation times of the CMAF Fragments at a position i in different CMAF Tracks of a CMAF Switching Set are identical, ie the value of tf[k,i] is the same for all k in the switching set.
* The fragment duration of the CMAF Fragments at a position i in different CMAF Tracks of a CMAF Switching Set are identical, ie the value of df[k,i] is the same for all k in the switching set.
* The duration of each CMAF track dt[k] is identical and defines the duration of the CMAF Switching Set dt.

Note that the equalities above only hold for CMAF Fragments, not necessarily for CMAF Chunks.

#### CMAF presentation timing model

There are multiple timelines involved in the authoring, playout, and rendering CMAF tracks within a presentation:

* Each track is a sequence of timed samples sample[k,s] with s=1,…,S, each with presentation time T[k,s]. Each sample has a decode time and duration and may also have a composition (display) time offset. Edit lists may be used to override the implicit direct mapping of the media timeline, into the timeline of the overall movie. The movie timeline is used to synchronize CMAF Tracks in a CMAF presentation and also serves as the synchronization source for playback – in a DASH player, or in an HTML 5 media element and media source.
* Movie timelines are aligned between all CMAF Tracks in a CMAF presentation, but in contrast to ISO BMFF files the isn’t required to be at a presentation time 0.
* In addition, each CMAF Track may have assigned an anchor wall-clock time – e.g., UTC time. The wall clock time may be used to relate a presentation time of the track to wall-clock time, for example expressing the time when the corresponding sample was captured, encoded, or packaged.

### CMAF to DASH Mapping Principles

#### General

This subclause documents some high-level considerations on how to map and deliver CMAF Presentations in DASH. It addresses both time mapping and structural mapping.

#### Timing Model Mapping

The CMAF mapping principles and timing model mapping for DASH and ISO BMFF is explained in ISO/IEC 23000-19. References are provided in the following and their mapping to DASH is explained.

In the context of this profile, the CMAF presentation time equal to zero as defined in ISO/IEC 23000-19 is mapped to the start of a DASH Period. As a consequence of this,

* the start of a Period is also aligned with the earliest video media sample presentation time.
* Each CMAF Track is mapped to a DASH Representation r.
* The presentation time offset in DASH is identical to the earliest video media sample presentation time. The earliest video media sample presentation time is derived as the movie time of the track according to regular file format principles taking into account the baseMediaDecodeTime and, if present, the composition offset, and the track edit list (in the track header). Note that the earliest presentation time of a CMAF Fragment may not be the presentation time of the first sample in decode time of the CMAF Fragment.
* The presentation time offset is mapped to a DASH MPD by the value of the @presentationTimeOffset.
* The mapping of non-video tracks to DASH Periods is such that the media samples in audio and subtitle CMAF tracks whose durations overlap the earliest video media sample presentation time will only be partially presented, starting at the earliest video media sample presentation time.
* To maintain synchronization of all tracks of a single CMAF Presentation within a DASH Period, the presentation time offset of every CMAF switching set from the same CMAF Presentatoin needs to be equivalent, which means equal presentation time offsets, but possibly different integer values and timescales per CMAF switching set. However, DASH permits to map multiple CMAF Presentations to one Period (for example a main content and an alternative content). Hence, CMAF Tracks in one Period belonging to different CMAF Presentations are preferably differentiated accordingly.
* For the mapping a CMAF Presentation to a DASH Period, the video track is assumed to be the primary track and hence, the Period duration is determined by the duration of the CMAF video track.
* In certain cases, only a time span of a CMAF Presentation may be mapped to single Period, or a CMAF Presentation is provided in multiple DASH Periods. In the context of this profile, a time span of a CMAF Presentation mapped to a DASH Period also needs to conform to a CMAF Presentation. For this to hold, only specific time spans of a CMAF Presentation can be mapped, namely
* The start of the Period needs to coincide with the start of a CMAF video fragment.
* The end of a Period needs to coincide with the end of a CMAF video fragment in case of the DASH CMAF core profile.
* Sequential and continuous playback of independent CMAF Presentations in DASH can be accomplished by each CMAF Presentation being mapped to a single Period and playing back a sequence of Periods. Specifically, it is assumed that the CMAF Presentations are played in sequence as follows:
* For any CMAF Presentation contained in a Period p=1, …, P, the Period start time PST[p] reflects the actual time that elapses after playing the media of all prior CMAF Presentations/Periods in the sequence of these presentations relative to the PST[1] of the first CMAF Presentation/Period in the sequence.
* The Period extends until the PST of the next Period/CMAF Presentation, or until the end of the sequenced presentation in the case of the last Period/CMAF Presentation.
* The difference between the PST[p] of a Period/CMAF Presentation and the PST[p+1] time of the following Period/CMAF Presentation, is the Period/CMAF Presentation duration PD[p] in Media Presentation time of the media content represented, i.e. PD[p]= PST[p+1]- PST[p].
* Period boundaries permit playback of content for timeline continuous CMAF Presentations or for timeline discontinuity. Continuity can be considered in different domains:
* Continuity in terms that the presentation time is continuous across Period boundaries. DASH permits both, timeline continuity and discontinuity.
* Continuity in terms of remaining in the Initialization of a single CMAF Switching Set/DASH Adaptation Set, or to terminate and re-initialize. DASH again permits both, continuation with the same Initialization or changing the Initialization.
* Whereas CMAF does not provide any specific support in cases where a decode time discontinuity, for example resulting from one or more missing or damaged CMAF fragments in a continuous CMAF presentation, DASH supports the signalling of such gaps and the maintenance of the timelines. For example, these can be split into multiple periods, or the DASH Segment Timeline functionality can be used.

#### Mapping of CMAF Structures

Different mappings of CMAF Presentations and structures to DASH MPDs may exist. This profile defines a consistent mapping of CMAF Presentations and structures to a DASH Media Presentation.

Specifically, the DASH profiles for CMAF content as defined in this subclause address and define the following:

* The mapping of a single CMAF Presentation to a single DASH Period
* The mapping of multiple independent CMAF Presentations into a single DASH Period in order to allow the client to select a CMAF Presentation for playback, e.g. in case a main content and an alternative content is provided.
* The mapping of a single CMAF Switching Set to a single DASH Adaptation Set. This includes the signalling of CMAF Principal Header information in DASH MPD Adaptation Set parameters.
* The mapping of a single CMAF Track to a single DASH Representation. This includes the signalling of CMAF Header information in DASH MPD Representation parameters.
* The exact time mapping of a CMAF Presentation to a DASH Period and the relevant Period related MPD signalling parameters.
* The creation of multiple Periods from a single CMAF Presentation and the appropriate MPD and cross-Period signalling.
* The sequencing of multiple independent CMAF Presentations into a DASH Media Presentation for continuous playback and the relevant signalling.
* The insertion of an independent CMAF Presentation into the middle of another CMAF Presentation as part of DASH Media Presentation and the relevant signalling.
* Additional mapping considerations.

In the context of this profile, CMAF Switching Sets support seamless switching as defined in subclause 4.5. Seamless switching can be achieved in DASH operations as follows:

1. The content author provides the Representations A and B as referred in subclause 4.5 being conformant to a CMAF Track that is part of the same CMAF Switching Set.
2. The client can switch at the start of DASH Segment or Subsegment (as long as the associated SAP Type is 1 or 2), i.e. at presentation times that coincide with the start of a CMAF Fragment.

#### Mapping of CMAF Addressable Objects

CMAF Addressable Objects may be mapped directly to DASH Segments. The profile defined in this subclause provides a consistent mapping to CMAF Addressable Resources to DASH Segments.

Specifically,

* CMAF Headers are directly mapped to DASH Initialization Segments.
* CMAF Segments and CMAF Chunks are directly mapped to DASH Media Segments.
* CMAF Segments are directly mapped to DASH Media Segments.
* CMAF Chunks may mapped to DASH Media Segments. In addition, the presence of CMAF chunks in CMAF Segments may be signalled in the DASH MPD.
* CMAF Track files are directly mapped to DASH Self-Initializing Segments.

The profile also provides the information how the DASH Representation information (URLs, timing information) is obtained for CMAF Addressable Resources.

#### Mapping of Media, Encryption and CMAF Header Information to MPD

CMAF introduces the concept of *media profiles*. A CMAF media profile is defined in ISO/IEC 23000-19. Based on the definitions and alignment defined in the DASH profiles for CMAF content in this subclause 8.12, it is considered sufficient a for a media codec to be delivered and integrated in DASH as long as a defines a CMAF media profile is defined and one of these defined profiles is used.

In order to integrate the media profile in DASH, for each media profile the essential and relevant information in a DASH MPD can be documented. This DASH profile defines some generic media profile independent requirements and recommendations for the mapping of CMAF Header information into the MPD.

For a media codec to be used together with the DASH profile for DASH-based profile, the following information needs to be provided:

* A CMAF media profile definition with all the requirements according to ISO/IEC 23000-19 for a media profile.
* The static mapping of parameters to a DASH MPD, in particular to the MPD parameters, such as @mimeType, @codecs, @containerProfiles, etc.
* The dynamic mapping of parameters to a DASH MPD from a CMAF Principal Header, in particular to the MPD parameters, such as @maxWidth, @maxHeight, etc.

Similar aspects apply for encryption and DRM information, for which an adequate mapping is provided.

### DASH profiles for CMAF content - Common constraints

#### General

This subclause 8.12.4 defines detailed requirements and recommendations for the mapping of CMAF Presentations to DASH Media Presentations. According to the definition and usage of DASH profiles, the constraints may also apply to subsets of Media Presentations for example to Representations, Adaptation Sets or Periods.

In the remainder of the subclause 8.12.4, the constraints are summarized as *DASH profile for CMAF content constraints*.

#### Segment and Representation Constraints

If the *DASH profile for CMAF content constraints* apply to a DASH Representation, then the following holds for this Representation:

* Each Media Segment of the Representation shall conform to a CMAF Addressable Media Object as defined in ISO/IEC 23000-19.

NOTE 1 By conforming to a CMAF Addressable Media Object the Media Segment automatically also conforms to a DASH Delivery Unit Media Segment as defined in subclause 6.3.4.2.

* The Initialization Segment, if present, shall conform to a CMAF Header as defined in ISO/IEC 23000-19.

NOTE 2 By conforming to a a CMAF Header the Initialization Segment automatically also conforms to a DASH Initialization Segment as defined in subclause 6.3.3.

* The Representation shall conform to a CMAF Track as defined in ISO/IEC 23000-19 as well as to a DASH Representation as defined in subclause 5.3.5.
* The @timecale shall be set to the timescale of the Media Header Box ('mdhd') of the CMAF track.
* If every DASH Segment conforms to CMAF Fragment constraints and if @startWithSAP is present, it shall be set to value 1 or 2.
* If the **SegmentTimeline** element is present for this Representation, then the following holds:
  + For every CMAF Fragment i, with i = 1,2,3,… N, an entry in an **S** element shall be present with
    - @t set to earliest presentation time: tf[k,i]
    - @d set to CMAF Fragment duration: df[k,i]
  + If each CMAF Chunk is an addressable media object, then @k shall be set to the number of chunks in this CMAF Fragment C[k,i] according to the Segment Sequence definition in subclause 5.3.9.6.4.
  + If consecutive CMAF Fragments have the same duration, their corresponding S element should be combined to a single **S** element.
* If the @duration attribute is present for this Representation and the value of the attribute is referred to as dur, then
  + the following shall hold for each CMAF Fragment i, with i = 1,2,3,… N, the following shall hold:

((i-1)+0.5)\*dur <= (tf[k,i+1]–tf[k,1]) <= (i+0.5)\*dur,

* + the Representation shall have assigned a @startWithSAP attribute with the value set to 1 or 2.
* If the Representation is a Self-Initializing Media Segment, then
  + the Representation shall have assigned a @subsegmentStartsWithSAP attribute with the value set to 1 or 2.
  + the Representation shall conform to a CMAF Track file;
  + the Representation shall conform to the Indexed self-initializing Media Segment as defined in subclause 6.3.5.2 and exactly one Segment Index ('sidx') box shall be used and shall be placed before any Movie Fragment ('moof') boxes.
  + The following applies for the Segment Index ('sidx')
    - The reference\_ID shall be the trackID of the CMAF Track
    - The timescale shall be identical to the timescale of the Media Header Box ('mdhd') of the CMAF track.
    - the earliest\_presentation\_time shall be set to tf[k,1].
    - reference\_count shall be set to the number of CMAF Fragments, N, in the CMAF Track
    - Each CMAF Fragment shall be mapped to exactly one Subsegment as follows
      * The reference\_type shall be set to 0.
      * The referenced\_size is set to accordingly, with value being at least the size of the CMAF Fragment but may be larger if additional data is included in the track.
      * starts\_with\_SAP shall be set to 1.
      * The subsegment\_duration is set to df[k,i].
      * SAP\_type shall be set to 1 or 2.
      * SAP\_delta\_time shall be set to 0.
* If multiple CMAF Chunks are present in Media Segments, Resynchronization Points should be signaled as defined in subclause 5.3.13.
* Event message streams may be signalled with **InbandEventStream** elements. If Event message streams are relevant for client processing, they should be signalled using the with **InbandEventStream** elements. For details on signalling and the placement of Event Message boxes, please refer to subclause 5.10.

#### Adaptation Set Constraints

If the *DASH profile for CMAF content constraints* apply to an Adaptation Set, then the following holds for this Adaptation Set:

* Each Representation shall conform to the Representation constraints as defined in 8.12.4.2.
* All Representations in the Adaptation Set shall conform to the CMAF Track requirements for a CMAF Switching Set as defined in ISO/IEC 23000-19.
* A CMAF Principal Header should be provided by one of the two following means:
* An @initializationSetRef attribute that references an Initialization Set that itself contains a @initialization attribute. The value of this attribute references a CMAF Principal Header for the Adaptation Set.
* An @initializationPrincipal attribute that references a CMAF Principal Header for the Adaptation Set.

NOTE 1 If no CMAF Principal Header is explicitly signalled, the Initialization Segment of the Representation with the highest value for the @bandwidth attribute can serve as CMAF Principal Header.

* The @contentType shall be set according to the hdlr type of the CMAF Principal Header of the Switching Set, i.e. to
  + vide to video,
  + soun to audio,
  + subt to application
  + text to text
* The @mimeType shall be set to "<contentType>/mp4".

NOTE 2 Setting @mimeType to "<contentType>/mp4, profiles='cmfc'" is correct, but can result that the media stream is not recognized. Hence, conformance to the CMAF profile is preferably documented by the @containerProfiles signalling.

* The @containerProfiles parameter should be present. If present, it shall include at least one profile string, namely a structural brand being either 'cmfc' or 'cmf2'. In addition, it should include a CMAF media profile brand.

NOTE 3 A CMAF Media profile brand is not required as conformance to a structural CMAF brand can be sufficient.

* The @codecs parameter shall be set to according to the sample entry codingname field of the CMAF Principal Header.

NOTE 4 By doing so, it is expected that this parameter is sufficient for capability exchange and media pipeline initialization. Representations can potentially signal different values for the @codecs parameter.

* @segmentProfiles may be present to signal the conformance to CMAF addressable media object types.
* If the content in an Adaptation Set is protected, the following applies:
  + the common encryption requirements in ISO/IEC 23000-19 shall apply,
  + the **ContentProtection** element shall be present and shall be set as follows:
  + A **ContentProtection** element with @schemeIdUri equal to "urn:mpeg:dash:mp4protection:2011" and @value equal to an encryption scheme defined in ISO/IEC 23001-7. It may contain a @cenc:default\_KID attribute. If present, the value of this attribute shall match the 'tenc' box default\_KID value.
  + At least one **ContentProtection** element with @schemeIdUri equal to a UUID, according to IETF RFC 9562, value that signals that content keys can be obtained with a DRM system identified by the UUID, according to IETF RFC 9562. It may contain a @cenc:default\_KID attribute and a cenc:pssh element. If present, the values shall match the tenc box default\_KID value and the moov box pssh value respectively.
* If the @contentType is video, then the following apply
  + Either @width and @height or @maxWidth and @maxHeight shall be present.
  + @maxWidth or @width shall be set to the width in the CMAF TrackHeaderBox of the CMAF Principal Header.
  + @maxHeight or @height shall be set to the height in the CMAF TrackHeaderBox of the CMAF Principal Header.

NOTE 5 The encoded/decoded picture size may be slightly larger than the one signalled in the above parameters.

NOTE 6 Using the maximum values instead of @width and @height allows to take into account that the Adaptation Set itself may have different encoded resolutions.

* @frameRate should be present. If present, it shall be set as follows:
  + If the values moov/mvex/trex/default\_sample\_duration is not set to 0 and the moov/trak/mdia/mdhd/timescale is present, then
    - Get moov/mvex/trex/default\_sample\_duration (e.g. 1001) from CMAF Principal Header
    - Get moov/trak/mdia/mdhd/timescale (e.g. 24000) from CMAF Principal Header
    - The value shall is set as "timescale/default\_sample\_duration" (e.g. 24000/1001)
  + else Media Profile specific settings may apply, for example in the Decoder Configuration Record such as the SPS data.
  + Media profile specific MPD settings may apply.
* If the @contentType is audio, then the following applies
  + @lang shall set as follows:
    - To the extent that any ISOBMFF fields below do not conform to IETF BCP 47, they shall be converted before populating @lang. See **AdaptationSet**@lang for more details.
    - If an ExtendedLanguageBox (elng) in the MediaHeaderBox (mdia) of the CMAF Principal Header is present in the TrackBox, then it is set of the content of the extended\_language field
  + otherwise, as the language field in the MediaHeaderBox of the CMAF Header is present, but neither of the following applies: (i) the language field in the MediaHeaderBox of the CMAF header is set to 'und' (undetermined), and (ii) the language field in the MediaHeaderBox of the CMAF header is set to 'mul' (multiple), it is set of the value of the language field.
  + Media Profile specific MPD settings may apply, for example the usage of Preselections if 'mul' is signalled and the available languages are signalled in the codec-specific AudioSampleEntry.
* If the CMAF Principal Header contains one or more KindBox ('kind') in the UserDataBox ('udta') of the TrackBox with one or more instantiations where the schemeURI field is "urn:mpeg:dash:role:2011", then for each instantiation a **Role** descriptor should be present with @schemeIdURI field set to "urn:mpeg:dash:role:2011" and the @value field set to the value field of the instantiation.

NOTE 7 There are cases where the Role was set in the encoded bitstream on a best knowledge basis, but when multiple encodings are combined in single MPD, the direct usage of the role defined in the media is not suitable in the MPD. In such cases the Role could be omitted or set differently.

NOTE 8 The role could be set in the MPD even if not role is defined in the media. In order to avoid contradicting or non-matching Roles in the media and the MPD, the encoder is preferably not adding a role if it is unsure on an appropriate setting.

* If the @bitstreamSwitching is set to true for this Adaptation Set, then the included CMAF Switching Set shall follow the "CMAF switching set single initialization constraints" as defined in ISO/IEC 23000-19.
* Either the @segmentAlignment or @subsegmentAlignment shall be set to true.
* Event Message Streams in the CMAF Track may be signalled with **InbandEventStream** elements if processing by the receiving DASH client is expected.

#### Period Constraints

If the *DASH profile for CMAF content constraints* apply to a Period, then the following holds for this Period:

* A Period may contain one or multiple CMAF Presentations.

NOTE 1 Multiple independent CMAF Presentations could be added into a single DASH Period in order to allow the client to select a CMAF Presentation for playback, e.g. in case a main content and an alternative content is provided.

* CMAF Presentations in one Period are differentiated by different DASH Subsets. Each CMAF Presentation is mapped to exactly one DASH Subset as defined in subclause 5.3.8. If the **Subset** element is not present, the Period contains exactly one CMAF Presentation.

NOTE 2 DASH Subset signaling could be ignored according certain DASH profiles. However, ignoring this signaling in the client does not impact the processing. Subset signaling is only necessary for consistently documenting CMAF Presentations from an MPD.

* Each Switching Set of each CMAF Presentation shall be mapped to exactly one Adaptation Set in the Period according to the *DASH profile for CMAF content constraints* for an Adaptation Set as defined in subclause 8.12.4.3.
* All CMAF Switching Sets/Adaptation Sets within one Subset shall conform to CMAF Presentation requirements as defined in ISO/IEC 23000-19 and shall have the same normalized value of the @presentationTimeOffset, *PTO*. The normalized value *PTO* refers to the division of the value of the @presentationTimeOffset with value of @timescale attribute.
* All Adaptation Sets set to the same integer value for @segmentAlignment or @subsegmentAlignment shall conform to aligned CMAF Switching Set constraints as defined in ISO/IEC 23000-19.
* For each of the CMAF Presentations (i.e. for each DASH Subset) mapped to a regular Period with *Period duration* signalled in the MPD as defined in subclause 5.3.2.1, the following applies:
  + The normalized value *PTO* (i.e., *PTO* divided by the timescale) defines the CMAF presentation time zero, i.e. the time of the CMAF Track’s presentation time that is assigned to the start of the CMAF Presentation.
* For each *video* CMAF Switching Sets/Adaptation Sets, the following applies:
  + If the Period is not a *Partially Unavailable Period* as defined in subclause 5.3.2.5, then the normalized value of the earliest presentation time of each CMAF Track/Representation shall be identical to the value of *PTO* and shall conincide with the start of a CMAF Fragment. Specifically,
  + The value of @eptDelta shall be 0 and the attribute may be absent.
  + If the **SegmentTimeline** element is present for this Representation, then the nominal value of the first **S**@t element shall be identical to the value of *PTO*.
  + If the media is contained in a Self-Initializing Media Segment, the value of *PTO* and shall conincide with the start of a Subsegment.
* For each *non*-*video* CMAF Switching Sets/Adaptation Sets, the following applies:
  + The mapping of CMAF Switching Sets/Adaptation Sets to DASH Periods is such that the media samples in the contained CMAF Tracks which presentation time is earlier than the earliest presentation time of the video or later than the latest presentation time of the video are expected to not be presented, or only be partially presented, starting at the value of *PTO* and ending at the Period duration.
  + However, there are cases for which gaps at the start or end of the Period are permissible. Sufficient information in the MPD should be provided to identify such a potential overlap at the start or the end of the Period. Details are provided in subclause 8.12.4.5.
* Early terminated Periods as defined in subclause 5.3.2.1 are permitted but should be avoided in general and only be used for error cases. If used, the **Period**@duration shall signal the duration of the shortest CMAF Track in the Period.

#### Multi-Period and Media Presentation Constraints

If the *DASH profile for CMAF content constraints* apply to a Media Presentation, then the following holds:

* Each Period in the MPD shall conform to the Period constraints in subclause 8.12.4.4.
* If an Adaptation Set in Period *i* includes a period-connectivity or period-continuity signal as defined in subclause 5.2.3.4 for any preceding Period *j < i* and an Adaptation Set with the same value of the **AdaptationSet**@id exists in this preceding Period *j*, then each Initialization Segment of the Adaptation Set with the same value of the **AdaptationSet**@id in the preceding Period shall be a compatible CMAF Header for a CMAF Track for CMAF Switching Set that is represented by the Adaptation Set that includes period-connectivity signalling.
* If an Adaptation Set in Period *i* includes a period-continuity signal as defined in subclause 5.2.3.4 for any preceding Period *j < i* and an Adaptation Set with the same value of the **AdaptationSet**@id exists in this preceding Period *j*, and the Adaptation Set in Period *j* also includes a Representation with the same @id value as a Representation in the Adaptation Set in Period *i*, then the concatenation of the two Representations without the Initialization Segment of the Representation in Period P2 shall be a conforming CMAF Track.
* If a *non-video* Adaptation Set in Period *i* includes a period-continuity signal as defined in subclause 5.2.3.4 for the preceding Period *i*-1 and an Adaptation Set with the same value of the **AdaptationSet**@id exists in this preceding Period *i*-1 then
  + The value of @pdDelta in the Adaptation Set of the preceding Period *i*-1 shall be the identical to the value of @eptDelta in the Adaptation Set in the following Period *i*.
  + The absolute values for both attributes should be kept as small as possible.
  + Positive values of @eptDelta as well as negative values of @pdDelta shall be signalled in the MPD as they indicate a gap at the Period boundary. Negative values should be signalled as they provide an indication for an overlap at the Period boundary.

NOTE The setting of the values being positive or negative could be decided, for example, whether the Period is used as a splice-in or splice-out point.

else

* + If the Period is not a *Partially Unavailable Period* as defined in subclause 5.3.2.5, then
    - if @duration signalling is used or a Self-Initializing Media Segment is provided, and the value of @eptDelta is not 0, then @eptDelta shall be present and shall be negative (indicating an overlap at the start of the Period).
    - if the **SegmentTimeline** element is present for this Representation, then the nominal value of the first **S**@t element shall not be larger than the value of *PTO*.
  + If the Period is not a *Live-Edge Period* as defined in subclause 5.3.2.5, then
    - if @duration signalling is used or a Self-Initializing Media Segment is provided, the value of @pdDelta is not 0, then @pdDelta shall be present and shall be positive (indicating an overlap at the end of the Period).
    - If the **SegmentTimeline** element is present for this Representation and the @r attribute of the last **S** element is non-negative, and if the value of @pdDelta is different than be the difference between @t + (@r-1)\*@d of the last **S** element minus the value of the @presentationTimeOffset and the Period duration normalized with the value of @timescale, then then @pdDelta shall be present and shall be positive (indicating an overlap at the end of the Period).

### DASH CMAF Core Profile

The DASH core profile for CMAF Content addresses a restrictive mapping of CMAF Presentation timelines to DASH Media Presentations.

The DASH core profile for CMAF Content is identified by the URN "urn:mpeg:dash:profile:cmaf:2019". The profiles parameter may be present on different levels in the MPD.

For the DASH CMAF Core Profile, all requirements in clause 8.12.4 shall apply.

In addition, as the Period boundaries coincide with CMAF video tracks, the following restrictions apply:

* For each of the CMAF Presentations (i.e. for each Subset) mapped to a regular Period with *Period duration* signalled in the MPD as defined in subclause 5.3.2.1, the following applies:
* For each *video* CMAF Switching Sets/Adaptation Sets, the following applies:
  + If the Period is not a *Live-Edge Period* as defined in subclause 5.3.2.5, then the media time duration (normalized by the value of the @timescale attribute) of each CMAF Track/Representation shall be identical to the *Period duration*. Specifically,
    - The value of @pdDelta shall be 0 and the attribute may be absent.
    - If the **SegmentTimeline** element is present for this Representation and the @r attribute of the last **S** element is non-negative, then the value of @pdDelta shall be the difference between @t + (@r-1)\*@d of the last **S** element minus the value of the @presentationTimeOffset and the Period duration normalized with the value of @timescale.
    - If the media is contained in a Self-Initializing Media Segment, the last included Subsegment shall extend exactly until *Period duration* normalized by the value of the @timescale.

### DASH CMAF Extended Profile

The DASH extended profile for CMAF Content is more permissive on timeline mapping than the DASH CMAF Core Profile and addresses cases for which splicing of content from different sources need to happen. In this case it is not always practical and feasible to map a CMAF Presentation exactly on a DASH Period.

The DASH extended profile for CMAF Content is identified by the URN "urn:mpeg:dash:profile:cmaf-extended:2019". The profiles parameter may be present on different levels in the MPD.

For the DASH CMAF Extended Profile, all requirements in clause 8.12.4 shall apply. No other restrictions apply.

### Conformance Checking Considerations

If DASH content conforming to any of these CMAF media profiles is to be checked for compliance:

* The DASH content is checked against the format requirements for the defined DASH profile.
* In addition, the DASH content is also checked against CMAF conformance for the DASH CMAF Core Profile or DASH CMAF Extended Profile using the requirements as defined in subclause 8.12.5 and 8.12.6, respectively.

NOTE Content conforming to this profile is expected to conform to both, the DASH content constraints as well as the to the CMAF constraints.

## ISO Base media file format Advanced Linear profile

### General

This profile is intended to provide a set of tools optimized for long-running live and time-shifted linear content, at both regular, low-latency and low-delay operating points, and achieve this at a lower overhead. It further simplifies interoperable implementation of alternate content use cases, such as server guided advertisement insertion and blackouts.

It expands on the existing live profiles and includes features introduced in the 5th and 6th editions of ISO/IEC 23009-1 and introduces features such as but not limited to:

— Support for MPD Patches for lower overhead MPD updates

— Content Steering for resilient multi-CDN and multi-origin operation

— Support for a restricted set of DASH events:

— MPD Validity Expiration for triggering asynchronous MPD updates inband.

— Alternative MPD and Callback MPD events for interoperable server-guided ad insertion

— Extended URL parameter support

— Segment Sequences for support for low-latency low-delay operation based on partial segments.

— Segment duration patterns and gap signalling for smaller MPD documents

The ISO-BMFF Advanced Linear profile is identified by the following URN: "urn:mpeg:dash:profile:advanced-linear:2025".

### Media Presentation Description constraints

#### General

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD as defined in subclause 7.3 shall apply.

— The rules for the Segments as defined in subclause 7.3.5 shall apply.

— Periods and Representations which do not conform to the constraints in this subclause may not be presented

— One or more ServiceDescription element may be present

— **PatchLocation** elements may be present

— XLink attributes as defined in subclause 5.5 shall not be present

— Extended GET request parametrization (sec I.3) may be used.

#### Constraints on Period elements

— The Period.SegmentList element shall not be present.

— One or more ServiceDescription elements may be present

— EventStream elements may indicate Alternative MPD and Callback events

— Extended GET request parametrization (sec I.3) may be used

— Preselection elements may be present

— ContentComponent elements may be ignored

— AdaptationSet elements that do not conform this subclause may be ignored

#### Constraints on AdaptationSet elements

— AdaptationSet element may be ignored unless AdaptationSet.SegmentTemplate is present.

— AdaptationSet@startWithSAP attribute shall be present. Unless **SegmentSequenceProperties.SAP** element is (a) present and (b) indicates SAP type of 1 or 2 for the first Partial Segment, the value of AdaptationSet@startWithSAP shall be 1 or 2.

— InBandEventStream element shall only be used on Adaptation Set level and may indicate MPD Validity Expiration events with @value of 1

— ContentProtection referencing should be used if same information (e.g. the **cenc:pssh** element) is shared across multiple adaptation sets.

— Extended GET request parametrization (sec I.3) may be used.

— Representation elements that do not conform to subclause 8.11.2.4 may be ignored.

#### Constraints on Representation elements

— Representation.SegmentTemplate may be present if (a) this Representation is a Segment Sequence Representation or (b) it contains a **FailoverContent** element.

— Representation elements may be ignored if Representation**.**RandomAccess element is not present and also no AdaptationSet.RandomAccess element is present.

#### Constraints on SegmentTemplate elements

— $SubNumber$ may appear in a @media attribute in case this Segment Template describes a Segment Sequence Representation

— Pattern elements may be present in a SegmentTemplate element

— @tolerance attribute may be present

— @initialization attribute may include data URLs as defined in IETF RFC 2397.

### Segment format constraints

Representations and Segments complying with this profile shall meet the following constraints:

— Representations shall comply with the formats defined in subclause 7.3.5.

— Media Segments and Partial Segments may contain Event Message Boxes containing the MPD Validity Expiration event

— Media Segments and Partial Segments may contain Producer Reference Time boxes; in which case it is recommended to use them for clock drift control.

— The first Partial Segment in a Segment Sequence shall have SAP type of 1 or 2.

### DASH Events

— Media Segments and Partial Segments may contain MPD Validity Expiration events as defined in subclause 5.10.4.2. If present the value of the value field should be 1, and the version field shall be greater than zero.

NOTE: inband carriage of MPDs (value of 3) and MPD patches (value of 2) can be vulnerable to a man-in-the-middle attack. It is recommended to harden the system against such attack if this feature is used, hence the recommended value of the value field is 1.

— Period elements may contain **EventStream** elements containing Callback (see 5.10.4.5) and Alternative MPD (see 5.16) events.

## ISO Base Media File Format List Profile

The ISO-BMFF List profile is intended for use in conjunction with the Alternative MPD event (see subclause 5.16) and are not expected to be an "entry point" to a service. MPD documents conforming to this profile are referred to as List MPDs in this standard.

The ISO-BMFF List profile is an extension of the ISO-BMFF CMAF Profile (see subclause 8.12), with the following requirements overriding the requirements of the latter subclause:

1. List MPDs shall have the value of the **MPD**@type attribute set to "list" .
2. List MPD shall be identified by the URN "urn:mpeg:dash:profile:list:2024". This URN shall appear in the **MPD**@profiles attribute.
3. List MPDs may contain one or more Linked Periods (see 5.3.2.6), however it may also contain regular Periods.
4. List MPDs shall not contain Alternative MPD events
5. XLink (sec. 5.5) shall not be used in any XML element within the List MPD

## ISO Base Media File Format Single-Period Static Profile

### General

Single-Period static MPDs are used as Imported MPDs in context of Linked Periods and are referenced from the **Period.ImportedMPD**@uri attribute. With that said, the single-period static MPDs as defined in this subclause are usable on their own and correspond to common practices of storing individual advertisement creatives.

This is a very restrictive profile defined to simplify processing of imported MPDs and assembling them into a full List MPD.

Single-Period static MPDs are be identified by the URN "urn:mpeg:dash:profile:sps:2024" which may appear in the **MPD**@profiles attribute.

### Media Presentation Description constraints

The Media Presentation Description shall conform to the following constraints:

— The rules for the MPD as defined in subclause 7.3 shall apply.

— The rules for the Segments as defined in subclause 7.3.5 shall apply.

— Periods and Representations which do not conform to the constraints in this subclause may not be presented

— The value of MPD@type shall be "static"

— ServiceDescription elements shall not be present

— XLink attributes as defined in subclause 5.5 shall not be present

— One and only one **Period** element shall be present.

— The content in the MPD shall be available prior to the time the MPD gets resolved, i.e. it shall not include the **MPD**@availabilityStartTime, or if included, the **MPD**@availabilityStartTimeshall be prior to the time when the MPD is first time offered.

— The **MPD**@mediaPresentationDuration attribute shall not be present, but the **Period** element shall include the @duration attribute to signal the duration of the content.

— The MPD shall not include any of the following attributes or elements:

* 1. **MPD.UTCTiming**
  2. **MPD.LeapSecondInformation**
  3. **MPD.PatchLocation**
  4. **MPD.Location**
  5. **MPD.ContentProtection**
  6. **MPD.ContentSteering**
  7. **MPD.Metrics**

NOTE: the above does not imply that content protection, service derscriptor, or content steering functionality cannot be used in an MPD compliant with this profile. The requirement above implies that the proper signalling needs to be within the **Period** element.

#### Constraints on Period elements

The **Period** elements shall conform to the following constraints:

— **Period.ImportedMPD** shall not be present

— **Period**@start attribute should not be present. If present, its value shall be 0.

1. (informative)  
     
   Example DASH Client behaviour
   1. General

The information on client behaviour is purely informative and does not imply any normative procedures on DASH Client implementations. However, this information may serve as a guideline to better understand certain features of the formats in the normative parts of this document.

* 1. Overview

A DASH Client is guided by the information provided in the MPD. This example assumes that the MPD@type is 'dynamic'. The behaviour in case MPD@type being 'static' is basically a subset of the description here.

The description in this annex assumes that the client has access to the MPD at time *FetchTime*, at its initial location if no MPD.Location element is present, or at a location specified in any present MPD.Location element (see Annex A.11 for details). *FetchTime* is defined as the time at which the server processes the request for the MPD from the client. The client typically should not use the time at which it actually successfully received the MPD but should take into account delay due to MPD delivery and processing. The fetch is considered successful either if the client obtains an updated MPD or if the client verifies that the MPD has not been updated since the previous fetching.

The following example client behaviour may provide a continuous streaming experience to the user:

1) The client parses the MPD, selects a collection of Adaptation Sets suitable for its environment based on information provided in each of the AdaptationSet elements. The selection of Adaptation Sets may also take into account information provided by the AdaptationSet@group attribute and any constraints of a possibly present Subset element.

2) Within each Adaptation Set, it selects one Representation, typically based on the value of the   
@bandwidth attribute, but also taking into account client decoding and rendering capabilities. Then the client creates a list of accessible Segments for each Representation for the actual client-local time *NOW* measured in wall-clock time taking into account the procedures introduced in A.3.

3) The client accesses the content by requesting entire Segments or byte ranges of Segments. The client requests Media Segments of the selected Representation by using the generated Segment list.

4) The client buffers sufficient media in order to anticipate continuous playout and may use he value of @minBufferTime attribute, the associated @bandwidth value and the measured access bitrate to determine a sufficiently large buffer before starting the presentation. Then, once it has identified a Stream Access Point (SAP) for each of the media streams in the different Representations, it starts rendering (in wall-clock-time) of this SAP not before MPD@availabilityStartTime + *PeriodStart* + *T*SAP and not after MPD@availabilityStartTime + *PeriodStart +T*SAP + @timeShiftBufferDepth provided the observed throughput remains at or above the sum of the @bandwidth attributes of the selected Representations (if not, longer buffering may be needed). For services with MPD@type='dynamic', rendering the SAP at the sum of MPD@availabilityStartTime + *PeriodStart* + *T*SAP and the value of MPD@suggestedPresentationDelay is recommended, especially if synchronized play-out with other devices adhering to the same rule is desired.

5) Once the presentation has started, the client continues consuming the media content by continuously requesting Media Segments or parts of Media Segments. The client may switch Representations taking into account updated MPD information and/or updated information from its environment, e.g. change of observed throughput. With any request for a Media Segment containing a stream access point, the client may switch to a different Representation. Seamless switching can be achieved, as the different Representations are time-aligned. Advantageous switching points are announced in the MPD and/or in the Segment Index, if provided.

6) With the wall-clock time *NOW* advancing, the client consumes the available Segments. As *NOW* advances, the client possibly expands the list of available Segments for each Representation according to the procedures specified in A.3 If the following conditions are both true, an updated MPD should be fetched:

i) if the attribute MPD@minimumUpdatePeriod is present, and

ii) the current playback time gets within a threshold (typically described by at least the sum of the value of the @minBufferTime attribute) and the value of the @duration attribute (or the equivalent value in case the SegmentTimeline is used) of the media described in the MPD for any consuming or to be consumed Representation.

7) If the conditions in 6) are true, the client should fetch a new MPD, and update *FetchTime*. Once received, the client takes into account the possibly updated MPD and the new *FetchTime* in the regeneration of the accessible Segment list for each Representation.

In the following clauses a brief overview is provided of Segment list generation, seeking, support for trick modes, switching Representations, reaction to error codes, encoder clock drift control, playback across period boundaries, usage of bandwidth and buffer time in the DASH Client, as well as location and reference resolution are provided.

* 1. Segment list generation
     1. General

Assume that the DASH Client has access to an MPD. This clause describes how a client may generate a Segment list for one Representation as shown in Table A.1 from an MPD obtained at *FetchTime* at a specific client-local time *NOW*. In this description, the term *NOW* is used to refer to “the current value of the clock at the reference client when performing the construction of an MPD Instance from an MPD”. A client that is not synchronized with a DASH server, which is in turn is expected to be synchronized to UTC, may experience issues in accessing Segments as the Segment availability times provided by the server and the local time *NOW* may not be synchronized. Therefore, DASH Clients are expected to synchronize their clocks to a globally accurate time standard.

1. Segment list in example client

| **Parameter Name** | | | **Cardinality** | **Description** |
| --- | --- | --- | --- | --- |
| **Segments** | | | 1 | Provides the Segment URL list. |
|  | **InitializationSegment** | | 0, 1 | Describes the Initialization Segment. If not present, each Media Segment is self-initializing. |
|  |  | URL | 1 | The URL where to access the Initialization Segment (the client may add a byte range to the URL request if one is provided in the MPD). |
|  | **MediaSegment** | | 1 … N | Describes the accessible Media Segments. |
|  |  | startTime | 1 | The MPD start time of the Media Segment in the Period relative to the start time of Period. |
|  |  | duration | 1 | The MPD duration for the Segment |
|  |  | URL | 1 | The URL where to access the Media Segment, possibly combined with a byte range. |
|  | **IndexSegment** | | 1 … N | Describes the accessible Index Segments, if present. |
|  |  | URL | 1 | The URL where to access the Index Segment, possibly combined with a byte range. |

According to subclause 5.3.9, there are three different ways to describe and generate a Segment List. This description focuses on the first two where either a SegmentList element or a SegmentTemplate element is present. The case with a single Media Segment using BaseURL element and SegmentBase element is considered straightforward.

Segments are available at their assigned URL if at wall-clock time *NOW* the Segment availability start time is smaller than or equal to *NOW* and the Segment availability end time is larger than or equal to *NOW*.

Furthermore, assume that for a Representation in a Period, the Segment list is indexed with *i*=1, ..., *N*.

* + 1. Period Start and End Times

Assume that for an MPD with fetch time *FetchTime*:

— the *MediaPresentationDuration* is provided either as the value of MPD@mediaPresentationDuration if present, or as the sum of *PeriodStart* + Period@duration of the last Period.

— the Period start time is provided as *PeriodStart* according to subclause 5.3.2.1 for any Period in the MPD.

— the Period end time referred as *PeriodEnd* is determined as follows: for any Period in the MPD except for the last one, the *PeriodEnd* is obtained as the value of the *PeriodStart* of the next Period. For the last Period in the MPD:

— if the MPD@minimumUpdatePeriod attribute is not present, then *PeriodEnd* is defined as the end time of the Media Presentation, i.e. MPD@availabilityStartTime + *MediaPresentationDuration*.

— if the MPD@minimumUpdatePeriod attribute is present, then *PeriodEnd* is defined as the smaller value of *FetchTime* + MPD@minimumUpdatePeriod and MPD@availabilityStartTime + *MediaPresentationDuration*.

* + 1. Start Time and Duration

In case the Segment base information contains the @duration attribute, then

— the regular duration *d* is obtained as *d*=@duration/@timescale,

— the MPD start time MediaSegment[*i*].startTime is obtained as (*i*−1)\**d*,

— the MPD duration MediaSegment[*i*].duration is obtained as *d* unless this Segment is the last Segment in this Period, then the MediaSegment[*i*].duration is obtained as *PeriodEnd*−MediaSegment.StartTime[*i*].

In case the Segment base information contains a SegmentTimeline element with *N*S S elements referred as *s*=1, ..., *N*S, then

— the *t*[*s*] is the value of @t of the *s*-th S element divided by the value of the @timescale attribute,

— the *o* is the value of @presentationTimeOffset for this Representation divided by the value of the @timescale attribute,

— the *d*[*s*] is the value of @d of the *s*-th S element divided by the value of the @timescale attribute,

— if the value of @r is greater than or equal to 0,

— the *r*[*s*] is one more than the value of @r of the *s*-th S element, and

— *N*=0

— for *s*=1, *... N*S

— *N*=*N* + 1

— MediaSegment[*N*].startTime=*t*[*s*]−*o*

— MediaSegment[*N*].duration=*d*[*s*]

— for *j*=1, ..., *r*[*s*]

— *N*=*N* + 1

— MediaSegment[*N*].startTime=MediaSegment[*N*− 1].startTime + *d*[*s*]

— MediaSegment[*N*].duration=*d*[*s*]

— else

— the MPD duration MediaSegment[*i*].duration is obtained as *d*[0] unless this Segment is the last Segment in this Period, then the MediaSegment[*i*].duration is obtained as *PeriodEnd*−MediaSegment.StartTime[*i*].

If neither the @duration nor the SegmentTimeline element is given, then

— *N*=1,

— MediaSegment.startTime[1]=0,

— MediaSegment.duration[1]=*PeriodEnd* – *PeriodStart*.

If the Representation contains or inherits one or more SegmentList elements, providing a set of explicit URL(s) for Media Segments, then all *N* Segment URLs are provided.

If the Representation contains or inherits a SegmentTemplate element with *$Number$* then the URL of the Media Segment *i*, MediaSegment.URL[*i*], is obtained by replacing the $*Number*$ identifier by *i*−1 + @startNumber in the SegmentTemplate@media string.

If the Representation contains or inherits a SegmentTemplate element with *$Time$* then the URL of the Media Segment *i*, MediaSegment.URL[*i*], is obtained by replacing the $*Time*$ identifier by MediaSegment[*i*].startTime in the SegmentTemplate@media string, as described in subclause 5.3.9.5.3.

* + 1. Media Segment list restrictions

The Media Segment List is restricted to a list of accessible Media Segments, which may be a subset of the Media Segments of the complete Media Presentation. The construction is governed by the current value of the clock at the client *NOW* which is greater than or equal to the *FetchTime* of the MPD.

Segments may only be accessed during their Segment availability times. Generally, Any Segment may only be available for any time *NOW* between MPD@availabilityStartTime and MPD@availabilityEndTime. For times *NOW* outside this window, no Segments are available.

Assume the parameter availabilityTimeOffset is determined as the sum of all values of @availabilityTimeOffset on all levels that are processed in determining the URL for the corresponding segment. If the attribute @availabilityTimeOffset is not present, the value is of availabilityTimeOffset is 0. Then for services with **MPD**@type='dynamic', the Segment availability start time *T*avail[*i*] for a Segment *i* in a specific Period is determined as **MPD**@availabilityStartTime + *PeriodStart* + MediaSegment[*i*].startTime + MediaSegment[*i*].duration - availabilityTimeOffset and the Segment availability end time is determined as **MPD**@availabilityStartTime + *PeriodStart* + MediaSegment[*i*].startTime + @timeshiftBufferDepth + 2\*MediaSegment[*i*].duration..

In case of MPD updates, assume the variable *CheckTime* associated to an MPD with *FetchTime* is defined as the sum of the fetch time of this operating MPD and the value of the attribute MPD@minimumUpdatePeriod, i.e. *CheckTime = FetchTime +* MPD@minimumUpdatePeriod*.* The *CheckTime* is defined on the MPD-documented media time axis; when the client's playback time reaches *CheckTime -* MPD@minBufferTime, it should fetch a new MPD.

Therefore, based on an MPD that was fetched at fetch time *FetchTime* and has associated a check time *CheckTime*, the largest index *i*maxthat is accessible at time *NOW* for the last Period in the MPD is *i*max = maxi { *T*avail[*i*] <= min(CheckTime, *NOW*) }.

* 1. Seeking

Assume that a client attempts to seek to a specific Media Presentation time *TM* in a Representation relative to the *PeriodStart* time. According to subclause 7.2.1, the presentation times within each Period are relative to the *PeriodStart* time of the Period minus the value of the @presentationTimeOffset, *T*O, of the containing Representation.

Based on the MPD, the client has access to the MPD start time and Media Segment URL of each Segment in the Representation, along with Index Segment URL, if present. The Segment number of the Segment most likely to contain media samples for Media Presentation time *TM* is obtained as the maximum Segment index *i\**, for which the start time MediaSegment[*i*].startTime is smaller than or equal to the *TM*. The Segment URL is obtained as MediaSegment[*i\**].URL.

Timing information in the MPD may be approximate due to issues related to placement of Stream Access Points, alignment of media tracks and media timing drift. As a result, the Segment identified by the procedure above may begin at a time slightly after *T*M and the media data for presentation time may be in the previous Media Segment. In case of seeking, either the seek time may be updated to equal the first sample time of the retrieved Media Segment, or the preceding Media Segment may be retrieved instead. However, during continuous playout, including cases where there is a switch between alternative versions, the media data for the time between *TM* and the start of the retrieved Segment is always available.

For accurate seeking to a presentation time *TM*, the DASH Client needs to access Stream Access Points (SAP). To determine the SAP in a Media Segment in case of DASH, the client may, for example, use the information in the Segment Index, if present, to locate the stream access points and the corresponding presentation time in the Media Presentation.

In the case that the Media Presentation is based on the ISO base media file format and a Segment is a movie fragment, it is also possible for the client to use information within the 'moof' and 'mdat' boxes, for example, to locate Stream Access Points in the media and obtain the necessary presentation time from the information in the movie fragment and the Segment start time derived from the MPD. If no SAP with presentation time before the requested presentation time *T*M is available, the client may either access the previous Segment or may just use the first SAP as the seek result. When Media Segments start with a SAP, these procedures are simplified.

In the case that the Media Presentation is based on MPEG-2 TS, the presentation units corresponding to the desired presentation time *T*M can be identified by using the indexing information, if present, in conjunction with the differential value of the presentation time stamps (PTS) within the Media Segment. For example, if *T*M,S denotes the presentation time corresponding to the last SAP leading the desired seek time *tp*, with a corresponding PTS denoted as PTSs, then the desired seek position within the media has a PTS expressed as: [(*T*M−*T*M,S)\*timescale + PTSS%233].

Also, not necessarily all information of the Media Segment needs to be downloaded to access the presentation time *T*M. The client may for example initially request the Segment Index from the beginning of the Media Segment using partial HTTP GET. By use of the Segment Index, Segment timing can be mapped to byte ranges of the Segment. By continuously using partial HTTP GET requests, only the relevant parts of the Media Segment may be accessed for improved user experience and low start-up delays.

* 1. Support for trick modes

The client may pause or stop a Media Presentation. In this case, the client simply stops requesting Media Segments or parts thereof. To resume, the client sends requests to Media Segments, starting with the next Subsegment after the last requested Subsegment.

If a specific Representation or SubRepresentation element includes the @maxPlayoutRate attribute, then the corresponding Representation or Sub-Representation may be used for the fast-forward trick mode. The client may play the Representation or Sub-Representation with any speed up to the regular speed times the specified @maxPlayoutRate attribute with the same decoder profile and level requirements as the normal playout rate. If a specific Representation or SubRepresentation element includes the @codingDependency attribute with value set to 'false', then the corresponding Representation or Sub-Representation may be used for both fast-forward and fast-rewind trick modes.

Sub-Representations in combination with Index Segments and Subsegment Index boxes may be used for efficient trick mode implementation. Given a Sub-Representation with the desired @maxPlayoutRate, ranges corresponding to SubRepresentation@level all level values from SubRepresentation@dependencyLevel may be extracted via byte ranges constructed from the information in Subsegment Index Box. These ranges can be used to construct more compact HTTP GET request.

* 1. Switching Representations

Based on updated information during an ongoing Media Presentation, a client may decide to switch Representations. Switching to a “new” Representation is equivalent to tuning in or seeking to the new Representation from the time point where the "old" Representation has been presented. Once switching is desired, the client should seek to a SAP for each media stream in the “new” Representation at a desired presentation time *tp* later than and close to the current presentation time. Presenting the “old” Representation up to (but not included) the presentation time of the SAP in the “new” Representation and presenting the “new” Representation from the presentation time of the SAP enables seamless switching.

If @segmentAlignment is set to true and the @startWithSAP is set to 1 or 2 then the client may switch at any Segment boundary

— by just concatenating Segments with consecutive Segment numbers from different Representations, if @bitstreamSwitching flag is set to true on the parent Adaptation Set, or

— by loading the Initialization Segment or Bitstream Switching Segment for the new Representation before processing the new Segment.

No overlap downloading and decoding is required.

If @segmentAlignment is set to true and the @startWithSAP is set to 3 and the Representation@mediaStreamStructureId is identical for the two Representations, then the client may switch at any Segment boundary by just concatenating Segments with consecutive Segment numbers from different Representations, without re-initialization of the media decoder. @bitstreamSwitching should be set to true in this case.

The same can be achieved on Subsegment level with @subsegmentAlignment set to true and   
@subsegmentStartsWithSAP the same values and conditions as above.

* 1. Reaction to error codes

The DASH access client provides a streaming service to the user by issuing HTTP requests for Segments at appropriate times. The DASH access client may also update the MPD by using HTTP requests. In regular operation mode, the server typically responds to such requests with status code 200 OK (for regular GET) or status code 206 Partial Content (for partial GET) and the entity corresponding to the requested resource. Other Successful 2xx or Redirection 3xx status codes may be returned.

HTTP requests may result in a Client Error 4xx or Server Error 5xx status code. Some guidelines are provided in this subclause as to how an HTTP client may react to such error codes.

If the DASH access client receives an HTTP client or server error (i.e. messages with 4xx or 5xx error code), the client should respond appropriately (e.g. as indicated in IETF RFC 9110) to the error code. In particular, clients should handle redirections (such as 301 and 307) as these may be used as part of normal operation.

If the DASH access client receives a repeated HTTP error for the request of an MPD, the appropriate response may involve terminating the streaming service.

If the DASH access client receives an HTTP client error (i.e. messages with 4xx error code) for the request of an Initialization Segment, the Period containing the Initialization Segment may not be available anymore or may not be available yet.

Similarly, if the DASH access client receives an HTTP client error (i.e. messages with 4xx error code) for the request of a Media Segment, the requested Media Segment may not be available anymore or may not be available yet. In both cases, the client should check if the precision of the time synchronization to a globally accurate time standard is sufficiently accurate. If the clock is believed accurate, or the error re-occurs after any correction, the client should check for an update of the MPD.

Upon receiving server errors (i.e. messages with 5xx error code), the client should check for an update of the MPD. If multiple BaseURL elements are available, the client may also check for alternative instances of the same content that are hosted on a different server.

* 1. Encoder clock drift control

Non-alignment between the end of a Representation in one Period and the start time of the next Period may be caused by encoder clock inaccuracy. The client should align the Media Presentation time at each Period start. In addition, significant deviations of the start time of Segments to the media time should be detected and drift-compensating measures may be applied even before the start of the next Period is reached.

Over a longer operation time, a difference in clock accuracy of the encoder and decoder may cause the playback to lag behind real-time or to interrupt temporarily due to the client trying to access data faster than real-time.

For ISO base media file format based, clients may avoid these anomalies by using the Producer Reference Time boxes. The following is the simplest example algorithm achieving the above. The pace r1 of the encoder clock in relation to the UTC is recovered from Producer Reference Time boxes. If the relative pace r1 is less than 1, equal to 1, or greater than 1, the encoder clock runs more slowly than the UTC, at an identical pace compared to the UTC, or faster than the UTC, respectively. The pace r2 of the receiver playout clock in relation to UTC is created by accessing a UTC source. A timescale multiplication factor c is derived from r1/r2. A presentation time on a timeline of the receiver playout clock is derived for each sample or access unit by multiplying the composition time of the sample (as indicated by the file format structures) or the presentation time of the access unit (as indicated by the respective Program Elementary Stream header) by the timescale multiplication factor c.

In case of MPEG-2 TS segments, PCR-based drift control may be used.

* 1. Playback across Period boundaries

From a client perspective, Period boundaries may require processing that makes fully continuous playout impossible or at last practically complex. For example, the content may be offered with different codecs, different language attributes, different protection and so on. The client is expected to play the content continuously across Periods, but there may be implications in terms of implementation to provide fully continuous and seamless playout. It may be the case that at Period boundaries, the presentation engine needs to be reinitialised, for example due to changes in formats, codecs or other properties. This may result in a re-initialisation delay. Such a re-initialisation delay should be minimized.

If the client presents media components of a certain Adaptation Set with a specific value foo for the AdaptationSet@id in one Period, and if the following Period has assigned an identical Asset Identifier, then the client is suggested to identify an associated Period and, in the absence of other information, continue playing the content in the associated Adaptation Set, i.e the Adaptation Set with value foo for the AdaptationSet@id.

If the client presents media components of a certain Sub-Representation in one Period, and if the following Period has assigned an identical Sub-Asset Identifier, then the client is suggested to identify an associated Period and, in the absence of other information, continue playing the content in the associated Sub-Representation.

If furthermore the Adaptation Sets are *period-continuous* or *period-connected* as defined in subclause 5.3.2.4, i.e. the presentation times are continuous and this is signalled in the MPD, then the client is expected to seamlessly play (as defined in subclause 4.5.1) the content across the Period boundary. Most suitably the client may continue playing the Representation in the Adaptation Set with the same @id, but there is no guarantee that this Representation is available. In this case, the client is expected to seamlessly switch (as defined in subclause 4.5.1) to any other Representation in the Adaptation Set. If period continuity is signalled and if continuously playing, then the client should ignore the value of the @presentationTimeOffset attribute and just continue processing the incoming Segments. If period connectivity is signalled and if continuously playing, then the client is expected to inform the media decoder on a timeline discontinuity obeying the value of @presentationTimeOffset attribute, but it may continue processing the incoming Segments without for example re-initializing the media decoder.

* 1. Usage of Bandwidth and Min Buffer Time in DASH Client

In a simple and straightforward implementation, a DASH Client decides downloading the next segment based on the following status information:

— the currently available buffer in the media pipeline, *buffer*,

— the currently estimated download rate, *rate*,

— the value of the attribute @minBufferTime, *MBT*,

— the set of values of the @bandwidth attribute for each Representation i, *BW*[*i*].

The task of the client is to select a suitable Representation *i*.

The relevant issue is that starting from a SAP on, the DASH Client can continue to playout the data. This means that, at the current time, it does have *buffer* data in the buffer. Based on this model, the client can download a Representation *i* for which *BW*[*i*] ≤ *rate*\**buffer*/*MBT* without emptying the buffer.

In this model, some idealizations typically do not hold in practice, such as constant bitrate channel, progressive download and playout of Segments, no blocking and congestion of other HTTP requests, etc. Therefore, a DASH Client should use these values with care to compensate such practical circumstances; especially variations in download speed, latency, jitter, scheduling of requests of media components, as well as to address other practical circumstances.

One example is if the DASH Client operates on Segment granularity. As in this case, not only parts of the Segment (i.e. MBT) need to be downloaded, but the entire Segment, and if the MBT is smaller than the Segment duration, then rather the segment duration needs to be used instead of the MBT for the required buffer size and the download scheduling, i.e. download a Representation *i* for which *BW*[*i*] ≤ *rate*\**buffer*/*max\_segment\_duration*.

* 1. Location and reference resolution

This document defines several functionalities in order to provide a consistent set of URLs for MPD updates, DASH segments and other resources in the MPD.

Specifically, in subclause 5.3.1.2, the **MPD.Location** element is defined and rules for MPD updates using this element are defined in subclause 5.4.1. In subclause 5.6.4, reference resolution is defined, i.e. the usage of MPD URLs as well **BaseURL** elements on different levels. Subclause 5.6.5 defines the usage of multiple **BaseURL** elements.

Based on these descriptions, a DASH Client operating on MPD updates and segment requests is expected to operate as follows:

* For MPD update requests (when due) according to clause 5.4, the DASH Client requests the MPD according to the following priority
  + If at least one **MPD.Location** element is present,
    - the value of any **MPD.Location** element is used as the MPD request URL
  + else
    - If the HTTP request results in an HTTP redirect using a 3xx response code, the redirected URL replaces the original manifest URL,
    - Else
      * If present and known, the original manifest URL is used for updates
      * else updates cannot be done, and client may terminate the service
  + In addition, the manifest URL as derived above provides an implicit base URI
  + Any present **BaseURL** element does not apply to MPD updates
* Based on the knowledge of the MPD request URL according to the previous algorithm, the DASH Client requests Segments according to the following priority
  + If present, any absolute base URL or an absolute URL is used,
  + Else
    - If the base URL is known
      * the base URL from the above MPD request URL provides the base URL and the relative base URL is used for the segment requests
    - else
      * the service may be terminated.
  1. Resynchronization and Early Access to Segments
     1. General

Several cases are identified when Resynchronization within a Segment is important and beneficial. Examples include:

* Low latency streaming and fast access to the service
* Fast channel acquisition in broadcast services
* Low latency streaming and resynchronization after losses or buffer underruns or in advance of a potential stall.
* Fast down-switching in the face of imminent stall
* Fast and efficient seeking to time (e.g. better seek-to accuracy).

Resynchronization and restart of playback in the case of the ISO BMFF Segments requires multiple processes:

1. Finding the box structure within the Segment
2. Finding a proper Resynchronization Point including with all relevant information that is needed to start parsing and decoding
3. Finding the earliest presentation time that is presented
4. Processing of Event messages, if applicable
5. Obtaining all decryption relevant information, if applicable
6. Start decoding on elementary stream level

In addition, a DASH client is preferably aware of the availability of Resynchronization Points.

This subclause also addresses the issues on the early availability and accessibility of initial parts of Segments.

The Resynchronization Point feature as defined in subclause 5.3.13 supports fast resynchronization. This subclause provides a few client implementation guidelines for fast Resynchronization in the client.

* + 1. Box Structure Resynchronization

Box structure resynchronization is an important feature for many playback pipelines. Without aligning to the box structure, such pipelines fail. Secondly, resynchronization to ISO BMFF segments and proper elementary stream decoding is also required for proper playback of the content.

There are different ways to resynchronize on box structure at a specific time.

1. If the Segment Index is provided, then resynchronization can be done at presentation times and byte offsets. However, a Segment Index is typically not available for dynamic services.
2. If a timed metadata track is provided, then resynchronization can be done at presentation times and byte offsets. This may apply for regular live services, but not be suitable in case of low-latency.
3. If the start of the Segment is accessible, the Segment can be downloaded from the beginning and be parsed until the proper Index and Time is found. However, such downloading consumes additional unnecessary bandwidth or may not be fast enough to be useful.
4. A resynchronization information is provided by the underlying protocol, that for example provides the Index to each Resynchronization Point and this information is passed to the DASH client.
5. If the start of the Segment is not available, then finding a Resynchronization Point based on a proper pattern is possible. Once found, regular parsing can start and find the proper box structure that allows one to process, in particular 'emsg', 'prft', 'moof' and 'mdat'.
   * 1. Usage of Resynchronization Feature

If a timed metadata track is provided indicating Resynchronization Points, then resynchronization can be done at the specified Index and Time values, taking into account the type of the Resynchronization Point.

If the client wants to resynchronize to a Time within a Segment and does not have any information of the Index or a supplementary protocol on the Index within the Segment that corresponds to the time, the client may resync by parsing the Segment.

Before parsing the Segment, it is recommended to download only a part of the Segment that will include the Resynchronization Point. For this purpose, the information in the Resync@dT, Resync@dMax and Resync@dMin can be used. If the **Resync**@marker is set, then the client can parse the byte stream as follows to find the Index of the next Resynchronization Point:

1. Find an occurrence of the 'styp' byte string in a segment, say at byte offset B\*.
2. Verify against a random emulation as follows: the next box type is compared against the list of any of the expected box types: 'styp', 'prft', 'emsg', 'moof', 'mdat', 'free', 'skip'.
3. If one of the known box types is found, byte offset B\*-4 octets is the Index of the Resynchronization Point.
4. If this is not one of the known box types noted before, this occurrence of 'styp' box is considered an invalid Resynchronization Point and ignored. Restart from step 1 above.

Once found, the remaining issue is the determination of:

* the earliest presentation time Time of the Resynchronization Point. This is easily accomplished by the use of the 'tfdt' and other information in the movie fragment header.
* the type of the Resynchronization Point. Several options exist:
  + A detection based on the information in the 'moof'.
  + The use of compatibility brands for SAP types. If CMAF is in use as defined in ISO/IEC 23000-19, the following can be deduced
    - 'cmff': indicates that the SAP is 1 or 2
    - 'cmfl': indicates that the SAP is 0
    - 'cmfr': indicates that the SAP is 1, 2 or 3

Once proper Time and Index is found, an early Resynchronization the media pipeline can be initiated.

* + 1. Early availability and access of Segments

For a Representation that includes an @availabilityTimeOffset, the following client behaviour is expected:

* If no **Resync** with @dT and @dImin is present and the @availabilityTimeComplete set to FALSE, then
  + clients are expected to not access the Segment with byte range requests,
  + clients cannot expect to receive any Segment data prior to Segment availability start time, even if a request for Segment is issued.
* If a Resync element is present **Resync** with @dT and @dImin,
  + clients can expect that available Segment data will be received over time, if a request for the Segment is issued.
  + clients are expected to not access the Segments with byte range requests that are not yet available.
  + If furthermore @rangeAccess on **BaseURL** attribute associated to the Representation is set to true
    - The clients are permitted to access byte range requests that are available at the current time *NOW*.
  1. Timing, processing, and client reference model for DASH Event streams and timed metadata tracks
     1. General

This annex describes DASH events and timed metadata track timing and processing. It describes the timing models for MPD and inband event streams, as well as the timing of timed metadata tracks. This subclause also outlines the DASH Client’s reference architecture for processing DASH event streams as well as timed metadata tracks. Specifically, two possible dispatch modes of events are introduced. Finally, it defines a reference API for an application to subscribe to Event streams and/or timed metadata tracks as well as an API for dispatching event instances and metadata samples.

A server/application provider should consider the information provided in this annex for building interactive applications as the timing and processing model of Event streams and timed metadata tracks.

* + 1. DASH Client architecture for processing DASH events and timed metadata tracks

Figure A.1 demonstrates a generic architecture of DASH Client including the DASH Event stream and timed metadata track processing.

Manifest Parser

Timed Metadata Track Parser

Media Buffer

Media Decoder

Event/Metadata Synchronizer & Dispatcher

Inband Event & ‘moof’ Parser

HTTP Stack

Event/T. Metadata dataflow

Media dataflow

Control/Synchronization

DASH Client’s Control, Selection & Heuristic Logic

Application

DASH

Access API

MPD

Events

Inband

Events

Timed

Metadata

DASH Events & Metadata

Event/

Metadata

API

Subscribe

**Media Segments**

API

Event and Timed Metadata Buffer

Current Presentation Time

1. DASH Client architecture including the Event Stream timed metadata track handling

In Figure A.1 the following applies:

* The DASH Client processes the received MPD. For every Period, the MPD may include one or multiple (Inband-)Event Streams (each scoped by a scheme/value pair), and Adaptation Sets that carry Representations/tracks for timed metadata. Some or all of these event streams/timed metadata tracks may be suitable for consumption by the application. In this subclause, we refer to any of these streams/tracks as application event or metadata streams (AEMS).
* The Application subscribes to all AEMSs of interest and also specifies the desired dispatch mode for each AEMS.
* If the MPD includes any MPD Event streams, the DASH Client parses each Event in the Event Stream accordingly and appends the relevant to the Event & Timed Metadata Buffer, based on their presentation time.
* Based on the information in the MPD, the DASH Client selects and schedules the fetching of Media Segments and appends them to the Media Buffer. This is typically done to maintain a stable playback buffer, but media segments are typically only parsed close to the time before their playback is scheduled. Parsing a Segment includes:
  + Parsing high-level boxes such as Segment Index ('sidx'), Event Message ('emsg'), Producer Reference Time ('prft'), movie fragment header ('moof') boxes, and interpreting the information in the DASH client.
  + For inband event streams, the 'emsg' and typically the 'moof' need to be parsed. The DASH client then uses this information and appends the relevant data to the Event & Timed Metadata Buffer.
* For an Application-related timed metadata track, the entire Representation/track is parsed including the Initialization Segment (i.e. track header) as well as the Media Segments (i.e. the movie fragments and media data containers). The DASH client then uses this information and appends the relevant data to the Event & Timed Metadata Buffer.
* Event & Metadata Buffer passes the events and timed metadata samples to Event & Metadata Synchronizer and Dispatcher function. An example of the Buffer’s data object is defined in subclause A.13.11.
* The DASH Client-specific Events are dispatched to DASH Client’s Control, Selection & Heuristic Logic, while the Application-related Events and timed metadata track samples are dispatched to the application as the following. If an Application is subscribed to a specific AEMS, dispatch the corresponding event instances or timed metadata samples, according to the dispatch mode:
  + For on-receive dispatch mode, dispatch the entire event or timed metadata information as soon as they are appended to the Event and Timed Metadata Buffer.
  + For on-start dispatch mode, dispatch the message data of the event their associated presentation time or latest before the event duration has ceased, or timed metadata samples at their presentation time using the synchronization signal from the media decoder. For synchronized dispatch between media presentation and event dispatch, the media decoder and render provides the current presentation time to the Event & Metadata Synchronizer and Dispatcher function..

NOTE The metadata buffer maintains a sequence of events and timed metadata samples. The maintain and purging management of this buffer is synchronized with the Media buffer management.

* + 1. Inband Event timing parameters

Figure A.2 presents the timing of an inband Events along the media timeline:

Event Start Time (ST)

Segment Earliest Presentation Time =

Event Latest Arrival Time (LAT)

Event Duration (DU)

S(n-1)

S(n)

S(n+1)

S(n+2)

Media timeline

Segments

S(n+3)

1. Inband event timing parameter on the media timeline

As shown in Figure A.2, every inband Event can be described by three timing parameters on the media timeline:

* Assuming an inband Event is inserted at the beginning of a Segment. Then the Event Latest Arrival Time (*LAT*) is defined as the earliest presentation time of the Segment containing the Event Message box. Since each Media Segment has the earliest presentation time equal to (*LAT*), *LAT* of the Segment carrying the Event Message box can be considered as the time instance of that box on the media timeline. The DASH Client is expected to fetch and parse the Segment before or at its earliest presentation time. Therefore, an Event inserted in a Segment with EPT will be available in the client no later than EPT of the carrying Segment on the media timeline.Therefore, the Event inserted in a Segment will be ready to be processed and fetched **no later than** *LAT* on the media timeline. In the case in which the event is inserted at the beginning of a movie fragment that is not coinciding with the start of a Media Segment, and the movie fragments are delivered in low latency mode, i.e. HTTP/1.1 chunked transfer encoding mode is used, then the LAT is the earliest presentation time of the corresponding movie fragment.
* Event Presentation/Start Time (*ST*) which is the moment in the media timeline that the Event becomes active. *ST* is the moment in the media timeline that the Event becomes active. This value can be calculated using the parameters included in the DashEventMessageBox.
* Event duration (*DU*): the duration for which the Event is active. *DU* is signalled in the Event Message box using a specific value.
  + 1. Event message box format and event timing parameters

The event presentation time *ST* of an event can be calculated using the values in the corresponding 'emsg' box of subclause 5.10.3.3.1:

where:

* *PST* is the Period start time of the Period containing the event stream.
* *PTO* is the presentation time offset of the Event Stream carrying Representation in the Period provided by **SegmentBase**@presentationTimeoffset.
* *PTD* is the value of the event message box’s field emsg.presentation\_time\_delta in version 0 of the event message box.
* *TS* is the value of the event message box’s field emsg.timescale.
* *PT* is the value of the event message box’s field emsg.presentationtime in version 1.
* LAT is the earliest presentation time of the Segment containing the Event Message box.

NOTE 1 ST is always equal to or larger than LAT in both versions of 'emsg'.

NOTE 2 Since the media sample timescales might be different from the 'emsg'’s timescale, ST might not line up exactly with a media sample presentation time if different timescales are used.

In addition, the following common variable names are introduced instead of some of above variables to harmonize parameters between Inband events, MPD events, and timed metadata samples:

* scheme\_id = scheme\_id\_uri
* value = value
* presentation\_time = ST
* duration = event\_duration/timescale
* message\_data = message\_data[]
  + 1. MPD Events timing model

MPD Events follow an equivalent data model to inband Events but are carried in the MPD within a **Period** element. Each Period event can have one or multiple **EventStream** elements, defining the **EventStream**@schemeIdUri, **EventStream**@value, **EventStream**@timescale, and contained sequences of Event elements. Each event may have **Event**@presentationTime, **Event**@duration, **Event**@id, and **Event**@messageData attributes as specified in subclause 5.10.2. As is shown in Figure A.3, each MPD Event has three timing parameters along the media timeline:

* The Latest Arrival Time (LAT) which is one of the following values :
  + *PeriodStart* of the Period element containing the Event if the Period has not been played yet

The moment of media timeline when the period is random accessed for the first time

* + The moment in which the Period element of an MPD update is parsed and this event is added by the update while the period is being played
* Event Start Time (ST): the moment in the media timeline that a given MPD Event becomes active and can be calculated from the **attributeEvent**@presentationTime.
* Event duration (DU): the duration for which the event is active that can be calculated from the attribute **Event**@duration.

Note that the first parameter is inherited from the Period containing the Events and only the 2nd and 3rd parameters are explicitly included in the Event element. Each **EventStream** also has **EventStream**@timescale to scale the above parameters.

Figure A.3 demonstrates these parameters in the media timeline.

Latest Arrival Time

(LAT)

Event Duration (DU)

P(n-1)

Media timeline

Periods

P(n+1)

Event Start Time (ST)

P(n)

1. MPD events timing model

The ST of an MPD event, relative to period start time of Period containing the Event, can be calculated using values in its **EventStream** and **Event** elements:

where:

* *PST* is the Period start time of the Period containing the event stream.
* *PTO* is the presentation time offset of the Event Stream provided by **EventStream**@presentationTimeoffset.
* *TS* is the value of **EventStream**@timescale.
* *PT* is the value of **EventStream**@presentationTime.

In this Annex, we use the following common variable names instead of some of above variables to harmonize parameters between Inband events, MPD events, and timed metadata samples:

* scheme\_id = **EventStream**@schemeIdUri
* value = **EventStream**@value
* presentation\_time = ST
* duration = **Event**@duration/**EventStream**@timescale
* id = **Event**@id
* message\_data[] = decode64(**Event**@messageData)

in which decode() function is:

Note that the DASH client is expected to Base64 decode the **Event**@messageData value if the received **Event**@contentEncoding value is base64.

Note that the Event duration may be unknown.

* + 1. Timed metadata sample timing model

An alternative way to convey information synchronized to a media is using timed metadata tracks. Timed metadata tracks are ISOBMFF formatted tracks that obey the following characteristics according to [ISO/IEC](#biblio-isobmff) 14496-12:

* The sample description box 'stsd' in the MovieBox contains a sampleEntry that is a URIMetaSampleEntry, to signal that the media samples contain metadata based on a URI in a URIBox to signal that scheme.
* The Handler Box 'hdlr' has handler\_type set to meta to signal the fact that the track contains metadata
* The null media header 'nmhd' is used in the 'minf' box
* Contain metadata (non-media data relating to presentation) is embedded in ISOBMFF samples

Figure A.4 shows the timing model for a simple ISOBMFF timed metadata sample.

Segment Earliest Presentation Time =

Sample Latest Arrival Time (LAT)

Sample Duration (DU)

S(n-1)

Media timeline

Segments

S(n+1)

Sample Presentation Time (ST)

S(n)

1. Timing parameters of a timed metadata sample on the media timeline

As shown in Figure A.4, the metadata sample timing includes metadata sample presentation time (*ST*) and metadata sample duration (*DU*). Also, one or more metadata samples are included in a segment with the Segment’s earliest presentation time (*LAT*).

Note that the metadata sample duration cannot go beyond DASH Segments/ISOBMFF fragment duration that carries the sample for fragmented metadata tracks, i.e. to the next fragment.

In this document, we use the following variable names instead of some of the above variables to harmonize parameters between Inband events, MPD events, and timed metadata samples used in the dispatch process:

* scheme\_id = track URI , signalled in URIBox in URIMetaSampleEntry
* timescale = track timescale in 'mdhd' box.
* presentation\_time = sample presentation time/timescale
* duration = sample duration/timescale
* message\_data = sample data (extracted from **'mdat'**)
  + 1. Events and timed metadata sample dispatch timing modes

Figure A.5 shows two possible dispatch timing models for DASH events and timed metadata samples.

**On-receive**

**dispatch mode**

Duration (DU)

Media timeline

Start Time (ST)

Latest Arrival Time (LAT)

**On-start**

**dispatch mode**

Dispatch Time

Dispatch Time

1. The Application events and timed metadata dispatch modes

In Figure A.5, the following two modes are shown:

* ***on-receive*** Dispatch Mode: Dispatching at LAT or at the earliest time possible. Since the segment carrying an 'emsg'/metadata sample has to be parsed at or before *LAT* on the media timeline, the event/metadata sample shall be dispatched at or before this time to the Application in this mode. The Application has a duration of *ST-LAT* for preparing for the event. In this mode, the DASH Client doesn’t need to maintain the state of Application events or metadata samples. Applications shall maintain the state for any event/metadata sample, its ST and DU, and monitor its activation duration if they need these parameters. Applications may also need to schedule each event/sample at its ST.
* ***on-start*** Dispatch Mode: Dispatching exactly at *ST*, which is the start/presentation time of the event/metadata sample. The DASH Client shall dispatch the event to the application at the presentation time of the corresponding media sample, or in the case of the start of playback after that moment and during the event duration, at the earliest time within the event duration. In this mode, since Applications receives the event/sample at its start/presentation time, it may need to act on the received data immediately.

NOTE According to ISO/IEC 23009-1, the parameter duration has a different meaning in each dispatch mode. In the case of on-start, duration defines the duration starting from *ST* in which DASH Client is expected to dispatch the Event exactly once. In the normal playback, the player dispatches the Event at *ST*. However, if the DASH Client, for instance, seeks to a moment after *ST* and during the above duration, then it is expected to dispatch the Event immediately. In the case of on-receive, duration is a property of event instance and is defined by the scheme\_id owner.

* + 1. The Dispatch Processing Model

It is assumed that the application is subscribed to a specific event stream identified by a (scheme/value) pair with a specific dispatch\_mode, either ***on-start*** or ***on-receive***, as described in subclause A.13.7.

The processing model varies depending on *dispatch\_mode*.

1. Common process
   1. The DASH Client implements the following process:
   2. The DASH Client sets up an ***Pending*** Event Table ***(PET)*** for each subscribed *scheme\_uri*/(*value*) in the case of *dispatch\_mode* = *on\_start*. The PET maintains a single list of event *ids* that are waiting to be dispatched. The DASH Client also sets up an ***Dispatched Event Table*** ***(DET)*** for each subscribed *scheme\_uri*/(*value*). TheDET maintains a single list of 'emsg' *ids* that have been dispatched.
   3. Parse the 'emsg'/timed metadata sample and retrieve scheme\_uri/(value).
   4. If Application is not subscribed to the scheme\_uri/(value) pair, end the processing of this 'emsg'.
   5. Derive the event instance/metadata sample’s *ST*
   6. Derive the ending time *ET*= *ST* + *DU*.
2. on-receive processing
   1. The DASH Client implements the following process when *dispatch\_mode* = *on\_receive*:
      1. If the current presentation time value is greater than *ET*, then end processing.
      2. In the case of event:
         1. If the event is a repeat of another event, then go to step 2.a.iii.
         2. Compare the event’s *id* with the entries of the DET of the same *scheme\_uri*/(*value)* pair:
         3. If an entry with the identical *id* value exists, end processing
3. on-start processing
   1. If the event is an update of a previous event (signalled through @status or 'emsg' flags), remove any existing event, if any, with identical scheme\_uri/(value) and id from the PET.
   2. The DASH Client sets up an Active Event Table for each subscribed *scheme\_uri*/(*value*) in the case of *dispatch\_mode* = *on\_start*. The ***Active Event Table*** maintains a single list of 'emsg' *ids* that have been dispatched.
   3. The DASH Client implements the following process when *dispatch\_mode* = *on\_start*:
      1. Derive the event instance/metadata sample’s *ST*
      2. If the current media presentation time value is smaller than *ST*, then go to step 3.a.vi.
      3. Derive the ending time *ET*= *ST* + *DU*.
      4. If the current presentation time value is greater than *ET*, then end processing.
      5. In the case of event:
         1. Compare the event’s *id* with the entries of the PET and DET of the same *scheme\_uri*/(*value)* pair:
            1. If an entry with the identical *id* value exists in either table, end processing;
         2. If not, add 'emsg'’s *id* to the corresponding [PET](#active-event-table).
      6. Dispatch the event/metadata message\_data at time ST, or immediately if the current presentation time is larger than ST, as described in subclause A.13.6, remove the event, if exists, from the PET and add it to DET.
      7. The event/metadata buffer model

Along with the media samples, the event instances and timed metadata samples are buffered. The event/metadata buffer should be managed with the same scheme as the media buffer, i.e. as long as a media sample exists in the media buffer, the corresponding events (the inband events that are carried by the segment containing the media sample/the MPD events that are included in the Period element containing the media sample) and the aligned metadata samples with the media sample are maintained in the event/metadata buffer.

* + 1. Prose description of APIs

The event/timed metadata API is an interface defined between a DASH client and a device application in the exchange of subscription data and dispatch/transfer of matching DASH Event or timed metadata information between these entities. The Event/timed metadata API is shown in Figure A.1.

The description of the API below is strictly functional, i.e. implementation-agnostic. For example, the subscribeEvent() method as defined below may be mapped to the existing on(type,listener,scope) method as defined for the dash.js under MediaPlayerEvents.

As part of this API and before any operations, the DASH client provides a list of *scheme\_id*/(*value*) listed in the MPD when it receives it. This list includes all MPD and inband events as well as *scheme\_id* of all timed metadata tracks. At this point, the Application is aware of the possible events and metadata deliverable by the DASH client.

NOTE The DASH client may provide the Application the list of DASH event schemes as a part of listed event schemes in the MPD and consequently, the Application may subscribe to one or more of these event schemes.

* + 1. Detailed processing

As shown in Figure A.1, the event/metadata buffer holds the events or metadata samples to be processed. We assume that this buffer has the same data structure to hold events or metadata. Table A.2 is used to define this Event/Metadata Internal Object (EMIO).

1. The Event/Metadata Internal Object (EMIO)

|  |  |  |  |
| --- | --- | --- | --- |
| event-metadata-internal-object { | | | |
|  |  | string | scheme\_id\_uri; |
|  |  | string | value; |
|  |  | unsigned int(32) | presentation\_time; |
|  |  | unsigned int(32) | duration; |
|  |  | unsigned int(32) | id; |
|  | unsigned int(8) | | message\_data(); |
| } | | | |

The process for converting the received event/metadata sample to EMIO is as following:

1. For MPD event
   1. For each period
      1. Parse each **EventStream**
      2. Get **Eventstream** common parameters
      3. For each Event Stream:
         1. Parse each event
         2. For each event
            1. Calculate presentation time and event duration
            2. Add it to EMIO
2. For inband event
   1. For each Segment
      1. Parse event boxes as well as 'moof'
      2. Calculate EPT of segment
      3. For each event:
         1. Map 'emsg' box parameters to EMIO
3. For simple metadata samples
   1. For each Segment
      1. Parse 'moof'
      2. For each sample:
         1. Parse the format
         2. map the data to EMIO
      3. Dispatch modes for DASH-specific events

In subclause 5.10.4, several DASH-specific events event schemes are defined. Table A.4 describes their dispatch modes.

Table A.4 DASH-specific event schemes dispatch modes

| **@schemeIdUri** | **Dispatch mode** |
| --- | --- |
| urn:mpeg:dash:event:2012 | on-receive |
| urn:mpeg:dash:event:callback:2015 | on-start |
| urn:mpeg:dash:event:ttfn:2016 | on-start |
| urn:mpeg:dash:event:period:2020 | on-receive |
| urn:mpeg:dash:event:alternativeMPD:insert:2025 | on-receive |
| urn:mpeg:dash:event:alternativeMPD:replace:2025 | on-receive |

* 1. Presentation Insertion
     1. General

The Alternative MPD event is processed and dispatched according to clause A.13.

This clause defines the post-processing of this event after being dispatched, as well as the associated periodic processing.

This clause is informative and is intended to show the expected behavior from the DASH client.

* + 1. Dual-client operation

*Conceptually*, we describe the presentation insertion in terms of two clients communicating via some unspecified messaging mechanism. This is not the only or even the most efficient implementation, and it is chosen here for only simplicity purposes.

Alternative MPD Replace events are executed there are two clients, main and alternative. The main client is in the listen mode and is able to communicate with the alternative client.

The following messages are defined:

*adjust speed(S):*

the message is sent by the alternative client whenever its playbeck speed changes to some speed S (e.g., S = 1 is normal playback, S = 1.03 is a 3% speedup due to playback speed modulation, S = 0 is pause, etc.)

on reception, the main client will adjust its playhead propagation speed. As a result, media time elapses at the same speed in both clients

*kill*:

the message is sent by the main client when there is a need to terminate a running alternative presentation

on reception, the alternative client terminates the presentation immediately, frees all resources, sends an *exit* signal, and exits.

*exit*:

sent by the alternative client when it ends the alternative media presentation, due to the presenttion end, its termination due to errors, or due to a kill signal.

on reception, the main client returns to a regular state from the listen state

* + 1. Conceptual data structures

All Alternate MPD events are kept in a table indexed by **Event**@id value.. The table will be denoted as *T(id, E, c)* where *E* stands for an event instance, *id* stands for its @id, and *c* is its execution count. There are two queues, prefetch que QP and execution queue QE, each ordered by time.

There is a structure describing the currently running alternative Media Presentation, *AMP(id,,ac,md)*, where *id* is the id of the event, *ac* is a reference to the alternative client and *md* is the maximum duration of the alternative Media Presentation.

Lastly, there is a function *wallclockTime(mt)* which takes media time *mt* and returns absolute time corresponding to it.

* + 1. Post-processing
       1. Alternative MPD Insertion Event

If there is an entry in T where *id* == Event@id or **Event**@status is update then the current event is ignored.

Otherwise, if the event active period is at least partially within the time shift buffer, an entry is added into table T. Some time offset 0 < tpf ≤ @earliestTimeToResolve is selected, and an entry *(wallclockTime(presentationTime - tpf), id)* is added to QP

* + - 1. Alternative MPD Replacement Event

If there is an entry in T where *id* == **Event**@id, then:

1. If a change in @maxDuration or/and a change in @clip results in a presentation with termination point *NOW* or prior to *NOW*, the entry is removed from the table and the queues. If AMP.id equals **Event**@id, a kill signal is sent to the client AMP.ac. Processing ends.
2. If @executeOnce is true and *c* > 0, processing ends.
3. The **Event**@status is update, then:
   1. The table is updated with the correct attributes and elements
   2. If @presentationTime, @maxDuration, or @earliestTimeToResolve change vs the previous instance, the time value in the corresponding queue is updated
   3. If AMP.id equals **Event**@id, AMP.md is updated to the value of @maxDuration

Otherwise, if the event active period is at least partially within the time shift buffer, an entry is added into table T. Some time offset 0 < tpf ≤ @earliestTimeToResolve is selected, and an entry (*wallclockTime(presentationTime - tpf), id)* is added to QP.

Processing ends here.

* + 1. Periodic processing

Every time interval τ smaller than half of the shortest sample duration, the following operations are performed:

1. For each element in QP with time ≤ NOW, a full MPD URL is prepared (i.e., resolved and optionally decorated using Annex I process), and an HTTP GET is issued. If in the end (i.e., after possible redirects) MPD is received and is valid, an entry (wallclockTime(presentationTime)) is added to QE.
2. If the client is not in the listen mode, the following processing occurs for each entry in QE which has time ≤ NOW
   1. If *time + @duration* < *NOW*, it is removed from QE, without further processing. The process repeats for the next entry in QE
   2. If *time + @duration ≥ NOW*, it is removed from QE, and the event is executed. If the execution was successful, *AMP* is updated and has *exp* set to *NOW + md*, where *md* is the maximum allowed duration of the alternative Media Presentation, derived from @maxDuration (either its explicit or its default value) and the value of @clip (for Replacement events) as defined in sec 5.16. The execution counter *c* is incremented. The main client then goes into the listen mode and no further processing is done.
3. If the client is in listen mode, and *AMP.exp* < *NOW*, the client sends a kill signal to client *AMD.ac*. Having received an exit signal, it returns to the normal (playback) state. It resumes from the current playback location unless modified in Replacement events by @resumeOffset

NOTE 1: The processing described below happens identically for both Insertion and Replacement events, except for places where the difference is explicitly mentioned.

NOTE 2: The above is written for simplicity as a "busy loop". A more efficient implementation may use timers with precision of τ or less.

1. (normative)  
     
   MPD schema

The schema of the MPD for this document is provided at <https://standards.iso.org/iso-iec/23009/-1/ed-6/en> (DASH-MPD.xsd).

1. (normative)  
     
   MIME type registration for MPD and other resources
   1. General

This annex provides the formal MIME type registration for the MPD and other resources. It is referenced from the registry at <http://www.iana.org/>.

* 1. MIME type and subtype

The MIME Type and Subtype are defined as follows:

|  |  |
| --- | --- |
| — MIME media type name: | application |
| — MIME subtype name: | dash+xml |
| — Required parameters: | None |
| — Optional parameters: | The 'profiles' parameter as documented in Annex C.3. |
| — Encoding considerations: | UTF-8 |
| — Security considerations: | The MPD is a Media Presentation Description and contains references to other resources. It is coded in XML, and there are risks that deliberately malformed XML can cause security issues. In addition, an MPD can be authored that causes receiving clients to access other resources; if widely distributed, this can be used to cause a denial-of-service attack.  The Media Presentation Description (MPD) format does not incorporate any active or executable content. However, other forms of material from outside sources can be referenced by an MPD, and this material can contain active or executable content. Such material is expected to be identified by its own MIME type, and the security considerations of that format should be taken into account.  If operating in an insecure environment and required by the content/service provider, elements and attributes of MPD may be encrypted to protect their confidentiality by using the syntax and processing rules specified in the W3C Recommendation “XML Encryption Syntax and Processing”.  If operating in an insecure environment and required by the content/service provider, the digital signing and verification procedures specified in the W3C Recommendation “XML Signature Syntax and Processing” may be used to protect data origin authenticity and integrity of the MPD. |
| — Interoperability considerations: | The specification defines a platform-independent expression of a presentation, and it is intended that wide interoperability can be achieved. |
| — Published specification: | ISO/IEC 23009-1, *Information technology — Dynamic adaptive streaming over HTTP (DASH) — Part 1: Media presentation description and segment formats* |
| — Applications which use this media type: | Various |
| — Additional information:  — File extension(s): mpd  — Intended usage: common | |
| — Other information/general comment: | None |
| — Author/Change controller: | ISO/IEC JTC1/SC29 (MPEG) |

* 1. Profiles parameters

|  |  |
| --- | --- |
| Parameter name: | profiles |
| Parameter value: | The 'profiles' parameter is an optional parameter that indicates one or more profiles to which the file claims conformance. The contents of this attribute shall conform to either the pro-simple or pro-fancy productions of IETF RFC 6381:2011, subclause 4.5. The profile identifiers reported in the MIME type parameter should match identically the profiles reported in the profiles attribute in the MPD itself (see Clause 8). |

EXAMPLE

application/dash+xml;profiles="urn:mpeg:dash:profile:full:2011,urn:3GPP:PSS:profile:DASH10"

* 1. MPD Anchors
     1. General

URIs for resources with MIME type application/dash+xml may use URI fragment syntax to start a presentation at a given time and a given state.

An MPD anchor is a set of Representations being presented and a time offset from the start of a period on the media timeline. These are expressed using URI fragment syntax. This annex defines one temporal parameter, position, and two context parameters, state and selection, in order to express the state of a DASH media presentation.

URI fragment starts with the '#' character, and is a string terminating the URI. MPD fragments shall be an ampersand-separated list of key=value pairs, with syntax and semantics of key and value parameters defined in Table C.1 of C.4.2.

* + 1. Parameters

Table C.1 — Parameters for MPD Anchors

| **Key** | **Value** | **Semantics** |
| --- | --- | --- |
| t | Time or time range which shall be in the same format as defined in W3C Media Fragments URI 1.0 (basic) including validity rules and recommended behaviour.  Optionally, prefixed comma-separated pair of numbers. See C.4.4 for validity rules and recommended behaviour. | If the parameter starts from an integer, it signifies the time since the beginning of the period indicated by the period parameter.  If the t parameter is not present, its default value is t=0 (i.e. start from the beginning of the Period).  NOTE   If period parameter is not present, the default Period is the first period of the presentation.  If the parameter starts from prefix posix: it signifies the absolute time range defined in seconds of Coordinated Universal Time (ITU-R TF.460-6). This is the number of seconds since 01-01-1970 00:00:00 UTC. Fractions of seconds may be optionally specified down to the millisecond level.  The posix notation documents the absolute time in the MPD.  This notation shall only be used if MPD@availabilityStartTime is present.  This t=posix:xxx notation parameter shall not be used if a period parameter is used. In addition, at most one of the two parameters, period and t shall be present in an anchor.  A special value "now' indicates the latest available segment, i.e. "live edge". |
| period | String | Value of a Period parameter Period@id. If period parameter is not present, the default value of the @id attribute value of the Period with the earliest *PeriodStart*. |
| track | string | Value of a single AdaptationSet@id |
| group | string | Value of a single AdaptationSet@group |

Percent coding, defined in IETF RFC 5986, shall be used for all reserved characters in parameter values.

NOTE Ability to address elements in the MPD depends on the Period@id, AdaptationSet@id and **AdaptationSet**@group. Hence MPD authors are encouraged to put these attributes explicitly into the MPD if they intend to make MPDs addressable.

* + 1. Examples

42nd second of Period1 my.mpd#t=42&period=Period1

my.mpd#t=42&period=Period1

42nd second from the start of the presentation, English 5.1 audio and video

my.mpd#t=42&track=en51&track=vid

A range from 60s to 180s of the presentation

my.mpd#t=60,180

Start a live stream at Wed, 21 Jan 2015 20:04:05 GMT

my.mpd#t=posix:1421870645

Start a live stream at Wed, 21 Jan 2015 20:04:05 GMT, English 5.1 audio and video

my.mpd#t=posix:1421870645&track=en51&track=vid

A live stream range from Wed, 21 Jan 2015 20:04:05 GMT to Wed, 21 Jan 2015 23:44:33 GMT

my.mpd#t=posix:1421870645,1421883873

Play the stream from the latest available segment to Wed, 21 Jan 2015 23:44:33 GMT

my.mpd#t=posix:now,1421883873

Play the stream from the earliest available segment to Wed, 21 Jan 2015 23:44:33 GMT

my.mpd#t=posix:0,1421883873

* + 1. Handling UTC parameter

The following notation is used in this clause:

— *N* is the UTC time at the moment the URL is requested;

— *E* is the earliest available segment time in the current presentation at time *N*;

— *F* is the latest availability segment time in the current presentation;

— *S* is the start time in the posix anchor;

— *T* is the end time in the posix anchor.

If *T* is not specified, or larger than *F*, its value shall be considered to be equal to *F*.

If *S* is not specified, its value shall be considered to be equal to *E*. If *S* is “now”, its value is *N*.

If *S* is specified and occurs in the past such that no media is available, the playback shall start at the earliest available segment ("dead edge"). If *S* is specified and occurs in the future, it shall be treated as if its value was "now" ("live edge").

* 1. MPD patch MIME type

The MIME Type and Subtype of the MPD Patch document as introduced in 5.15 are defined as follows:

|  |  |
| --- | --- |
| — MIME media type name: | application |
| — MIME subtype name: | dash-patch+xml |
| — Required parameters: | None |
| — Optional parameters: | None |
| — Encoding considerations: | 8 bit. This media type always uses UTF-8. |
| — Security considerations: | MPD patches are based on the Patch Operations Framework defined in RFC 5261 and thus inherit the security considerations of that framework.  In addition, the MPD patch is a patch to Media Presentation Description document and contains references to other resources. It is coded in XML, and there are risks that deliberately malformed XML can cause security issues. In addition, an MPD can be authored that causes receiving clients to access other resources; if widely distributed, this can be used to cause a denial-of-service attack.  The MPD patch format does not incorporate any active or executable content. However, other forms of material from outside sources can be referenced by an MPD, and this material can contain active or executable content. Such material is expected to be identified by its own MIME type, and the security considerations of that format should be taken into account.  If operating in an insecure environment and required by the content/service provider, elements and attributes of MPD may be encrypted to protect their confidentiality by using the syntax and processing rules specified in the W3C Recommendation “XML Encryption Syntax and Processing”.  If operating in an insecure environment and required by the content/service provider, the digital signing and verification procedures specified in the W3C Recommendation “XML Signature Syntax and Processing” may be used to protect data origin authenticity and integrity of the MPD.  The MPD Patch schema allow the inclusion elements and attributes from other namespaces. Additionally, a patch could be used to introduce material in other namespaces into the MPD itself. Such material, if processed as part of the patch or MPD, raises additional security considerations. |
| — Interoperability considerations: | The specification defines a platform-independent expression of a presentation, and it is intended that wide interoperability can be achieved. |
| — Published specification: | ISO/IEC 23009-1, *Information technology — Dynamic adaptive streaming over HTTP (DASH) — Part 1: Media presentation description and segment formats* |
| — Applications which use this media type: | Various |
| — Additional information:  File extension(s): mpp  Intended usage: common | |
| — Other information/general comment: | None |
| — Author/Change controller: | ISO/IEC JTC1/SC29 (MPEG) |

1. (normative)  
     
   DASH Metrics
   1. General

This annex defines the ISO/IEC 23009-1 DASH Metrics. The normative aspects of the annex are defined in D.4, namely the semantics of the metrics and the associated keys to be used for requesting the collection of the metrics. The client reference model in D.2 and the observation points in D.3 serve as background information.

* 1. DASH-Metrics client reference model

The DASH-Metrics client reference model is depicted in highlighting so-called observation points (OPs) as defined in D.3.

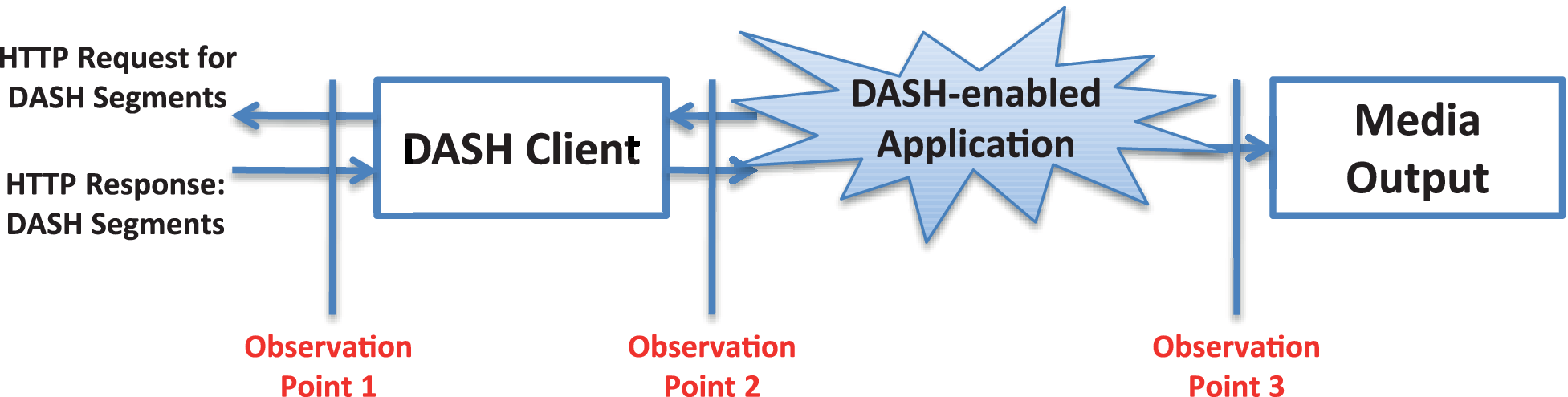


Figure D.1 — DASH-Metrics client reference model

The *DASH access client* as defined in 4.2 issues HTTP requests (for DASH data structures), and receives HTTP request responses (containing DASH data structures). Data structures may typically be MPDs, Segments or partial Segments. This input/output interface from the network towards the DASH Client is referred to as observation point 1 (OP1).

Furthermore, the DASH Client delivers encoded media samples to the *DASH-enabled application* for further processing and may receive also commands from it. This input/output interface of the DASH Client towards the DASH-enabled application is referred to as observation point 2 (OP2).

NOTE Further processing can include de-multiplexing (of audio/video) and/or decoding potentially involving several buffers.

Finally, the DASH-enabled application delivers decoded media samples to the *media output*, which displays the media to the user. This output interface towards the user is referred to as observation point 3 (OP3).

* 1. Definition of observation points
     1. General

This clause defines the observation points as depicted in Figure D.1.

* + 1. Observation point 1

The observation point 1 (OP1) is defined as:

— a set of TCP connections each defined by its destination IP address, initiation, connect and close times;

— a sequence of transmitted HTTP requests, each defined by its transmission time, contents, and the TCP connection on which it is sent; and

— for each HTTP response, the reception time and contents of the response header and the reception time of each byte of the response body.

NOTE The contents of the response body is fully defined by the contents of the request and response headers.

* + 1. Observation point 2

The observation point 2 (OP2) consists of encoded media samples. Each encoded media sample is defined as:

— media type;

— decoding time;

— presentation time;

— the @id of the Representation from which the sample is taken; and

— the delivery time.

* + 1. Observation point 3

The observation point 3 (OP3) consists of decoded media samples. Each decoded media sample is defined as:

— the media type;

— the presentation timestamp of the sample (media time);

— the actual presentation time of the sample (real time); and

— the @id of the Representation from which the sample is taken (the highest dependency level if the sample was constructed from multiple Representations).

* 1. Semantics of the DASH metrics
     1. General

This subclause provides the general QoE metric definitions and measurement framework.

The semantics are defined using an abstract syntax. Items in this abstract syntax have one of the following primitive types (Integer, Real, Boolean, Enum, String) or one of the following compound types:

— Objects: an unordered sequence of (key, value) pairs, where the key always has string type and is unique within the sequence.

— List: an ordered list of items.

— Set: an unordered set of items.

Additionally, there are two kinds of timestamp defined, i.e. *real time* (wall-clock time) with type Real-Time and *media time* with type Media-Time.

Where lists are defined, the name *'entry'* is used to define the format of each entry, but since lists contain unnamed entries, this name would not appear in any concrete syntax.

Each metric is defined as a named list of entries that logically contains the metric information for the entire Media Presentation. Reporting of these lists, whether done at the end of the Media Presentation or incrementally during the Media Presentation, is outside the scope of this document.

* + 1. TCP connections

Table D.1 contains the metric defining the list of TCP connections. The key in Table D.1 shall be used to refer to the metric as defined in Table D.1.

Table D.1 — List of TCP connections

| **Key** | | | **Type** | **Description** |
| --- | --- | --- | --- | --- |
| TcpList | | | List | List of HTTP request/response transactions |
|  | *Entry* | | Object | An entry for a single HTTP request/response |
|  |  | tcpid | Integer | Identifier of the TCP connection on which the HTTP request was sent. |
|  |  | dest | String | IP Address of the interface over which the client is receiving the TCP data. |
|  |  | topen | Real-Time | The time at which the connection was opened (sending time of the initial SYN or connect socket operation). |
|  |  | tclose | Real-Time | The time at which the connection was closed (sending or reception time of FIN or RST or close socket operation). |
|  |  | tconnect | Integer | Connect time in ms (time from sending the initial synchronize message (SYN) to receiving the acknowledgement (ACK) or completion of the connect socket operation). |

* + 1. HTTP request/response transactions

Table D.2 contains the metric defining the List of HTTP Request/Response Transactions. The key in Table D.2 shall be used to refer to the metric as defined in Table D.2.

Table D.2 — List of HTTP request/response transactions

| **Key** | | | | | **Type** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
| HttpList | | | | | List | List of HTTP request/response transactions |
|  | *Entry* | | | | Object | An entry for a single HTTP request/response |
|  |  | tcpid | | | Integer | Identifier of the TCP connection on which the HTTP request was sent. |
|  |  | type | | | Enum | This is an optional parameter and should not be included in HTTP request/response transactions for progressive download.  The type of the request: |
|  |  |  | | |  | — MPD  — XLink expansion  — Initialization Segment  — Index Segment  — Media Segment  — Bitstream Switching Segment  — Remote xlink element  — MPD patch  — other |
|  |  | url | | | String | The original URL (before any redirects or failures) |
|  |  | actualurl | | | String | The actual URL requested, if different from above |
|  |  | range | | | String | The contents of the byte-range-spec part of the HTTP Range header. |
|  |  | trequest | | | Real-Time | The real time at which the request was sent. |
|  |  | tresponse | | | Real-Time | The real time at which the first byte of the response was received. |
|  |  | responsecode | | | Integer | The HTTP response code. |
|  |  | interval | | | Integer | The duration of the throughput trace intervals (ms), for successful requests only. |
|  |  | trace | | | List | Throughput trace, for successful requests only. |
|  |  |  | *Entry* | | Object | A single throughput measurement entry. |
|  |  |  |  | s | Real-Time | Measurement period start. |
|  |  |  |  | d | Integer | Measurement period duration (ms). |
|  |  |  |  | b | List | List of integers counting the bytes received in each trace interval within the measurement period. |

NOTE 1 Information additional to that specified in the type can be returned, for example if a client makes a request for a initialization information from a self-initializing Media Segment then Segment Index may also be received.

NOTE 2 All entries for a given object have the same URL and range and so can easily be correlated. If there were redirects or failures, there would be one entry for each redirect/failure. The redirect-to URL or alternative url (where multiple have been provided in the MPD) appears as the actualurl of the next entry with the same url value.

NOTE 3 The periods in *Entry* are expected to be those periods where the client was actively reading from the TCP connections (i.e. they are expected to not include periods where the TCP connection is idle due to zero receive window).

The end of the last measurement period in the trace shall be the time at which the last byte of the response was received.

The interval and trace shall be absent for redirect and failure records.

The key HttpList(n,type) where *n* is a positive integer is defined for an HttpList with an interval of *n* ms and *type* is one of MPD, XLinkExpansion, InitializationSegment, MediaSegment, IndexSegment BitstreamSwitchingSegment or other. If *type* is not present, all HTTP transactions are requested to be collected. If *type* is present, it specifies that the HTTP transactions concerning a resource equal to *type* are requested to be collected. Multiple keys HttpList(*n,type*) with different values of *n* and *type* may be present for a single @metrics attribute value.

An HTTP transaction that is not finished within a QoE metric collection period shall not be included in the metrics.

* + 1. Representation switch events

Table D.3 defines the metric for Representation switch events. The key in Table D.3 shall be used to refer to the metric as defined in Table D.3.

Table D.3 — List of Representation switch events

| **Key** | | | **Type** | **Description** |
| --- | --- | --- | --- | --- |
| RepSwitchList | | | List | List of Representation switch events (a switch event is the time at which the first HTTP request for a new Representation, that is later presented, is sent) |
|  | *Entry* | | Object | A Representation switch event. |
|  |  | t | Real-Time | Time of the switch event. |
|  |  | mt | Media-Time | The media presentation time of the earliest access unit (out of all media content components) played out from the “to” Representation. |
|  |  | to | String | value of Representation@id identifying the switch-to Representation. |
|  |  | lto | Integer | If not present, this metrics concerns the Representation as a whole. If present, lto indicates the value of SubRepresentation@level within Representation identifying the switch-to level of the Representation. |

* + 1. Buffer level

Table D.4 defines the metric for buffer level status events. The key in Table D.4 shall be used to refer to the metric as defined in Table D.4.

Table D.4 — List of buffer level

| **Key** | | | **Type** | **Description** |
| --- | --- | --- | --- | --- |
| BufferLevel | | | List | List of buffer occupancy level measurements during playout at normal speed. |
|  | *Entry* | | Object | One buffer level measurement. |
|  |  | t | Real-Time | Time of the measurement of the buffer level. |
|  |  | level | Integer | Level of the buffer in milliseconds. Indicates the playout duration for which media data of all active media components is available starting from the current playout time. |

The key is BufferLevel(*n*), where *n* is a positive integer defined to refer to the metric in which the buffer level is recorded every *n* ms.

* + 1. Play list

Decoded samples are generally rendered in presentation time sequence, each at or close to its specified presentation time. A compact Representation of the information flow can thus be constructed from a list of time periods during which samples of a single Representation were continuously rendered, such that each was presented at its specified presentation time to some specific level of accuracy (e.g. ±10 ms).

Such a sequence of periods of continuous delivery is started by a user action that requests playout to begin at a specified media time (this can be a "play", "seek" or "resume" action) and continues until playout stops either due to a user action, the end of the content, or a permanent failure.

Table D.5 defines the play list event metric. The key in Table D.5 shall be used to refer to the metric as defined in Table D.5.

Table D.5 — Play list

| **Key** | | | | | **Type** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
| PlayList | | | | | List | A list of playback periods. A playback period is the time interval between a user action and whichever occurs soonest of the next user action, the end of playback or a failure that stops playback. |
|  | *Entry* | | | | Object | A record of a single playback period. |
|  |  | start | | | Real-Time | Timestamp of the user action that starts the playback period. |
|  |  | mstart | | | Media-Time | The presentation time at which playout was requested by the user action. |
|  |  | starttype | | | Enum | Type of user action which triggered playout: |
|  |  |  | | |  | * NewPlayout - New playout request (initial playout) * UserSeek – User seek request * Resume - Resume from pause * OtherRequest - Other user request (e.g. user-requested quality change) * StartOfCollection - Start of a metrics collection period (hence earlier entries in the play list not collected) * SpeedChange - User-requested change in playspeed, other than resume from paused |
|  |  | trace | | | List | List of periods of continuous rendering of decoded samples. |
|  |  |  | *Entry* | | Objects | Single entry in the list. |
|  |  |  |  | representationid | String | The value of the Representation@id of the Representation from which the samples were taken. |
|  |  |  |  | subreplevel | Integer | If not present, this metrics concerns the Representation as a whole. If present, subreplevel indicates the greatest value of any Subrepresentation@level being rendered. |
|  |  |  |  | start | Real-Time | The time at which the first sample was rendered. |
|  |  |  |  | mstart | Media-Time | The presentation time of the first sample rendered. |
|  |  |  |  | duration | Integer | The duration of the continuously presented samples (which is the same in real time and media time). “Continuously presented” means that the media clock continued to advance at the playout speed throughout the interval. |
|  |  |  |  | playbackspeed | Real | The playback speed relative to normal playback speed (i.e.normal forward playback speed is 1.0). |
|  |  |  |  | stopreason | Enum | The reason why continuous presentation of this Representation was stopped. Either: |
|  |  |  |  |  |  | * RepresentationSwitch - Representation switch (not relevant in case of progressive download) * Rebuffering - Rebuffering * UserRequest - User request * EndOfPeriod - End of Period * EndOfContent - End of content * EndOfCollection - End of a metrics collection period * Failure – Failure * ClientPlaybackAction - Client-initiated change in playback (e.g., seek or change in playspeed), other than pausing to rebuffer |

NOTE The trace can include entries for different representations that overlap in time, because multiple representations are being rendered simultaneously, for example one audio and one video Representation.

* + 1. Device information

This metric contains information about the displayed video resolution as well as the physical screen characteristics. If the video is rendered in full-screen mode, the video resolution usually coincides with the characteristics of the full physical display. If the video is rendered in a smaller subwindow, the characteristics of the actual video window shown are logged.

If known by the DASH Client, the physical screen width and the horizontal field-of-view are logged.

The metric is logged at the start of each QoE reporting period, and whenever the characteristics change during the session (for instance if the device is rotated from horizontal to vertical orientation, or if the subwindow size is changed).

Table D.6 defines the device information metrics. If an individual metric cannot be logged, its value is set to 0 (zero).

**Table D.6 – Device information**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Key** | | | **Type** | **Description** |
| DeviceInformationList | | | List | A list of device information objects. |
|  | Entry | | Object | A single object containing new device information. |
|  |  | start | Real-Time | Timestamp when the device information was logged. |
|  |  | mstart | Media-Time | The presentation time at which the device information was logged. |
|  |  | videoWidth | Integer | The width of the displayed video, in screen pixels (not encoded video pixels). |
|  |  | videoHeight | Integer | The height of the displayed video, in screen pixels (not encoded video pixels) |
|  |  | screenWidth | Integer | The total width of the screen, in screen pixels |
|  |  | screenHeight | Integer | The total height of the screen, in screen pixels |
|  |  | pixelWidth | Real | The width of a screen pixel, in millimetres |
|  |  | pixelHeight | Real | The height of a screen pixel, in millimetres |
|  |  | fieldOfView | Real | The actual or estimated horizontal angle subtended at the eye by the screen, measured in degrees. |

1. (normative)  
     
   Byte range requests with regular HTTP GET methods
   1. Background

There are deployment environments where HTTP partial GET is not supported, or results in the return of the entire, rather than partial target. This represents a problem for DASH Clients. It is expected that these problems gradually disappear, but until this will be the case, a method is provided to not exclude DASH Clients operating in these environments and service providers wanting to support such clients are excluded from using this DASH standard to deploy media streaming services using the formats defined in this document.

To address these requirements, the BaseURL@byteRange attribute may be present. If present, it provides indication that resources offered in the MPD that are requested by a HTTP partial GET (e.g. Segments for which HTTP-URLs contain byte ranges or Subsegments) may also be requested using a regular HTTP GET and mapping the information that is otherwise added in the Range header in case of a HTTP partial GET into the request URI of a regular HTTP GET request. It is expected that DASH Clients only use this method if HTTP partial GET requests fail. If DASH Clients only have this alternative to request segments or Subsegments, then it is expected that they request single units of segments or Subsegments.

* 1. Construction rule

The BaseURL@byteRange attribute represents a template that may be used to construct a URL requesting a byte range (a “byte range URL”) from a resource, given the original URL of the resource and the required byte range. The result of issuing a GET request to this byte range URL without including the HTTP Range header should be identical to the result of requesting the original URL with the byte range specified in the HTTP Range header.

The BaseURL@byteRange contains a template string that contains one or more of the identifiers as listed in Table E.1. The string shall contain identifiers $first$ and $last$ as specified in Table E.1.

The byte range URL shall be constructed from the template string by substituting the identifiers specified in the first column of Table E.1 with the values specified in the second column of Table E.1. If the $query$ identifier is not present in the template and the query portion of the original URL as defined in IETF RFC 3986 is not empty, then the string “?” query shall be appended to the constructed URL.

If the template string contains unrecognized identifiers, then the result of the URL construction is unspecified. In this case, it is expected that the DASH Client ignores the entire containing ByteRange element and the processing of the MPD continues as if this ByteRange element was not present.

Strings outside identifiers shall only contain characters that permit to form a valid HTTP-URL according to IETF RFC 3986.

Table E.1 — Identifiers for Byte Range Templates

|  |  |
| --- | --- |
| **$<Identifier>$** | **Substitution parameter** |
| $$ | Is an escape sequence, i.e. "$$" is replaced with a single "$" |
| $base$ | The identifier shall be substituted by the scheme ":" hier-part of the original URL as defined in IETF RFC 3986. |
| $query$ | The identifier shall be substituted by the query part of the original URL as defined in IETF RFC 3986. If the query part of the original URL is empty then inclusion of this identifier in the template shall cause removal of the separator character immediately preceding the $query$ identifier in the template string if that character is not the "?" character, or, otherwise, the separator character immediately following the $query$ identifier if present. |
| $first$ | The identifier shall be substituted by the byte offset of the first byte in a range and shall be identical to the value of 'first-pos' of IETF RFC 9110, sec 14.1.2, if this request would be executed using a partial GET request. |
| $last$ | The identifier is substituted by the byte offset of the last byte in the range; that is, the byte positions specified are inclusive. It shall be identical to the value of 'last-pos' of IETF RFC 9110, sec 14.1.2, if this request would be executed using a partial GET request. |

* 1. Examples

NOTE The URL examples below are intentionally not valid, resolable URLs and are just examples.

|  |  |
| --- | --- |
| **Original URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4?token=8787r08f2gf087g28gf926 |
| **Byte Range** | 1876-23456 |
| BaseURL@byteRange | $base$/range/$first$-$last$ |
| **Byte range URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4/range/1876-23456?token=8787r08f2gf087g28gf926 |

|  |  |
| --- | --- |
| **Original URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4 |
| **Byte Range** | 1876-23456 |
| BaseURL@byteRange | $base$?$query$&range=$first$-$last$ |
| **Byte range URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4?range=1876-23456 |

|  |  |
| --- | --- |
| **Original URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4?token=8787r08f2gf087g28gf926 |
| **Byte Range** | 1876-23456 |
| BaseURL@byteRange | $base$?$query$&range=$first$-$last$ |
| **Byte range URL** | http://cdn.example.com/movies/134532/audio/en/aac64.mp4?token=8787r08f2gf087g28gf926&range=1876-23456 |

1. (informative)  
     
   Guidelines for extending DASH with other delivery formats
   1. Adding delivery formats to DASH

In order to support use with DASH, a delivery format should have the property that decoding and playback of any portion of the media can be achieved using a subset of the media that is only a constant amount larger than the portion of the media to be played.

For example, a delivery format following this property is one for which the media is stored as a header followed by a sequence of small blocks, with the property that any block can be decoded and played out given only that block and the header. The definition of these blocks and the mapping to the Subsegments in this document are encouraged. A Subsegment may be defined as a contiguous time interval of a Segment and a contiguous byte range of a Segment for which no overlap in both dimensions with any other Subsegment in the Segment exists.

Additionally, it is desirable that the delivery format supports some kind of “index” which enables the byte range within the Segment corresponding to any given time range to be efficiently discovered. A suitable unit is the indexing of Subsegments. It should be possible to discover the position in the Segment of the index without downloading the whole Segment. The position of the index may also be advertised in the MPD or the index may be provided as a separate Index Segment. The Segment Index ('sidx') or Subsegment Index (′ssix′), both defined in ISO/IEC 14496-12, may serve as a starting point and/or may be directly applied to any other media format.

* 1. Media Presentation authoring rules

A specification for how to use a media container format with DASH should include:

— Definition of the MIME type for the Representation as a concatenation of Segments.

— Description of either a self-initializing Media Segment or the combination of an Initialization Segment and a Media Segment format.

In addition, the specification may further define:

— Index Segments;

— Bitstream switching segments;

— Interpretation of a stream access point (SAP), potentially different types as defined in subclause 4.5.2 in the context of the media container format. (The SAP types are fully *defined* in ISO/IEC 14496-12 and should not be re-defined, but the *interpretation* of those definitions in media-container-specific language may be necessary);

— Container-format-specific semantics for the @bitstreamSwitching, @segmentAlignment and @subsegmentAlignment. These should align with the definitions in this document.

Representation attributes present in the MPD may also be repeated in the media itself, e.g. in an Initialization Segment or a Media Segment. The media content should be provided such that no mismatch between these two values occurs. If it does, the value in the media itself is expected to take precedence over values expressed in the MPD, especially when used in the media decoding process.

1. (informative)  
     
   MPD Examples and MPD Usage

All examples documented in this annex are provided at [https://standards.iso.org/iso-iec/23009/-1/ed-6/en](https://standards.iso.org/iso-iec/23009/-1/ed-5/en) with the following file naming convention:

example-G<subsection>[<order in subsection>].mpd

* 1. Example MPD for ISO Base media file format On Demand profile

This subclause provides a simple example for a static presentation with self-initializing Media Segments, multiple languages, subtitles, content protection and multiple base URLs. This MPD document describes content available from two sources (cdn1 and cdn2) that has audio available in English or French at rates of 64 kbits and 32 kbits and subtitles in German. Six versions of the video are provided at bitrates between 256 kbit/s and 2 Mbit/s in different spatial resolutions. Content protection is applied.

The Media Presentation complies with the ISO Base media file format On Demand profile as defined in subclause 8.3.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT1.2S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <Period>  <!-- English Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="en" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <ContentProtection schemeIdUri="urn:uuid:706D6953-656C-5244-4D48-656164657221"/>  <Representation id="1" bandwidth="64000">  <BaseURL>7657412348.mp4</BaseURL>  </Representation>  <Representation id="2" bandwidth="32000">  <BaseURL>3463646346.mp4</BaseURL>  </Representation>  </AdaptationSet>  <!-- French Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40.2" lang="fr" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <ContentProtection schemeIdUri="urn:uuid:706D6953-656C-5244-4D48-656164657221"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="dub"/>  <Representation id="3" bandwidth="64000">  <BaseURL>3463275477.mp4</BaseURL>  </Representation>  <Representation id="4" bandwidth="32000">  <BaseURL>5685763463.mp4</BaseURL>  </Representation>  </AdaptationSet>  <!-- Timed text -->  <AdaptationSet mimeType="application/ttml+xml" lang="de">  <Role schemeIdUri="urn:mpeg:dash:role" value="subtitle"/>  <Representation id="5" bandwidth="256">  <BaseURL>796735657.xml</BaseURL>  </Representation>  </AdaptationSet>  <!-- Video -->  <AdaptationSet mimeType="video/mp4" codecs="avc1.4d0228" subsegmentAlignment="true" subsegmentStartsWithSAP="2">  <ContentProtection schemeIdUri="urn:uuid:706D6953-656C-5244-4D48-656164657221"/>  <Representation id="6" bandwidth="256000" width="320" height="240">  <BaseURL>8563456473.mp4</BaseURL>  </Representation>  <Representation id="7" bandwidth="512000" width="320" height="240">  <BaseURL>56363634.mp4</BaseURL>  </Representation>  <Representation id="8" bandwidth="1024000" width="640" height="480">  <BaseURL>562465736.mp4</BaseURL>  </Representation>  <Representation id="9" bandwidth="1384000" width="640" height="480">  <BaseURL>41325645.mp4</BaseURL>  </Representation>  <Representation id="A" bandwidth="1536000" width="1280" height="720">  <BaseURL>89045625.mp4</BaseURL>  </Representation>  <Representation id="B" bandwidth="2048000" width="1280" height="720">  <BaseURL>23536745734.mp4</BaseURL>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for ISO Base media file format Live profile

This subclause provides a simple example for a dynamic presentation, with multiple languages, multiple base URLs, multiple video bitrates, and segments about two seconds in length for low latency from live programming. At the time this MPD was fetched, 432 Segments of the dynamic presentation were available so the wall clock time has been approximately 2011-12-25T12:44:24 UTC. All the video Segments are aligned and start with a Stream Access Point. All the audio Segments are aligned so language switching can be done with the non-language sound (e.g. music) seamlessly.

In this MPD, assuming that the first BaseURL element and the video Representation with id "v1" is selected, and template results in <http://cdn1.example.com/video/50000/$Time$.mp4v>, the segment list starting at number 0 results in

<http://cdn1.example.com/video/500000/0.mp4v>   
<http://cdn1.example.com/video/500000/180180.mp4v>   
<http://cdn1.example.com/video/500000/360360.mp4v>   
<http://cdn1.example.com/video/500000/540540.mp4v>   
<http://cdn1.example.com/video/500000/720720.mp4v>   
...

The Media Presentation conforms to the ISO Base media file format Live profile in subclause 8.4.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  minimumUpdatePeriod="PT2S"  timeShiftBufferDepth="PT30M"  availabilityStartTime="2014-10-17T17:17:05Z"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2014-10-17T17:17:05Z">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <Period id="1">  <!-- Video -->  <AdaptationSet  mimeType="video/mp4"  codecs="avc1.4D401F"  frameRate="30000/1001"  segmentAlignment="true"  startWithSAP="1">  <BaseURL>video/</BaseURL>  <SegmentTemplate timescale="90000" initialization="$Bandwidth%/init.mp4v" media="$Bandwidth%/$Time$.mp4v">  <SegmentTimeline>  <S t="0" d="180180" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="v0" width="320" height="240" bandwidth="250000"/>  <Representation id="v1" width="640" height="480" bandwidth="500000"/>  <Representation id="v2" width="960" height="720" bandwidth="1000000"/>  </AdaptationSet>  <!-- English Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="en" segmentAlignment="0" startWithSAP="1">  <SegmentTemplate timescale="48000" initialization="audio/en/init.mp4a" media="audio/en/$Time$.mp4a">  <SegmentTimeline>  <S t="0" d="96000" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="a0" bandwidth="64000" />  </AdaptationSet>  <!-- French Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="fr" segmentAlignment="0" startWithSAP="1">  <SegmentTemplate timescale="48000" initialization="audio/fr/init.mp4a" media="audio/fr/$Time$.mp4a">  <SegmentTimeline>  <S t="0" d="96000" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="b0" bandwidth="64000" />  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for MPEG-2 TS Simple profile

This subclause introduces a simple example for a static presentation, with multiple languages, multiple base URLs, multiple video bitrates, and segments about four seconds in length.

In this MPD, assuming that the first BaseURL element and the Representation with id "1400kbps" is selected, and template results in <http://cdn1.example.com/SomeMovie_1400kbps_$Number%05$.ts>, the segment list starting at number 0 results in

<http://cdn1.example.com/SomeMovie_1400kbps_00001.ts>   
<http://cdn1.example.com/SomeMovie_1400kbps_00002.ts>   
<http://cdn1.example.com/SomeMovie_1400kbps_00003.ts>   
<http://cdn1.example.com/SomeMovie_1400kbps_00004.ts>   
<http://cdn1.example.com/SomeMovie_1400kbps_00005.ts>   
...

The Media Presentation conforms to the profile in 8.7.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT6158S"  availabilityStartTime="2011-05-10T06:16:42"  minBufferTime="PT1.4S"  profiles="urn:mpeg:dash:profile:mp2t-simple:2011"  maxSegmentDuration="PT4S">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <Period id="42" duration="PT6158S">  <AdaptationSet  mimeType="video/mp2t"  codecs="avc1.4D401F,mp4a"  frameRate="24000/1001"  segmentAlignment="true"  subsegmentAlignment="true"  bitstreamSwitching="true"  startWithSAP="2"  subsegmentStartsWithSAP="2">  <ContentComponent contentType="video" id="481"/>  <ContentComponent contentType="audio" id="482" lang="en"/>  <ContentComponent contentType="audio" id="483" lang="es"/>  <BaseURL>SomeMovie/</BaseURL>  <SegmentTemplate  media="$RepresentationID$\_$Number%05d$.ts"  index="$RepresentationID$.sidx"  initialization="$RepresentationID$-init.ts"  bitstreamSwitching="$RepresentationID$-bssw.ts"  duration="4"/>  <Representation id="720kbps" bandwidth="792000" width="640" height="368"/>  <Representation id="1130kbps" bandwidth="1243000" width="704" height="400"/>  <Representation id="1400kbps" bandwidth="1540000" width="960" height="544"/>  <Representation id="2100kbps" bandwidth="2310000" width="1120" height="640"/>  <Representation id="2700kbps" bandwidth="2970000" width="1280" height="720"/>  <Representation id="3400kbps" bandwidth="3740000" width="1280" height="720"/>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for multiple stereo views

This subclause introduces a simple example for a stereo video presentation from three cameras in one line where one stereo view is from the left-hand two cameras and the second is from the right-hand two cameras.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT10.00S"  profiles="urn:mpeg:dash:profile:isoff-main:2011">    <BaseURL>http://www.example.com/</BaseURL>    <!-- In this Period there are 3 views: coming from three lined up cameras: C1-C2-C3.  C1+C2 and C2+C3 each form a stereo pair but C1+C3 does not.  C2 is taken as the base view for MVC while C1 and C3 are enhancement views -->  <Period start="PT0.00S" duration="PT2000.00S">  <SegmentList>  <Initialization sourceURL="seg-m-init.mp4"/>  </SegmentList>  <AdaptationSet mimeType="video/mp4" codecs="avc1.640828">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="l1 r0"/>  <Representation id="C2" bandwidth="128000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C2view-1.mp4"/>  <SegmentURL media="seg-m1-C2view-2.mp4"/>  <SegmentURL media="seg-m1-C2view-3.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  <!-- The following Adaptation set contains a Representation functionally identical  to the Representation in the previous Adaptation set. Therefore, these both  have the same Representation@id. This is done for compatibility to 2D receivers  that do not understand the schemeIdURI of the Role Descriptor and may ignore the  Adaptation set -->  <AdaptationSet mimeType="video/mp4" codecs="avc1.640828">  <Representation id="C2" bandwidth="128000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C2view-1.mp4"/>  <SegmentURL media="seg-m1-C2view-2.mp4"/>  <SegmentURL media="seg-m1-C2view-3.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  <AdaptationSet mimeType="video/mp4" codecs="mvc1.760028">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="l0"/>  <Representation id="C1" dependencyId="C2" bandwidth="192000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C1view-1.mp4"/>  <SegmentURL media="seg-m1-C1view-2.mp4"/>  <SegmentURL media="seg-m1-C1view-3.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  <AdaptationSet mimeType="video/mp4" codecs="mvc1.760028">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="r1"/>  <Representation id="C3" dependencyId="C2" bandwidth="192000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C3view-1.mp4"/>  <SegmentURL media="seg-m1-C3view-2.mp4"/>  <SegmentURL media="seg-m1-C3view-3.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  </Period>    <!-- In this Period there are only 2 views: C1+C2 form a stereo pair;  C2 is the base view for MVC and C1 is the enhancement view -->  <Period duration="PT1256.00S">  <SegmentList>  <Initialization sourceURL="seg-m-init-2.mp4"/>  </SegmentList>  <AdaptationSet mimeType="video/mp4" codecs="avc1.640828">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="r0"/>  <Representation id="C2" bandwidth="128000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C2view-201.mp4"/>  <SegmentURL media="seg-m1-C2view-202.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  <AdaptationSet mimeType="video/mp4" codecs="mvc1.760028">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="l0"/>  <Representation id="C1" dependencyId="C2" bandwidth="192000">  <SegmentList duration="10">  <SegmentURL media="seg-m1-C1view-201.mp4"/>  <SegmentURL media="seg-m1-C1view-202.mp4"/>  </SegmentList>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for SVC alternative streams

This simple example introduces a piece of SVC content split into three Representations with each additional bitrate depending on the previous ones.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT1.2S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <!-- In this Period the SVC stream is split into three representations -->  <Period>  <AdaptationSet  subsegmentAlignment="true"  subsegmentStartsWithSAP="2"  minBandwidth="512000"  maxBandwidth="1024000"  width="640"  height="480"  frameRate="30"  lang="en">  <!-- Independent Representation -->  <Representation  mimeType="video/mp4"  codecs="avc1.4D401E,mp4a.40"  id="tag5"  bandwidth="512000">  <BaseURL>video-512k.mp4</BaseURL>  <SegmentBase indexRange="0-4332"/>  </Representation>  <!-- Representation dependent on above -->  <Representation  mimeType="video/mp4"  codecs="avc2.56401E"  id="tag6"  dependencyId="tag5"  bandwidth="768000">  <BaseURL>video-768k.mp4</BaseURL>  <SegmentBase indexRange="0-3752"/>  </Representation>  <!-- Representation dependent on both above -->  <Representation  mimeType="video/mp4"  codecs="avc2.56401E"  id="tag7"  dependencyId="tag5 tag6"  bandwidth="1024000">  <BaseURL>video-1024k.mp4</BaseURL>  <SegmentBase indexRange="0-3752"/>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for trick play support

This subclause introduces a simple example for using Sub-Representations to support layered coding.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT1.2S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <!-- Period with a multiplexed stream with subrepresentations  described for use with fast forward -->  <Period>  <AdaptationSet  mimeType="video/mp4" codecs="avc2.4D401E,avc1.4D401E,mp4a.40"  width="640" height="480" frameRate="30" lang="en"  subsegmentAlignment="true" subsegmentStartsWithSAP="2">  <ContentComponent id="0" contentType="video"/>  <ContentComponent id="1" contentType="audio"/>  <Representation id="tag0" bandwidth="512000">  <BaseURL>video-512k.mp4</BaseURL>  <SubRepresentation level="0" contentComponent="0" bandwidth="128000" codecs="avc1.4D401E" maxPlayoutRate="4"/>  <SubRepresentation level="1" dependencyLevel="0" contentComponent="0" bandwidth="320000" codecs="avc2.4D401E"/>  <SubRepresentation level="2" contentComponent="1" bandwidth="64000" codecs="mp4a.40"/>  <SegmentBase indexRange="7632-7632" />  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for content protected by multiple schemes

In the example below, *example.com* is a provider of CDN services and also a hosting service for movie service providers *MoviesSP*. The English audio and the video tracks are encrypted and licensed by *MoviesSP*. However, the French audio track is encrypted and licensed by a different service provider.

A hypothetical DRM standardization organization has registered a Scheme Type 'ZZZZ' with MP4REG and documented how scheme specific licensing information is stored entirely within the content so there is no additional information provided in the ContentProtection element. Since the scheme type is registered and the rules for its use are documented, the "urn:mpeg:dash:mp4protection:2011" is used for the @schemeIdUri and "ZZZZ" is the assigned @value.

In addition, a second DRM scheme is used that comes from a DRM vendor who has published documentation of their system that declares that they use the DASH ContentProtection element with a @schemeIdUri attribute value "<http://example.net/052011/drm>". (This DRM vendor owns the domain *example.net* as of May, 2011.) Documentation for this scheme states that there have to be two URLs in the ContentProtection element that are placed in elements defined in the <http://example.net/052011/drm> namespace. The License element contains a license token and the Content element contains a content token. Regardless of which service provider uses the protection product from this DRM vendor, these rules need to be always followed.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:drm="http://example.net/052011/drm"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT10.00S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">    <BaseURL>http://cdn.example.com/movie23453235/</BaseURL>    <Period>  <!-- Audio protected with a specified license -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="en"  subsegmentStartsWithSAP="1"  subsegmentAlignment="true">  <ContentProtection schemeIdUri="http://example.net/052011/drm">  <drm:License>http://MoviesSP.example.com/protect?license=kljklsdfiowek</drm:License>  <drm:Content>http://MoviesSP.example.com/protect?content=oyfYvpo8yFyvyo8f</drm:Content>  </ContentProtection>  <Representation id="1" bandwidth="64000">  <BaseURL>audio/en/64.mp4</BaseURL>  </Representation>  </AdaptationSet>  <!-- Audio protected with embedded information defined by 'ZZZZ' -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="fr"  subsegmentStartsWithSAP="1"  subsegmentAlignment="true">  <ContentProtection schemeIdUri=" urn:mpeg:dash:mp4protection:2011" value="ZZZZ"/>  <Representation id="3" bandwidth="64000">  <BaseURL>audio/fr/64.mp4</BaseURL>  </Representation>  </AdaptationSet>  <!-- Timed text in the clear -->  <AdaptationSet mimeType="application/ttml+xml" lang="de">  <Representation id="5" bandwidth="256">  <BaseURL>subtitles/de.xml</BaseURL>  </Representation>  </AdaptationSet>  <!-- Video protected with a specified license -->  <AdaptationSet mimeType="video/mp4" codecs="avc1" subsegmentAlignment="true" subsegmentStartsWithSAP="2">  <ContentProtection schemeIdUri="http://example.net/052011/drm">  <drm:License>http://MoviesSP.example.com/protect?license=jfjhwlsdkfiowkl</drm:License>  <drm:Content>http://MoviesSP.example.com/protect?content=mslkfjsfiowelkfl</drm:Content>  </ContentProtection>  <BaseURL>video/</BaseURL>  <Representation id="6" bandwidth="256000" width="320" height="240">  <BaseURL>video256.mp4</BaseURL>  </Representation>  <Representation id="7" bandwidth="512000" width="320" height="240">  <BaseURL>video512.mp4</BaseURL>  </Representation>  <Representation id="8" bandwidth="1024000" width="640" height="480">  <BaseURL>video1024.mp4</BaseURL>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example for usage of Role descriptor

In the following MPD example, "supplementary" audio Representations with ids "31" or "32" can be presented together with "main" video Representation with id "11" or "12" since Viewpoint descriptors are equivalent, i.e. the @schemeIdUri and the @value are equivalent. Similarly, the "supplementary" audio Representation with ids "41" or "42" can be presented together with "alternate" video Representations with ids "21" and "22".

NOTE The MPD is not complete and only provides a description of the concept.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <!-- Attention: this is not a complete MPD and thus will not validate against the MPD Schema -->  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT3256S"  minBufferTime="PT10.00S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet mimeType="video/mp4" group="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Viewpoint schemeIdUri="urn:mpeg:dash:viewpoint:2011" value="vp1"/>  <Representation id="11" bandwidth="1024000"><!-- ... --></Representation>  <Representation id="12" bandwidth="512000"><!-- ... --></Representation>  <!-- ... -->  </AdaptationSet>  <AdaptationSet mimeType="video/mp4" group="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Viewpoint schemeIdUri="urn:mpeg:dash:viewpoint:2011" value="vp2"/>  <Representation id="11" bandwidth="1024000"><!-- ... --></Representation>  <Representation id="12" bandwidth="512000"><!-- ... --></Representation>  <!-- ... -->  </AdaptationSet>  <AdaptationSet mimeType="audio/mp4" group="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="supplementary"/>  <Viewpoint schemeIdUri="urn:mpeg:dash:viewpoint:2011" value="vp1"/>  <Representation id="11" bandwidth="1024000"><!-- ... --></Representation>  <Representation id="12" bandwidth="512000"><!-- ... --></Representation>  <!-- ... -->  </AdaptationSet>  <AdaptationSet mimeType="audio/mp4" group="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="supplementary"/>  <Viewpoint schemeIdUri="urn:mpeg:dash:viewpoint:2011" value="vp2"/>  <Representation id="11" bandwidth="1024000"><!-- ... --></Representation>  <Representation id="12" bandwidth="512000"><!-- ... --></Representation>  <!-- ... -->  </AdaptationSet>  </Period>  <!-- ... -->  </MPD> |

* 1. Example for usage of Event Messaging

In the following MPD example, two types of Events are added. In the Event stream with @schemeIdUri="urn:org:example:xscte3", time-synchronous events are added to the program. The events have a presentation time and a presentation duration. In addition, one Representation carries the MPD validity expiry information in an Inband event stream and an ad break information for ad insertion (assuming ANSI/SCTE 35 fields are used to represent the ad break parameters).

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  minimumUpdatePeriod="PT2S"  timeShiftBufferDepth="PT30M"  availabilityStartTime="2011-12-25T12:30:00"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2011-12-25T12:30:00">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>    <Period id="1">  <EventStream schemeIdUri="urn:uuid:XYZY" timescale="1000" value="call">  <Event presentationTime="0" duration="10000" id="0" messageData="+ 1 800 10101010"/>  <Event presentationTime="20000" duration="10000" id="1" messageData="+ 1 800 10101011"/>  <Event presentationTime="40000" duration="10000" id="2" messageData="+ 1 800 10101012"/>  <Event presentationTime="60000" duration="10000" id="3" messageData="+ 1 800 10101013"/>  </EventStream>  <!-- Video -->  <AdaptationSet  mimeType="video/mp4"  codecs="avc1.4D401F"  frameRate="30000/1001"  segmentAlignment="true"  startWithSAP="1">  <BaseURL>video/</BaseURL>  <SegmentTemplate timescale="90000" initialization="$Bandwidth%/init.mp4v" media="$Bandwidth%/$Time$.mp4v">  <SegmentTimeline>  <S t="0" d="180180" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="v0" width="320" height="240" bandwidth="250000"/>  <Representation id="v1" width="640" height="480" bandwidth="500000"/>  <Representation id="v2" width="960" height="720" bandwidth="1000000"/>  </AdaptationSet>  <!-- English Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="en" segmentAlignment="0" startWithSAP="1">  <SegmentTemplate timescale="48000" initialization="audio/en/init.mp4a" media="audio/en/$Time$.mp4a">  <SegmentTimeline>  <S t="0" d="96000" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="a0" bandwidth="64000">  <InbandEventStream schemeIdUri="urn:mpeg:dash:event:2012" value="1"></InbandEventStream>  <InbandEventStream schemeIdUri="urn:org:example:event" value="avail"></InbandEventStream>  </Representation>  </AdaptationSet>  <!-- French Audio -->  <AdaptationSet mimeType="audio/mp4" codecs="mp4a.40" lang="fr" segmentAlignment="0" startWithSAP="1">  <SegmentTemplate timescale="48000" initialization="audio/fr/init.mp4a" media="audio/fr/$Time$.mp4a">  <SegmentTimeline>  <S t="0" d="96000" r="432"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="b0" bandwidth="64000" />  </AdaptationSet>  </Period>  </MPD> |

The 'emsg' box may contain information as follows:

scheme\_id\_uri = "urn:org:example:xscte35"

value = 0x0602

timescale = 1000

presentation\_time\_delta = 8000

event\_duration = 0xFFFFFFFF

id = 12356789

message\_data[] =

<metadata label="Ad Insertion Trigger"

type="<http://www.example.com/schemas/xscte35>"

namespace="xscte35"

xmlns:xscte35="<http://www.example.com/schemas/xscte35>">

<xscte35:signal>

<id name="segmentEventId" value="1" />

<time name="start" value="10" />

<time name="end" value="20" />

</xscte35:signal>

</metadata>

* 1. Example for MPD Adaptation Set Linking

This example shows how to describe MPD Adaptation Set Linking scheme as defined in subclause 5.8.5.9. In this example, main video is the server-based mosaic channel as described in ISO/IEC TR 23009-3.

The screen position in main video and MPD linking for each mosaic video are described by SRD scheme and MPD Adaptation Set Linking scheme in the separate Adaptation Set(s).

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" type="dynamic" availabilityStartTime="2015-05-30T09:30:10Z" minimumUpdatePeriod="PT10S" minBufferTime="PT1S" profiles="urn:mpeg:dash:profile:isoff-live:2011" publishTime="2015-05-30T09:30:10Z">  <ProgramInformation>  <Title>Example of a DASH Media Presentation Description using Spatial Relationships Description to indicate tiles of a video</Title>  </ProgramInformation>  <Period id="1">  <!-- Mosaic Video -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,0,2,2,2,2"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:sai:2014" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Representation id="1" mimeType="video/mp4" codecs="avc1.42c01e" width="640" height="360" bandwidth="226597" startWithSAP="1">  <BaseURL> full\_video\_small.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="837-988"/>  </Representation>  <Representation id="2" mimeType="video/mp4" codecs="avc1.42c01f" width="1280" height="720" bandwidth="553833" startWithSAP="1">  <BaseURL> full\_video\_hd.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="838-989"/>  </Representation>  <Representation id="3" mimeType="video/mp4" codecs="avc1.42c033" width="3840" height="2160" bandwidth="1055223" startWithSAP="1">  <BaseURL> full\_video\_4k.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="839-990"/>  </Representation>  </AdaptationSet>  <!-- Tile 1/Service1 -->  <EmptyAdaptationSet>  <EssentialProperty schemeIdUri="urn:mpeg:dash:mpd-as-linking:2015" value="http://example.com/service1/my.mpd#period=1&amp;as=video"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,0,1,1,2,2"/>  </EmptyAdaptationSet>  <!--Tile /Service 2 -->  <EmptyAdaptationSet>  <EssentialProperty schemeIdUri="urn:mpeg:dash:mpd-as-linking:2015" value="http://example.com/service2/my.mpd#period=1&amp;as=video timeOffset=70000"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,1,0,1,1"/>  </EmptyAdaptationSet>  <!--Tile 3/Service 3 -->  <EmptyAdaptationSet>  <EssentialProperty schemeIdUri="urn:mpeg:dash:mpd-as-linking:2015" value="http://example.com/service3/my.mpd#period=1&amp;as=video timeOffset=100000"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,1,1,1"/>  </EmptyAdaptationSet>  <!--Tile 4/Service 4 -->  <EmptyAdaptationSet>  <EssentialProperty schemeIdUri="urn:mpeg:dash:mpd-as-linking:2015" value="http://example.com/service4/my.mpd#period=1&amp;as=video timeOffset=120000"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,1,1,1,1"/>  </EmptyAdaptationSet>  </Period>  </MPD> |

* 1. Remote Element Entity

|  |
| --- |
| <?xml version="1.0" encoding="utf-8"?>  <!--Single content continuing at the period boundary.-->  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" minBufferTime="PT1.500000S" type="static" mediaPresentationDuration="PT704S" profiles="urn:mpeg:dash:profile:isoff-live:2011">  <Period id="0" duration="PT250S">  <AssetIdentifier schemeIdUri="urn:org:dashif:asset-id:2013" value="md:cid:EIDR:10.5240%2f0EFB-02CD-126E-8092-1E49-W"/>  <AdaptationSet segmentAlignment="true" maxWidth="1280" maxHeight="720" maxFrameRate="24" par="16:9">  <Representation id="1" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="980104">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="24576" media="BBB\_720\_1M\_video\_$Number$.mp4" startNumber="1" initialization="BBB\_720\_1M\_video\_init.mp4"/>  </Representation>  <Representation id="2" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="1950145">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="24576" media="BBB\_720\_2M\_video\_$Number$.mp4" startNumber="1" initialization="BBB\_720\_2M\_video\_init.mp4"/>  </Representation>  <Representation id="3" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="3893089">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="24576" media="BBB\_720\_4M\_video\_$Number$.mp4" startNumber="1" initialization="BBB\_720\_4M\_video\_init.mp4"/>  </Representation>  </AdaptationSet>  <AdaptationSet segmentAlignment="true">  <Representation id="4" mimeType="audio/mp4" codecs="mp4a.40.29" audioSamplingRate="48000" startWithSAP="1" bandwidth="33434">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="2"/>  <SegmentTemplate timescale="48000" duration="94175" media="BBB\_32k\_$Number$.mp4" startNumber="1" initialization="BBB\_32k\_init.mp4"/>  </Representation>  </AdaptationSet>  </Period>  <Period xlink:href="example\_G11\_remote.period.xml" xlink:actuate="onRequest" xmlns:xlink="http://www.w3.org/1999/xlink"/>  <Period id="2" duration="PT344S">  <AssetIdentifier schemeIdUri="urn:org:dashif:asset-id:2013" value="md:cid:EIDR:10.5240%2f0EFB-02CD-126E-8092-1E49-W"/>  <AdaptationSet segmentAlignment="true" maxWidth="1280" maxHeight="720" maxFrameRate="24" par="16:9">  <Representation id="1" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="980104">  <SegmentTemplate timescale="12288" presentationTimeOffset="3073024" duration="24576" media="BBB\_720\_1M\_video\_$Number$.mp4" startNumber="126" initialization="BBB\_720\_1M\_video\_init.mp4"/>  </Representation>  <Representation id="2" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="1950145">  <SegmentTemplate timescale="12288" presentationTimeOffset="3073024" duration="24576" media="BBB\_720\_2M\_video\_$Number$.mp4" startNumber="126" initialization="BBB\_720\_2M\_video\_init.mp4"/>  </Representation>  <Representation id="3" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="3893089">  <SegmentTemplate timescale="12288" presentationTimeOffset="3073024" duration="24576" media="BBB\_720\_4M\_video\_$Number$.mp4" startNumber="126" initialization="BBB\_720\_4M\_video\_init.mp4"/>  </Representation>  </AdaptationSet>  <AdaptationSet segmentAlignment="true">  <Representation id="4" mimeType="audio/mp4" codecs="mp4a.40.29" audioSamplingRate="48000" startWithSAP="1" bandwidth="33434">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="2"/>  <SegmentTemplate timescale="48000" presentationTimeOffset="11964416" duration="94175" media="BBB\_32k\_$Number$.mp4" startNumber="126" initialization="BBB\_32k\_init.mp4"/>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

Content of remote period element:

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <Period xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  id="1" duration="PT110S" start="PT250S">  <AdaptationSet segmentAlignment="true" maxWidth="1280" maxHeight="720" maxFrameRate="24" par="16:9">  <Representation id="1" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="927434">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="61440" media="ED\_720\_1M\_MPEG2\_video\_$Number$.mp4" startNumber="1" initialization="ED\_720\_1M\_MPEG2\_video\_init.mp4" />  </Representation>  <Representation id="2" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="1865663">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="61440" media="ED\_720\_2M\_MPEG2\_video\_$Number$.mp4" startNumber="1" initialization="ED\_720\_2M\_MPEG2\_video\_init.mp4" />  </Representation>  <Representation id="3" mimeType="video/mp4" codecs="avc1.4d401f" width="1280" height="720" frameRate="24" sar="1:1" startWithSAP="1" bandwidth="3750115">  <SegmentTemplate timescale="12288" presentationTimeOffset="1024" duration="61440" media="ED\_720\_4M\_MPEG2\_video\_$Number$.mp4" startNumber="1" initialization="ED\_720\_4M\_MPEG2\_video\_init.mp4" />  </Representation>  </AdaptationSet>  <AdaptationSet segmentAlignment="true">  <Representation id="4" mimeType="audio/mp4" codecs="mp4a.40.29" audioSamplingRate="48000" startWithSAP="1" bandwidth="33026">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="2" />  <SegmentTemplate timescale="48000" duration="239615" media="ED\_MPEG2\_32k\_$Number$.mp4" startNumber="1" initialization="ED\_MPEG2\_32k\_init.mp4" />  </Representation>  </AdaptationSet>  </Period> |

NOTE The example code is accessible here: [https://standards.iso.org/iso-iec/23009/-1/ed-6/en](https://standards.iso.org/iso-iec/23009/-1/ed-5/en) (example\_G11\_remote.period.xml)

* 1. Directory Limit Support in Segment Template Based Delivery

In certain cases, if Segments are stored in directories and Segments, then the directory limit may be reached. For example, consider a 9 hour asset with 2 second Segment duration with server directory limit of 1 000 files. This VOD asset will result in 16 200 segments. With a server directory limit of 1 000 files per directory on the server, this would require 17 directories to store the segments.

Segment Templates can only be changed at Period boundaries. However, by using Period continuity, this issue can be solved in order to ensure continuous playout across Periods. Assuming a directory limit of 1 000 files, the following may be done:

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| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic" minimumUpdatePeriod="PT10S"  timeShiftBufferDepth="PT600S"  minBufferTime="PT2S"  profiles="urn:mpeg:dash:profile:isoff-main:2011"  publishTime="2014-10-17T17:17:05Z"  availabilityStartTime="2014-10-17T17:17:05Z">  <Period id="1" start="PT0S">  <BaseURL> http://example.com/1/</BaseURL>  <SegmentTemplate media="./$RepresentationID$/$Number$.m4s" initialization="$RepresentationID$-init.mp4"/>  <!-- Video -->  <AdaptationSet id="1" mimeType="video/mp4" codecs="hev1.A1.80.L93.B0" segmentAlignment="true" startWithSAP="1">  <SegmentTemplate timescale="25" duration="25"/>  <Representation id="v2048" bandwidth="2048000"/>  <Representation id="v1024" bandwidth="1024000"/>  <Representation id="v512" bandwidth="512000"/>  <Representation id="v128" bandwidth="128000"/>  </AdaptationSet>  <!-- Audio -->  <AdaptationSet id="2" mimeType="audio/mp4" codecs="mp4a.40.2" segmentAlignment="true" startWithSAP="1" bitstreamSwitching="true">  <SegmentTemplate timescale="20" duration="20"/>  <Representation id="a128" bandwidth="128000"/>  <Representation id="a64" bandwidth="64000"/>  </AdaptationSet>  </Period>  <Period id="2" start="PT1000S">  <BaseURL> http://example.com/2/</BaseURL>  <SegmentTemplate media="./$RepresentationID$/$Number$.m4s" initialization="$RepresentationID$-init.mp4"/>  <!-- Video -->  <AdaptationSet id="1" mimeType="video/mp4" codecs="hev1.A1.80.L93.B0" segmentAlignment="true" startWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:period-continuity:2015" value="1"/>  <SegmentTemplate timescale="25" duration="25" presentationTimeOffset="25000"/>  <Representation id="v2048" bandwidth="2048000"/>  <Representation id="v1024" bandwidth="1024000"/>  <Representation id="v512" bandwidth="512000"/>  <Representation id="v128" bandwidth="128000"/>  </AdaptationSet>  <!-- Audio -->  <AdaptationSet id="2" mimeType="audio/mp4" codecs="mp4a.40.2" segmentAlignment="true" startWithSAP="1" bitstreamSwitching="true">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:period-continuity:2015" value="1"/>  <SegmentTemplate timescale="20" duration="20" presentationTimeOffset="20000"/>  <Representation id="a128" bandwidth="128000"/>  <Representation id="a64" bandwidth="64000"/>  </AdaptationSet>  </Period>  </MPD> |

* 1. Data URLs

In order to minimize the http requests at startup or at Period boundaries, data URLs allow inclusion of small data items as "immediate" data, as if it had been included externally. A server-side example processing for adding for example Initialization Segments is as follows:

— traverse the MPD tree, propagate templated initialization segment URLs (if any) down the MPD levels (Period, Adaptation Set) to the Representation level (only for the first Period).

— resolve the template (if any) potentially using **BaseURL** elements (if any), download the resolved IS and add a **SegmentTemplate** element with a "data:" URL scheme whose content is the base64 encoded IS.

— For example, assume the following MPD part:

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| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" mediaPresentationDuration="PT3256S"  minBufferTime="PT1.500000S" profiles="urn:mpeg:dash:profile:isoff-ext-live:2014">  <Period>  <AdaptationSet startWithSAP="2" segmentAlignment="true" id="1" sar="1:1" mimeType="video/mp4">  <InbandEventStream schemeIdUri="tag:rdmedia.bbc.co.uk,2014:events/ballposition" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <BaseURL>avc3-events/</BaseURL>  <SegmentTemplate startNumber="1" timescale="1000" duration="3840" media="$RepresentationID$/$Number%06d$.m4s" initialization="$RepresentationID$/IS.mp4"/>  <Representation id="960x540p50" codecs="avc3.64001f" height="540" width="960" frameRate="50" scanType="progressive" bandwidth="2814440"/>  <Representation id="192x108p6\_25" codecs="avc3.42c015" height="108" width="192" frameRate="25/4" scanType="progressive" bandwidth="31368"/>  </AdaptationSet>  </Period>  </MPD> |

This may be modified to move the templated @initialization attribute from the AdaptationSet.SegmentTemplate element to each Representation.SegmentTemplate element and the information from equivalent ISs is included. The resulting MPD looks as follows:

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| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" mediaPresentationDuration="PT3256S"  minBufferTime="PT1.500000S" profiles="urn:mpeg:dash:profile:isoff-ext-live:2014">  <Period>  <AdaptationSet id="1" segmentAlignment="true" sar="1:1" mimeType="video/mp4" startWithSAP="2" maxPlayoutRate="1">  <InbandEventStream schemeIdUri="tag:rdmedia.bbc.co.uk,2014:events/ballposition" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <BaseURL>avc3-events/</BaseURL>  <SegmentTemplate media="$RepresentationID$/$Number%06d$.m4s" timescale="1000" duration="3840" startNumber="1"/>  <Representation id="960x540p50" bandwidth="2814440" width="960" height="540" frameRate="50" codecs="avc3.64001f" maxPlayoutRate="1" scanType="progressive">  <SegmentTemplate initialization="data:video/mp4;base64,AAAAHGZ0eXBpc282AAAAAWF2YzFpc29tZGFzaAAAAldtb292...AAAAAAAAAAAAAAAQc3RjbwAAAAAAAAAA"/>  </Representation>  <Representation id="192x108p6\_25" bandwidth="31368" width="192" height="108" frameRate="25" codecs="avc3.42c015" maxPlayoutRate="1" scanType="progressive">  <SegmentTemplate initialization="data:video/mp4;base64,AAAAHGZ0eXBpc282AAAAAWF2YzFpc29tZGFzaAAAAlNtb292...AAAAAAAAABBzdHNjAAAAAAAAAAAAAAAUc3RzegAAAAAAAAAAAAAAAAAAABBzdGNvAAAAAAAAAAA="/>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example Live MPD with Timing Information

The following MPD shows the use of the **UTCTiming** element and the **LeapSecondInformation** element in a Live service including MPD update events.

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| <?xml version="1.0" encoding="UTF-8"?>  <MPD type="dynamic" xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" profiles="urn:mpeg:dash:profile:isoff-ext-live:2014" minBufferTime="PT1.143S" maxSegmentDuration="PT3.84S" minimumUpdatePeriod="PT1H" timeShiftBufferDepth="PT2M" availabilityStartTime="2019-03-24T21:20:00Z" publishTime="2019-03-24T20:44:33.540Z">  <Period id="first" start="PT0S">  <AdaptationSet startWithSAP="2" segmentAlignment="true" par="16:9" id="1" contentType="video" mimeType="video/mp4" >  <InbandEventStream schemeIdUri="urn:mpeg:dash:event:2012" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate startNumber="404547501" presentationTimeOffset="310692480000" timescale="200" duration="768" media="$RepresentationID$/$Number%06d$.m4s" initialization="$RepresentationID$/IS.mp4" />  <Representation id="1280x720p50" codecs="avc3.640020" height="720" width="1280" frameRate="50" bandwidth="5447392" scanType="progressive" />  </AdaptationSet>  <AdaptationSet startWithSAP="2" segmentAlignment="true" id="6" codecs="mp4a.40.2" audioSamplingRate="48000" contentType="audio" lang="eng" mimeType="audio/mp4" >  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="6"/>  <InbandEventStream schemeIdUri="urn:mpeg:dash:event:2012" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate startNumber="404547501" presentationTimeOffset="74566195200000" timescale="48000" duration="184320" media="$RepresentationID$/$Number%06d$.m4s" initialization="$RepresentationID$/IS.mp4" />  <Representation id="320kbps-5\_1" bandwidth="319520" />  </AdaptationSet>  </Period>  <UTCTiming schemeIdUri="urn:mpeg:dash:utc:http-xsdate:2014" value="https://example.com/iso"/>  <LeapSecondInformation availabilityStartLeapOffset="0" nextAvailabilityStartLeapOffset="1" nextLeapChangeTime="2020-01-01T00:00:00Z"/>  </MPD> |

* 1. Example MPD for Preselection Descriptor

This subclause introduces a simple example of using the Preselection Descriptor to define two audio experiences. The first audio experience is the combination of English dialogue with the Music and Effects. The second audio experience is the combination of Spanish dialogue with the Music and Effects.

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| <?xml version="1.0" encoding="utf-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  availabilityStartTime="2018-12-20T06:04:22Z"  publishTime="2018-12-20T06:04:22Z"  minimumUpdatePeriod="PT2S"  mediaPresentationDuration="PT0H4M9.708S"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011">  <Period id="1" start="PT0S">  <!-- Video -->  <AdaptationSet id="1" mimeType="video/mp4" segmentAlignment="true" startWithSAP="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate timescale="5994" media="video\_$Number$.mp4" initialization="video.mp4">  <SegmentTimeline>  <S t="0" d="12000" r="154"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="1" bandwidth="3732256" codecs="hev1.1.6.L120.90" width="1920" height="1080"/>  </AdaptationSet>  <!-- Audio (M&E) -->  <AdaptationSet id="2" mimeType="audio/mp4" codecs="mhm2.0x0C" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016" value="1,2 3"/>  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016" value="2,2 4"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate timescale="48000" media="audio0\_$Number$.mp4" initialization="audio0.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="2" bandwidth="132669" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Audio (English) -->  <AdaptationSet id="3" mimeType="audio/mp4" lang="en" codecs="mhm2.0x0C" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate timescale="48000" media="audio1\_$Number$.mp4" initialization="audio1.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="3" bandwidth="32494" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Audio (Spanish) -->  <AdaptationSet id="4" mimeType="audio/mp4" lang="es" codecs="mhm2.0x0C" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="dub"/>  <SegmentTemplate timescale="48000" media="audio2\_$Number$.mp4" initialization="audio2.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="4" bandwidth="32494" audioSamplingRate="48000"/>  </AdaptationSet>  </Period>  </MPD> |

* 1. Example MPD for Preselection Element

This subclause introduces a simple example of using the Preselection Element to define two audio experiences. The first audio experience is the combination of English dialogue with the Music and Effects. The second audio experience is the combination of Spanish dialogue with the Music and Effects.

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| <?xml version="1.0" encoding="utf-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  availabilityStartTime="2018-12-20T06:04:22Z"  publishTime="2018-12-20T06:04:22Z"  minimumUpdatePeriod="PT2S"  mediaPresentationDuration="PT0H4M9.708S"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011">  <Period id="1" start="PT0S">  <!-- Video -->  <AdaptationSet id="1" mimeType="video/mp4" segmentAlignment="true" startWithSAP="1">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate timescale="5994" media="video\_$Number$.mp4" initialization="video.mp4">  <SegmentTimeline>  <S t="0" d="12000" r="154"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="1" bandwidth="3732256" codecs="hev1.1.6.L120.90" width="1920" height="1080"/>  </AdaptationSet>  <!-- Audio (M&E) -->  <AdaptationSet id="2" mimeType="audio/mp4" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <SegmentTemplate timescale="48000" media="audio0\_$Number$.mp4" initialization="audio0.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="2" bandwidth="132669" codecs="mhm2.0xC0" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Audio (English) -->  <AdaptationSet id="3" mimeType="audio/mp4" lang="en" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <SegmentTemplate timescale="48000" media="audio1\_$Number$.mp4" initialization="audio1.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="3" bandwidth="32494" codecs="mhm2.0xC0" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Audio (Spanish) -->  <AdaptationSet id="4" mimeType="audio/mp4" lang="es" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <SegmentTemplate timescale="48000" media="audio2\_$Number$.mp4" initialization="audio2.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="4" bandwidth="32825" codecs="mhm2.0xC0" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Preselections -->  <Preselection id="1" tag="1" lang="en" preselectionComponents="2 3">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration" value="2"/>  <Label id="1">Main English</Label>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  </Preselection>  <Preselection id="2" tag="2" lang="es" preselectionComponents="2 4">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration" value="2"/>  <Label id="1">Main Spanish</Label>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="dub"/>  </Preselection>  </Period>  </MPD> |

* 1. Example MPD for Preselection Element using ContentComponent

This subclause introduces a simple example of using the Preselection Element to define two audio experiences that are multiplexed at the file-container level. Three audio components are delivered in a single Representation and described by **ContentComponent** elements. The first audio experience is the combination of English dialogue with the Music and Effects. The second audio experience is the combination of Spanish dialogue with the Music and Effects.

|  |
| --- |
| <?xml version="1.0" encoding="utf-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  availabilityStartTime="2018-12-20T06:04:22Z"  publishTime="2018-12-20T06:04:22Z"  minimumUpdatePeriod="PT2S"  mediaPresentationDuration="PT0H4M9.708S"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011">  <Period id="1" start="PT0S">  <!-- Video -->  <AdaptationSet id="1" mimeType="video/mp4" codecs="hev1.1.6.L120.90" segmentAlignment="true" startWithSAP="1">  <SegmentTemplate timescale="5994" media="video\_$Number$.mp4" initialization="video.mp4">  <SegmentTimeline>  <S t="0" d="12000" r="154"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="1" bandwidth="3732256" width="1920" height="1080"/>  </AdaptationSet>  <!-- Audio -->  <AdaptationSet id="2" mimeType="audio/mp4" codecs="mp4a.40.2,mp4a.40.2,mp4a.40.2" segmentAlignment="true" startWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <ContentComponent id="3">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  </ContentComponent>  <ContentComponent id="4" lang="en">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  </ContentComponent>  <ContentComponent id="5" lang="es">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="dub"/>  </ContentComponent>  <SegmentTemplate timescale="48000" media="audio0\_$Number$.mp4" initialization="audio0.mp4">  <SegmentTimeline>  <S t="0" d="90112" r="133"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="2" bandwidth="132669" audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Preselections -->  <Preselection id="1" tag="1" lang="en" preselectionComponents="3 4">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration" value="2"/>  <Label id="1">Main English</Label>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  </Preselection>  <Preselection id="2" tag="2" lang="es" preselectionComponents="3 5">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration" value="2"/>  <Label id="1">Main Spanish</Label>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="dub"/>  </Preselection>  </Period>  </MPD> |

* 1. Example MPD for Low Latency Streaming

This subclause introduces a simple example of using the **ServiceDescription** element to control latency for a subset of clients as well as the usage of the Leap Second Information and Producer Reference Time.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD type="dynamic" xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" profiles="urn:mpeg:dash:profile:isoff-ext-live:2014" minBufferTime="PT1.143S" maxSegmentDuration="PT3.84S" minimumUpdatePeriod="PT1H" timeShiftBufferDepth="PT2M" availabilityStartTime="2019-08-06T13:31:00Z" publishTime="2019-08-06T13:31:00Z">  <ServiceDescription id="0">  <Scope schemeIdUri="tag:example.com,082019:lowlatencyclients" value="2"/>  <Latency min="4800" max="34800" target="6800" referenceId="7"/>  <PlaybackRate min="0.96" max="1.04"/>  </ServiceDescription>  <Period id="first" start="PT0S">  <AdaptationSet startWithSAP="2" segmentAlignment="true" par="16:9" id="1" contentType="video" mimeType="video/mp4" >  <InbandEventStream schemeIdUri="urn:mpeg:dash:event:2012" value="1" />  <ProducerReferenceTime id="7" wallClockTime="2019-08-06T13:44:12Z" presentationTime="158400">  <UTCTiming schemeIdUri="urn:mpeg:dash:utc:http-xsdate:2014" value="https://example.com/iso"/>  </ProducerReferenceTime>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate startNumber="404547501" presentationTimeOffset="310692480000" timescale="200" duration="768" media="$RepresentationID$/$Number%06d$.m4s" initialization="$RepresentationID$/IS.mp4" availabilityTimeOffset="2.88" availabilityTimeComplete="false"/>  <Representation id="1280x720p50" codecs="avc3.640020" height="720" width="1280" frameRate="50" bandwidth="5447392" scanType="progressive" />  </AdaptationSet>  <AdaptationSet startWithSAP="2" segmentAlignment="true" id="6" codecs="mp4a.40.2" audioSamplingRate="48000" contentType="audio" lang="eng" mimeType="audio/mp4" >  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="6"/>  <InbandEventStream schemeIdUri="urn:mpeg:dash:event:2012" value="1"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <SegmentTemplate startNumber="404547501" presentationTimeOffset="74566195200000" timescale="48000" duration="184320" media="$RepresentationID$/$Number%06d$.m4s" initialization="$RepresentationID$/IS.mp4" availabilityTimeOffset="2.88" availabilityTimeComplete="false" />  <Representation id="320kbps-5\_1" bandwidth="319520" />  </AdaptationSet>  </Period>  <UTCTiming schemeIdUri="urn:mpeg:dash:utc:http-xsdate:2014" value="https://example.com/iso"/>  <LeapSecondInformation availabilityStartLeapOffset="37"/>  </MPD> |

* 1. DASH Profile for CMAF Content

This subclause introduces a simple example for an MPD for DASH profile for CMAF content.

|  |
| --- |
| <?xml version="1.0"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT24S"  availabilityStartTime="2014-10-17T17:17:05Z"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:cmaf:2019,urn:mpeg:dash:profile:isoff-live:2011">    <Period id="1">  <!-- Video -->  <AdaptationSet  contentType="video"  id="1"  mimeType="video/mp4 profiles='cmfc'"  codecs="avc1.4D401F"  maxWidth="1080"  maxHeight="720"  maxFrameRate="30"  segmentProfiles="cmfs cmff"  segmentAlignment="true"  startWithSAP="1">  <SegmentTemplate timescale="30" initialization="$RepresentationID$/0" media="$RepresentationID$/$Number$">  <SegmentTimeline>  <S t="0" d="120" r="5"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="video1/1" bandwidth="250000"/>  <Representation id="video1/2" bandwidth="500000"/>  <Representation id="video1/3" bandwidth="1000000"/>  </AdaptationSet>  <!-- Audio -->  <AdaptationSet  contentType="audio"  id="1"  mimeType="audio/mp4 profiles='cmfc'"  codecs="mp4a.40.5"  segmentProfiles="cmfs cmff"  segmentAlignment="true"  startWithSAP="1">  <SegmentTemplate timescale="48" initialization="$RepresentationID$/0" media="$RepresentationID$/$Number$">  <SegmentTimeline>  <S t="0" d="120" r="5"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="audio1/1" bandwidth="2500"/>  <Representation id="audio1/2" bandwidth="500000"/>  </AdaptationSet>  </Period>  </MPD> |

* 1. Resynchronization

An example is provided for the usage of the Resynchronization feature in the context of low-latency service offerings. The **Resync** element is added in two places for two purposes. First of all, it describes for all video Adaptation Set, that a chunked mode is applied.

<Resync type="0" dT="500000" dImin="0.03125" dImax="0.09375"/>

The resynchronization point is not further specified, i.e. @type=0. The maximum duration of the chunk is identified by the @dT value of "500000" and by the usage of the @timescale value of "1000000", this results in 500ms. The minimum distance in bytes between two Resynchronization Points is provided by @dImin="0.03125" times the bandwidth value of the first Representation (@bandwidth="500000"), which is 15,625 bytes. The same applies for the maximum difference by multiplying the value of @bandwidth with the value of @dImax, resulting in 46,875 bytes. For the second Representation with @bandwidth="200000", this results in the minimum difference of 6,250 bytes and the maximum difference of 18,750 bytes. For the third Representation, with @bandwidth="300000", this is respectively set to 9,375 bytes and 28,125 bytes.

In addition, for the third Representation, an additional **Resync** element is present as:

<Resync type="2" dT="1000000" dImin="0.1" dImax="0.15" marker="true"/>

This information signals that at least every second (based on the value of @dT), one Resync Point of type 2 can be found in this Representation, which may for example be used for fast access to the content, or may also be used for fast down-switching or Resynchronization. The minimum and maximum distance are documented according to @dImin and @dImax as 30,000 and 45,000 bytes, respectively. As the @marker flag is set to true, a DASH client may apply the algorithm documented in A.12.3 to find the Resynchronization Point.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="urn:mpeg:dash:schema:mpd:2011" xmlns:xlink="http://www.w3.org/1999/xlink" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd" profiles="urn:dvb:dash:profile:dvb-dash:2014" type="dynamic" minimumUpdatePeriod="PT500S" availabilityStartTime="2020-02-19T10:42:02.684Z" publishTime="2020-02-19T11:01:42.688Z" minBufferTime="PT2.0S">  <ProgramInformation>  </ProgramInformation>  <ServiceDescription id="0">  <Latency target="3500" referenceId="0"/>  </ServiceDescription>  <Period id="0" start="PT0.0S">  <AdaptationSet id="0" contentType="video" segmentAlignment="true" frameRate="10/1" maxWidth="960" maxHeight="400" par="12:5">  <ProducerReferenceTime id="0" inband="true" type="encoder" wallClockTime="2020-02-19T10:42:02.667Z" presentationTime="0">  <UTCTiming schemeIdUri="urn:mpeg:dash:utc:http-xsdate:2014" value="http://time.akamai.com"/>  </ProducerReferenceTime>  <Resync type="0" dT="500000" dImin="0.03125" dImax="0.09375"/>  <SegmentTemplate timescale="1000000" duration="8000000" availabilityTimeOffset="7.500" availabilityTimeComplete="false" initialization="init-stream$RepresentationID$.m4s" media="chunk-stream$RepresentationID$-$Number%05d$.m4s" startNumber="1"/>  <Representation id="0" mimeType="video/mp4" codecs="avc1.640016" bandwidth="500000" width="960" height="400" sar="1:1" qualityRanking="5"/>  <Representation id="1" mimeType="video/mp4" codecs="avc1.640016" bandwidth="200000" width="720" height="300" sar="1:1" qualityRanking="2"/>  <Representation id="2" mimeType="video/mp4" codecs="avc1.640016" bandwidth="300000" width="720" height="300" sar="1:1" qualityRanking="1">  <Resync type="2" dT="1000000" dImin="0.1" dImax="0.15" marker="true"/>  </Representation>  </AdaptationSet>  <AdaptationSet id="1" contentType="audio" segmentAlignment="true">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="2"/>  <SegmentTemplate timescale="1000000" duration="1000000" initialization="init-stream$RepresentationID$.m4s" media="chunk-stream$RepresentationID$-$Number%05d$.m4s" startNumber="1"/>  <Representation id="3" mimeType="audio/mp4" codecs="mp4a.40.2" bandwidth="96000" audioSamplingRate="44100"/>  </AdaptationSet>  </Period>  <UTCTiming schemeIdUri="urn:mpeg:dash:utc:http-xsdate:2014" value="http://time.akamai.com"/>  </MPD> |

* 1. Failover Content

Upstream failures (e.g. packet loss) may create a situation where the *i*th Segment is missing in one or more Representation but is present in at least one Representation within the same Adaptation Set.

For example, Segment *i* is missing in representation A, but exists in representation B, C, and D. Let’s assume that segments *i*-1 and *i*+1 do exist for all 4 Representations (i.e., we have a 1-segment gap). When the client is made aware that Segments A(*i*), B(*i*), and C(*i*) are missing, it requests D(*i*) directly. Assuming that the player was playing Representation A, the segment sequence would be A(*i*-2), A(*i*-1), D(*i*), A(*i*+1), A(*i*+2)

Missing Segments are signalled in the MPD using the **FailoverContent** element. The example below shows a single Adaptation Set with a single missing Segment.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  minimumUpdatePeriod="PT2S"  timeShiftBufferDepth="PT30M"  availabilityStartTime="2020-10-17T17:17:05Z"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2020-10-17T17:17:05Z">    <BaseURL>http://cdn1.example.com/</BaseURL>  <BaseURL>http://cdn2.example.com/</BaseURL>  <Period id="42">  <!-- Video -->  <AdaptationSet  mimeType="video/mp4" codecs="avc1.4D401F" frameRate="30000/1001"  segmentAlignment="true" startWithSAP="1">    <SegmentTemplate startNumber="260319075"  initialization="Travel\_HD/$RepresentationID$/header.mp4"  media="Travel\_HD/$RepresentationID$/$Number$.mp4"  timescale="90000"  presentationTimeOffset="6532028810">  <SegmentTimeline>  <S t="6532028810" d="222222" r="0" />  <S t="6532251032" d="180180" r="420" />  <S t="6534593372" d="135135" r="0" />  </SegmentTimeline>  </SegmentTemplate>    <Representation id="C" bandwidth="828800" codecs="avc1.4d401e" width="640" height="360" />  <Representation id="B" bandwidth="2107200" codecs="avc1.4d401f" width="1280" height="720" />    <!-- Representation A is missing a segment -->  <Representation id="A" bandwidth="3718000" codecs="avc1.640020" width="1280" height="720">  <SegmentTemplate>  <FailoverContent>  <FCS t="6532251032" d="180180" />  </FailoverContent>  </SegmentTemplate>  </Representation>  </AdaptationSet>    <!-- Audio left as an exercise for the reader -->  </Period>  </MPD> |

* 1. MPD Patch Document

This following example shows an MPD that includes an MPD Patch location.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8" standalone="yes"?>  <MPD  xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  id="live-stream"  type="dynamic"  minimumUpdatePeriod="PT3.0S"  publishTime="2020-05-13T05:34:06+00:00"  availabilityStartTime="2017-05-01T07:00:00+00:00"  minBufferTime="PT1.0S"  profiles="urn:mpeg:dash:profile:isoff-live:2011">  <PatchLocation ttl="60"> example\_G21\_patch.mpp?publishTime=2020-05-13T05%3A34%3A06%2B00%3A00</PatchLocation>  <Period id="1588435200" start="PT95725984.571S">  <AdaptationSet  id="1"  contentType="video"  mimeType="video/mp4"  maxFrameRate="60"  maxHeight="1080"  maxWidth="1920"  bitstreamSwitching="true"  segmentAlignment="true">  <Accessibility schemeIdUri="urn:scte:dash:cc:cea-608:2015" value="CC1=eng"/>  <SegmentTemplate  timescale="90000"  presentationTimeOffset="5491773166"  initialization="live-stream/$RepresentationID$/init.mp4"  media="live-stream/$RepresentationID$/$Time$.m4s">  <SegmentTimeline>  <S d="360360" r="8" t="5491776169"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation  id="video-0"  codecs="avc1.4d4015"  bandwidth="1070676"  frameRate="30"  height="270"  width="480"  startWithSAP="1"/>  <Representation  id="video-1"  codecs="avc1.4d401e"  bandwidth="2035716"  frameRate="30"  height="432"  width="768"  startWithSAP="1"/>  <Representation  id="video-2"  codecs="avc1.64001f"  bandwidth="3169038"  frameRate="30"  height="576"  width="1024"  startWithSAP="1"/>  <Representation  id="video-3"  codecs="avc1.64001f"  bandwidth="4532135"  frameRate="30"  height="720"  width="1280"  startWithSAP="1"/>  <Representation  id="video-4"  codecs="avc1.640020"  bandwidth="6728694"  frameRate="60"  height="720"  width="1280"  startWithSAP="1"/>  <Representation  id="video-5"  codecs="avc1.64002a"  bandwidth="10923530"  frameRate="60"  height="1080"  width="1920"  startWithSAP="1"/>  </AdaptationSet>  <AdaptationSet  id="2"  contentType="audio"  mimeType="audio/mp4"  bitstreamSwitching="true"  segmentAlignment="true">  <SegmentTemplate  timescale="90000"  presentationTimeOffset="5491773166"  initialization="live-stream/$RepresentationID$/init.mp4"  media="live-stream/$RepresentationID$/$Time$.m4s">  <SegmentTimeline>  <S d="360960" r="1" t="5491776448"/>  <S d="359040"/>  <S d="360960" r="1"/>  <S d="359040"/>  <S d="360960" r="2"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation  id="audio-0"  codecs="mp4a.40.2"  bandwidth="96000"  audioSamplingRate="48000"  startWithSAP="1">  <AudioChannelConfiguration  schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011"  value="2"/>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

An example for an MPD Patch document is provided below.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8" standalone="yes"?>  <Patch  xmlns="urn:mpeg:dash:schema:mpd-patch:2020"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd-patch:2020 DASH-MPD-PATCH.xsd"  mpdId="live-stream"  originalPublishTime="2020-05-13T05:34:06+00:00"  publishTime="2020-05-13T05:34:28.601Z">  <replace sel="/MPD/@publishTime">2020-05-13T05:34:28.601Z</replace>  <replace sel="/MPD/PatchLocation[0]">  <PatchLocation ttl="60">live-stream/patch.mpd?publishTime=2020-05-13T05%3A34%3A28.601Z</PatchLocation>  </replace>  <add sel="/MPD/Period[@id='1588435200']/AdaptationSet[@id='1']/SegmentTemplate/SegmentTimeline">  <S d="360360" r="6" t="5494659049"/>  </add>  <add sel="/MPD/Period[@id='1588435200']/AdaptationSet[@id='2']/SegmentTemplate/SegmentTimeline">  <S d="360960" t="5494660288"/>  <S d="359040"/>  <S d="360960" r="1"/>  <S d="359040"/>  <S d="360960" r="1"/>  </add>  </Patch> |

NOTE The example code is accessible here: [https://standards.iso.org/iso-iec/23009/-1/ed-6/en](https://standards.iso.org/iso-iec/23009/-1/ed-5/en) (example\_G21\_patch.mpp)

* 1. Insert Preroll at the beginning of a live content

An example of inserting one Preroll ad at the beginning of each playback of a live content using the alternative MPD event is provided below.

|  |
| --- |
| <?xml version="1.0" encoding="utf-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  availabilityStartTime="1970-01-01T00:00:00Z"  maxSegmentDuration="PT6S"  minBufferTime="PT2S"  minimumUpdatePeriod="PT5M"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2019-03-12T01:17:30Z"  timeShiftBufferDepth="PT8M20S"  type="dynamic">  <Period id="p0"  start="PT0S">  <EventStream schemeIdUri="urn:mpeg:dash:event:alternative:2022"  value="replace">  <Event presentationTime="PT0S"  duration="10000000">http://acmeadsertver.com/preroll.mpd</Event>  </EventStream>  <BaseURL>http://liveserver.com/live/live1/</BaseURL>  <AdaptationSet contentType="video"  maxHeight="1920"  maxWidth="1080"  mimeType="video/mp4"  par="16:9"  segmentAlignment="true"  startWithSAP="1">  <SegmentTemplate duration="2"  initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Number$.m4s"  startNumber="0"/>  <Representation id="V300"  bandwidth="300000"  codecs="avc1.64001e"  frameRate="60/2"/>  <Representation id="V600"  bandwidth="600000"  codecs="avc1.64001e"  frameRate="60/2"/>  </AdaptationSet>  </Period>  </MPD> |

In this example, when the client starts playing the live content, first it plays the Preroll content represented by the MPD obtained from <http://acmeadsertver.com/preroll.mpd> and then it plays the live streaming session represented by Period with @id='p0' by joining the live edge of this media presentation.

* 1. Insert one midroll in the live content

An example of inserting one midroll 1 minute after the start of Period using the alternative MPD event is provided below.

|  |
| --- |
| <?xml version="1.0" encoding="utf-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  availabilityStartTime="1970-01-01T00:00:00Z"  maxSegmentDuration="PT6S"  minBufferTime="PT2S"  minimumUpdatePeriod="PT5M"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2019-03-12T01:17:30Z"  timeShiftBufferDepth="PT8M20S"  type="dynamic">  <Period id="p0"  start="PT0S">  <EventStream schemeIdUri="urn:mpeg:dash:event:alternative:2022S"  value="replace">  <Event presentationTime="PT60S"  duration="10000000">http://acmeadsertver.com/preroll.mpd</Event>  </EventStream>  <BaseURL>http://liveserver.com/live/live1/</BaseURL>  <AdaptationSet contentType="video"  maxHeight="1920"  maxWidth="1080"  mimeType="video/mp4"  par="16:9"  segmentAlignment="true"  startWithSAP="1">  <SegmentTemplate duration="2"  initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Number$.m4s"  startNumber="0"/>  <Representation id="V300"  bandwidth="300000"  codecs="avc1.64001e"  frameRate="60/2"/>  <Representation id="V600"  bandwidth="600000"  codecs="avc1.64001e"  frameRate="60/2"/>  </AdaptationSet>  </Period>  </MPD> |

In this example, after playback of 1 minute of the live content in Period with @id='p0', the playback is switched to playing the midroll content with the corresponding MPD obtained from http://acmeadsertver.com/preroll.mpd. Then, the playback is continued by rejoining the live streaming session at its live edge represented.

* 1. Insert one midroll in the live content with a time shift

An example of inserting one midroll 1 minute after the start of Period using the alternative MPD event is provided below.

|  |
| --- |
| <?xml version="1.0" encoding="utf-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  availabilityStartTime="1970-01-01T00:00:00Z"  maxSegmentDuration="PT6S"  minBufferTime="PT2S"  minimumUpdatePeriod="PT5M"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  publishTime="2019-03-12T01:17:30Z"  timeShiftBufferDepth="PT8M20S"  type="dynamic">  <Period id="p0"  start="PT0S">  <EventStream schemeIdUri="urn:mpeg:dash:event:alternative:2022S"  value="insert">  <Event presentationTime="PT60S"  duration="0">http://acmeadsertver.com/preroll.mpd</Event>  </EventStream>  <BaseURL>http://liveserver.com/live/live1/</BaseURL>  <AdaptationSet contentType="video"  maxHeight="1920"  maxWidth="1080"  mimeType="video/mp4"  par="16:9"  segmentAlignment="true"  startWithSAP="1">  <SegmentTemplate duration="2"  initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Number$.m4s"  startNumber="0"/>  <Representation id="V300"  bandwidth="300000"  codecs="avc1.64001e"  frameRate="60/2"/>  <Representation id="V600"  bandwidth="600000"  codecs="avc1.64001e"  frameRate="60/2"/>  </AdaptationSet>  </Period>  </MPD> |

In this example, after playback of 1 minute of the live content in Period with @id='p0', the playback is switched to the midroll content with the corresponding MPD obtained from http://acmeadsertver.com/preroll.mpd. After playback of the midroll content, the playback is continued from the moment in the live streaming session that was switched to the midroll content.

Editors Note: Examples for listed MPD and imported MPD need to be added here. More input is welcomed.

* 1. Nonlinear playback

An example **EventStream** (with an example non-MPEG defined @value attribute), containing an example **Event** element and the respective **CallbackInfo** elements and of nonlinear playback event at P0 Period in Figure L-1 is shown below.

|  |
| --- |
| <EventStream schemeIdUri="urn:mpeg:dash:nonlinearplayback:2020"  value="urn:xapp:2020:userinterface1">  <Event presentationTime="PT530S"  duration="30"  nps:selectionInfo="What do you like to happen next?"  contactURL="http://cdn.com/content\_xyz/">  <SelectionInfo parameter="1"  data="Bill kills Alice"/>  <SelectionInfo parameter="2"  data="Bill kisses Alice"/>  <SelectionInfo parameter="3"  data="Bill frames Alice"/>  <SelectionInfo parameter="blue"  data="Bill kisses Alice"/>  <SelectionInfo parameter="red"  data="Bill frames Alice"/>  <SelectionInfo parameter="default"/>  </Event>  </EventStream> |

Note that in the above example there are six **CallbackInfo** elements, even though there are three choices since a path choice can be expressed in more than one way.

* 1. Multi-key encryption

In many cases content rights agreements stipulate different requirements for different classes of premium content. For example, software decoding and decryption are often sufficient for content with 576 or less horizontal lines, while hardware decryption and decoding are required for UHD content. Similarly, different degrees of output protection are needed for different resolutions.

The example below shows an MPD for a content offering with three classes of video content (SD, HD, and UHD) with different keys for each class. Each class of resolutions corresponds to a single adaptation set, and Adaptation Set switching (see clause 5.3.3.5) is used to switch between them.

Depending on the content and output protection features detected by the DRM client, the client is given access to all or some keys. The MPD below also states the DRM robustness and output protection characteristics needed for playback. The client is expected to use these to avoid switching into representations it will not be allowed to present.

NOTE 1: robustness values are DRM-specific

NOTE 2: The license server response is the source of truth in case of a mismatch between the capability detection done by the client and by the DRM agent.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:cenc="urn:mpeg:cenc:2013"  type="dynamic"  id="42"  profiles="urn:mpeg:dash:profile:isoff-live:2011"  minBufferTime="PT2.000S"  maxSegmentDuration="PT0H0M2.016S"  minimumUpdatePeriod="PT0H0M2.002S"  availabilityStartTime="1977-05-25T18:00:00.000Z"  timeShiftBufferDepth="PT0H0M30.000S"  publishTime="2021-04-17T04:15:27.145Z">  <Period id="807136760"  start="PT384015H43M16.234S">  <!-- SD Adaptation Set (keyID: ed1f2e89-8a1f-47f8-a5f5-371dd397464c) -->  <AdaptationSet id="sd-video"  contentType="video"  mimeType="video/mp4"  segmentAlignment="true"  startWithSAP="1">  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="ed1f2e89-8a1f-47f8-a5f5-371dd397464"/>  <ContentProtection schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962"  robustness="SW\_SECURE\_DECODE">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95"  value="MSPR 2.0"  robustness="SL2000">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <!-- Can switch to HD or UHD -->  <SupplementalProperty schemeIdUri="urn:mpeg:dash:adaptation-set-switching:2016"  value="hd-video,uhd-video"/>  <Accessibility schemeIdUri="urn:scte:dash:cc:cea-608:2015"  value="CC1=eng"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="main"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002913283"  d="180180"  r="13"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_video4"  bandwidth="769600"  codecs="hvc1.2.4.L93.B0"  width="512"  height="288"  frameRate="30000/1001"/>  </AdaptationSet>  <!-- HD Adaptation Set (keyID: 65ee94f8-54db-4460-ae6d-401bf195fc2b) -->  <AdaptationSet id="hd-video"  contentType="video"  mimeType="video/mp4"  segmentAlignment="true"  startWithSAP="1">  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="65ee94f8-54db-4460-ae6d-401bf195fc2b"/>  <ContentProtection schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962"  robustness="HW\_SECURE\_CRYPTO">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95"  value="MSPR 2.0"  robustness="SL2000">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <!-- Can switch to SD or UHD -->  <SupplementalProperty schemeIdUri="urn:mpeg:dash:adaptation-set-switching:2016"  value="sd-video,hd-video"/>  <Accessibility schemeIdUri="urn:scte:dash:cc:cea-608:2015"  value="CC1=eng"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="main"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002913283"  d="180180"  r="13"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_video3"  bandwidth="2282000"  codecs="hvc1.2.4.L120.B0"  width="1280"  height="720"  frameRate="30000/1001"/>  <Representation id="root\_video2"  bandwidth="7088800"  codecs="hvc1.2.4.L123.B0"  width="1920"  height="1080"  frameRate="30000/1001"/>  <Representation id="root\_video1"  bandwidth="7088800"  codecs="hvc1.2.4.L123.B0"  width="1920"  height="1080"  frameRate="60000/1001"/>  </AdaptationSet>  <!-- UHD Adaptation Set (keyID: 100efe5e-247f-4a82-b4ed-cb159f8b7b20) -->  <AdaptationSet id="uhd-video"  contentType="video"  mimeType="video/mp4"  segmentAlignment="true"  startWithSAP="1">  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="100efe5e-247f-4a82-b4ed-cb159f8b7b20"/>  <ContentProtection schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962"  robustness="HW\_SECURE\_ALL">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95"  value="MSPR 2.0"  robustness="SL3000">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <!-- Can switch to SD or HD -->  <SupplementalProperty schemeIdUri="urn:mpeg:dash:adaptation-set-switching:2016"  value="sd-video,hd-video"/>  <!-- HDCP Hints -->  <OutputProtection schemeIdUri="urn:mpeg:dash:output-protection:hdcp:2020"  value="2.2"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="main"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002913283"  d="180180"  r="13"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_video1"  bandwidth="14057200"  codecs="hvc1.2.4.L153.B0"  width="2560"  height="1440"  frameRate="60000/1001"/>  <Representation id="root\_video0"  bandwidth="20575600"  codecs="hvc1.2.4.L153.B0"  width="3840"  height="2160"  frameRate="60000/1001"/>  </AdaptationSet>  <!-- E-AC-3 Audio Primary lang (keyID: 55ff04db-d75a-dfb9-ef8a-6473ae9ac9c4) -->  <AdaptationSet id="3"  contentType="audio"  mimeType="audio/mp4"  lang="en">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration"  value="6"/>  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="55ff04db-d75a-dfb9-ef8a-6473ae9ac9c4"/>  <ContentProtection schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962"  robustness="SW\_SECURE\_CRYPTO">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95"  value="MSPR 2.0"  robustness="SL2000">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="main"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002915623"  d="178560"  r="0"/>  <S t="6003094183"  d="181440"  r="0"/>  <S t="6003275623"  d="178560"  r="0"/>  <S t="6003454183"  d="181440"  r="0"/>  <S t="6003635623"  d="178560"  r="0"/>  <S t="6003814183"  d="181440"  r="1"/>  <S t="6004177063"  d="178560"  r="0"/>  <S t="6004355623"  d="181440"  r="0"/>  <S t="6004537063"  d="178560"  r="0"/>  <S t="6004715623"  d="181440"  r="0"/>  <S t="6004897063"  d="178560"  r="0"/>  <S t="6005075623"  d="181440"  r="1"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_audio66"  bandwidth="288000"  codecs="ec-3"  audioSamplingRate="48000"/>  </AdaptationSet>  <!-- Same as previous audio -->  <AdaptationSet id="4"  contentType="audio"  mimeType="audio/mp4"  lang="en">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration"  value="2"/>  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="55ff04db-d75a-dfb9-ef8a-6473ae9ac9c4"/>  <ContentProtection schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962"  robustness="SW\_SECURE\_CRYPTO">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95"  value="MSPR 2.0"  robustness="SL2000">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="main"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002916699"  d="180480"  r="0"/>  <S t="6003097179"  d="176640"  r="0"/>  <S t="6003273819"  d="180480"  r="11"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_audio67"  bandwidth="182400"  codecs="mp4a.40.5"  audioSamplingRate="24000"/>  </AdaptationSet>  <!-- Same as previous audio -->  <AdaptationSet id="5" contentType="audio" mimeType="audio/mp4" lang="en">  <AudioChannelConfiguration schemeIdUri="urn:mpeg:mpegB:cicp:ChannelConfiguration"  value="2"/>  <ContentProtection schemeIdUri="urn:mpeg:dash:mp4protection:2011"  value="cenc"  cenc:default\_KID="55ff04db-d75a-dfb9-ef8a-6473ae9ac9c4"/>  <ContentProtection robustness="SW\_SECURE\_CRYPTO"  schemeIdUri="urn:uuid:afbcb50e-bf74-3d13-be8f-13930c783962">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <ContentProtection value="MSPR 2.0"  schemeIdUri="urn:uuid:9a04f079-9840-4286-ab92-e65be0885f95">  <cenc:pssh>...</cenc:pssh>  </ContentProtection>  <Role schemeIdUri="urn:mpeg:dash:role:2011"  value="dub"/>  <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/$Time$.mp4"  timescale="90000"  startNumber="807170070"  presentationTimeOffset="36403">  <SegmentTimeline>  <S t="6002915623" d="178560" r="0"/>  <S t="6003094183" d="181440" r="0"/>  <S t="6003275623" d="178560" r="0"/>  <S t="6003454183" d="181440" r="0"/>  <S t="6003635623" d="178560" r="0"/>  <S t="6003814183" d="181440" r="1"/>  <S t="6004177063" d="178560"  r="0"/>  <S t="6004355623"  d="181440"  r="0"/>  <S t="6004537063"  d="178560"  r="0"/>  <S t="6004715623"  d="181440"  r="0"/>  <S t="6004897063"  d="178560"  r="0"/>  <S t="6005075623"  d="181440"  r="1"/>  </SegmentTimeline>  </SegmentTemplate>  <Representation id="root\_audio68"  bandwidth="182400"  codecs="ec-3"  audioSamplingRate="48000"/>  </AdaptationSet>  </Period>  </MPD> |

* 1. Segment Sequence Representations
     1. Low Delay representation

Segment Sequence Representations (SSRs) can be used in case there is a need to start linear playback at very low delay (e.g. shortly after the time the client acquired MPD, initialization segments, and DRM license) or to switch from ad content to main content at an arbitrary point in the stream.

The example below illustrates this case. Two representations, join6\_540p and join6\_1080p, have 6-frame GOPs and are used to start playback at a 6-frame boundary. This enables start-up and fine-grain random access at any 6-frame boundary.

The SSRs are aligned with the “normal” adaptation set. Asa result, it it is possible to switch between “normal” and fine-grain SSR representation at any segment sequence boundary.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" type="dynamic" id="7399610060681366163" profiles="urn:mpeg:dash:profile:isoff-live:2011" minBufferTime="PT2.002S" maxSegmentDuration="PT2.002S" minimumUpdatePeriod="PT2.002S"  availabilityStartTime="1977-05-25T18:00:00.000Z" timeShiftBufferDepth="PT0H0M30.000S"  publishTime="2023-11-10T20:44:07.025Z">    <Period id="817467999" start="PT389761H2M15.535S">    <AdaptationSet id="video\_primary" contentType="video" mimeType="video/mp4" segmentAlignment="true" startWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:adaptation-set-switching:2016" value="video\_fga"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>    <SegmentTemplate initialization="$RepresentationID$/init.mp4" timeShiftBufferDepth="PT0H0M30.000S"  media="$RepresentationID$/segment\_$Time$.mp4" timescale="90000" presentationTimeOffset="135158">    <SegmentTimeline>  <S t="546975158" d="172800" r="144"/>  </SegmentTimeline>    </SegmentTemplate>    <Representation id="540p" bandwidth="1502000"  codecs=”hvc1.2.4.L93.B0” width=”960” height=”540” framerate=”50”/>  <Representation id=”720p” bandwidth=”2166000”  codecs=”hvc1.2.4.L93.B0” width=”1280” height=”720” framerate=”50”/>  <Representation id=”1080p” bandwidth=”6202000”  codecs=”hvc1.2.4.L123.B0” width=”1920” height=”1080” framerate=”50”/>  <Representation id=”1440p” bandwidth=”12741200”  codecs=”hvc1.2.4.L153.B0” width=”2560” height=”1440” framerate=”50”/>  <Representation id=”2160p” bandwidth=”18667200”  codecs=”hvc1.2.4.H153.B0” width=”3840” height=”2160” framerate=”50”/>    </AdaptationSet>    <AdaptationSet id=”video\_fga” contentType=”video” mimeType=”video/mp4”  segmentAlignment="true" startWithSAP="1">  <EssentialProperty  schemeIdUri="urn:mpeg:dash:ssr:2023" value="video\_primary"/>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:adaptation-set-switching:2016"  value="video\_primary"/>      <SegmentTemplate initialization="$RepresentationID$/init.mp4"   media="$RepresentationID$/segment\_$Time$\_part\_$SubNumber$.mp4"   timescale="90000" presentationTimeOffset="135158">    <SegmentTimeline>  <S t="546975158" d="172800" r="144" k="16"/>  </SegmentTimeline>    </SegmentTemplate>    <!-- Fine Granularity Access representations with 6-frame partial segments.  Each segment starts with IDR and can be used to start playback -->  <Representation id="join\_6\_540p" bandwidth="600000"  codecs="hvc1.2.4.L93.B0" width="960" height="540" frameRate="50"/>  <Representation id="join\_6\_1080p" bandwidth="1200000"  codecs="hvc1.2.4.L93.B0" width="1920" height="1080" frameRate="50"/>    </AdaptationSet>    </Period>   </MPD> |

* + 1. Low Latency Segment Sequence Representation

SSRs can be used to achieve low latency when partial segments are individually fetched, as opposed to a continuous transfer of the same partial segments as CMAF chunks using HTTP/1.1 chunked transfer encoding.

The example below shows a representation with constant duration 6-frame chinks. Only the first partial segment of every sequence has SAP of 1 (signaled in the **SegmentSequenceProperties**.**SAP**@type attribute) and can be used to start playback. All other partial fragments are fetched using a single HTTP GET per each partial segment but are not independently playable and bitstream switching can be only done at segment sequence boundaries.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" type="dynamic" id="7399610060681366163" profiles="urn:mpeg:dash:profile:isoff-live:2011" minBufferTime="PT2.000S" maxSegmentDuration="PT0H0M2.016S" minimumUpdatePeriod="PT0H0M2.002S" availabilityStartTime="1977-05-25T18:00:00.000Z" timeShiftBufferDepth="PT0H0M30.000S" publishTime="2021-11-10T20:44:07.025Z">   <ServiceDescription>  <Latency min="750" max="4200" target="1250" referenceId="7"/>  <PlaybackRate min="0.96" max="1.04"/>  </ServiceDescription>   <Period id="817467999" start="PT389761H2M15.535S">   <ProducerReferenceTime id="7" wallClockTime="2019-08-06T13:44:12Z"  presentationTime="158400"/>   <AdaptationSet id="1" contentType="video" mimeType="video/mp4"  segmentAlignment="true" startWithSAP="0">  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <EssentialProperty schemeIdUri="urn:mpeg:dash:ssr:2023" />   <!—Segment Sequence Representations where partial segments with subnumber > 1  are not expected to have any kind of random access / bitstream switching  The first partial segment starts with SAP = 1 -->  <SegmentSequenceProperties>  <SAP type="1" cadence="4" />  </SegmentSequenceProperties>    <SegmentTemplate initialization="$RepresentationID$/init.mp4"   media="$RepresentationID$/segment\_$Number$\_part\_$SubNumber$.mp4"  timescale="90000" startNumber="817472154"  presentationTimeOffset="135158">  <SegmentTimeline>  <!-- 1.92s segment with 6-frame partial segments, compatible with LL-HLS-->  <S t="546975158" d="172800" r="14" k="16"/>  </SegmentTimeline>  </SegmentTemplate>   <Representation id="l3d\_540p" bandwidth="1502000" codecs="hvc1.2.4.L93.B0"  width="960" height="540" frameRate="50"/>  <Representation id="l3d\_720p" bandwidth="2166000" codecs="hvc1.2.4.L93.B0"  width=”1280” height=”720” framerate=”50”/>  <Representation id=”l3d\_1080p” bandwidth=”6202000” codecs=”hvc1.2.4.L123.B0”  width="1920" height="1080" frameRate="50"/>  <Representation id="l3d\_1440p" bandwidth="12741200" codecs="hvc1.2.4.L153.B0"  width=”2560” height=”1440” framerate=”50”/>  <Representation id=”l3d\_2160p” bandwidth=”18667200” codecs=”hvc1.2.4.H153.B0”  width="3840" height="2160" frameRate="50"/>   </AdaptationSet>    </Period>  </MPD> |

* 1. Duration Patterns in Segment Timeline

This subclause introduces a somewhat US-centric example for use of segments with duration patterns.

In this example there is a total of 165 segments. The S element describes segments starting from index 3 in the pattern. The pattern has 12 segments with duration 180480 90KHz ticks and one with duration of 176640 90KHz ticks, making this a 180184.6-tick pattern, very close to 180180 ticks (2-sec 60000/1001 fps segment).

NOTE 1 For brevity, video representations are not shown in the example below. The readers can assume that the video segments have duration of 180180 90KHz ticks.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?> <MPD xmlns="urn:mpeg:dash:schema:mpd:2011" type="dynamic" id="42"  minBufferTime="PT2.000S" maxSegmentDuration="PT0H0M2.016S" minimumUpdatePeriod="PT0H0M2.002S"  timeShiftBufferDepth="PT0H0M30.000S" publishTime="2021-11-10T20:44:07.025Z"  availabilityStartTime="1977-05-25T18:00:00.000Z">    <Period id="817467999" start="PT389761H2M15.535S">  <AdaptationSet id="1" contentType="audio" mimeType="audio/mp4" segmentAlignment="true"  startWithSAP="1" audioSamplingRate="24000">    <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>    <EssentialProperty schemeIdUri="urn:mpeg:dash:pattern:2024"/>    <SegmentTemplate initialization="$RepresentationID$/init.mp4"  media="$RepresentationID$/segment\_$Time$.mp4" timescale="90000"  startNumber="817472154" presentationTimeOffset="135158">    <Pattern id="1">  <P d=" 180480" r="11"/>  <P d="176640"/>  </Pattern>    <SegmentTimeline>  <S t="546975158" r="164" p="1" pE="3"/>  </SegmentTimeline>    </SegmentTemplate>    <Representation id="eng\_2ch" bandwidth="112000" codecs="mp4a.40.5"/>    </AdaptationSet>    </Period> </MPD> |

* 1. Use of Annex I URL Query and Header Parameters
     1. Example 1

Here, the intent is to re-use the URL parameters of the MPD URL in the media segment URLs.

Assuming DASH MPD is accessible through: <http://www.example.com/dash/urlparam1.mpd?token=1234&ip=1.2.3.4>

1) Computation of an initial query string

*initialQueryString*="token=1234&ip=1.2.3.4"

2) Computation of a final query

*finalQueryString*="token=1234&ip=1.2.3.4" (since $querypart$ triggers verbatim copy of *initialQueryString*)

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2014 DASH-MPD-UP.xsd"  type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet mimeType="video/mp4" segmentAlignment="true" startWithSAP="1" maxWidth="1280" maxHeight="720" maxFrameRate="25" par="16:9">  <EssentialProperty schemeIdUri="urn:mpeg:dash:urlparam:2014" xmlns:up="urn:mpeg:dash:schema:urlparam:2014">  <up:UrlQueryInfo queryTemplate="$querypart$" useMPDUrlQuery="true"/>  </EssentialProperty>  <SegmentTemplate duration="2" startNumber="1" media="video\_$Number$\_$Bandwidth$bps.mp4"/>  <Representation id="v0" codecs="avc3.4d401f" width="1280" height="720" frameRate="25" sar="1:1" bandwidth="3000000"/>  <Representation id="v1" codecs="avc3.4d401f" width="640" height="360" frameRate="25" sar="1:1" bandwidth="1500000"/>  </AdaptationSet>  </Period>  </MPD> |

3) Modified media segment URLs building process

http://www.example.com/dash/video\_1\_3000000bps.mp4?token=1234&ip=1.2.3.4

http://www.example.com/dash/video\_2\_3000000bps.mp4?token=1234&ip=1.2.3.4

http://www.example.com/dash/video\_3\_3000000bps.mp4?token=1234&ip=1.2.3.4

* + 1. Example 2

Here, the intent is to dynamically compute some URL parameters before adding them to the media segments URLs.

Assuming DASH MPD is accessible through <http://www.example.com/dash/urlparam2.mpd>, and that <http://www.example.com/dash/xlinked.mpd> contains the following UrlQueryInfo element:

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="urn:mpeg:dash:schema:mpd:2011" xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2014 DASH-MPD-UP.xsd" type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet mimeType="video/mp4" segmentAlignment="true" startWithSAP="1" maxWidth="1280" maxHeight="720" maxFrameRate="25" par="16:9">  <EssentialProperty schemeIdUri="urn:mpeg:dash:urlparam:2014" xmlns:up="urn:mpeg:dash:schema:urlparam:2014">  <up:UrlQueryInfo xlink:href="http://www.example.com/dash/xlinked.mpd" xlink:actuate="onRequest" xmlns:xlink="http://www.w3.org/1999/xlink"/>  </EssentialProperty>  <SegmentTemplate duration="2" startNumber="1" media="video\_$Number$\_$Bandwidth$bps.mp4"/>  <Representation id="v0" codecs="avc3.4d401f" width="1280" height="720" frameRate="25" sar="1:1" bandwidth="3000000"/>  <Representation id="v1" codecs="avc3.4d401f" width="640" height="360" frameRate="25" sar="1:1" bandwidth="1500000"/>  </AdaptationSet>  <SupplementalProperty schemeIdUri="urn:mpeg:dash:urlparam:2014" xmlns:up="urn:mpeg:dash:schema:urlparam:2014">  <up:UrlQueryInfo xmlns:up="urn:mpeg:dash:schema:urlparam:2014" queryTemplate="$querypart$" queryString="param=justintimecomputedvalue"/>  </SupplementalProperty>  </Period>  </MPD> |

1) Computation of an initial query string (computed on request, according to xlink:actuate):

*initialQueryString*="param=justintimecomputedvalue"

2) Computation of a final query string

*finalQueryString*="param=justintimecomputedvalue"

3) Modified media segment URLs building process

http://www.example.com/dash/video\_1\_3000000bps.mp4?param=justintimecomputedvalue

http://www.example.com/dash/video\_2\_3000000bps.mp4?param=justintimecomputedvalue

http://www.example.com/dash/video\_3\_3000000bps.mp4?param=justintimecomputedvalue

* + 1. Example 3

Here the intent is asking the client for some feedback through URL parameters (GPS location here).

Assuming DASH MPD is accessible through <http://www.example.com/dash/urlparam3.mpd?pd=$urn:example:gps$>, and that "urn:example:gps" informs the client that it should insert its GPS coordinates.

A SupplementalProperty descriptor with @schemeIdUri equal to "urn:example:gps" is added to the MPD to indicate that the computation of URL parameters depends on an externally defined scheme.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2014 DASH-MPD-UP.xsd"  type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet mimeType="video/mp4" segmentAlignment="true" startWithSAP="1" maxWidth="1280" maxHeight="720" maxFrameRate="25" par="16:9">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:urlparam:2014" xmlns:up="urn:mpeg:dash:schema:urlparam:2014">  <up:UrlQueryInfo queryTemplate="$querypart$" useMPDUrlQuery="true"/>  </SupplementalProperty>  <SupplementalProperty schemeIdUri="urn:example:gps"/>  <SegmentTemplate duration="2" startNumber="1" media="video\_$Number$\_$Bandwidth$bps.mp4">  </SegmentTemplate>  <Representation id="v0" codecs="avc3.4d401f" width="1280" height="720" frameRate="25" sar="1:1" bandwidth="3000000"/>  <Representation id="v1" codecs="avc3.4d401f" width="640" height="360" frameRate="25" sar="1:1" bandwidth="1500000"/>  </AdaptationSet>  </Period>  </MPD> |

1) Computation of an initial query string:

*initialQueryString*="pd=$urn:example:gps$"

2) Computation of a final query

*finalQueryString*="pd=$urn:example::gps$"

3) Modified media segment URLs building process

http://www.example.com/dash/video\_1\_3000000bps.mp4?pd=34.479722,-113.335278

http://www.example.com/dash/video\_2\_3000000bps.mp4?pd=34.479722,-113.335278

http://www.example.com/dash/video\_3\_3000000bps.mp4?pd=34.479722,-113.335278

In this particular example, the client needs to be aware of the process to compute and provide GPS location (Nothing AZ, USA in this example). How to achieve this is not part of DASH specification.

* + 1. Example 4

Same example as example 1, except that only one single URL parameter is used.

Assuming DASH MPD is accessible through: <http://www.example.com/dash/urlparam4.mpd?token=1234&ip=1.2.3.4>

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?>  <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2014 DASH-MPD-UP.xsd"  type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet mimeType="video/mp4" segmentAlignment="true" startWithSAP="1" maxWidth="1280" maxHeight="720" maxFrameRate="25" par="16:9">  <EssentialProperty schemeIdUri="urn:mpeg:dash:urlparam:2014" xmlns:up="urn:mpeg:dash:schema:urlparam:2014">  <up:UrlQueryInfo queryTemplate="token=$query:token$" useMPDUrlQuery="true"/>  </EssentialProperty>  <SegmentTemplate duration="2" startNumber="1" media="video\_$Number$\_$Bandwidth$bps.mp4">  </SegmentTemplate>  <Representation id="v0" codecs="avc3.4d401f" width="1280" height="720" frameRate="25" sar="1:1" bandwidth="3000000"/>  <Representation id="v1" codecs="avc3.4d401f" width="640" height="360" frameRate="25" sar="1:1" bandwidth="1500000"/>  </AdaptationSet>  </Period>  </MPD> |

1) Computation of an initial query string

*initialQueryString*="token=1234&ip=1.2.3.4"

2) Computation of a final query string

*finalQueryString*="token=1234" (we only selected the token parameter by using $query:token$)

3) Modified media segment URLs building process

<http://www.example.com/dash/video_1_3000000bps.mp4?token=1234>

<http://www.example.com/dash/video_2_3000000bps.mp4?token=1234>

<http://www.example.com/dash/video_3_3000000bps.mp4?token=1234>

* + 1. Example 5: Content Steering

The intent is to re-use the URL parameters of the MPD URL in the Content Steering URL as defined in clause K.3.6. We further add parameters indicating the current service location and current throughput, which are calculated by the client.

Assuming the DASH MPD was downloaded using the following MPD URL:

http://www.example.com/dash/urlparam1.mpd?token=1234&sessionID=h48djn

NOTE: it is possible that an initial request was made to a different URL (e.g., <http://www.example.com/dash/urlparam1.mpd>), but that initial request resulted in a redirect (such as 302 status code) along with the above URL, <http://www.example.com/dash/urlparam1.mpd?token=1234&sessionID=h48djn>

In this case, the latter is considered an MPD URL, rather than the initial URL requested by the client

Then:

1) Computation of an initial query string (i.e., query parameter string copied verbatim from the above MPD URL)

initialQueryString="token=1234&sessionID=h48djn \ &\_HLS\_pathway=$urn:mpeg:dash:service-location$ \ &\_HLS\_throughput=$urn:mpeg:dash:throughput$"

2) Computation of a final query

finalQueryString="token=1234&sessionID=h48djn \ &\_HLS\_pathway=CDNA&\_HLS\_throughput=420000

The custom values for the \_HLS\_pathway and &\_HLS\_throughput parameters are calculated by the client (using same scheme-dependent mechanism as shown in example in sec. **Error! Reference source not found.** ). Note that a client which does not understand these URNs will insert the string “<null>”

and the corresponding MPD looks as follows:

|  |
| --- |
| <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2016 DASH-MPD-UP.xsd"  type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  ...  </Period>  <ServiceDescription>  ...  <ContentSteering defaultServiceLocation="beta" queryBeforeStart="true"> https://steeringservice.com/app/instance1234  </ContentSteering>  </ServiceDescription>  </Period>  <EssentialProperty schemeIdUri="urn:mpeg:dash:urlparam:2016" xmlns:up="urn:mpeg:dash:schema:urlparam:2016">  <up:ExtUrlQueryInfo includeInRequests="steering"  queryTemplate="$querypart$ \  &\_HLS\_pathway=$urn:mpeg:dash:service-location$  &\_HLS\_throughput=$urn:mpeg:dash:throughput$"  useMPDUrlQuery="true"/>  </EssentialProperty>  </MPD> |

* 1. Alternative MPD Events

Alternative MPD events can be used to insert alternate media presentations such as advertisement into the main entertainment MPDs.

* + 1. Alternative MPD event

The MPD below illustrates the use of Alternative MPD Replacement events (as defined in subclause 5.16). The event carries replacement which can be presented 42s (i.e., 3780000/90000) into the period. This MPD can be downloaded no earlier than 37.8s into the period. Note that 90KHz is used as the timescale in order to match the video -- this allows for frame-accurate replacemernent.

For the duration of the alternative MPD playback, the main MPD (below) will be still updated every 2s and its events will be still processed.

The event may only be executed once (i.e., nothing will happen if encountered after a rewind).

The replacement can still happen if the playback starts between 42s and 57s into the period (active period of the event), but, no matter what, the main presentation will resume at 57s (clip="true"). The ad decisioning system is made aware of the late start using query parameter defined in Annex I.4, $urn:mpeg:dash:state:execution-delta#42$. The ad decisioning system is made aware of the total duration using a hardcoded query parameter dur (this is an example and not defined in this standard)

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?> <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  profiles="urn:mpeg:dash:profile:advanced-linear:2025"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd urn:mpeg:dash:schema:urlparam:2014 DASH-MPD-UP.xsd"   type="dynamic" minimumUpdatePeriod="PT2S"  timeShiftBufferDepth="PT30M" minBufferTime="PT4S"  availabilityStartTime="2023-12-25T12:30:00"   publishTime="2023-12-25T12:30:00">    <BaseURL>http://cdn1.example.com/</BaseURL>    <Period id="1">    <EventStream timescale="90000"  schemeIdUri="urn:mpeg:dash:event:alternativeMPD:replace:2025">    <Event presentationTime="3780000" duration="1350000" id="42">  <ReplacePresentation   uri="http://cdn1.example.com/ad1.mpd?dur=15"  earliestResolutionTimeOffset="378000"   maxDuration="1350000" clip="true"  serviceDescriptionId="420"/>  </Event>    <ServiceDescription id="420">  <EventRestrictions executeOnce="true"/>  </ServiceDescription>  <EssentialProperty schemeIdUri="urn:mpeg:dash:urlparam:2016"  xmlns:up="urn:mpeg:dash:schema:urlparam:2016">  <up:ExtUrlQueryInfo includeInRequests="altmpd"  queryTemplate="prta=$urn:mpeg:dash:state:execution-delta#42$"/>  </EssentialProperty>    </EventStream>    <AdaptationSet mimeType="video/mp4"   codecs="avc1.4D401F" frameRate="30000/1001"   segmentAlignment="true" startWithSAP="1">    <SegmentTemplate timescale="90000"   initialization="$Bandwidth%/init.mp4v" media="$Bandwidth%/$Time$.mp4v">  <SegmentTimeline>   <S t="0" d="180180" r="432"/>   </SegmentTimeline>  </SegmentTemplate>  <Representation id="v0" width="320" height="240" bandwidth="250000"/>  <Representation id="v1" width="640" height="480" bandwidth="500000"/>  <Representation id="v2" width="960" height="720" bandwidth="1000000"/>  </AdaptationSet>    </Period>   </MPD> |

* + 1. List MPDs

List MPDs are a special simplified type of MPDs needed to represent a playlist of MPDs along with a number of parameters passed to them. One use case would be a mode of operation where a request to an ad decisioning server results in a playlist of MPDs along with some additional parameters such as tracking.

The example below shows a basic List MPD which is essentially a playlist of 3 single-period MPDs. Note that the resolution time of the first period happens at start up time, whilst the resolution of the second period hapens at most 4.2s prior to the end of the first period. Similarly, the third MPD is only retrieved at most 4.2s before the end of the third period.

The durations of the ads are limited to maximum durations of 15s, but in case of a failure the next ad will start immediately. The first ad can be skipped after watching it for 5s and has beaconing (using the Callback event) indicating its start and end. The rest of the ads do not have this functionality for brevity purposes.

Also note that the **ImportedMPD**@uri may be a relative URL resolved to one of the **BaseURL** elements. This means if a request to https://cdn1.example.com/ad0.mpd fails, the client will try to download the MPD from https://cdn2.example.com/ad0.mpd before giving up.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?> <MPD xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="urn:mpeg:dash:schema:mpd:2011"  profiles="urn:mpeg:dash:profile:list:2024"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="list" minBufferTime="PT1S" publishTime="2011-12-25T12:30:00">    <BaseURL>http://cdn1.example.com/</BaseURL>   <Period id="42" duration="PT15S">  <ImportedMPD uri="ad0.mpd" earliestResolutionTimeOffset="0"/>    <EventStream schemeIdUri="urn:mpeg:dash:event:callback:2015" value="1">  <Event presentationTime="0">http://example.com/beacon/ad0?time=0</Event>  <Event presentationTime="15">http://example.com/beacon/ad0?time=15</Event>  </EventStream>    <ServiceDescription id="420">  <PlaybackRestrictions skipAfter="5"/>  </ServiceDescription>  </Period>   <Period id="43" duration="PT15S">  <ImportedMPD uri="ad1.mpd" earliestResolutionTimeOffset="42"/>  </Period>   <Period id="44" duration="PT15S">  <ImportedMPD uri="ad2.mpd" earliestResolutionTimeOffset="42"/>  </Period> </MPD> |
|  |

* 1. Use of Preselections for Multi-Codec Adaptation Sets
     1. Preselections for layered codecs

This subclause provides an example for a preselection element referring an adaptation set containing a single-track layered codecs. The adaptation set indicates the quarter-resolution AVC base layer, which implies that AVC decoder is the minimum capability needed to display the content. The preselection uses a codec parameter indicating LC-EVC and corresponding to the full experience (full resolution, both base and enhancement layers).

An LC-EVC aware client will select the full experience (as its selection priority is higher), while a client lacking LC-EVC decoder will select the base layer. Note that Preselection may not be supported by all clients supporting the ISO-BMFF Live Profile as defined in clause 8.4, hence signaling base layer in **AdaptationSet** is safer.

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?> <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static" mediaPresentationDuration="PT634S" minBufferTime="PT2S" profiles="urn:mpeg:dash:profile:isoff-live:2011" >  <Period>  <AdaptationSet id="1" contentType="video" width="960" height="540" frameRate="30" subsegmentAlignment="true" par="16:9" >  <!-- Only base layer (quarter-resolution) AVC video -->  <SupplementalProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>   <Representation id="1r1" bandwidth="1510172" codecs="avc1.64001f" mimeType="video/mp4" sar="1:1">  <BaseURL>lcevc.mp4</BaseURL>  <SegmentBase indexRange="865-1664" timescale="15360">  <Initialization range="0-864"/>  </SegmentBase>  </Representation>  </AdaptationSet>   <!-- Both AVC base and LC-EVC enhancement Layer -->  <Preselection id="2" codecs="lvc1" width="1920" height="1080" preselectionComponents="1" selectionPriority="2">  </Preselection>  </Period> </MPD> |

* + 1. Preselections for stereoscopic video

This subclause provides an example where preselection elements refer to an adaptation set containing Multiview HEVC. The first preselection refers to the HEVC compatible base view corresponding to the left-eye view. The following preselection refers to a stereoscopic 3D scene respectively, both provided through the Multiview extension of HEVC. The selection priority of the latter is higher expressing the author's preference for the stereoscopic experience.

The intent is to allow either display of a content as mono (fallback) or stereo (preferred), hence there is only a need to expose one mono and one strereo view unless the content author sees value in allowing a selection between right eye and left eye mono by the viewer.

It is preferrable to have mono signaled in the **AdaptationSet** and stereo signaled in **Preselection**. This lets legacy players unaware of **Preselections** proceed to mono, which is much likelier to be supported on older devices.

Note that selection priority is signaled here only on preferred stereo experience as the default priority in absence of the @selectionPriority attribute is 1 (lowest).

|  |
| --- |
| <?xml version="1.0" encoding="UTF-8"?> <MPD  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static" mediaPresentationDuration="PT3256S" minBufferTime="PT1.2S" profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <AdaptationSet id="1" mimeType="video/mp4" segmentAlignment="true" startWithSAP="1" maxWidth="1280" maxHeight="720" maxFrameRate="25" par="16:9">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:preselection:2016"/>  <SegmentTemplate duration="2" startNumber="1" media="video\_$Number$\_$Bandwidth$bps.mp4">  </SegmentTemplate>  <Representation id="v0" codecs="hvc1.2.4.L153.B0" width="1280" height="720" frameRate="25" sar="1:1" bandwidth="3000000"/>  <Representation id="v1" codecs="hvc1.2.4.L90.B0" width="640" height="360" frameRate="25" sar="1:1" bandwidth="1500000"/>  </AdaptationSet>   <!-- stereoscopic view, combination of the above -->  <Preselection codecs="lhc1" tag="3" preselectionComponents="1" selectionPriority="3">  <Role schemeIdUri="urn:mpeg:dash:stereoid:2011" value="l0 r1"/>  </Preselection>   </Period> </MPD> |

1. (normative)  
     
   Spatial Relationship Description
   1. Spatial Relationship Description (SRD) scheme

The SRD scheme allows Media Presentation Description authors to express spatial relationships between Spatial Objects. A Spatial Object is represented by either an Adaptation Set or a Sub-Representation. As an example, a spatial relationship may express that a video represents a spatial part of another full-frame video (e.g. a region of interest, or a tile).

The SupplementalProperty and/or EssentialProperty descriptors with @schemeIdUri equal to "urn:mpeg:dash:srd:2014” and “urn:mpeg:dash:srd:dynamic:2016" may be used to provide spatial relationship information associated to the containing Spatial Object. SRD information shall be contained exclusively in these two MPD elements (AdaptationSet and SubRepresentation).

To preserve the compatibility with legacy clients, MPD shall use SupplementalProperty and EssentialProperty in such a way that at least one Representation can be interpreted by legacy clients after discarding the element containing EssentialProperty.

NOTE Sub-Representation level SRDs can be used to represent Spatial Objects in one Representation such as HEVC tiling streams. In that case, SRD descriptors can be present at Adaptation Set as well as Sub-Representation levels.

* 1. SRD @value syntax
     1. General

The @value of the SupplementalProperty or EssentialProperty elements using the SRD scheme is a comma-separated list of values for SRD parameters.

When @value is not present, the SRD does not express any spatial relationship information at all and can be ignored.

* + 1. Common parameters

The source\_id parameter provides a unique identifier, within the Period, for the source of the content. It implicitly defines a coordinate system associated to this source. This coordinate system uses an arbitrary origin (0; 0); the x-axis is oriented from left to right and the y-axis from top to bottom. All SRD sharing the same source\_id value have the same origin and axes orientations. Spatial relationships for Spatial Objects using SRD with different source\_id values are undefined.

For a given source\_id value, a reference space is defined, corresponding to the rectangular region encompassing the entire source content, whose top-left corner is at the origin of the coordinate system. The total\_width and total\_height values in a SRD provide the size of this reference space expressed in arbitrary units.

NOTE 1 There can be no Spatial Object in the MPD that covers the entire source of the content, e.g. when the entire source content is represented by two separate videos.

MPD authors can express, using the spatial\_set\_id parameter, that some Spatial Objects, within a given source\_id, have a particular spatial relationship. For instance, an MPD author may group all Adaptation Sets corresponding to tiles at a same resolution level. This way, the spatial\_set\_id parameter may be used by the DASH Client to quickly select spatially related Spatial Objects. When there are two or more groups of full-frame videos which consist of one or more Spatial Objects with the same total\_width and total\_height value, different values of spatial\_set\_id may be used to distinguish the groups of full-frame video.

NOTE 2 ISO/IEC TR 23009-3 gives concrete examples showing how to use the spatial\_set\_id.

* + 1. Specific parameters for static spatial description

For expressing static description within the scope of the Period, the following Scheme Identifier is used "urn:mpeg:dash:srd:2014".

The object\_x and object\_y parameters (respectively object\_width and object\_height) express 2D positions (respectively 2D sizes) of the associated Spatial Object in the coordinate system associated to the source. The values of the object\_x, object\_y, object\_width, and total\_height parameters are relative to the values of the total\_width and total\_height parameters, as defined above. Positions (object\_x, object\_y) and sizes (object\_width, object\_height) of SRD sharing the same source\_id value may be compared after taking into account the size of the reference space, i.e. after the object\_x and object\_width values are divided by the total\_width value and the object\_y and object\_height values divided by the total\_height value of their respective descriptors.

NOTE Different total\_width and total\_height values can be used in different descriptors to provide positions and sizes information in different units.

Table H.1 — **EssentialProperty**@value and/or **SupplementalProperty**@value attributes for the static SRD scheme

| EssentialProperty@value **or** SupplementalProperty@value **parameter** | **Use** | **Description** |
| --- | --- | --- |
| source\_id | M | non-negative integer in decimal representation providing the identifier for the source of the content |
| object\_x | M | non-negative integer in decimal representation expressing the horizontal position of the top-left corner of the Spatial Object in arbitrary units |
| object\_y | M | non-negative integer in decimal representation expressing the vertical position of the top-left corner of the Spatial Object in arbitrary units |
| object\_width | M | non-negative integer in decimal representation expressing the width of the Spatial Object in arbitrary units |
| object\_height | M | non-negative integer in decimal representation expressing the height of the Spatial Object in arbitrary units |
| total\_width | O | optional non-negative integer in decimal representation expressing the width of the reference space in arbitrary units.  At each Period and for a given source\_id value, the following rules apply: |
|  |  | — There shall be at least one descriptor providing a value for the total\_width parameter.  — If two or more descriptors provide different total\_width values, all other descriptors shall explicitly provide the value of total\_width.  — If the total\_width value is provided in only one descriptor, all other descriptors are assumed to use that total\_width value.  — The value of total\_width shall be such that, for each descriptor using this value of total\_width, the sum of object\_x and object\_width is smaller or equal to total\_width. |
|  |  | When the value total\_width is present, the value total\_height shall be present. |
| total\_height | O | optional non-negative integer in decimal representation expressing the height of the reference space in arbitrary units.  At each Period and for a given source\_id value, the following rules apply: |
|  |  | — There shall be at least one descriptor providing a value for the total\_height parameter.  — If two or more descriptors provide different total\_height values, all other descriptors shall explicitly provide the value of total\_height.  — If the total\_height value is provided in only one descriptor, all other descriptors are assumed to use that total\_height value.  — The value of total\_height shall be such that, for each descriptor using this value of total\_height, the sum of object\_y and object\_height is smaller or equal to total\_height. |
|  |  | When the value total\_height is present, the value total\_width shall be present. |
| spatial\_set\_id | O | optional non-negative integer in decimal representation providing an identifier for a group of Spatial Object.  When not present, the Spatial Object associated to this descriptor does not belong to any spatial set and no spatial set information is given.  When the value of spatial\_set\_id is present, the value of total\_width and total\_height shall be present. |
| **Key**  M=Mandatory, O=Optional | | |

The syntax for the value field of the static spatial relationship description shall follow the STATIC-SRD-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| STATIC-SRD-VALUE = source\_id "," object\_x "," object\_y "," object\_width "," object\_height [ "," total\_width [ "," total\_height [ "," spatial\_set\_id ]]]  source\_id = DECIMAL\_DIGITS  object\_x = DECIMAL\_DIGITS  object\_y = DECIMAL\_DIGITS  object\_width = DECIMAL\_DIGITS  object\_height = DECIMAL\_DIGITS  total\_width = DECIMAL\_DIGITS  total\_height = DECIMAL\_DIGITS  spatial\_set\_id = DECIMAL\_DIGITS    DECIMAL\_DIGITS = 1\*DIGIT |

* + 1. Specific parameters for dynamic spatial description

For expressing dynamic description within the scope of the Period, the following Scheme Identifier is used "urn:mpeg:dash:srd:dynamic:2016".

In the case the Spatial Object moves within the reference space, the coordinates of the Spatial Object are time dependent and thus cannot be expressed as static values in a SRD. As a result, the SRD does not provide directly the coordinates and size as in the static case but instead specifies the @id attribute of the metadata Representation that provides the coordinates and size of the Spatial Object. This @id attribute value is signalled in the coordinate\_id parameter.

Examples of such scenarios include director′s view, object tracking view, person tracking view in video conference applications, etc. For instance, the MPD author may offer two Spatial Objects, providing a wide angle view and a close-up view of the same scene of a sport event. The close-up view follows the action of the most popular athlete. But to ensure a satisfying Quality of Experience for the end-user, it is essential to describe the position of the close-up view with respect to the wide angle view at any point in time of the media content. This way, the end-user application can seamlessly switch from one video to another providing a smooth zooming in and out transition for the end-user.

Table H.2 — **EssentialProperty**@value and/or **SupplementalProperty**@value attributes for the dynamic SRD scheme

| EssentialProperty@value **or** SupplementalProperty@value **parameter** | **Use** | **Description** |
| --- | --- | --- |
| source\_id | M | non-negative integer in decimal representation providing the identifier for the source of the content |
| coordinate\_id | M | specifies the @id attribute of the Representation that provides the 2D coordinates of the Spatial Object as timed metadata track according to ISO/IEC 23001-10. |
| spatial\_set\_id | O | optional non-negative integer in decimal representation providing an identifier for a group of Spatial Object.  When not present, the Spatial Object associated to this descriptor does not belong to any spatial set and no spatial set information is given. |
| **Key**  M=Mandatory, O=Optional | | |

The coordinates and size of a moving Spatial Object shall be provided by a Representation offering a 2D Cartesian coordinate track '2dcc' as defined in ISO/IEC 23001-10. The @associationId attribute of this metadata Representation shall contain the value of the attribute @id of the Representation containing the moving Spatial Object. In addition, the @associationType attribute of this metadata Representation shall be set to 'cdsc'. See H.3.3 for examples.

The mapping between the '2dcc' sample parameters and the SRD parameters as defined in Table H.3 shall apply in order to determine the coordinates and size of a Spatial Object whose coordinates and size is provided as '2dcc' metadata Representation.

Table H.3 — Mapping between the '2dcc' sample parameters and the SRD parameters

|  |  |
| --- | --- |
| **2D Cartesian Coordinates Sample  (ISO/IEC 23001-10)** | **SRD parameters** |
| top\_left\_x | object\_x |
| top\_left\_y | object\_y |
| width | object\_width |
| height | object\_height |
| reference\_width | total\_width |
| reference\_height | total\_height |

NOTE The 2D Cartesian Coordinates Sample is a generic sample providing the position and size of a rectangle, hence the more generic naming of these parameters compared to the SRD parameter′s names in ISO/IEC 23009-1.

The syntax for the value field of the dynamic spatial relationship description shall follow the DYNAMIC-SRD-VALUE as defined in the following ABNF notation according to IETF RFC 5234:

|  |
| --- |
| DYNAMIC-SRD-VALUE = source\_id "," coordinate\_id [ "," spatial\_set\_id ]    source\_id = DECIMAL\_DIGITS  coordinate\_id = STRING  spatial\_set\_id = DECIMAL\_DIGITS    DECIMAL\_DIGITS = 1\*DIGIT  STRING = \*VCHAR |

* 1. Examples
     1. General

All examples documented in this Annex are provided at [https://standards.iso.org/iso-iec/23009/-1/ed-6/](https://standards.iso.org/iso-iec/23009/-1/ed-5/) en with the following file naming convention referring to H.3.

<subsection>: example-H<subsection>.mpd

* + 1. Zoomed video

This subclause provides a simple example of a static presentation with 2 videos, one video representing a zoomed part of the other video. The Media Presentation complies with the ISO Base media file format On Demand profile as defined in subclause 8.3.

|  |
| --- |
| <?xml version="1.0"?>  <MPD  xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT10S"  minBufferTime="PT1S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <ProgramInformation>  <Title>Example of a DASH Media Presentation Description using Spatial Relationship Description to indicate that a video is a zoomed part of another</Title>  </ProgramInformation>  <Period>  <!-- Panorama Video -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,0,3,3,3,3"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Representation id="1" mimeType="video/mp4" codecs="avc1.42c033" width="1920" height="1080" bandwidth="1055223" startWithSAP="1">  <BaseURL> panorama\_video.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="839-990"/>  </Representation>  </AdaptationSet>  <!-- Zoomed Video -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,1,1,1,1,3,3"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="supplementary"/>  <Representation id="2" mimeType="video/mp4" codecs="avc1.42c028" width="1920" height="1080" bandwidth="769458" startWithSAP="1">  <BaseURL> zoomed\_video.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="838-989"/>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

* + 1. Tiled video

This subclause provides a simple example of a static presentation of a video available in different resolutions and of tiles of that video also available in different resolutions. The Media Presentation complies with the ISO Base media file format On Demand profile as defined in subclause 8.3.

|  |
| --- |
| <?xml version="1.0"?>  <MPD  xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT10S"  minBufferTime="PT1S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <ProgramInformation>  <Title>Example of a DASH Media Presentation Description using Spatial Relationship Description to indicate tiles of a video</Title>  </ProgramInformation>  <Period>  <!-- Main Video -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,0,2,2,2,2"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="main"/>  <Representation id="1" mimeType="video/mp4" codecs="avc1.42c01e" width="640" height="360" bandwidth="226597" startWithSAP="1">  <BaseURL> full\_video\_small.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="837-988"/>  </Representation>  <Representation id="2" mimeType="video/mp4" codecs="avc1.42c01f" width="1280" height="720" bandwidth="553833" startWithSAP="1">  <BaseURL> full\_video\_hd.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="838-989"/>  </Representation>  <Representation id="3" mimeType="video/mp4" codecs="avc1.42c033" width="3840" height="2160" bandwidth="1055223" startWithSAP="1">  <BaseURL> full\_video\_4k.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="839-990"/>  </Representation>  </AdaptationSet>  <!-- Tile 1 -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,0,1,1,2,2"/>  <Role schemeIdUri="urn:mpeg:dash:role:2011" value="supplementary"/>  <Representation id="4" mimeType="video/mp4" codecs="avc1.42c00d" width="640" height="360" bandwidth="218284" startWithSAP="1">  <BaseURL> tile1\_video\_small.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="837-988"/>  </Representation>  <Representation id="5" mimeType="video/mp4" codecs="avc1.42c01f" width="1280" height="720" bandwidth="525609" startWithSAP="1">  <BaseURL> tile1\_video\_hd.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="838-989"/>  </Representation>  <Representation id="6" mimeType="video/mp4" codecs="avc1.42c028" width="1920" height="1080" bandwidth="769514" startWithSAP="1">  <BaseURL> tile1\_video\_fullhd.mp4</BaseURL>  <SegmentBase indexRangeExact="true" indexRange="839-990"/>  </Representation>  </AdaptationSet>  <!-- Tile 2 -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,1,0,1,1,2,2"/>    </AdaptationSet>  <!-- Tile 3 -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,1,1,1,1,2,2"/>    </AdaptationSet>  <!-- Tile 4 -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014" value="0,0,1,1,1,2,2"/>    </AdaptationSet>  </Period>  </MPD> |

* + 1. Tiled panorama with moving Region-of-Interest

This subclause provides a simple example of a video moving within a panorama composed of two adjacent videos. The Media Presentation complies with the ISO Base media file format On Demand profile as defined in subclause 8.3.

|  |
| --- |
| <?xml version="1.0"?>  <MPD  xmlns="urn:mpeg:dash:schema:mpd:2011"  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="static"  mediaPresentationDuration="PT10S"  minBufferTime="PT1S"  profiles="urn:mpeg:dash:profile:isoff-on-demand:2011">  <Period>  <!-- Tiled Panorama (2 full HD video next to each other) -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014"  value="1, 0, 0, 1920, 1080, 3840, 1080, 0"/>  <Representation id="left\_panorama" mimeType="video/mp4" codecs="avc1.42c01e" bandwidth="5000000" width="1920" height="1080">  <BaseURL>left\_panorama.mp4</BaseURL>  </Representation>  </AdaptationSet>  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <SupplementalProperty schemeIdUri="urn:mpeg:dash:srd:2014"  value="1, 1920, 0, 1920, 1080, 3840, 1080, 0"/>  <Representation id="right\_panorama" mimeType="video/mp4" codecs="avc1.42c01e" bandwidth="5000000" width="1920" height="1080">  <BaseURL>right\_panorama.mp4</BaseURL>  </Representation>  </AdaptationSet>  <!-- Moving Region-of-Interest -->  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <EssentialProperty schemeIdUri="urn:mpeg:dash:srd:2016"  value="1, roi-coordinates"/>  <Representation id="zoomed" mimeType="video/mp4" codecs="avc1.42c01e" bandwidth="5000000" width="1920" height="1080">  <BaseURL>zoomed\_part.mp4</BaseURL>  </Representation>  </AdaptationSet>  <AdaptationSet segmentAlignment="true" subsegmentAlignment="true" subsegmentStartsWithSAP="1">  <Representation id="roi-coordinates" associationId="zoomed" associationType="cdsc" codecs="2dcc" bandwidth="100">  <BaseURL>roi\_coordinates.mp4</BaseURL>  </Representation>  </AdaptationSet>  </Period>  </MPD> |

1. (normative)  
     
   Flexible Insertion of URL Parameters
   1. General

This Annex describes how it is possible to configure URL parameters of media segment URLs, in a similar fashion to the URL template mechanism. The core specification of DASH already allows building media segment URLs containing static URL parameters. This Annex aims at providing more flexibility and dynamicity in the way URL parameters are inserted.

Parameters are *instantiated* — a name-value pair is constructed by the client. Then parameters are *output* — an instantiated key-value pair is written to either query parameters or headers, depending on the *output mode*.

The mechanism described in this Annex allows several methods of instantiation:

— "Inheritance" from MPD URL parameters when the MPD is delivered over HTTP, i.e. extraction of one or more key-value pairs from the query string of the URL used to fetch MPD.

— Just-in-time server-side instantiation using the XLink mechanism.

— Header instantiation: given a header name, the parameter value is the value of the header.

— Client-side computation — specific feedback (uniquely identified by URN) is expected from the client side.

There are two output modes described by this Annex:

— Query parameters: parameters are written as key-value pairs in HTTP GET requests issued by the DASH Client.

— HTTP header: parameters are written as a list of key-value pairs in a DASH-specific HTTP header.

Flexible insertion of URL parameters is signalled through the use of EssentialProperty or SupplementalProperty descriptors, with @schemeIdUri values defined below:

— Baseline segment URL parametrization scheme identified by URN "urn:mpeg:dash:urlparam:2014" and described in I.2. This scheme applies only to requests for media segments.

— Extended parametrization scheme applying to requests such as requests for media segments, MPD, XLink and callback events. It is a superset of the baseline scheme. This scheme is identified by URN “urn:mpeg:dash:urlparam:2016” and described in I.3.

* 1. Segment URL parametrization
     1. General

Flexible insertion of URL parameters is signalled through the use of EssentialProperty or SupplementalProperty descriptors, with @schemeIdUri equal to “urn:mpeg:dash:urlparam:2014”.

A child element **up:UrlQueryInfo** shall be present in these descriptors, defined within the “urn:mpeg:dash:schema:urlparam:2014” namespace. The namespace prefix should be “up:”.

As defined by this specification, each of these descriptors may be present at the MPD, Adaptation Set or at the Representation level. Only SupplementalProperty descriptor may be present at the Period level. When insertion of URL parameters is required for a Period, EssentialProperty descriptors shall be inserted in all Adaptation Sets of that Period. At most one descriptor shall be present at each level.

When the insertion of URL parameters requires scheme-dependent computation, one or several additional EssentialProperty or SupplementalProperty descriptors shall be present. These descriptors shall carry an appropriate @schemeIdUri attribute referencing the scheme to be used, and provide sufficient information to appropriately compute the required URL parameters (see **Error! Reference source not found.**). Support of these schemes is not in the scope of this specification.

The Initial part of the XML schema of the URL Query Information is provided below, including namespace and other definitions. Specific types, elements and attributes are introduced in the remainder of this subclause. The complete normative URL Query Information schema is provided at at [https://standards.iso.org/iso-iec/23009/-1/ed-6/en](https://standards.iso.org/iso-iec/23009/-1/ed-5/en) (DASH-MPD-UP.xsd). In case of inconsistencies, this schema takes precedence both over the XML syntax snippets provided in this clause and all prose text in this document.

Implementors are supported by additional files available at: [https://standards.iso.org/iso-iec/23009/-1/ed-6/en](https://standards.iso.org/iso-iec/23009/-1/ed-5/en). These files include the schema as well as all examples provided in this Annex.

<xs:schema xmlns:xs="http://www.w3.org/2001/XMLScheme" xmlns:xlink="http://www.w3.org/1999/xlink" xmlns="urn:mpeg:dash:schema:urlparam:2014" targetNamespace="urn:mpeg:dash:schema:urlparam:2014" elementFormDefault="qualified" attributeFormDefault="unqualified">

<x s:import namespace="http://www.w3.org/1999/xlink" schemaLocation="http://www.w3.org/XML/2008/06/xlink.xsd"/>

<xs:element name="UrlQueryInfo" type="UrlQueryInfoType"/>

<xs:complexType name="UrlQueryInfoType">

...

</xs:complexType>

</xs:schema>

* + 1. URL Query Information
       1. Overview

The UrlQueryInfo element describes how to build a URL query string, which is used in the media segments URLs building process.

This query string can come from one of the three sources below:

— The URL of the MPD when the @useMPDUrlQuery is set;

— The @queryString attribute when present;

— The @queryString attribute, after any xLink resolution in case @xlink:href is present.

The @queryTemplate attribute describes which URL parameters contained in the query string are used in the media segment URL building process, as well as the order of these parameters.

The semantics of the attributes and elements for the URL Query Information provided in I.2.2.2, Table I.1. The XML syntax of the URL Query Information is provided in **Error! Reference source not found.**.

* + - 1. Semantics

Table I.1 — Semantics of **UrlQueryInfo** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | UrlQueryInfo | |  | provides URL query string information |
|  |  | @queryTemplate | O (string) | provides URL parameters template information  This string shall contain one or more $<ParamIdentifier>$ template identifiers, as listed in Table I.2. These template identifiers are to be replaced to build a query string (see I.2.3). If $<ParamIdentifier>$ is not in Table I.2, it will be replaced with an empty string. If the template has an opening $ without a matching closing $, the result is undefined, and the client will act as if it did not understand the EssentialProperty′s scheme.  When selection of URL parameters is enabled through the use of $query:param$ template identifiers, URL parameters shall be defined as name=value pairs separated by the ‘&’,character as defined by W3C HTML 4.01 Specification (section on Forms#Form submission). |
|  |  | @useMPDUrlQuery | O (bool)  default: false | indicates that the URL parameters of the URL used to download the latest MPD or MPD Patch are used in the construction of the output URIs such as media segment URLs or other targets as defined in sec I.3 below. In case of an HTTP Redirection (see RFC 9110 sec. 15.4), the URL used in the request that resulted in a 2xx request is used as the MPD URL.  NOTE: The above implies that if the MPD was successfully retrieved, the correct URL is contained in the Location header of the last HTTP response with status codes such as 301, 302, 307, and 308  This attribute may only be present when the MPD is delivered over HTTP, and defaults to“"false”" when the MPD is not delivered over HTTP.  If @queryString is present and the value of this attribute is“"true”", concatenation of @queryString and MPD parameter string (in this order) shall be used for constructing the query string of media segment URLs.  NOTE   Simple parameter signalling can be used ("a=X&b=Y"), as well as scheme-dependent signalling ("a=$urn:XYZ$&b=$urn:ABC$").  When scheme-dependent signalling is used, the scheme shall be inserted between two enclosing ‘$’ characters. See I.2.3.3 for further details.  When UrlQueryInfo element is present at more than one level of the hierarchical data model (e.g. MPD and Period), there shall be at most one **UrlQueryInfo** element for which @useMPDUrlQuery is true within this hierarchy.  See I.2.3.3 for further details. |
|  |  | @queryString | O (string) | provides a query string to be used in the construction of media segment URLs.  NOTE   Simple parameter signalling can be used ("a=X&b=Y"), as well as scheme-dependent signalling ("a=$urn:XYZ$&b=$urn:ABC$").  When scheme-dependent signalling is used, the scheme shall be inserted between two enclosing $ characters.See I.2.3.3 for further details. |
|  |  | @xlink:href | O | specifies a reference to a remote UrlQueryInfo element |
|  |  | @xlink:actuate | OD  default: onRequest | specifies the processing instructions, which can be either "onLoad" or "onRequest".  This attribute shall not be present if the @xlink:href attribute is not present. |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | |

Table I.2 — Parameter identifiers

|  |  |
| --- | --- |
| **$<ParamIdentifier>$** | **Substitution parameter** |
| $$ | Is an escape sequence, i.e. "$$" is replaced with a single "$". |
| $*querypart*$ | This identifier is substituted with the query part of the computed query string (referred to as *initialQueryString* in I.2.3). This identifier shall not appear more than once in the template string, and shall not be mixed with other identifiers (e.g. $*query:<param>*$ below).  The query part starts after the "?" sign and lasts until the "#" sign |
| $*query:<param>*$ | This identifier is substituted with the value of the <param> parameter if this parameter is present in the query part of the computed query string (referred to as *initialQueryString* in I.2.3). If same <param> value appears more than once in the query string, the last value will be used. If <param> is not present, the empty string will be used.  When this parameter selection is used, URL parameters shall be inserted in the query part of the URL as name=value pairs separated by the "&" symbol, according to W3C HTML 4.01 specification (section on Forms#Form submission) |

* + - 1. XML Syntax

<xs:element name="UrlQueryInfo" type="UrlQueryInfoType"/>

<xs:complexType name="UrlQueryInfoType">

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="queryTemplate" type="xs:string"/>

<xs:attribute name="useMPDUrlQuery" type="xs:boolean" default="false"/>

<xs:attribute name="queryString" type="xs:string"/>

<xs:attribute ref="xlink:href"/>

<xs:attribute ref="xlink:actuate" default="onRequest"/>

<xs:attribute ref="xlink:type" fixed="simple"/>

<xs:attribute ref="xlink:show" fixed="embed"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + 1. Modified template-based segment URL construction
       1. General

When signalized through an appropriate descriptor, containing a UrlQueryInfo element, the following media segment URL building process is performed.

The process is defined in the following steps:

1) If this UrlQueryInfo element is a remote element, it is dereferenced. This process is defined in 5.5.

2) Initial query string (referred to as *initialQueryString*) is derived. This process is described in I.2.3.2.

3) Final query string (referred to as *finalQueryString*) is computed, according to @queryTemplate and *initialQueryString*. This process is described in I.2.3.3.

4) Final query string (*finalQueryString*) is processed to build media segment URLs. This process is described in I.2.3.4.

* + - 1. Computation of an initial query string (initialQueryString)

The initial query string *initialQueryString* is constructed by concatenating the query strings, if present and available, coming from the MPD URL (if @useMPDUrlQuery is set to "true") and @queryString (possibly after dereferencing). If @useMPDUrlQuery is set to "true" and @queryString if present, *initialQueryString* shall be a concatenation of query string from the MPD and @queryString string, in this order.

When multiple strings are appended together, an "&" symbol shall be inserted at the start of the second and following strings to be appended.

* + - 1. Computation of a final query string (finalQueryString)

A final query string *finalQueryString* is then computed by substituting URL parameters templates present in @queryTemplate by their values provided in *initialQueryString*, according to Table I.2.

When two or more occurrences of URL query descriptors exist within an MPD, the *finalQueryString* string used at the Representation level is a concatenation of the corresponding URL query strings of the occurrences in their orders of appearance in the MPD hierarchy. The query coming from the MPD URL is appended first. Thus, for each representation the concatenation shall be computed as a concatenation of Representation-level query string with AdaptationSet-level string, Period-level query string and, lastly, MPD-level query string (in this order).

The following modes of parameter signaling are supported:

— Simple parameter signalling (@queryString="a=X&b=Y").

— Scheme-defined signalling (@queryString="a=$urn:XYZ$&b=$urn:ABC$"). In the latter case, the client needs to be aware of the provided schemes, and has to compute appropriate values for them. Further, in this case, additional EssentialProperty or SupplementalProperty descriptors, at the same level as the query descriptor, should be present to reflect that scheme-dependent signalling is used and required to be supported by the client. These descriptors shall have the @schemeIdUri attribute set to the same value as used in the URL parameter insertion description (i.e. to "urn:XYZ" or "urn:ABC" in the above example). Support of these specific schemes is out of the scope of this specification, except for those defined by this specification.

In case of a client unaware of a particular scheme the string “<null> ” shall be used as a replacement of the unknown scheme ($urn:XYZ$)

NOTE: the above signaling can either appear verbatim in the element itself, or in a remote element (if XLink is used), or inherited from MPD URL. The latter is expected to be the most common derivation method for simple signaling, while verbatim is expected to be most common for scheme-defined signaling.

A straightforward implementation of the process would do the following:

1) Create a parameter table out of concatenated initialQueryString. The latter is an ′&′-separated list of <param>=<value> strings, and each <param>=<value> string is converted into a single entry in the parameter table. E.g., for a string "param0=42" in initialQueryString we will have parameter["param0"]=42. If a string "param0=42" is followed by a string "param0=43" later in initialQueryString, then parameter["param0"]=43. If <param> is a URN, then <value> is computed by the client (and is an empty string otherwise).

2) Search for the "$query:" substring in the @queryTemplate attribute. For each appearance of this substring, the characters till the first ′$′ character are the parameter name (<param> in our notation). Substitute the complete $query<param>$ string (including the opening and the closing ′$′ characters) with parameter[<param>]. E.g. given @queryTemplate="p0=$query:param0", and given parameter["param0"]=43 the result would be finalQueryString="p0=43".

* + - 1. Modified media segment URLs building process

The computed final query string *finalQueryString* is then concatenated to media Segment URLs.

If the original media segment URL does not contain any query (as defined in IETF RFC 3986), an "?" character shall be inserted accordingly between the original media segment URL and the *finalQueryString* when performing this concatenation.

If the original media segment URL already contains a query (as defined in IETF RFC 3986), an "&" character shall be inserted between the original media segment URL and the *finalQueryString* when performing this concatenation.

When Annex E is used together with flexible insertion of URL query parameters, processing of URL query parameters descriptors shall occur first, followed by Annex E byte range requests building process.

* + 1. Examples

(please see sec G.30)

* 1. Extended HTTP GET request parametrization
     1. General

Extended parametrization scheme provides a superset of the capabilities of the baseline segment-only scheme described in I.2 above. This scheme is signalled through the use of EssentialProperty or SupplementalProperty descriptors, with @schemeIdUri equal to “urn:mpeg:dash:urlparam:2016”.

ExtUrlQueryInfo and/or ExtHttpHeaderInfo elements may be present in the descriptors as child elements of the above descriptor or appear in descendant elements of the parent element of the descriptor.

When using the ExtUrlQueryInfo and/or ExtHttpHeaderInfo elements, the namespace prefix should be “up:” (i.e., xmlns:up="urn:mpeg:dash:schema:urlparam:2016" should be present in one of their ancestor elements)

The scheme extends the baseline scheme described in I.2 in the following ways:

— Parameters may be selectively embedded in requests such as but not limited to MPD, MPD Patch, Alternative MPD, XLink and callback requests, in addition to segment requests;

— Parameters may be instantiated from designated HTTP headers (from HTTP response);

— Parameters defined using the ExtHttpHeaderParameter element will be embedded into an HTTP header and not into the URL, enabling use cases such as tokens.

The scheme uses two elements, ExtUrlQueryInfo and ExtHttpHeaderInfo, both of which are defined in Table I.3 as extensions of UrlQueryInfoType type defined in I.2.

The extended scheme is a functional modification of the one defined in I.2. For simplicity purposes the complete extended mechanism is provided in I.3.4.

* + 1. Semantics

Table I.3 — Semantics of **ExtendedUrlInfoType** element

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | ExtUrlInfoType | |  | provides information for derivation of parameter string. This is an extension of UrlQueryInfoType element defined in Table I.1. |
|  |  | @includeInRequests | OD  (default: "segment") | specifies which HTTP GET requests shall carry parameters. Value is a white spaced concatenated list of keys defined in sec I.3.6.  Default value is "segment", i.e. parameters will be only sent with segment requests  NOTE   Depending on the actual element used, parameter output may go to query parameters (for ExtUrlQueryInfo), HTTP headers (for ExtHttpHeaderInfo), or a destination defined by a URN / tag URI |
|  |  | @headerParamSource | OD  (default: "") | specifies HTTP responses from which HTTP header values, identified by the template $*header:header-name*$, should be extracted from. Value is a white spaced concatenated list of keys specified in sec I.3.6  Default value: empty string (i.e., no header parameters inspected)  If this attribute is present then: (a) @queryTemplate attribute shall be present and shall contain the $header:<header-name>$ identifier, and (b) neither @useMPDUrlQuery nor @queryString attribute shall be present. |
|  |  | @sameOriginOnly | OD | specifies that parameters shall only be sent to the same origin they were instantiated from. In case of HTTP headers as source, the origin is defined as the origin of the HTTP request identified by the attribute @headerParamSource. In case the parameters are instantiated from the MPD or from the MPD URL, the origin is defined in both case by the MPD URL.  Two origins are the same as defined by IETF RFC 6454, i.e. same scheme/host/port triple (see 5. Comparing Origins)  Default value: false (no origin restrictions) |
|  |  | @header | O | specifies the name of the HTTP header to which the final query string will be written.  If absent, the output is written into a query parameter |
| **Key**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>.  Elements are **bold**; attributes are non-bold and preceded with an @. | | | | |

The following identifiers are defined, in addition to the ones defined in Table I.2

Table I.4 — Parameter identifiers

|  |  |
| --- | --- |
| **$<ParamIdentifier>$** | **Substitution parameter** |
| *$header:<header-name>$* | This identifier is substituted with the latest received value of the header-name HTTP header in the HTTP responses indicated by the @headerParamSource attribute. |

* + 1. XML Syntax

|  |
| --- |
| <xs:element name="ExtUrlQueryInfo" type="ExtendedUrlInfoType"/>  <xs:element name="ExtHttpHeaderInfo" type="ExtendedUrlInfoType"/>  <xs:complexType name="ExtendedUrlInfoType">  <xs:complexContent>  <xs:extension base="UrlQueryInfoType">  <xs:attribute name="includeInRequests" type="xs:string" default="segment"/>  <xs:attribute name="headerParamSource" type="xs:string" default="segment"/>  <xs:attribute name="sameOriginOnly" type="xs:boolean" default="false"/>  <xs:attribute name="header" type="xs:string" default="MPEG-DASH-Param"/>  </xs:extension>  </xs:complexContent>  </xs:complexType> |

* + 1. Extended parameter generation
       1. Theory of operation

HTTP(S) requests issued by a DASH Client may belong to multiple types such as:

— MPD request to the MPD URL (e.g. as specified in MPD.Location).

— XLink dereferencing request to URL specified in the @xlink:href attribute.

— Segment request.

— Callback request to URL specified in a DASH callback event (inband or MPD).

— Alternative MPD event

— Content Steering server request

Parameter generation based on elements of type ExtendedUrlInfoType is defined in the following steps:

1) If this ExtendedUrlInfoType element is a remote element, it is dereferenced. This process is defined in subclause 5.5.

2) Initial query string (referred to as *initialQueryString*) is derived. This process is described in I.3.4.2.

3) Final query string (referred to as *finalQueryString*) is computed, according to @queryTemplate and *initialQueryString*. This process is described in I.3.4.3.

4) Final query string (*finalQueryString*) is processed to build HTTP requests. This process is described in I.3.5.

* + - 1. Computation of an initial query string (*initialQueryString*)

The initial query string *initialQueryString* is constructed by concatenating the query strings for the same type of request. One of the following ways of *initialQueryString* construction shall be used:

1) If @useMPDUrlQuery is "true", the query part of MPD or MPD Patch URL shall be used as initialQueryString. If @queryString is also present, initialQueryString is a concatenation of the query part of MPD URL and @queryString, in this order.

2) If @headerParamSource is present and non-empty, initialQueryString shall consist of <header-name>=<value> pairs where <header-name> is the HTTP response header given in the @queryTemplate by the $header:<header-name>$ substitution parameter. The inspected responses are of the types appearing in @headerParamSource.

3) Otherwise the value of initialQueryString is given by @queryString.

When multiple strings are appended together, an "&" symbol shall be inserted at the start of the second and following strings to be appended.

* + - 1. Computation of a final query string (*finalQueryString*)

A final query string *finalQueryString* is then computed by substituting URL parameter identifiers present in @queryTemplate by their values provided in *initialQueryString*, according to Tables I.2 and I.4. The process itself is equivalent to the one in described in I.2.3.2, with a notable addition of the *$header:<header-name>$* identifier.

When two or more occurrences of element of type ExtendedUrlInfoType exist within an MPD, the *finalQueryString* used at each level is a concatenation of the corresponding at the current and all upper levels of the hierarchical data model. The concatenation is in hierarchical order (e.g., resolution at **Representation** follows resolution at **AdaptationSet** which in turn follows **Period** follows **MPD** level). The end point point of this concatenation depends on the element level. For example, for a segment or this level is Representation, for an MPD event it is Period, for MPD, MPD chaining, or MPD patch it is MPD.

For example, let us assume that a ExtUrlQueryInfo element is present at both Period and MPD levels, the Period has the @xlink:href attribute and both the MPD.ExtUrlQueryInfo@includeInRequests and Period.ExtUrlQueryInfo@includeInRequests contain the string "xlink". In this case, *initialQueryString* for the dereferencing will be a concatenation of *finalQueryString* from MPD.ExtUrlQueryInfo and Period.ExtUrlQueryInfo in this order.

A straightforward implementation of the process would do the following:

1) Create a parameter table out of concatenated initialQueryString as defined in step 1 in I.2.3.2.

2) Replace the "$query:<param>" substrings with parameter[<header-name>] as described in step 2 in I.2.3.2.

3) Replace $header:<header-name>$ substring with parameter[<header-name>].

* + 1. Extended Parameter Output

In case ExtUrlQueryInfo@header is absent, the output is into a query string. Otherwise, the output is into an HTTP header specified in ExtUrlQueryInfo@header

* + - 1. Query parameter output

The computed final query string *finalQueryString* is concatenated to media Segment URLs (same process as in I.2.3.3). Percent encoding (per IETF RFC 3986) may be needed as a last step of URL construction

* + - 1. Header output

1) Each "&" (ampersand) character in finalQueryString shall be replaced with a ", " (comma followed by space) string.

2) The resulting string is written as a value of an HTTP header specified in ExtHttpHeaderInfo@header, such as but not limited to "MPEG-DASH-Param".

* + 1. Parameter source and output options

The request types below in Table I.4 are used with the attributes defined in the clauses above, such as @includeInRequests and @headerParamSource. to describe parameter sourcing and disposition. In addition to the list of request types specified below a URN or a tag URI can be used to specify requests or other operations not described in this standard.

Table I.4 — Request Types

| **String** | | **Description** |
| --- | --- | --- |
|  | segment | all segment requests |
|  | **xlink** | all XLink resolution requests, as defined in 5.5.1 |
|  | mpd | all MPD requests, as defined in 5.4.1 |
|  | callback | all requests triggered by DASH callback events, as defined in clause 5.10.4.5 |
|  | chaining | all requests for chained-to MPDs, as defined in 5.11.2 |
|  | fallback | all requests for the alternative MPDs, as defined in 5.11.3 |
|  | sbd | all requests for the SBD document, as defiend of ISO/IEC 23009-8 |
|  | steering | all requests to Content Steering servers, as defined in clause K.3.6 |
|  | mpdpatch | all MPD patch requests, as defined in clause 5.15 |
|  | altmpd | all requests for MPDs representing the alternative Media Presentation, as defined in clause 5.16 |
|  | mpdlink | all requests for MPDs referenced from linked Periods |
|  | *<URN / tag URI>* | A URN or tag URI, where where the request type semantics is understood by the client and specified by the URN / tag URI owner. The client shall drop unknown URIs from the ExtUrlInfoType@includeInRequests and ExtUrlInfoType@includeInHeaders strings prior to processing them as specified in this Annex. |
|  | \* | All of the above HTTP GET requests issued by the DASH client, except for those defined by URN or tag URI. |

* + 1. Examples

Please see sec. G.30.5

* 1. Vocabulary for scheme-dependent parameters
     1. General

In some cases such as dynamic advertisement insertion and content steering, there is a need to express knowledge of the current state of the player. This subclause defines a schema expressing these states.

* + 1. Parameters

The parameters below are expressed using the URN urn:mpeg:dash:state:<suffix> where the allowed values of <suffix> are defined in table I.5 below.

Table I.5 — DASH URL parameter schema

| **Suffix** | **Description** |
| --- | --- |
| codec#[video|audio|text] | value of the **Representation**@codec attribute of the currently playing representation of the requested content component  NOTE: if profile and level are known, they should be signaled |
| bw#[video|audio] | value of **Representation**@bandwidth in the currently playing representation of the requested content component |
| lang#[audio|text] | value of the **Representation**@lang attribute of the currently playing representation, und if not known |
| encryption | specifies protection scheme, as defined in ISO/IEC 23001-7 clause 10. "nenc" if playing unencrypted content, "cas" if MPEG-2 TS media segments are used with MPEG-2 CAS.  NOTE: the values "nenc", "cenc" and "cbcs" are expected to be most commonly encountered |
| cmcd#[key] | The current value of a reserved key, as defined in CTA 5004. |
| execution-delta[#id] | difference between the presenattion time of an event and the time it was executed, in units of fractional seconds, for an event with event identifier expressed as id**.**  This is only relevant for Alternative MPD and Callback events, and the value of the attribute shall be "0" (unknown) when either not known or not used with either Alternative MPD or Callback events |
| max-duration[#id] | value of @maxDuration attribute |
| execution-count[#id] | number of times event with @id value of [id] was executed during the current execution. Corresponds to c in the *T(id, E, c)* table in clause A.14.3 |

* + 1. Examples

urn:mpeg:dash:state:codec#video describes the current codec string of the video. For example, in case AVC Main@4.2 video is being played back, the corresponding value would be avc1.4d002a.

urn:mpeg:dash:state:lang#audio describes the current audio language using BCP-47. For example, if Klingon audio is being played, the value would be tlh.

urn:mpeg:dash:state:lang#execution-delta#42 describes the time at which an Alternative MPD or Callback event with @id value of 42 was executed. See G.31.1 for an example MPD.

1. (normative)  
     
   Open GOP resolution change

A scheme is defined to be used with a Supplemental Property Descriptor as "urn:mpeg:dash:resolutionSwitching:2016".

It indicates which Representations allow for a seamless resolution switching at the start of any Segment starting with a SAP type in the range of 1 to 3, inclusive.

If present, the descriptor shall only be placed on Adaptation Set or Representation level in the MPD hierarchy.

@value of the supplemental property descriptor is a white space separated list of two values as specified in Table J.1.

**Table J.1 —** SupplementalProperty@value attributes resolutionSwitching:2016

|  |  |  |
| --- | --- | --- |
| SupplementalProperty@value **parameter** | **Use** | **Description** |
| switchableTo | M | specifies all Representations with representation switch points specified with RandomAccess with @type equal to "open", with Media Segment starting with SAP of type 3, or with Media Subsegment starting with SAP of type 3 for which the Representation contains additional media stream to switch to, as a comma-separated list of values of @id attributes of these Representations. |
| switchingMimeType | M | specifies, as a comma-separated list of values, the MIME type of the concatenation of the Initialization Segment, if present, and some consecutive Media (Sub)Segments in the Representation and some consecutive Media (Sub)Segments that start with a representation switch point as defined above and belong to the Representation pointed by the respective list item within switchableTo.  NOTE   The Representation contains a media stream conforming to @mimeType and additionally one or more media streams conforming to switchingMimeType that are only intended for switching to another representation, as indicated by switchableTo. |
| **Key**  M=Mandatory, O=Optional | | |

The resolution switching descriptor shall not be present unless all access units in a segment N with presentation time within [TEPT, TDEC) is constrained in such a way that they only depend on access units of segment N or segment N-1.

NOTE If a Representation is changed at segment N, where this descriptor is present, it might be necessary to decode an additional media stream during segment N-1 different to the one conforming to the @codecs attribute indicated at the "switch-from" representation, which presence is indicated by the presence of switchingMimeType, in order to be able to decode all access units preceding the first SAP (i.e. in the interval [TEPT,TDEC)) of segment N of the "switch-to" Representation.

1. (normative)  
     
   DASH Service Description
   1. General

This annex defines the ISO/IEC 23009-1 DASH Service Description. In the DASH model as described in this document, the DASH Client has significant control over the algorithms and user perception for a DASH service. The DASH Client may for example decide on the applied rate adaptation algorithm, the buffer strategy, the buffer duration and the resulting latency and channel access times. However, by leaving all decisions to the client, this may result inconsistent behaviour as different client implementations may for example chose different strategies and therefore, as an example, one may observe significantly different latencies for the same service on different clients.

A DASH Client may be embedded in an application that controls the usage of the client for the proper playback of the service. DASH Client libraries and applications may provide APIs to control the playback. However, there are weaknesses to such an approach as the application and DASH Client then use proprietary APIs.

Hence, this annex defines the following:

* a service description reference model providing an overview of the normative aspects defined in this annex (in K.2);
* the semantics of the service description and the associated parameters to describe the service (in K.3). This is defined as an abstract set of APIs that can be used by the application, regardless of how the application received this information;
* the mapping of the semantics to DASH MPD (in 0) as one option to provide the service parameters. This permits that application-independent DASH services can be provided in a consistent manner;
* some example client implementation usage guidelines on how these parameters may be used (in K.4.3.7);

The usage of the service description information may be left to client implementations, but it may also be the case that application standards formulate stronger requirements on the client in order to fulfil such service parameters. Service Descriptions can also be scoped for specific clients, for example those implementing specific rules, or clients in specific environments.

The normative aspects of this annex include the definition of specific service parameters in K.3 as well as the carriage of these parameters in the MPD in 0.

* 1. DASH Client model with Service Description

Figure K.2-1 shows an extended client model that includes the ability to provide explicit service description information to the DASH access client. The information might originate from the service provider and can be delivered by application-defined signalling, can be generated in the application or can be delivered by the MPD as defined in 0.



Figure K.2-1 Extended Client Model with service description (shown in red)

* 1. Semantics of DASH Service Description
     1. General

This subclause provides the general service description definitions.

The semantics follow the principle of the metrics definition using an abstract syntax. Items in this abstract syntax have one of the following primitive types (Integer, Real, Boolean, Enum, String) or one of the following compound types:

 Objects: an unordered sequence of (key, value) pairs, where the key always has string type and is unique within the sequence.

 List: an ordered list of items.

Where lists are defined the name ‘*entry’* is used to define the format of each entry, but since lists contain unnamed entries this name would not appear in any concrete syntax.

Each service description is defined as a named list of entries that logically contains the service description information. When and how this information is delivered and how it is updated is out of scope of this clause.

* + 1. Service Latency

Table K.3.2-1 defines the service description parameters for the service latency.

Table K.3.2-1 — Service Latency

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Parameter** | | | **Type** | **Description** |
| ReferenceID | | | Integer | Defines the ID of the Producer Reference Time element in the MPD against which the latency is measured, if more than one is present. |
| TargetLatency | | | Integer | The service provider’s preferred presentation latency in milliseconds compared to the producer reference time. Indicates a content provider’s desire for the content to be presented as close to the indicated latency as is possible given the player’s capabilities and observations.  NOTE   This attribute can express a latency that is only achievable by low-latency players under favourable network conditions. |
| MaximumLatency | | | Integer | The service provider’s indication about the maximum presentation latency in milliseconds. Indicates a content provider’s desire for the content not to be presented if the latency exceeds the maximum latency. |
| MinimumLatency | | | Integer | The service provider’s indication about minimum presentation latency in milliseconds for example to avoid inconsistencies with second screen applications, overlays, etc. |
|  | QualityType | | URI | Defines the interpretation of the value of Quality. If not present, the quality is considered in linear scale. |
|  | *Entry* | | Object | A list of latency and quality pairs. |
|  |  | Latency | Integer | A latency value for the service in milliseconds. |
|  |  | Quality | Integer | The quality of the service at the above latency with 0 being the lowest and 100 being the highest. |

* + 1. Playback Rate

Table K.3.3-1 defines the service description parameters for non-nominal playback rate. The keys in Table K.3.3-1 shall be used to refer to the non-nominal playback rate as defined in Table K.3.3.-1.

Table K.3.3-1 — Playback Rate

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| MaxPlaybackRate | Real | The maximum playback rate that the content provider indicates is appropriate for the purposes of automatically adjusting playback latency and buffer occupancy during normal playback, where 1.0 is normal playback speed. |
| MinPlaybackRate | Real | The minimum playback rate that the content provider indicates is appropriate for the purposes of automatically adjusting playback latency and buffer occupancy during normal playback, where 1.0 is normal playback speed. |

* + 1. Operating Quality

Table K.3.4-1 defines the service description parameters for operational quality. The keys in Table K.3.4-1 shall be used to refer to the operating quality as defined in Table K.3.4-1.

Table K.3.4-1 — Operating Quality

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| MediaType | string | Defines the media type for which these quality parameters apply. They type can be   * video: applies to video * audio: applies to audio * any: applies to any media type |
| MinQualityRanking | Integer | Minimum quality ranking value desired through this presentation for the above MediaType. This is the smallest desired value for the @qualityRanking attribute for the selected Representations to be played by the DASH Client during regular playback. |
| MaxQualityRanking | Integer | Maximum quality ranking value desired through this presentation for the above MediaType. This is the largest desired value for the @qualityRanking attribute for the Representations to be played by the DASH Client during regular playback. |
| TargetQualityRanking | Integer | Quality ranking value desired through this presentation for the above MediaType. This is the target value for the @qualityRanking attribute for the Representations to be played by the DASH Client during regular playback. |
| QualityRankingType | URL | Defines the interpretation of the value of @qualityRanking attribute. If not present, the quality is considered in linear scale. |
| MaxQualityDifference | Integer | Maximum quality difference value recommended by the content author for the presentation for the above MediaType. This is the recommended maximum difference between @qualityRanking attributes for Representations being played concurrently. This is typically applicable for Representations that are picked from an Adaptation Sets within one Preselection. |

* + 1. Operating Bandwidth

Table K.3.5-1 defines the service description parameters for operating bandwidth. The keys in Table K.3.5-1 shall be used to refer to the operating bandwidth as defined in Table K.3.4-1.

Table K.3.5-1 — Operating Bandwidth

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| MediaType | string | Defines the media type for which the bandwidth parameters apply. They type can be   * video: applies to video * audio: applies to audio * any: applies to any media type individually * all: applies to aggregation of all media types |
| MinBandwidth | Integer | Minimum bandwidth value desired through this presentation for the above MediaType. This is the smallest desired aggregated value for the @bandwidth attribute for all Representations of this media type to be played concurrently by the DASH Client during regular playback. |
| MaxBandwidth | Integer | Maximum bandwidth value desired through this presentation for the above MediaType. This is the largest desired aggregated value for the @bandwidth attribute for all Representations of this media type to be played concurrently by the DASH Client during regular playback. |
| TargetBandwidth | Integer | Target bandwidth value desired through this presentation for the above MediaType. This is the largest desired aggregated value for the @bandwidth attribute for all Representations of this media type to be played concurrently by the DASH Client during regular playback. |

* + 1. Content Steering

In case the content is redundantly available at multiple service locations as defined in clause 5.6.6, content steering may support the static and dynamic selection of service locations. The keys in Table K.3.6-1 shall be used to refer to Content Steering as defined in Table K.3.6-1.

**Table K.3.6-1 — Content Steering**

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| ContentSteeringServer | URI | A URL that can be used to access the Content Steering server. The URL shall reference to a DASH Content Steering Manifest (DCSM) as defined in ETSI TS 103 998.  If the resolved resource is not a Content Steering Manifest (DCSM), the resource is ignored. |
| defaultServiceLocation | string | This attribute specifies a space-separated list of Service Locations as defined in subclause 5.6.6 that the client should use to access the selected resources, in case multiple access exist. This for example applies, when no content steering server is available, or before a valid response from a content steering server is available. |
| queryBeforeStart | Boolean | If true, indicates that the player is expected to resolve the response from the Steering Server prior to starting playback.  Default value is false. |
| clientRequirement | Boolean | If true, indicates that the client, if it is in the context of the Service Description shall follow the content steering rules as defined in ETSI TS 103 998.  If false, indicates to client that the DASH client is expected to either (i) ignore the Content Steering instructions, or (ii) follow the requirements as if this flag is set to TRUE.  Default value is true. |

* + 1. Client-Data Reporting Configuration

This document specifies a Metrics reporting scheme in clause 5.9. However, in several cases an external client data collection is used that needs configuration, including the ability to invoke metadata reporting only for a subset of the MPEG DASH parameters. Reporting may apply only for a subset of DASH requests. A set of filters for configuring a subset of filters is provided in Table K.3.7-1.

**Table K.3.7-1 —Client Metadata Reporting filters**

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| serviceLocations | string | specifies a space-delimited list of Service Locations as defined in subclause 5.6.6 for which reporting is enabled. If the attribute is absent, then it applies to all Service Locations specified in the MPD. |
| adaptationSets | string | specifies a space-delimited list of identifiers @id of Adaptation Sets for which reporting is applied. If the attribute is absent, then it applies to all eligible Adaptation Sets.  Note that Service Locations and Adaptation Sets filters are applied jointly addressing the intersection of the two. |
| **ReportingSystem** | descriptor | Defines the reporting system and configuration to send back client data for the above Service Locations and and Adaptation Sets. |

A specific client data reporting system is the CTA WAVE’s CTA-5004 specification on Common Media Client Data (CMCD).

A descriptor is defined as urn:mpeg:dash:cta-5004:2023 and the value of the descriptor is the version number of the specification. Table K.3.7-2 provides relevant parameters to configure CMCD reporting.

**Table K.3.7-2 — CMCD specific parameters**

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| version | unsigned int | specifies the highest *CMCD version* as defined in CTA-5004 that is accepted by the reporting server.  If absent, the version is assumed to be version 1 as defined in CTA-5004. |
| mode | string | specifies the data transition mode how the media client shall send the media client data as defined in clause 2 of CTA-5004.  The two options are "query" and "header". "header" refers to the mode defined in clause 2.1 of CTA-5004. "query" refers to the mode defined in clause 2.2 of CTA-5004.  If the value is absent, the "query" method shall be used.  Note: the third method, including the data in a JSON object, is not defined in this standard as CTA-5004 v1 does not define a detailed protocol. |
| includeInRequests | string | specifies which HTTP GET requests that shall include CMCD data. The semantics are identical to the @includeInRequests attribute in Table I.3. |
| keys | string | specifies a space-delimited list of the CMCD keys which shall be reported as a part of CMCD reporting. Values of the keys are listed in CTA-5004.  Keys not defined in CTA-5004 shall not be present in ths attribute unless they use the custom key syntax defined in CTA 5004. Unsupported keys shall be ignored by the client and not reported. |
| contentId | string | specifies the value of the *Content ID* cid key in CMCD reporting, if cid is present in the keys attribute. The value shall be restricted to maximum of 64 characters.  If the value is absent or is invalid and the *Content ID* needs to be reported then the value of Content ID is derived as follows:  If there exists an **up:ExtUrlQueryInfo** element with an @includeInRequests attribute having value of "urn:mpeg:dash:cmcd#cid", the *Content ID* value would be the value of the corresponding *finalQueryString* derived using the process defined in sec. I.3  If the above does not result in a valid *Content ID* value the client shall not report the cid key. |
| sessionID | string | specifies the value of the *Session ID* sid key in CMCD reporting, if sid is present in the keys attribute. The value shall be restricted to maximum 64 characters and the authors should make sure it complies with the definitions in CTA 5004.  NOTE: it is not recommended to provide *Session ID* in the MPD, unless the author intends this MPD to be unique per client.  If the value is absent or is invalid and the *Session ID* needs to be reported then the value of *Session ID* is derived as follows:  1. If there exists an **up:ExtUrlQueryInfo** element with an @includeInRequests attribute having value of "urn:mpeg:dash:cmcd#sid", the *Session ID* value would be the value of the corresponding *finalQueryString* derived using the process defined in sec. I.3  2. In case a *SessionID* value could not be derived as specified above, the DASH client shall generate a UUID formatted per RFC 9562 and use the same sid for the entire content.  NOTE: Use of UUIDv7 is recommended to simplify processing of CDN logs. |

* + 1. Event Execution Restrictions

This clause specifies restrictions on event execution for events referencing this service description

**Table K.3.8-1 — Event Restrictions**

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| executeOnce | Bool | specifies whether the event is executed only once during the playback. If true, if some of the media between **Event**@presentationTime and **Event**@presentationTime + **Event**@duration is played more than once, the event is executed only the first time this media time is traversed.  A failed execution is considered an execution, so if the value of this attribute is true and e.g. requesting the Alternative MPD URL or Callback URL returned an error, the event would not be executed again.  Default: "false", no restrictions |
| noJump | Boolean | If true, if playhead may not move from any point in the presentation timeline before the event’s @presentationTime to any point in timeline after event’s @presentationTime + @duration without executing that event.  Default value is false. |

* + 1. Playback Behavior Restrictions

This clause specifies restrictions on playback behavior within the scope of this service description.

**Table K.3.8-1 — Event Restrictions**

|  |  |  |
| --- | --- | --- |
| **Key** | **Type** | **Description** |
| skipAfter | Float | describes an offset in time (in fractional seconds) from the beginning of the scope of this service description till the moment the rest of that presentation may be skipped by the application.  The value of Inf implies that skipping is not allowed within the scope of this service description.  The value of 0 implies that skipping is allowed everywhere. A negative value is interpreted as zero  Negative value should not be used.  NOTE: when referenced from an Alternative MPD event, this attribute applies to the whole alternative presentation started by it. |

* 1. MPD Carriage of DASH Service Description
     1. Description

This clause provides the mapping of the service description in to the MPD. The service description may be scoped to a specific client or to an operational mode of the client. This can be expressed by using a Scope descriptor that is defined by the application.

It is the service provider's responsibility to ensure that the service description is not contradicting in itself and can be used by clients, for example minimum, target and maximum latency should be in non-decreasing order. Service descriptions with inconsistent or unachievable settings are expected to be ignored by the client.

The semantics of the attributes and elements within a **ServiceDescription** element are provided in subclause K.4.2.1, Table K..4.2.1-1. The XML syntax of the **ServiceDescription** element is provided in subclause 0.

* + 1. Semantics
       1. General

**Table K..4.2.1-1 — Semantics of ServiceDescription element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **ServiceDescription** | |  | Service Description |
|  |  |  | @id | M | specifies a unique identifier for this Service Description. The attribute shall be a unique unsigned integer value amongst **ServiceDescription** elements in the scope of the MPD. |
|  |  |  | **Scope** | 0 … N | specifies the scope of the Service Description. If present, this Service Description only targets DASH Clients identified by this Scope descriptor. DASH Clients not in scope, i.e. not recognizing any of the scope descriptor elements, are expected to ignore this service description. If no Scope element is present the Service Description applies to all clients. |
|  |  |  | **Latency** | 0 … N | specifies the latency targets for the service. The details are provided in subclause K.4.2.2, Table K.4.2.2-1. |
|  |  |  | **PlaybackRate** | 0 … N | specifies the playback rate targets for the service. The details are provided in subclause K.4.2.3, Table K.4.2.3-1. |
|  |  |  | **OperatingQuality** | 0 … N | specifies the operating quality targets for the service. The details are provided in subclause K.4.2.4, Table K.4.2.4-1. |
|  |  |  | **OperatingBandwidth** | 0 … N | specifies the operating quality targets for the service. The details are provided in subclause K.4.2.5, Table K.4.2.5-1. |
|  |  |  | **ContentSteering** | 0 … 1 | Specifies content steering operation for the service. The details are provided in subclause K.4.2.6, Table K.4.2.6-1. |
|  |  |  | **ClientDataReporting** | 0 … 1 | Specifies client data reporting operation for the service. The details are provided in subclause K.4.3.7 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=ptional with default value, CM= conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Latency

**Table K.4.2.2-1 — Semantics of Latency element**

| **Element or Attribute Name** | | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- | --- |
|  |  | **Latency** | | |  | see subclause K.3.2. |
|  |  |  | @referenceId | | CM | See referenceID in Table K.3.2-1 |
|  |  |  | @target | | O | See TargetLatency in Table K.3.2-1 |
|  |  |  | @max | | O | See MaximumLatency in Table K.3.2-1 |
|  |  |  | @min | | O | See MinimumLatency in Table K.3.2-1 |
|  |  |  | **QualityLatency** | | 0 … N | A comma-separated list of white space separated latency and quality pair values according to Table K.3.2-1. |
|  |  |  |  | @type | O | Defines the QualityType according to Table K.3.2-1 |
| **Legend:**  For attributes: M=mandatory, O=mptional, OD=mptional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | | |

* + - 1. Playback Rate

**Table K.4.2.3-1 — Semantics of PlaybackRate element**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Element or Attribute Name** | | | | **Use** | **Description** |
|  |  | **PlaybackRate** | |  | see subclause K.3.3. |
|  |  |  | @max | O | See maxPlaybackRate in Table K.3.3-1 |
|  |  |  | @min | O | See minPlaybackRate in Table K.3.3-1 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Operating Quality

**Table K.4.2.4-1 — Semantics of OperatingQuality element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **OperatingQuality** | |  | see subclause K.3.4. |
|  |  |  | @mediaType | OD  Default: 'any' | See MediaType in Table K.3.4-1 |
|  |  |  | @min | O | See MinQualityRanking in Table K.3.4-1 |
|  |  |  | @max | O | See MaxQualityRanking in Table K.3.4-1 |
|  |  |  | @target | O | See TargetQualityRanking in Table K.3.4-1 |
|  |  |  | @type | O | See QualityRankingType in Table K.3.4-1 |
|  |  |  | @maxDifference | O | See MaxQualityDifference in Table K.3.4-1 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Operating Bandwidth

**Table K.4.2.5-1 — Semantics of OperatingBandwidth element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **OperatingBandwidth** | |  | see subclause K.3.5. |
|  |  |  | @mediaType | OD  Default: 'all' | See MediaType in Table K.3.5-1 |
|  |  |  | @min | O | See MinBandwidth in Table K.3.5-1 |
|  |  |  | @max | O | See MaxBandwidth in Table K.3.5-1 |
|  |  |  | @target | O | See TargetBandwidth in Table K.3.5-1 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Content Steering

**Table K.4.2.6-1 — Semantics of ContentSteering element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **ContentSteering** | |  | see subclause K.3.6. |
|  |  |  | @defaultServiceLocation |  | See defaultServiceLocation in Table K.3.6-1 |
|  |  |  | @queryBeforeStart | OD default: false | See queryBeforeStart in Table K.3.6-1 |
|  |  |  | @clientRequirement | OD default: true | See clientRequirement in Table K.3.6-1 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Client Data Reporting
         1. General

The general data reporting is provided in Table K.4.2.7.1-1.

**Table K.4.2.7.1-1 — Semantics of ClientDataReporting element**

| **Element or Attribute Name** | | | **Use** | **Description** |
| --- | --- | --- | --- | --- |
|  | **ClientDataReporting** | |  | An element that provides information about client data reporting as defined in subclause K.3.7. |
|  |  | @serviceLocations | O | See serviceLocations in Table K.3.7-1. |
|  |  | @adaptationSets | O | See adaptationSets in Table K.3.7-1. |
|  |  | **CMCDParameters** | 0 … 1 | Defines reporting system parameters to send back client data for the above Service Locations and and Adaptation Sets for CMCD. For details refer to clause K.4.2.7.2. |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | |

* + - * 1. CMCD Reporting

A specific client data reporting system is the CTA WAVE’s CTA-5004 specification on Common Media Client Data (CMCD). A descriptor is defined as urn:mpeg:dash:cta-5004:2023 and the value of the descriptor is the version number of the specification (see version in Table K.3.7-2).

The CMCD data reporting parameters are provided in Table K.4.2.7.2-1.

**Table K.4.2.7.2-1 — Semantics of CMCDParameters element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **CMCDParameters** | |  | An element that provides information about client data reporting as defined in subclause K.3.7. |
|  |  |  | @version | M | See version in Table K.3.7-2. |
|  |  |  | @mode | OD "query" | See mode in Table K.3.7-2. |
|  |  |  | @includeInRequests | OD "segments" | See includeInRequests in Table K.3.7-2. |
|  |  |  | @keys | M | See keys in Table K.3.7-2. |
|  |  |  | @contentID | O | See contentID in Table K.3.7-2. |
|  |  |  | @sessionID | O | See sessionID in Table K.3.7-2.  NOTE: it is recommended not to use this attribute unless the MPD is unique for each client. Having same value across multiple clients may diminish the usefulness of CMCD data. See Table K.3.7-2 for alternative derivation methods. |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Event Execution Restrictions

Restrictions on execution of events. These restrictions only apply to events explicitly referencing this **ServiceDescription** element

**Table K.4.2.8-1 — Semantics of EventRestrictions element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **EventRestrictions** | |  | An element that provides information about event execution restrictions as defined in subclause K.3.8. |
|  |  |  | @executeOnce | OD  "false" | See executeOnce in subclause K.3.8. |
|  |  |  | @noJump | OD "true" | See noJump in subclause K.3.8.. |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + - 1. Playback Behavior Restrictions

**Table K.4.2.8-1 — Semantics of PlaybackRestrictions element**

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | **EventRestrictions** | |  | An element that provides information about event execution restrictions as defined in subclause K.3.8. |
|  |  |  | @skipAfter | OD  "0.0" | See skipAfter in subclause K.4.2.9 |
| **Legend:**  For attributes: M=mandatory, O=optional, OD=optional with default value, CM=conditionally mandatory, F=fixed.  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  The conditions only hold without using xlink:href. If linking is used, then all attributes are "optional" and <minOccurs=0>  Elements are **bold**; attributes are non-bold and preceded with an @, List of elements and attributes is in ***italics bold*** referring to those taken from the Base type that has been extended by this type. | | | | | |

* + 1. Syntax
       1. General

<xs:complexType name="ServiceDescriptionType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Service Description**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="Scope" type="DescriptorType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="Latency" type="LatencyType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="PlaybackRate" type="PlaybackRateType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="OperatingQuality" type="OperatingQualityType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="OperatingBandwidth" type="OperatingBandwidthType" minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ContentSteering" type="ContentSteeringType"

minOccurs="0" maxOccurs="unbounded"/>

<xs:element name="ClientDataReporting" type="ClientDataReportingType"

minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="id" type="xs:unsignedInt"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + - 1. Latency

<xs:complexType name="LatencyType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Service Description Latency**

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="QualityLatency" type="UIntPairsWithIDType" minOccurs="0" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="referenceId" type="xs:unsignedInt"/>

<xs:attribute name="target" type="xs:unsignedInt"/>

<xs:attribute name="max" type="xs:unsignedInt"/>

<xs:attribute name="min" type="xs:unsignedInt"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

<xs:complexType name="UIntPairsWithIDType">

<xs:annotation>

<xs:documentation xml:lang="en">

**UInt Pairs With ID**

</xs:documentation>

</xs:annotation>

<xs:simpleContent>

<xs:extension base="UIntVectorType">

<xs:attribute name="type" type="xs:anyURI"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

* + - 1. Playback Rate

<xs:complexType name="PlaybackRateType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Service Description Playback Rate**

</xs:documentation>

</xs:annotation>

<xs:attribute name="max" type="xs:double"/>

<xs:attribute name="min" type="xs:double"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + - 1. Operating Quality

<xs:complexType name="OperatingQualityType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Service Description Operating Quality**

</xs:documentation>

</xs:annotation>

<xs:attribute name="mediaType" default="any">

<xs:simpleType>

<xs:restriction base="xs:string">

<xs:enumeration value="video"/>

<xs:enumeration value="audio"/>

<xs:enumeration value="any"/>

</xs:restriction>

</xs:simpleType>

</xs:attribute>

<xs:attribute name="min" type="xs:unsignedInt"/>

<xs:attribute name="max" type="xs:unsignedInt"/>

<xs:attribute name="target" type="xs:unsignedInt"/>

<xs:attribute name="type" type="xs:anyURI"/>

<xs:attribute name="maxDifference" type="xs:unsignedInt"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + - 1. Operating Bandwidth

<xs:complexType name="OperatingBandwidthType">

<xs:annotation>

<xs:documentation xml:lang="en">

**Service Description Operating Bandwidth**

</xs:documentation>

</xs:annotation>

<xs:attribute name="mediaType" default="all">

<xs:simpleType>

<xs:restriction base="xs:string">

<xs:enumeration value="video"/>

<xs:enumeration value="audio"/>

<xs:enumeration value="any"/>

<xs:enumeration value="all"/>

</xs:restriction>

</xs:simpleType>

</xs:attribute>

<xs:attribute name="min" type="xs:unsignedInt"/>

<xs:attribute name="max" type="xs:unsignedInt"/>

<xs:attribute name="target" type="xs:unsignedInt"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + - 1. Content Steering

<!--ContentSteering -->

<xs:complexType name="ContentSteeringType">

<xs:simpleContent>

<xs:extension base="xs:anyURI">

<xs:attribute name="defaultServiceLocation" type="StringNoWhitespaceType"/>

<xs:attribute name="queryBeforeStart" type="xs:boolean" default="false"/>

<xs:attribute name="clientRequirement" type="xs:boolean" default="true"/>

</xs:extension>

</xs:simpleContent>

</xs:complexType>

* + - 1. Client Data Reporting
         1. General

<!-- ClientDataReporting -->

<xs:complexType name="ClientDataReportingType">

<xs:annotation>

<xs:documentation xml:lang="en">

Client Data Reporting

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:element name="ReportingSystem" type="DescriptorType" minOccurs="1" maxOccurs="unbounded"/>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="serviceLocations" type="StringVectorType"/>

<xs:attribute name="adaptationSets" type="UIntVectorType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

* + - * 1. CMCD Reporting

For CMCD Reporting a new set of CMCD Parameters are defined.

<!-- CMCDParameterType -->

<xs:complexType name="CMCDParameterType">

<xs:annotation>

<xs:documentation xml:lang="en">

CMCD Parameters

</xs:documentation>

</xs:annotation>

<xs:sequence>

<xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/>

</xs:sequence>

<xs:attribute name="version" type="xs:unsignedInt"/>

<xs:attribute name="mode" default="query">

<xs:simpleType>

<xs:restriction base="xs:string">

<xs:enumeration value="header"/>

<xs:enumeration value="query"/>

</xs:restriction>

</xs:simpleType>

</xs:attribute>

<xs:attribute name="includeInRequests" type="xs:string" default="\*"/>

<xs:attribute name="keys" type="StringNoWhitespaceVectorType"/>

<xs:attribute name="contentID" type="StringNoWhitespaceType"/>

<xs:attribute name="sessionID" type="StringNoWhitespaceType"/>

<xs:anyAttribute namespace="##other" processContents="lax"/>

</xs:complexType>

[[[ADD EVENT RESTRICTIONS]]]

* 1. Example Client Usage

This clause provides some information on how a DASH Client may use the information in the service description.

If the DASH Client is informed of a target latency by the TargetLatency parameter and it identifies that the Media Presentation carries the producer reference time with considered type, the DASH Client attempts to present the sample with a specific media time at a wall-clock time that is the sum of provided wall-clock time and the target latency.

The DASH Client may monitor the playback continuously and may adapt the playback rate in the boundaries permitted by the playback rate parameters to catchup to the latency.

The DASH Client may adjust its playback to maintain quality and bandwidth used between the minimum and maximum quality and minimum and maximum bandwidth parameters, if provided.

* 1. Service Description Event
     1. General

This clause provides the ability to initiate the service description informaton using a DASH MPD Event. Two options are defined.

In one case, Service Descriptions are provided with an identifier in the MPD and are scoped to be activated by Events, the **Scope**@schemeIdURI is set to urn:mpeg:dash:event:service-description:2024. Note that Service Descriptions with the scope above are not to be selected by the DASH client unless they are activated by an event.

In the second case, the Service Description information is directly included in the Event message. In the latter case, the **ServiceDescription** element shall not contain the **EventRestrictions** element.

The semantics are provdied in clause K.6.2.

A client processing model is provided in clause K.6.3.

* + 1. Semantics

Table 63 — Semantics of Service Description Event

|  |  |
| --- | --- |
| Key | Description |
| schemeIdURI | Set to urn:mpeg:dash:event:service-description:2024 |
| presentation\_time | Provides the media presentation time when the service description is activated. |
| value | Not applicable |
| duration | Provides the duration after presentation time after which the Service Description may still be activated. |
| message | Provides the identifier of the Service Description to be activated as defined in the Service description element.  If present, then the DASH MPD element shall not include a **ServiceDescription** element.  If not present, then the DASH MPD element shall include a **ServiceDescription** element that includes the information for activation. |

The above values are mapped to presentation time, duration and the message of the event and may be carried in the MPD or inband.

* + 1. Client Processing Model

When processing Service Description Event, the following is applied:

* If an Event is received with a new **Event@**id, then the client acts as follows:
  + The processor uses the start time of the event to determine when the service descriptoin is activated.
  + All information in the Event is used according to the semantic in clause K.6.2.
* else the Event is ignored.
  + 1. Example

In the following MPD example, two Service Descriptions are defined that are activated by Events with different target latencies and CMCD reporting. In addition, a Event stream is defined with three Events. Two of the events refer to existing Service Descriptions, one provides a new service description as part of the Event.

|  |
| --- |
| <MPD xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  xmlns="urn:mpeg:dash:schema:mpd:2011"  xsi:schemaLocation="urn:mpeg:dash:schema:mpd:2011 DASH-MPD.xsd"  type="dynamic"  minimumUpdatePeriod="PT30S"  timeShiftBufferDepth="PT30M"  availabilityStartTime="2022-02-25T12:30:00"  minBufferTime="PT4S"  profiles="urn:mpeg:dash:profile:isoff-live:2011">  <ServiceDescription id="1250">  <Scope schemeIdUri="urn:mpeg:dash:event:service-description:2024"/>  <Latency min="750" max="4200" target="1250" referenceId="7"/>  <PlaybackRate min="0.96" max="1.04"/>  <ClientDataReporting scheme="urn:mpeg:dash:cta-5004:2023" serviceLocations="beta" adaptationSets="video">  <CMCDParameters mode="header" includeInRequests="segment" keys="br,bl,cid,dl,mtp,nor,ot,sf,v"/>  </ClientDataReporting>  </ServiceDescription>  <ServiceDescription id="2500">  <Scope schemeIdUri="urn:mpeg:dash:event:service-description:2024"/>  <Latency min="750" max="4200" target="2500" referenceId="7"/>  <PlaybackRate min="0.96" max="1.04"/>  <ClientDataReporting scheme="urn:mpeg:dash:cta-5004:2023" serviceLocations="beta" adaptationSets="video">  <CMCDParameters mode="header"  includeInRequests="segment" keys="br,bl,cid,dl,mtp,nor"/>  </ClientDataReporting>  </ServiceDescription>  <BaseURL serviceLocation="alpha">https://cdn1.example.com/</BaseURL>  <BaseURL serviceLocation="beta">https://cdn2.example.com/</BaseURL>  <Period id="1">  <EventStream schemeIdUri="urn:mpeg:dash:event:service-description:2024" timescale="1000">  <Event presentationTime="0" duration="60000" id="0">1250</Event>  <Event presentationTime="60000" duration="60000" id="1">2500"</Event>  <Event presentationTime="120000" duration="60000" id="2">  <ServiceDescription id="2000">  <Latency min="750" max="4200" target="2000" referenceId="7"/>  <PlaybackRate min="0.96" max="1.04"/>  <ClientDataReporting scheme="urn:mpeg:dash:cta-5004:2023"  serviceLocations="beta" adaptationSets="video">  <CMCDParameters mode="header" includeInRequests="segments"  keys="br,bl,cid,dl,mtp"/>  </ClientDataReporting>  </ServiceDescription>  </Event>  </EventStream>  <AdaptationSet id="video" mimeType="video/mp4" codecs="avc1.4D401F" frameRate="30000/1001" segmentAlignment="true" startWithSAP="1">  <BaseURL>video/</BaseURL>  …  </AdaptationSet>  </Period>  </MPD> |

1. (normative)  
     
   Implementation of Nonlinear Playback
   1. General

This Annex provides Nonlinear Playback capabilities, to serve Interactive Storyline content with MPEG-DASH. It consists of the normative requirements for MPD authoring and a recommended behaviour for the DASH client that supports the Nonlinear Playback defined in this Annex.

* 1. Overview

Typically, a DASH Client consumes the Periods contained in an MPD in a single timeline in a serial (linear) fashion. The Interactive Storyline use-case concerns dynamic nonlinear playback of the content Periods. The application makes decisions upon which the user selects which Period to consume after the end of the currently active period. Conceptually, this behaviour can be represented as a directed acyclic graph as in Figure L-1, where the graph edges (shown by double-lined arrows) represent the different Periods Periods and the graph nodes (S0, S1 …) contain the available decisions (shown by single line arrows) i.e., the end of the Periods and the possible next Periods to playback. The logic upon the decisions are made is application-specific thus out of the scope of this text.

Figure L-1 Example of Interactive Storyline graph

Start

End

P0

P1

P2

P4

P5

P6

P7

S0

S1

P3

Figure 12 Example of Interactive Storyline graph

In this graph, the “available” Period is the Periods available for selection at any graph nodes, and the “selected” Period is the “available” Period that is selected by the Application to be played among all “available” Period at that node.

* 1. Description of Elements Required for Nonlinear Storyline
     1. Introduction

To be conformant to this Annex, this section describes how the Period, Event and EventStream elements are used for nonlinear storyline implementation.

* + 1. Periods for Nonlinear Storyline

Each Period element represents an edge of the graph and shall adhere to the following guidelines:

* It should have the @duration attribute present and equal to the length of the graph edge it represents.
* It shall contain a storyline EventStream element as described in 5.10.2.1.
  + 1. Selection Parameters

The DASH Client signals the chosen edge to play after the end of the current by firing a callback at the @contactUrl of the respective Event and signalling the selection as the query parameters.

Examples of the callback are:

* Call back at end of **Period**@id=1: http://cdn.com/content\_xyz/1/selection? parameter=${param-value}.
* Call back at end of **Period**@id=2: http://cdn.com/content\_xyz/2/selection? parameter=${param-value}.

This way, the HTTP server receiving the callback request can determine the Period the DASH Client is currently playing back from the **Period**@id in the URL.

* + 1. Events for Nonlinear Storyline
       1. General

The **Event** element is extended with a parametrization scheme to accommodate the selection information (selectionInfo) - feature specific to the nonlinear storyline. The scheme is identified by URN "urn:mpeg:dash:nonlinearplayback:2020".

In particular, the body of the Event element will carry a **SelectionInfo** element, which is defined in clause L.3.4.2 table L.1, which in turn will have one or more **SelectionInfo** elements as defined in L.3.4.3.

* + - 1. The SelectionInfo Element

Table L.1 — Selection Semantics

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | SelectionInfo | | 1 | specifies selection information.  This element is mandatory for an event with the scheme of "urn:mpeg:dash:nonlinearplayback:2020" |
|  |  |  | @selectionInfo | O | specifies the value for the event stream element. This attribute of the Event carries interactive data about the selection point. |
|  |  |  | @contactURL | 1 | specifies the URL to which an HTTP GET request is expected to be issued after adding ‘/${**Period**@id}/selection?parameter=${SelectionInfo@parameter}’, where ${@attribute} is the value of @attribute and **Period** and **SelectionInfo** are the current Period and the SelectionInfo element corresponding to the selected Period.  The URL shall be a NULL-terminated string.  HTTP response shall either not be provided or be provided such that it can be discarded. |
|  |  |  | Selection | 1 ... N | specifies parameter and data in the query |

When the namespace is set as "urn:mpeg:dash:nonlinearplayback:2020", the attribute SelectionInfo@selectionInfo is used to provide to the client information on the possible selections. For the same namespace, the SelectionInfo attributes @presentationTime and @duration are used to indicate the start and the length of the selection window, respectively.

The SelectionInfo element within the Event is used to carry the data common for all choices in this selection.

* + - 1. Selection Element

Table L.2 — Selection semantics

| **Element or Attribute Name** | | | | **Use** | **Description** |
| --- | --- | --- | --- | --- | --- |
|  |  | Selection | |  |  |
|  |  |  | @dataEncoding | O | specifies whether the information in the body and the information in the @data is encoded.  If present, the following value is possible:  base64 the content is encoded as described in IETF RFC 4648 prior to adding it to the field.  If this attribute is present, the DASH Client is expected to decode the message data and only provide the decoded message to the application. |
|  |  |  | @parameter | M | identifier of the available Period. This value shall be unique among @parameter attributes in the scope of this **SelectionInfo** element. |
|  |  |  | @data | O | interactive data for the application for the @parameter period. The interactive data may exist in the body, and if it does, it takes precedent to this attribute. |
| **Key**  For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory  For elements: <minOccurs>...<maxOccurs> (N=unbounded)  Elements are bold; attributes are non-bold and preceded with an @. | | | | | |

Note that the @data value is opaque to the DASH client and only if it is Base64 encoded, is decoded by the DASH client and delivered to the application.

The format of the @data for the application may be signalled by inserting a URL in the **Period**.**EventStream**@value, i.e a DASH client is expected to find information about the format of these attributes at this URL.

The available parameter values for the callback are expressed via the @parameter attributes of the **Selection** elements. It may contain @id of the available Periods, or custom parameters for the available Periods that can be identified by the server, or a mix of both. As a result, an available Period can be expressed by one or more values.

For explicit mapping onto Periods, the value of the selection’s query parameter shall hold one of the @id of the possible next Periods to playback. This way, the HTTP server receiving the callback request can determine directly the next Period to add to the next MPD version directly from the selection query parameter value. Alternatively, the selection query parameter value may be indicative of the graph edge and a further translation needs to be made to identify the Period to insert in the next MPD version. Note that the DASH Client in both cases is not aware of the meaning of the value reported. This is only known to an NLP-aware server-side component.

To use the @contactUrl for the signaling selected Period, the selection parameter is defined as the respective SelectionInfo@parameter attribute and the selection value is the value of the attribute. An example callback, being on a Period with @id value of 0, using a dummy URL and selecting the period labeled as "blue" would be:

http://cdn.com/content\_xyz/0/selection?parameter=blue

For an application that wants to only show the textual description of each choice on screen, the carriage of that information in Event body and @data, makes the logic of the application straightforward.

* + 1. Graph Update

The server upon the reception of the callback request parses the parameters and creates a new MPD version, extended with the adequate next Period to reflect the client selection. The client requests the new MPD version according to the minimum update period or based on the MPD validity expiration event. If the new Period is not an end edge, a further Event element in the current Period will trigger the callback of the client and will make the process continue until the DASH Client consumes a Period without an Event in which case no further MPD version is created and the end of the presentation is reached by the DASH Client.

1. (normative)  
     
   Addressable Resource Index Track
   1. Motivation and High-level Solution

The following aspects are observed

* In several cases there is a desire that an adaptive streaming client has exact knowledge of the duration and size of addressable resources and possible a subset of those on the server.
* Addressable Resources are Track Files, Segments or Chunks in the CMAF context, but apply equally to DASH or HLS.
* For on-demand services, an exact map of this information may be provided by the Segment Index.

However, there are cases for which additional information on segment information may be beneficial for the client and possibly network operation, for which the Segment Index is not sufficient. Examples include:

* A solution is required for different operation modes: low-latency live, live, time-shifted, VoD
* The solution is expected to work for different target latency of the client
* The client and network address to operate in different network conditions
* The message also includes information on the content quality

NOTE: Even though this Annex uses CMAF terminology, this can be applied to DASH Adaptation Sets that do not conform to CMAF.

The Addressable Resource Index (ARI) Track provides a solution to the above use cases by describing all details of the Addressable resources and sub-sets of a CMAF Switching Set in a metadata track.

An ARI Track is applied to a CMAF Switching Set for which each CMAF Track has identical Segment, Fragment and Chunk Structure in terms of duration. The following principles apply:

* The ARI Track is time-aligned with the CMAF Switching Set.
* The ARI Track documents the properties of several or all tracks of the CMAF Switching Set
* A Header information is defined for the metadata track
* A sample of the ARI track is associated to each CMAF chunk.
* The sample contains detailed information of the time-aligned CMAF chunks in several or all CMAF Tracks of the CMAF Switching Set.
* Each sample of the ARI Track is a sync sample.

Delivery and Segmentation of the track is independent of the Chunk/Segment Structure of the associated switching set.

The ARI track provide a solution that can be used with live or on-demand presentations, including live presentations that are converted to on-demand after the end of the live session.

* 1. Definition: CMAF Addressable Resource Index
     1. Definition

Sample Entry Type: 'cari'   
Container: Sample Description Box ('stsd')  
Mandatory: No  
Quantity: 0 or 1

This metadata describes all details of the addressable resources and sub-sets of a CMAF Switching Set as defined in ISO/IEC 23000-19 in a metadata track.

It is assumed that

* For several or all Tracks in the CMAF Switching Sets the same Segment, Fragment and Chunk structure applies.
* Each of the CMAF tracks can be uniquely identified by a track\_id.

The following principles are applied:

* The ARI Track is time-aligned with the tracks of the CMAF Switching Set.
* The ARI Track documents the properties of all tracks of the CMAF Switching Set
* A Header information is defined for the metadata track
* A sample of the track is defined for each CMAF chunk in a time-aligned manner. The association of the CMAF chunk and the metadata sample is done such that the baseMediaDecodeTime of the CMAF chunk is identical to the sample time in the metadata track.
* The sample contains detailed information for the CMAF chunk in each of the tracks in the switching set
* Note that this track may even be used to carry for example Events or Producer Reference time for the Media Presentation.
  + 1. Syntax

CMAF Addressable Resource Index Metadata use the following sample entry:

class CmafAriMetaDataSampleEntry() extends MetaDataSampleEntry ('carc') {  
 CmafAriConfigurationBox();  
}

aligned(8) class CmafAriConfigurationBox extends FullBox('carc', version = 0, flags = 0) {  
 unsigned int(32) switching\_set\_identifier;  
 unsigned int(10) num\_tracks;  
 unsigned int(10) num\_quality\_indicators;  
 unsigned int(1) edrap\_allowed\_flag;  
 bit(11) reserved;  
 for(i=1; i <= num\_tracks; i++)  
 unsigned int(32) track\_id;  
 // provides the order of the tracks for each sample  
 // additional information on the CMAF Switching Set may be provided  
 for(i=1; i <= num\_quality\_indicators; i++)  
 string quality\_identifier;  
}

CMAF Addressable Resource Index samples use the following syntax:

class CmafAriFormatStruct () {  
 for(i=1; i <= num\_tracks; i++) {  
 unsigned int(1) segment\_start\_flag;  
 unsigned int(1) marker;  
 unsigned int(3) SAP\_type;  
 unsigned int(1) emsg\_flag;  
 unsigned int(1) prft\_flag;  
 unsigned int(1) sap\_is\_edrap\_flag;  
 bit(24) reserved;  
 unsigned int(32) offset  
 unsigned int(32) size;  
 for(i=1; i <= num\_quality\_indicators; i++){  
 unsigned int(32) quality;  
 }  
 unsigned int(1) loss;  
 bit(15) reserved;  
 unsigned int(8) num\_prediction\_pairs;  
 for(i=1; i <= num\_prediction\_pairs; i++) {  
 unsigned int(32) prediction\_min\_window;  
 unsigned int(32) predicted\_max\_bitrate;  
 }

}  
}

* + 1. Semantics

switching\_set\_identifier specifies a unique identifier for the switching set in the context of the application.

num\_tracks indicates the number of tracks indexed in the ARI track.

num\_quality\_indicators specifies the number of quality indicators used for identifying the quality of the CMAF chunk.

edrap\_allowed\_flag specifies whether extended dependent random access point (EDRAP) samples may be present in one or more of the tracks indexed in the ARI track. An EDRAP sample is a sample for which all subsequent samples in the same track in both decoding and output order can be correctly decoded provided that the closest preceding SAP sample of type 1, 2, or 3 and zero or more preceding EDRAP samples are available when decoding the sample and the subsequent samples.

quality\_identifier specifies an identifier that tells how the quality values in the sample are expected to be interpreted. This is a 4CC code that can be registered.

track\_ID provides the selection and ordering in the samples of the tracks using the track\_IDs.

segment\_start\_flag indicates whether the CMAF chunk is the start of a segment.

marker identifies if this CMAF chunk includes at least one styp box.

SAP\_type, when greater than 0, identifies the SAP type of the sample this CMAF chunk starts with. The semantics of SAP\_type equal to 0 is unspecified..

emsg\_flag indicates whether this CMAF chunk provides at least one emsg box.

prft\_flag indicates whether this CMAF chunk includes at least one prft box.

sap\_is\_edrap\_flag indicates whether the SAP this CMAF chunk starts with is an EDRAP. When edrap\_allowed\_flag equal to 0, the value of sap\_is\_edrap\_flag shall be equal to 0.

offset identifies the offset of the CMAF chunk from the start of the segment.

size provides the size in octets of the CMAF chunk.

quality provides the quality of the CMAF chunk according to a given quality scheme identifier. The data type of the quality value (integer or float) is defined by the quality scheme. If the quality scheme identifier is a null string, then quality is an unsigned integer, interpreted linearly with quality increase with increasing value.

loss indicates that the media data of the CMAF chunk is lost.

num\_prediction\_pairs provides how many pairs of the expected prediction values are provided.

prediction\_min\_windows provides a value for minbuffer time identical to the MPD value.

predicted\_max\_bitrate provides a value for bandwidth identical to the MPD semantics that holds for the duration of the prediction\_min\_windows value.

* 1. DASH Media Presentation addition and operation

In the MPD, the following signalling needs to be done:

1. The metadata track is provided as a regular Adaptation Set with a single track
2. A Switching Set is associated with this track
3. The streaming is done as regular, but any optimizations can be done:
   1. Availability time offset
   2. Chunking
   3. Segmentation

It is beneficial if the metadata track can be accessed ahead or at least together with the segment availability times.

The DASH client implements the metadata processor of this track and makes use of the information.

This really simplifies the overall addition, as all existing streaming technologies can be applied.

* 1. Illustration

Assuming a low-latency streaming as shown in Figure M-1.

A diagram of a computer

Description automatically generated

**Figure M-1. Low-latency streaming with chunking**

The DASH packager can create all the metadata and add this to stream an ARI Metadata track as shown below. Every set of CMAF chunks at the same media time results in a sample in the metadata track.

The interesting aspect is, that the publication delay of the metadata can be done flexibly and is then a matter of regular streaming optimization aspects.

* More or less segments
* More or less requests
* More or less chunks
* Scalability and so on

The information can also be used in exactly the same manner for live, on-demand and time-shifted streaming.

Content can be removed as well based on a customized time-shift buffer.

Figure M-2 shows the basic concept that there is flexibility on how to design the ARI Track (chunked, segmented, or long segments). The tradeoffs are latency and delay for the live service that one can use this information and the possible overhead.

A screen shot of a computer

Description automatically generated

**Figure M-2. ARI Track flexibility/trade-offs for segment and chunk delivery**

Additional information may be added to the metadata track.

* 1. Quality definitions

Table M21 defines different quality identifiers that may be used in combination with the ARI Track quality\_identifier as well as a definition of the value for the quality.

**Table M-2— Quality identifiers and definitions**

|  |  |
| --- | --- |
| Identifier | Definition |
| 'qlin' | A basic quality identifier indicating that the quality assigned to the CMAF chunk is measured in linear scale independent of the output environment. The quality is measured in linear scale, i.e. a factor of 2 increases the perceived quality by a factor of 2 based on the content authors judgement. |
| 'q720' | A quality identifier indicating that the quality assigned to the CMAF chunk is measured if the CMAF chunk is displayed as 720p output resolution. The quality is measured in linear scale, i.e. a factor of 2 increases the perceived quality by a factor of 2 based on the content authors judgement. |
| 'q\_2k' | A quality identifier indicating that the quality assigned to the CMAF chunk is measured if the CMAF chunk is displayed as 1080p output resolution. The quality is measured in linear scale, i.e. a factor of 2 increases the perceived quality by a factor of 2 based on the content authors judgement. |
| 'q\_4k' | A quality identifier indicating that the quality assigned to the CMAF chunk is measured if the CMAF chunk is displayed as 2160p output resolution. The quality is measured in linear scale, i.e. a factor of 2 increases the perceived quality by a factor of 2 based on the content authors judgement. |
| 'q\_8k' | A quality identifier indicating that the quality assigned to the CMAF chunk is measured if the CMAF chunk is displayed as 4320p output resolution. The quality is measured in linear scale, i.e. a factor of 2 increases the perceived quality by a factor of 2 based on the content authors judgement. |

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